

The Game of the Gods

(Book VI of Mage)

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The Game of the Gods

(Book III of the Wench of Woe Trilogy)

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Jim Farris

Prologue I - The Ocean

"Sister... Help me..."

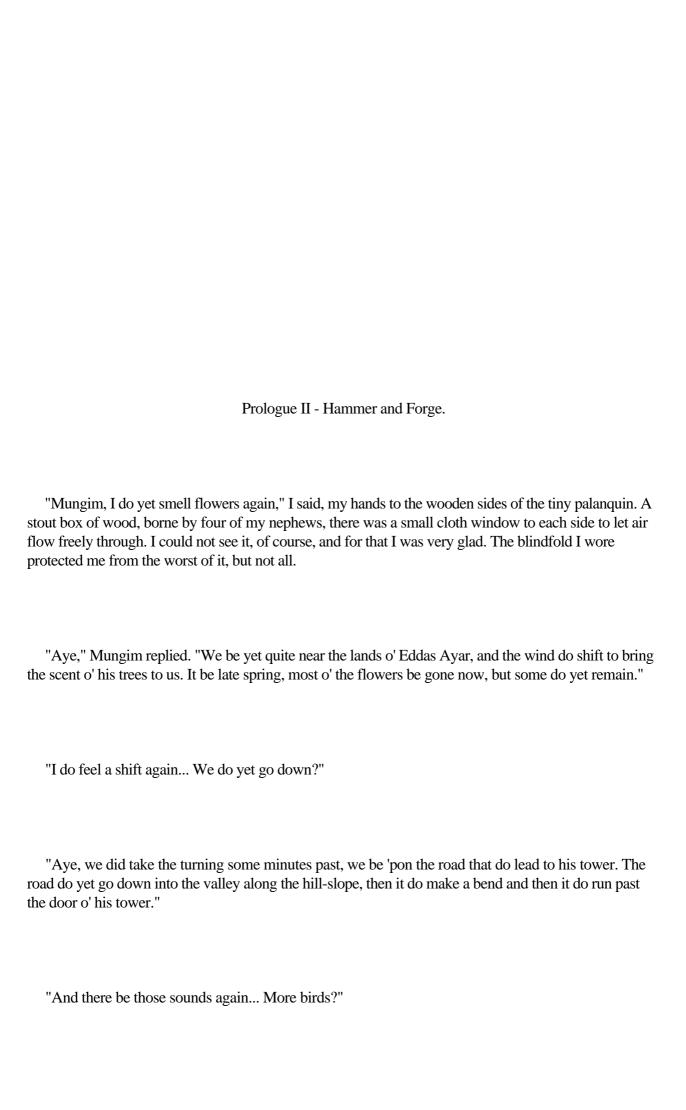
A dream... I could feel it... The world was dark fog, swirling about my feet, clouding my mind... Whispers... Endless whispers in a language I did not understand...

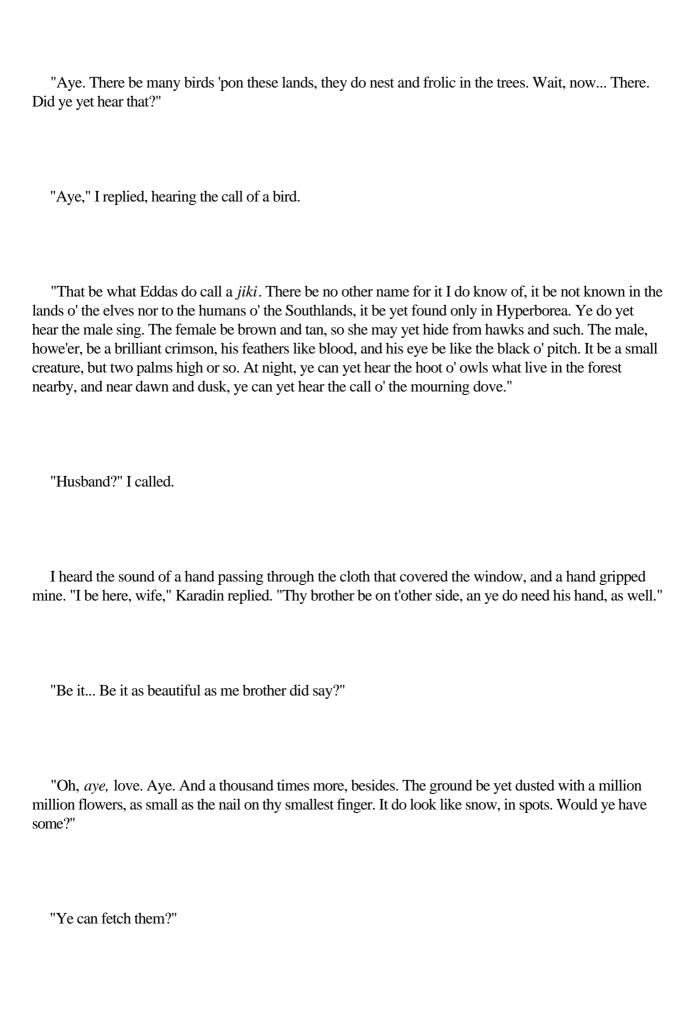
"Sister... Please..."

Someone called... A vague memory... A memory of a demon, a monster from hell. Glowing red eyes, breath of smoke and fire... I felt my heart pound in fear.

[&]quot;Are you alright, my dear?" a man's voice called.

The sudden snap of awareness. I blinked, wiping my eyes. The comforting familiarity of the cabin surrounded me, the gentle rocking of the ship reassuring me. I shook my head. "It was the dream, again, master. The terrible, frightening dream"
Master stroked his beard as he gazed at me, then nodded, gesturing over me as he murmured quietly. Again, the warmth of his sorcery filled me with softness. "There. Can you remember it now?"
"No, master. It is gone. Thank you," I replied, and smiled.
"Good, good. We've only a few more weeks until landfall, my dear, let's not have you drifting off again."
"I'll try not to, master," I replied, then looked to him hopefully. "Master, do you think I truly can be cured of these terrible nightmares?"
My master smiled kindly. "Oh, yes, my dear, I most certainly do. In time, you will forget you even had them."
I smiled broadly. "Thank you master."
"You're welcome. Now, rise, Sasha, and get to work on breakfast for us."
"Yes, master," I replied, bowing my head.

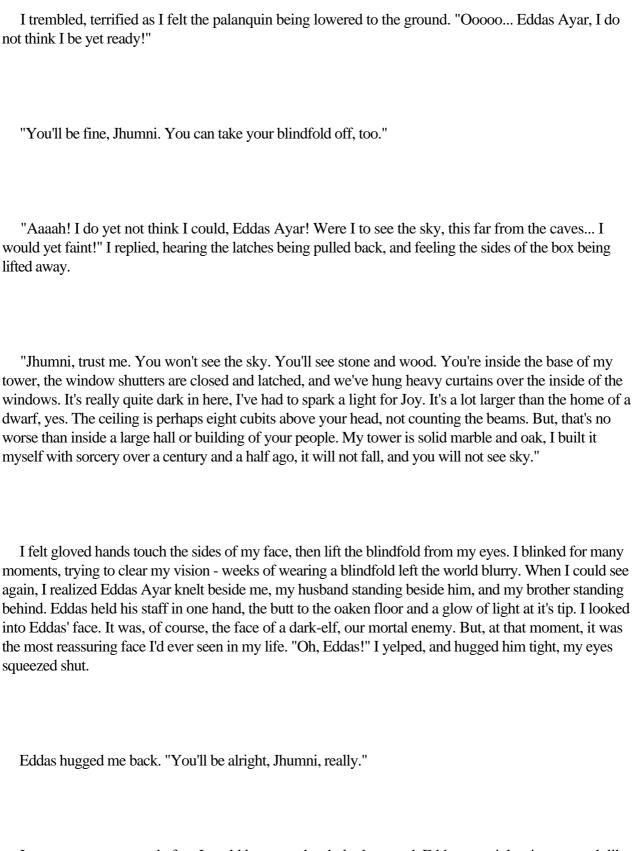






"I be fine, Eddas Ayar, and the trip were yet easy-like. Ye were yet right, once ye did tell the giants what we were about, they did patrol the lands with a fierce and watchful eye, we did see nary hide nor hair o' aught dangerous. We did meet a good score o' giants coming here, and all did wish us luck on this adventure."





It was many moments before I could let go, and truly look around. Eddas was right - it was much like being in a large hall of my people. There were several bunk-beds and dressers placed around the room, as well as a few doors here and there. The doors were enormously large, easily twice as tall as doors of my people. Still, I could see stone and oak. Stone walls, oak beams. Flesh and bone, a proper home, as the old dwarven song went. There was no terrifying sky hanging above me. "Well... Aye, this be not too bad..."

"Jhumni, this is Joy, my mate. I believe I told you before she's a little giantess," Eddas said, waving a hand to a tremendously tall woman behind him.
"Aye, Eddas, that ye did, and me brother Mungim has yet spoken o' her many a time," I replied, and curtsied politely. "It be an honor to meet ye, Joy."
"Likewise," she replied, and curtsied in return.
Eddas then pointed to a door behind him. "Over there is a closet I've cleared out and made into a small room for you and your husband. There's a nice bed there, it's the one I had before Joy and I became mates, and I've put one of the children's dressers in there for your clothes and things. That's where you'll sleep, and you can also go there if you get frightened. You won't be alone, here - Sasha and Marilith sleep here, in those bunk-beds over there. They're back home visiting their mer-folk clan, today, but you'll meet them tomorrow when they return," Eddas said, then reached out to take my hands, and squeezed them gently. "We'll work slowly, Jhumni. You can explore the tower and see the other levels as you feel up to it. Each day, we'll be going outside, you wearing your blindfold, and sitting in the sun for awhile. Lunch is a good time for that, you can get used to the idea that nothing bad will happen. In time, we'll have you looking out the windows. And, with luck, we'll have you walking around outside, and maybe even standing on the parapet. That you were able to come this far is a good sign, however. With care and work, we may get you walking in the sun and exploring my lands with your husband."
I smiled. "Aye, Eddas Ayar. I have yet spent many a time at the entrance to Iron City, and did stare at the sky as long as I could, hoping I might one day be able to come to your lands. I do think that did help on the journey, ye see. I can yet look at it for nearly two minutes, now, before I do yet have to flee," I said, and laughed.
Eddas smiled back. "We'll go slowly and carefully, Jhumni. One of the largest questions we need to answer is if <i>latrao</i> is something you can overcome yourself."

I shook my head. "That I do not know, Eddas Ayar. I only know I did yet have to try."





I nodded, firming my jaw. "I be a dwarf, Eddas Ayar. I be strong enough to endure aught that do yet fail to break me, and aught which do yet fail to break me will yet only make me stronger. That be Moradim's greatest gift to our people - the soul of iron," I replied, and clapped my hands, hammer to anvil.
Joy smiled down at me. "In his day, Eddas' people had a similar saying. I think now I see why he loves your people so much - you and he have much in common."

I nodded. "Aye, Joy. Eddas Ayar were yet not born o' our people, yet he be one o' us, in spirit - this, we dwarves have yet always known," I said, glancing at Eddas, then smiled at Joy. "Now come - do yet show me this closet, please. Eddas do blush so much, I be yet afraid that an we did continue, his cheeks may yet catch afire."

Joy laughed, taking my hand and leading me to the closet while Eddas chuckled behind us. I did not know if this would succeed. Even Eddas Ayar did not know that. But, I felt in my heart that this just might succeed, and this just might be the beginning of something truly wonderful.

I shook my head. "I'm afraid I don't understand. I mean, if they've been gone a week, why not just check their island? Perhaps the mer-folk know where they went."

Eddas gazed at me calmly. I wondered what he really looked like, behind the mask of the elf-woman's body that the gods had made him wear. Like Frarim, they'd told me once - tall, brown skin, brown eyes, black beard, shaven head... It was difficult to picture it, looking at the ethereal beauty before me. And even harder since Eddas was currently giving me one of his 'no-nonsense' looks.

"Corvid, I *can't*. I busy here with Jhumni, and that is a project I *cannot* abandon no matter *what*. It's of critical importance to Moradim, the god of the dwarves, and Yorindar has been working on building alliances with them for thousands of years. Even if I could somehow take time off from this project, I *still* can't get there. I have two spells that could take me there, one a spell of returning and the other a spell of teleportation. The spell of returning I can't use because I've never been there before - it can only return me to a place I have once visited. And as for teleportation, that's simply impossible. I can't see the destination, and I've no idea precisely how far away it is. All I know is the compass directions and rough distances Marilith gave me, which I've given you. That's not enough to succeed, I'd spend years at it and still never make it there. You have the map she drew for me, and you're a skilled sailor who knows how to navigate by the sun and stars. If anyone can find Round Island, it's you. And, in that ornithopter you can fly non-stop, so the trip should take you about two days." Eddas then narrowed his eyes sharply - which on that surreally-beautiful half-elf's face was quite intimidating. "Corvid, this is something only *you* can do."

I smiled. "I suppose it's much as you said before - I'm actually important to Yorindar's plans, possibly as much as you are."

"Exactly," Eddas replied, his voice echoing hollowly, and I felt a chill pass down my spine as he said it.

I shuddered, then grinned. "Alright, alright, I get the message, no need for the heavens to open or something."

Eddas smiled. "Good, as that *would* rather be a waste of Yorindar's energies better spent elsewhere," he replied, and chuckled. "Have you enough food and water for the trip?"

I nodded. "Easily."

Eddas nodded. "Alright. Good luck, Corvid."

"Thank you, Master Eddas," I replied, and we clasped forearms for a moment before I turned and trotted away, heading to the stone bridge that crossed the river. I grinned, thinking about the exchange of forearm-grips - it was actually *much* easier to deal with Eddas Ayar if one just imagined you were speaking to someone like Frarim and ignored what you saw. Frarim had suggested imagining an actress on a stage, reciting a man's lines - he suggested listening for the man's thoughts behind the words. I supposed that was a *far* more pleasant picture to keep in one's head than the truth he had explained - that of a long-dead, ancient sorcerer arisen from the grave as a liche, their spirit possessing that fabulously beautiful body. *That* just raised the hackles on my neck, even though Frarim was a liche, himself. Eddas Ayar was already intimidating enough as a Great Mage and the Raven of Yorindar without imagining some sort of skeleton or ghost in the bargain.

The ornithopter awaited where I'd left it, in the small cleared area on the other side of the stream that Eddas had made for it. My two crew waited patiently, watching my approach. In truth, far more than patiently - they'd stand there until they fell apart with age in a few centuries if I told them to. Ancient suits of articulated orichalchum armor that Eddas Ayar had animated magically, they were filled with cork in case they should somehow manage to fall into water or something. I hadn't even known what any of that was, not even orichalchum - Eddas had to explain to me it was a type of brass with a bit of silver added, to ease enchantments. Golems, Master Eddas had called them, and though he said he'd used a spell to imbue them with a modicum of intelligence, I found that they were both mute and singularly unimaginative. Of course, as I'd dealt with many a hand at sea whose brains were hardly better than the cork-filled helmets that the golems had to suffice with, this wasn't a problem for me.

"Make ready to fly, we're going to be heading to Round Island," I called, climbing up the ladder. The two golems nodded, pulling up the ladder after me once I was aboard. Over the course of the month I'd had them, I'd worked out a simple series of signs with them - a nod for 'yes,' a shake of the head for 'no,' a shrug for 'I don't know' and a tip of the head for 'I don't understand.' In theory, Eddas said, I shouldn't be able to accidentally order them to do something self-destructive or otherwise stupid, since they didn't hear my words to begin with, but rather heard the meaning of what I was trying to say. Still, he cautioned, it was best to be clear with my orders, just in case.

The ornithopter was boat-like, and had a flat spot about in the middle of it's keel to sit atop the ground, that spot being covered in a layer of copper. Otherwise, it was much like a longboat, or perhaps a very long skiff - though without a mast or any provisions for a belowdeck. A racing vehicle of the Hyperboreans, Frarim had explained - ancient magic of a long-gone people. Made for speed, not cargo capacity, it was quite fast in the air, easily out-stripping the speed of a galloping horse when not loaded down with cargo. I'd opened it's single hatch and peeked below, and seen a complex assemblage of gears and levers that drove the four wings, powered by the enchantments that drove it. Unfortunately I'd been looking to see if there might be even a small hold, and there wasn't one - so among the crates and boxes I'd secured to the deck was a tent for me to use in foul weather. A semi-golem, Eddas and Frarim had called it, and they'd explained it could not be enchanted to be invulnerable to damage, so I'd have to bring it by to either of them on a somewhat regular basis for sorcerous repairs or it would wear, like any ordinary vessel. Compared with the ability to fly, however, this seemed a very minor limitation.

I sat in the simple padded chair that was the pilot's seat, about where the rudder would be (if it had one, which it didn't). Flicking the smaller lever to my left, I watched as the wooden wings unfolded. Magnificent, really, each of the four wings was much like a bird's wing - even down to having individual socketed feathers, carved of wood. They were quite large, however, each easily half the length of the ornithopter, itself.

At last, with the wings unfolded, I drew back slowly on the left-hand control lever, and the wings began to flap. Moments later, the ship began to slowly lift into the air, and I grinned.

I once thought that there was nothing that could compare to being the captain of a ship, sailing the ocean, a crisp breeze driving your ship on through the ocean spray. Now, however, after months of working with Frarim, I knew there was something far, far better - to ride the air like a bird, to sail the *sky*. That the ancient Hyperboreans had vessels like this amazed me. That they were once so common they had racing vessels boggled the imagination. My people, the Arcadians, thought themselves the descendants of the Hyperboreans, following the destruction of the Great War of Devastation. And, from what Frarim had told me over the last few months, I supposed this was true. And each time I sent the ornithopter into the air, it seemed I could feel the blood of my ancestors in my veins - it was a vast and powerful feeling, a connection with a mysterious past that both fascinated and excited me.

Gently pulling back on the right lever, I sent the ship tilting backwards and rolling a bit to turn to point west, then tipped it forward as I pulled up on the left lever to gain altitude, sending the ship zooming forward and upward. There was quite a bit of land to cross, then the sea beyond. Even now, as I flew half a league above the ground, I could see one of the blasted areas, the Dead Zones that dotted the Hyperborean landscape. But, surrounding it was green - and, Eddas had said, in time the green would

eventually fill in those blasted areas, and the land would be healed. I liked to think that the trading routes I would be following with this ship would help in that, somehow... Linking the strange and often mysterious races of this ancient land to the peoples around them, helping them build a new civilization from the ruins... Linking ancient past to unknowable future... Helping many to have a better life...

I laughed, the wind of the ship's swift passage whipping through my hair. The truth was I just loved to fly.

The Raven - One.

I was nearly done shaving when I lifted my gaze from my mirror at the ringing sound of one of my crew rapping rapidly on his brass head with his metal knuckles - an 'alert' I'd taught them for if they saw land, storms, or anything else that needed my attention while I slept or was otherwise distracted. They were sufficiently bright enough to keep the ship on course once I had it airborne, since that required no decision-making, and could even maneuver and take off from the ground. Landing, however, was something I hardly entrusted to them, as Frarim had explained that one usually only made one mistake in landing an ornithopter - and it was usually the last mistake one ever made. Looking behind me, I saw the brass golem standing next to me, pointing forward. I lifted my head from where I sat behind the forward rail, the wind whipping my hair, and looked - we were swiftly approaching a somewhat round and densely-wooded island about five leagues wide with a large lake about a league wide in the middle of it.

I smiled. It was near noon and the island was perhaps no more than half an hour away. It seemed likely I'd arrive for my first visit to Round Island just in time for lunch.

I finished shaving, then cleaned my razor, ditched the soapy water over the side and began to pack away my strop and shaving kit. As I packed the kit, I looked to my crew. I'd decided weeks ago to give each of them kerchiefs tied about their upper left arm, just so I could tell them apart - one red, and one blue. Red was currently at the controls, while Blue stood waiting, watching me. "No problems or change in the gear sounds?" I asked. Changes in gear sounds during flight might indicate trouble, Frarim had said. I had a small amount of oil to lubricate the gears with and a bit of linseed oil to tend to the wooden feathers of the wings, but little more. Blue shook his head, and I nodded, closing the lid to the wooden box of my shaving kit and handing it to him. "Good. Put this away for me, and I'll get the spyglass."

Awhile later I knelt at the bow, looking at the island with my spyglass. I could see what appeared to be bones on the beach - bones of a rather large creature, possibly a small whale. Nearby, where beach met grass, were several poles, with what looked like whale-skulls larger than horses' heads atop each. "That's definitely it," I replied, remembering the island's description I'd been given. There were several small platforms raised a few palm-widths above the grass, on which were dozens of creatures I assumed were mer-folk, and many more of them on the beach, watching the approach of the ornithopter. Most carried what looked like spears, but I could see several had small bows. I started to smile, then paused. Weapons in hand did not necessarily mean a friendly reception, and likely meant the opposite. They had almost certainly never seen an ornithopter before - certainly I hadn't before I'd seen this one the first time - and might assume they were looking at some kind of fantastic beast. Or, perhaps, some kind of sorcerous enemy. Either way, it seemed wisest to stay out of range of those bows.

"Red, bring us down to about a quarter league and bring us to a stop over the beach, then hover there while I chat with those people." A thousand cubits seemed a reasonably safe height, it didn't seem likely their self-bows would be able to shoot that high. Of course, if they could, I supposed I'd be in for a rather nasty surprise. They had some sort of bloodied beast up near the top of the beach that looked like they might have been butchering it - or, perhaps, preparing to cook pieces of it, as I saw they had a small fire nearby. It dawned on me I might have interrupted some sort of hunting party, perhaps. No matter, it seemed safest to stay at a decent altitude in case they thought to use those bows. I wasn't certain if the wings would react well to being peppered with arrows, and I wasn't willing to find out.

Sure enough, once I was over the beach, the mer-folk leaned back and tried to shoot at the ornithopter - fortunately, their arrows fell well short. They appeared to be simple straight-limb short-bows firing unfletched reeds for arrows - likely they were poisoned, but that was as may be, they couldn't possibly hit the ship this high up. I reached down for the speaking-horn. It was a simple device I'd used many times at sea, really just a stiffened canvas cone with a handle and a hole at one end for you to yell into, making one's voice easier to hear between two ships. "Hello, down there! My name is Corvid Hremn, I'm a friend of Sasha and Marilith, just here for a visit! I mean you no harm! Might I come down and chat with you?!"

"What?!" one of them shouted back - in Vilandian, interestingly enough. I was only glad it wasn't Hyperborean or something odd, at least I spoke Vilandian from my days as a sailor - though with an atrocious accent, or so I'd been told. I grinned, and repeated what I'd said in Vilandian.

There was a brief discussion among the mer-folk - several of them apparently talking to one of their females. The female had some sort of medallion or necklace, but it was difficult to tell what it was, at this distance. Finally, she nodded, then looked up, shouting back at me. "If you are truly a friend of Hair-like-sunset, then yes! If not, go away!" she shouted back.

"I truly am a friend - I'll be right down!" I replied, grinning, and put the speaking-horn away, then turned to my crew. "Alright, they seem a little nervous, so leave your weapons stored and... Err... Well, I'd ask you to smile, but you don't have faces, so Blue, just wave your hand hello a bit as we land. Red, stand by, I'll take over for you now."

Switching pilots in flight was a bit tricky. The right lever controlled pitch and roll, which controlled the ship's movement. If you let go, ship would level out and drift to a stop, and would hover in the air - it was held up primarily through sorcery that lightened it's weight. The left lever, however, controlled altitude, and if you simply let go, the wings would stop, and the ship would begin to fall. The trick, I'd found, was to poke a wooden wedge in the slot for the lever so one could let go while one's replacement quickly took the seat, then pulled the wedge out once you were in place. The two brass golems and I had practiced this maneuver several times, however, and we again managed it without incident.

Landing on the beach, the flapping wings kicked up quite a bit of sand. Frarim had told me that the ornithopter had enchantments to protect it from dirt, grit and damp, but apparently those enchantments didn't extend to any passengers. I flipped the lever to fold the wings, then grinned, spending a few moments brushing the sand off my clothes and out of my hair. Once I thought I was reasonably presentable again, I hopped down from the ship into the sand, then walked over to the female who'd yelled back a few moments before. She was quite an impressive creature - and rather attractive. From the waist up, she looked human, though her ears were pointed, her hair was green, and her skin was gray and shimmered, as though covered with very tiny scales. From the waist down, she resembled a fish, though with her fin oriented side to side, rather than top to bottom, and with recognizable hip and knee joints. About her neck, she wore what looked like a whale-tooth on a golden chain, and over her breasts she wore a garment consisting of two shells strung together with pearls. Beside her were several males, armed with spears and small bows, all of whom glowered at me. I smiled what I hoped was my most charming smile. "Hello, I'm Corvid Hremn. I was looking for Sasha and Marilith?" I said, in Vilandian.

"Hair-like-sunset is gone, taken. We know not where. Sea-stone is there," she replied, pointing.

I looked, then did a double-take, my eyes widening in shock, then horror. What I had taken for a bloodied beast of some kind, something that these people were perhaps butchering for food...

...was, to my utter horror, Marilith herself, whom these people were apparently very carefully trying to keep alive.

She was in her humanoid-equine form, with the head, tail and lower legs of a horse. Her wounds were so extensive, however, I simply had not recognized her. Her hands were gone, one amputated at the wrist, and one near the elbow. Both her lower legs were gone, amputated just below the knee. A tight leather thong had been tied around the ends of each stump, apparently as a tourniquet. A raw, ragged wound ran around her abdomen, held together with what was apparently very careful stitching. Worst of all, however, the end of her muzzle had been hacked off at an angle, removing her nose, mouth and lips and a good portion of her jaw. Blood oozed from each of her wounds, and the three mermaids tending her carefully fanned her with hand-made fans of long palm-fronds, apparently to keep the flies off of her. She still breathed, and blinked as she watched me. A soft gurgling sound came from her, and I watched the stump of her tongue move as she tried to say something.

"Oh, Gods..." I whispered, and ran to her side.

The Raven - Two.

"I am called Pearl," the mermaid said, once she had dragged herself over beside Marilith. "I am the leader of my people. We have known Sea-stone for many years, and she has spoken to us about herself. She is not dead, and as she has lived a week like this, it seems she is not dying. But, what we know of her from what she told us is that it may take her centuries to heal this. We are willing to tend to her until she heals, if it takes that long. We live longer than you, it is within our reach."

"What... What happened?" I asked, shocked by the enormity of her wounds.

"Most of us were out hunting and doing other things, we were not here to see it. Only a child saw, who was resting on one of the platforms over there. A man came - a human, like you, but a sorcerer. He rode a ship, and had another man with him, who was a warrior. Hair-like-sunset and Sea-stone were returning from a swim in the ocean. The two men came ashore in a boat. There was apparently a conversation, which the child did not understand, as he has not learned the language of Hair-like-sunset yet. Then, they battled. The sorcerer cast a spell that incapacitated the two of them, then the warrior hacked Sea-stone until she lay still. Another spell caused Hair-like-sunset to stop fighting. She then stripped off all that she wore, and knelt in the sand before the sorcerer. He and his warrior then took her aboard their boat, and back to the ship. The ship then sailed swiftly away to the east, and was gone before any adult of our clan returned. We tended Sea-stone as best we could, using herbs to stop infection and sewing the larger of her wounds closed, but there is little else we can do. We feed her coals and embers, as we know she likes them greatly. She is not like us. Her wounds heal slowly, as slow as coral grows."

Marilith tried to say something, but all that came out was a gurgling, moaning sound as the stump of her tongue moved within the hole of her mouth. Blood flowed anew from the open wound, sunlight gleaming on the bared bones and glistening blood, and Pearl stroked Marilith's arm softly to comfort her.

I reached out, stroking Marilith's broad cheek. This close, I could see her glowing eyes were watching me. "We have to get her to help."

"She cannot be moved. The wound across her belly is too broad, and none of our herbs has any

effect on it. She would tear open should you try to move her, and that, we do not know if she would survive. How she lives at all, we do not understand. It was difficult enough to move her atop this blanket, she made sounds as though she was in great pain, and it seemed she would fall apart at any moment. We treat the edges of the blanket with an oil Hair-like-sunset showed us to make from plants, it repels ants. We fan her to keep the flies from her. That is all we can do."

I started to object, then paused, and nodded. I didn't have any ideas for *how* to move her, and even if I did move her, there was only one place to take her - back to the tower of Eddas Ayar, in the hope he could heal her. That was at least two day's flight back, more if I had to fly around a storm. I had thought that perhaps the ornithopter could simply fly over a storm, but Frarim had said the air above the clouds was extremely cold and so thin, one could faint and die even if the ship could manage to flap hard enough to get that high. Eddas had made me a ring that he said contained a spell of adaptation, which should allow me to survive things like that. Still, I had no such magic for Marilith, and I wasn't certain she could survive it on her own. I considered flying back to get Eddas and returning to here, but even that seemed unlikely. Eddas had made it clear that he could *not* leave where he was, what he was doing was critically important to the plans of the gods. Even if he could leave, that still meant Marilith would be lying here four more days. How she had survived so far, I did not know. But a better solution had to be found, if one was available, and applied immediately. "She seems conscious and alert, at least. What have you tried using so far?"

"Everything we have," Pearl replied. "Bloodmoss seems to stop her bleeding and ease her pain a bit, but that is all - it does not seal and heal the wounds as it does for us. And when she tries to talk she bleeds again, and sometimes faints from it. Even moving her head makes her bleed, and that, we can do nothing for other than to give her water."

"Alright..." I said, and stroked Marilith's broad cheek again, thinking. Her eyes were on me, watching me. An idea slowly dawned, and I met her gaze. "Marilith, I don't want you to talk, just listen for a moment. If you understand me, blink once for yes."

Marilith blinked.

I smiled. "Good. Now, I don't really know what can be done, but I've a feeling that someone who's three thousand years old just might, if we can figure out how to ask her without her hurting herself. Blink once for yes, twice for no. Alright?"





water they were quite deadly. Here on land, however, they were as helpless as a man with a broken back. If they'd tried to fight, even a child with a sharp stick could likely have killed the lot of them.
At last he stopped, then pointed. "It was about there," he said, indicating a smooth patch of sand below the high-tide level. "But there is nothing there."
"Not now, but there might have been then," I said, kneeling and looking at the sand. "Your people drag yourself across the sand, you might have accidentally buried it and not known."
"Ah - we can dig through the sand, then, and perhaps find it."
"No, that will take too long," I replied, rising and turning to the ornithopter. "Blue, come over here, please," I called.
The bronze golem which bore the blue kerchief on his left arm nodded, hopping down from the ship, then trotting over with a clank of armor. When he was near, he snapped to attention and saluted crisply, hand vertical and palm away from us - a naval jack-tar's salute, and something I'd taught them, of course. I grinned wryly as I looked to Yanar. "Eddas made these two for me, to help me fly the ship. They're golems, and he told me once they don't see the world the same way I do. Of course, I suppose that's not surprising, they don't have eyes to begin with. Either way, I'm guessing it's something magic, and Eddas said their vision would be able to spot magical auras and things Well, he said a lot of things, most of which I don't understand, but it's worth a try."
Yanar nodded, and I looked back to Blue. "Blue, look around here, see if you can see anything unusual or magical. Point at it, and we'll dig where you point."
Blue nodded, then immediately pointed to the sand nearby.

"Alright, let's see what's there" I said, and dug through the sand. It took a few moments, but eventually I came up with a small bracelet, apparently made of silver. "Any idea what this is?" I asked, looking to Yanar.
"I seem to remember Hair-like-sunset said it was a magic thing, given to her by the Great Mage, Eddas Ayar. It lets her understand languages she does not know."
"Useful, but not what we're looking for," I replied, and looked to Blue. "Anything else?"
Blue immediately pointed again, and I resumed digging. After a moment, I came up with a small chain bracelet, similar to Palomean jewelry I'd seen before. Dangling from it was a tiny glass bottle with a cork, the bottle being barely the size of the last joint of my thumb. Inside, there appeared to be several very tiny objects, though I couldn't tell what they were supposed to be. "How about this?" I asked, looking at Yanar again.
"A magic bottle, in which Hair-like-sunset keeps things," Yanar said after a moment. "I remember she said one touches something to the cork and thinks of things going inside it to put things in. To take things out, one touches the cork, and thinks of the thing one wants to withdraw."
I nodded. "Also useful, and might be what we're looking for. Unfortunately, I don't know what's in it, or what we might need," I replied, then looked back to Blue. "Anything else?" I asked, and he shook his head. "Alright, good work, Blue, there'll be an extra ration of grog for you tonight," I replied, winking at him. He didn't laugh, of course, but at least the joke made me feel better. "Get back aboard the ship, I'll call if I need you again."
As Blue trotted away, Yanar looked at me. "What now, Corvid Hremn?"
"Now, back to Marilith," I replied, rising and trotting back across the beach to where Marilith lay.



	likely just start her bleeding again. I tried holding it against her skin next to the wound. I waited, hing happened. "Any ideas, Pearl?" I asked, looking to the mermaid.
Pea to use t	rl shook her head. "No, Hair-like-sunset never showed us these things before, I do not know how hem."
	ed stroking it over Marilith's skin - but still, nothing happened. I began to grow frustrated at being to a solution, and yet so far. "Work, damn you" I muttered.
Sud and qu	denly, I <i>felt</i> the crystal tingle in my hand. There was a strange crackling sound from her flesh, soft iet
	d the wound of the stump of the end of her muzzle was visibly improved. Her muzzle was a tiny ger, the edges of the bone looked smoother, and the edges of the skin no longer looked so raw.
	working!" Pearl yelped, and the mermaids and mermen nearby let out an excited stream of a I assumed was cheering.
muttero was reş	a - it's like my sword. I have to <i>will</i> it to come back to my hand, it doesn't just happen," I ed, and tried again. Slowly, over the course of several gentle strokes, I could see that each stroke generating the missing end of her muzzle bit by bit. I worked it under her jaw, and on the sides, building up her muzzle again.
concen	as tiring work - I quickly found that just <i>wanting</i> it to happen wasn't enough, I had to actually strate <i>Will</i> it to happen. And while calling my sword to my grip was something I could do at a t, this required far more concentration and effort.

Slowly, painstakingly, I re-formed the end of her muzzle. She tried to speak about half-way through, tears streaming from her eyes, but I calmed her by stroking her face. I didn't imagine this would be terribly pleasant to experience, it likely hurt quite a bit.

Nose, then teeth, then finally lips and the tip of her tongue... A final stroke, and her fur was smooth. It was done - and I was utterly exhausted. There was still quite a bit more to do for the rest of her, however, and I doubted it would all be done with this one crystal. I sincerely hoped the others would be less tiring to use.

"Corvid..." Marilith said, her hollow voice echoing.

I smiled, wiping my brow with a hand. "It's alright, Marilith. We'll have you fixed up soon - likely very soon, since now you can tell us what we need to do."

"Oh, Corvid... I love you..." she replied, weeping.

I leaned down, kissing her tears. I wasn't quite certain how I felt about her, myself. Marilith was sensual, exciting, mysterious... And millennia old. But, I knew in my heart what she needed to hear. "I love you, too, dear. Now - what is it we need to do next?"

It took days to heal Marilith. Once it became obvious that quite a bit of time would be required, I had Red and Blue sweep the ship to clear it of sand, then carry it above the beach and into the trees. Then, I had them cover it the large canvas tarpaulin we had stored for this purpose and secure it to the ground, in case a storm might be in the offing at some point. The ornithopter was, of course, actually very light due to it's enchantments - one man could lift it's weight without too much effort, it was only it's size that made it difficult to move. Still, despite it's light weight, it had quite a bit of mass and inertia - it was safer to have them move it as a team, then secure it carefully.

The mer-folk were, of course, elated to see Marilith healing - though, as I quickly learned, there was much more to be done than simply re-growing the body parts she had lost, and healing the vicious slash across her abdomen. Considerable internal damage had been done, and that took quite a long time to deal with. Once she was well enough to be moved, she asked to be taken to the cabin she and Sasha shared. I could see it from the beach - it was hardly the glorious castle I had envisioned the princess of my boyhood dreams living in, but then again, neither had my boyhood dreams included a mysterious, sensual, ancient demon as her sister, so there we were.

It was fortunate that only the orange crystal required any real effort of will - the pink crystal, a tissue-knitting device which I used hourly on Marilith, required no real effort at all, merely time. For her part, Marilith slowly related the events of that day while I worked with her. The wizard - he did not give his name - had been specifically looking for Sasha. Once he realized that he had actually found her, in a rather droll voice he announced that her choices were to come peacefully or to be taken - but either way, she was coming with him. Sasha and Marilith decided that neither choice was something they wanted, and attacked. The wizard then cast a spell that stunned the both of them - and, while Marilith was stunned, his henchman hacked her until she lay still. His first blow took off the end of her muzzle, apparently so she could not speak to do sorcery. Though Marilith explained this would not have stopped her from using sorcery (as she did not use incantations, her magic worked differently), it certainly took much of the fight out of her. The next blow took off her legs below the knee, dropping her to the ground. When she raised her hands to protect herself, he hacked them off one at a time, one above the wrist and one below the elbow. That, unfortunately, did stop her from doing sorcery, as gestures were necessary for her, for most things. Of course, by then, she was simply too stunned from the ferocity of the assault to really think to even try. When he further hacked through her abdomen with his sword, Marilith stopped struggling.

From there, Marilith knew very little of what happened. It took all her will to simply force her body to live instead of die. She was aware that Sasha went with her enemy, but that was all.

Days passed, Marilith struggling to maintain her will and force her body to live, and she slowly became aware that it was slightly easier, as the Mer-folk were helping. By binding off her stumps and stitching her back together as well as working with the herbs they had, they had reduced the effort it took her to force her body to live. By the time I had arrived, she was aware of everything going on around her, but could not speak to tell them what she needed them to do.

"Well," I said, holding a cup of water to her lips as I held her up slightly from the bed to drink, "it seems to me that when we catch up with this wizard and his henchman, I'll have to see if he knows more about swordplay than just hacking at helpless women."

Marilith drank, then smiled as I lowered her down to the bed again. "I am hardly a woman, Corvid, I am a demoness - a nightmare. Still, I appreciate the thought. I suppose he thought himself some brave hero, defeating a demon."

I shrugged, smiling. "Woman, demoness... I see little difference in your hearts," I said, then chuckled. "Err... Well, that didn't come out quite the way I meant..." I said, then chuckled again. "Although, I suppose that with some women I have known, that *would* actually explain quite a bit."

Marilith giggled, then grunted, clutching her abdomen. Though her skin had healed without a mark beneath the pelt, there was still much inside her that needed healing - and without using the crystals, that healing would take decades, possibly centuries. Wordlessly, I reached for the stack of crystals I had placed beneath her bed, and began stroking the pink one over her abdomen again.

Marilith sighed, shaking her head. "Your touch is gentle and warm, Corvid... But we must try to catch them, and save my sister."

"When you're fully healed, we shall. That wizard defeated you once, Marilith. You'll need to be at your full strength before you try him again."



simply appear aboard his ship, enchantments he has already prepared would be loosed upon us, likely to our doom. He has prepared for this for a long time, and he will not be easily thwarted." Marilith blinked, a tear slipping from her eyes. "With Eddas Ayar busy with Jhumni, it is only us. Eddas cannot abandon the work of the gods. This may, indeed, be part of a plan of an enemy god, to hopefully pull him away from the work he is doing. Yet, I do not have his strength. I am, at best, equivalent to a highly skilled sorceress. I am hardly the equal of Eddas Ayar - or the enemy who has taken my sister."

I smiled, leaning in to kiss away her tears. "Now, now. Just because he beat you once doesn't mean he can do it again. Next time, you'll be ready for him, and that makes for quite a different fight," I said, and resumed stroking her abdomen with the crystal.

Marilith sighed, gazing at me. "Oh, Corvid... You are so gentle and caring... Had I the strength, I would shape this body into something more pleasing to you, and make love to you with all my heart and soul."

I smiled, my eye taking in her nude form for a moment. She was, truly, very attractively shaped - well-formed breasts, shapely hips, flat belly, lovely rump... I looked up again, gazing into her eyes. "Something to consider another time. Besides - who said that this shape is not pleasing to me as it is?" I said, and winked at her. "I knew a wonderful woman in New Solith City - she was a matron of a whorehouse. Sharp as a knife, wise as an owl, and the best rumormonger in the whole of the city. She was also about sixty. After one of her bits of information helped me snag a fat little slave-ship for King Parial and our hold was filled with gold and booty, I told her I'd repay her with anything she wanted. She laughed and said she wanted a night in bed with me. I reasoned that I owed her at least that, so, I gave her what she wanted. And during that time, I discovered two important things."

"Oh? What did you discover?" Marilith asked, her ears perked in curiosity.

"Well, the most important thing I discovered was that what's important in a woman isn't what's here," I said, waving a hand at her body. "It's what's here," I said, tapping a finger against her sternum between her breasts. "What's inside. The heart. That's what's important. Belana and I laughed and talked and shared stories and dreams and..." I said, and shrugged. "Well, I learned that it's what's inside that matters. The heart, not the flesh. As such, I don't want you to just pop into some form you think will please me once you have the strength. I want you to understand that I find you attractive as you are - and more importantly, I find you attractive for *who* you are, inside."

Marilith smiled. "That's a wonderful thing to say, Corvid. Thank you," she said, then paused. "Ummm What was the other thing you discovered?"
"That 'old' doesn't mean 'dead.' I was twenty-five at the time, but she'd been a whorehouse madam longer than I'd been alive. By the time she let me go in the morning, I felt a hundred years old and I walked bow-legged for almost two days," I replied, and winked.
Marilith burst into giggles, then grunted again, clutching her abdomen. I gently moved her hand aside, then resumed stroking her abdomen with the crystal again. "Oh, my Handsome, sweet, funny, brave smart Have I mentioned I love you?"
I grinned. "Not in the last few minutes, no."
"Oh, dear, then I think it bears repeating," Marilith replied, and grinned back.



"Good, good," Eddas said, then reached for the cup at his side. "Drink - but drink slowly, and stop

when your tongue tells you that you taste bile."

I made a face. "Yet *more* dandelion wine, again?"

Eddas nodded. "Drink slowly, and stop when you taste bile."

Karadin looked to Eddas. "Ye be *certain* it be alright for her, Eddas?"

Eddas nodded. "Very certain. I waited until I had managed to isolate the chemicals in question before I began, so that I could create a spell to detect dangerous levels of them in the blood, and another to neutralize them if needed. But, of the three chemicals I've found that are important, only one has a dangerous level to begin with, and dandelion-wine doesn't contain it."

I pulled my hand from Karadin's, and made a face at him. I would *not* have him taking me home out of worry for me. "I be *fine*, husband. Eddas did yet say I could do drink a whole bottle and do yet get drunk as a berserk, and would still suffer no bad effect! It be not liver, though the after-taste do remind one o' it."

Eddas nodded. "It's two separate chemicals, one comes from animals in their livers, one comes from plants. The chemical from livers I've named Opthamol. It goes straight to your blood, and if you get too much, you become ill. But the one from plants does not. I call that one Pre-Opthamol, because your body takes it and converts it into Opthamol in your blood. Humans and elves and most other races have to eat foods that contain Opthamol or Pre-Opthamol to maintain the levels they need in their blood - if they don't, they go blind. If they eat too much liver and get too much Opthamol in their blood, they can die. You dwarves produce Opthamol somehow, in a process I don't understand yet, which is why you can't eat any liver at all - even one bite gives you too much Opthamol. Yet, somehow, Pre-Opthamol is different. Like with other races, your body only uses what you need, bringing the levels of Opthamol in your blood up to a peak, and then you can't get any more into your blood no matter how much Pre-Opthamol you consume. You taste it as bile, just like liver tastes to you, but Pre-Opthamol is harmless to you. Meanwhile, in Jhumni, as a female dwarf, Opthamol interacts with a third chemical that all dwarves make inside themselves, and in the caves is needed to guard against rickets - I've named this chemical Ossinol, incidentally. Dark elves and goblins get Ossinol from a specific fungus they eat, but all other races seem to make within themselves by just being in the sun. Dwarves often don't go into the sun or eat enough foods to give them the Ossinol they need, so instead, you make it within yourselves through a process I don't understand yet. Feddo, the disease of wealthy dwarves who eat too much cheese, appears to be caused by small amounts of Opthamol in cheese - you can take a small overdose, but if

you eat too much cheese for years and years on end, it apparently damages your liver. But, more to the point, your body is different from that of your husband, and both of you are different from all the other races. In other races, it's the male's germ plasm that determines gender - in dwarves, it's the female's. And as a female dwarf, you need a precise balance between Ossinol and Opthamol to produce a female child. Most females produce a balance sufficient to maintain health, and to have one in four female births. But, if we tweak the balance of these two chemicals, we may be able to tweak the odds. With precisely the right balance, I think we can insure you'll have a girl. To do that, we'll need a high level of Ossinol during your four-month menstrual cycle, and what your body feels is an optimal level of Opthamol. And the safest way to get the latter is for you to drink that dandelion wine slowly until your tongue tells you to stop. It contains a small amount of Pre-Opthamol - that's what gives it the 'bile' taste, to your tongue."

Karadin shook his head, smiling wryly. "I be sorry to say I be no alchemist to yet ken what ye did say, Eddas Ayar."

"Nor I, but I do ken that it be safe for me, else were Eddas to have e'en the smallest doubt, he would yet not give it to me," I replied, lowering the cup at the taste of bile and holding it back out to Eddas.

Eddas nodded, taking the cup from me. "Yes. It's safe for you or any other dwarf because your body only converts as much Pre-Opthamol to Opthamol as you need," he replied, holding out another cup. "Water - rinse and spit to get rid of the taste."

"Aye, thankee, Eddas," I replied, and did so, trying to spit discreetly.

Karadin stroked his beard, thinking. "So, ye do say that a dwarf-wife may yet just eat a mort of cheese and such like to get this... Err... Opthasummat?"

"No - if they tried that, they'd end up with *feddo*, eventually, and die - a dwarf can take a small dose of Opthamol from cheese and milk from time to time and not be harmed, but do it every day at every meal for years and years and *feddo* is the certain result - liver damage, and death. And worse, a dwarf-wife who tried that would produce *no* extra girls because they aren't getting enough Ossinol to do the trick, what little they got from the milk in the cheese would be a mere fraction of what their body produces naturally. If my theory is right, the safest way to get the levels of Ossinol and Opthamol needed to produce a girl reliably is for a dwarf-wife to sit in the sun and to slowly drink dandelion wine until her

tongue tells her it tastes of bile," Eddas replied, taking the water cup back from me. "And not just once, either. Every day, building up slowly to an hour a day so she develops a tan instead of getting sunburned. Then an hour every day, for the entire length of their cycle. Of course, we've built up a nice tan on Jhumni, she should be alright. Very large amounts of Ossinol are needed, and there's just no safe way for a dwarf-wife to get that other than to sit in the sun - the one thing *latrao* prevents them from doing with any degree of ease."

I shook my head - then immediately regretted it, as that was the third cup of dandelion-wine I'd sipped at, all on an empty tummy, and all the wine was starting to have an effect. "I be yet curious... What do cause *latrao*, Eddas?"

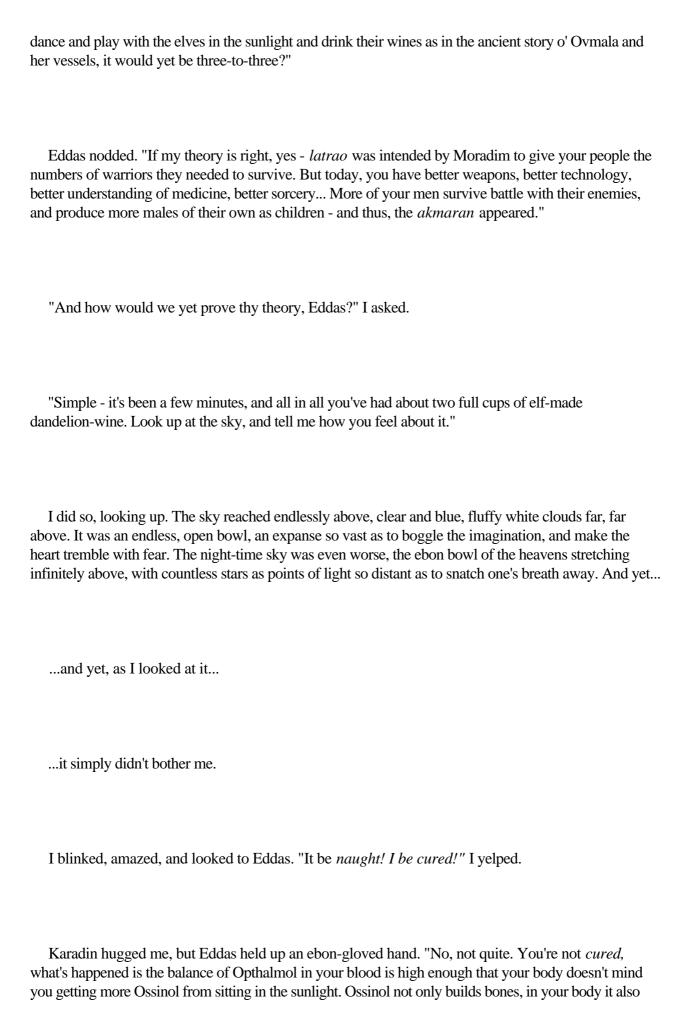
"That, I don't know. I have a theory about the "why" of it, but unless Moradim decides to sit down and chat with me, it likely will remain only a theory," Eddas said, and winked as I giggled. "The story of Ovmala may be part of it, but like any of the stories of the time-before-time, it's hard to say what happened exactly, and the gods very likely played many parts that mortals do not know about. My guess, however, is that it may have been a gift from Moradim long ago, when you were fighting the goblins tooth and nail with little more than stone axes and clubs. A goblin-wife can have a litter of six, but a dwarf-wife has but one child at a time. The goblins have stories of the time-before-time that say-"

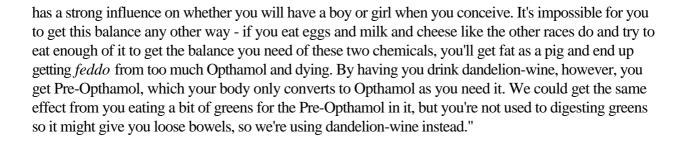
"Ye do know the ancient stories o' the *goblins?!"* I interrupted, startled.

Eddas grinned. "You'd be surprised what I know," he replied. "In any event, their stories tell how in fighting *your* people, they received a gift from *their* gods. You see, from *their* perspective, you were producing warriors right and left - three quarters of your population is male. So *their* gods made goblin-wives very fecund, so they could keep up. And with litters of six, they about break even. The ratios vary, but typically about one in six of those litters is a kobold, and another one in six is a hobgoblin - both are always male, and always sterile, like mules. Another one in six is a goblin, and the rest, usually three in six, are goblin-maids. They have several stories that explain why all this is so, and why their caste system works the way it does - hobgoblins are always grunt warriors or laborers; kobolds are always smiths, merchants, scholars, accountants, craftsmen and miners; goblins are always leaders, warriors and wizards; and goblin-wives are always mothers and wet-nurses. Everything for them is divided up into specific castes, based on birth..." Eddas said, then shook his head. "But, no matter. The end of it is that in their stories, you dwarves were out-producing them in warriors. So, *their* gods made goblin-wives very fecund, so they could keep up."

in a darkling mirror, a bit"
Eddas nodded. "Your two peoples go back a long way - just as do the Goblins and the Elves, who can interbreed."
I blinked, profoundly startled. "They can?!"
Eddas nodded. "Yes - but don't mention it to an elf, it offends them <i>very</i> deeply to think about it at all. Well Except for Dark Elves, but they don't count."
"Oh, me lips be yet sealed on <i>that</i> , Eddas Ayar, ye can yet be certain o' it," I replied, shaking my head.
Eddas nodded. "Goblins enjoy abducting elf-maids from the surface lands and raping them until they get pregnant, they find it highly amusing. Afterwards, they usually keep them in the slave dairies, and Err" he said, then paused, seeing the look of disgust on my face. "Well, I'll spare you the details, other than to say the results are always hobgoblins. Regardless, the end result is that the Goblins, like the Dark Elves, need to eat certain fungi or they'll go blind from lack of Opthamol or get rickets from lack of Ossinol. You dwarves don't - but, the levels of Opthamol control the strength of a female's <i>latrao</i> , as the strength of <i>latrao</i> is based on the balance between Opthimol and Ossinol - the higher the Ossinol in comparison to the Opthimol, the more frightened they are. Meanwhile, the amount of Ossinol in the blood during a dwarf-wife's cycle determines her likelyhood of bearing a girl."
Karadin shook his head. "Aye As thy people did once say, Eddas, the more ye do learn, the less ye do yet know."
I nodded. "Oh, aye - but I do learn, ne'ertheless," I said, looking at Eddas. "An the tally be reckoned correct-like by me, I do see that ye do say Moradim did yet give us <i>latrao</i> so we might have enough

men-folk to yet survive 'gainst the goblins. An we do stay below earth, the balance o' these strange chemicks ye do say we do yet have in our blood would then be balanced three-to-one - yet, an we did





"So ye do say this will not last, and her *latrao* will yet return?" Karadin asked.

Eddas nodded. "In about a quarter hour or so, yes. Then, she'll have so much Ossinol from the sun, she'll start feeling nervous again. By the end of an hour, she'll be ready to go back inside - just like yesterday."

I laughed, feeling giddy from the dandelion wine. "I do care not! I will yet enjoy this while I may, Eddas Ayar, and on the morrow, I'll yet do it again!" I then looked to Karadin, and grinned at him. "And as for ye, husband, it be yet near to the time when ye should yet perform thy husband's duty, and give me get. I do think I would like to walk among the trees for awhile, then mayhap return to our little room in Eddas Ayar's tower, so ye may yet have an early start on thy labors."

Karadin blushed furiously, glancing to Eddas. "Ah... Well... An ye do say, wife..." Eddas, for his part, looked away politely, though I could tell he was struggling not to laugh.

"Aye, that I <u>do</u> say, husband!" I replied, and stood from the chair, grinning broadly. "Now - do show me the trees of these lands, husband, while this may yet last. Show me the little *jiki*-bird, and the squirrel, and the butterfly, and all that I may yet see! Show me the world, husband!" I crowed, and laughed, giddy from the wine.

Karadin grinned broadly, rising to his feet and taking my hand. "Aye, wife, that I will."

The Raven - Four.
Thunder rolled overhead, and the rain poured down in sheets as I darted towards the cabin. At a run, I vaulted up to land on the elevated wooden platform the cabin was built on, then trotted through the open door.
"How is the ship?" Marilith called.
"Fine, fine - Blue and Red did a good job securing it, it'll be fine through the storm. They're hiding under the tarp on the deck so they don't get wet. A lot of worry for nothing," I said, and looked down at myself, chuckling. "And a lot of cold and wet."
Marilith smiled. "Take off your clothes, and I'll clean and dry them with sorcery," she said, walking over to me.
I looked her over. She was wearing her black apodesmos and loincloth, the mer-folk having given them to her the other day, once she was well enough to walk around a bit and ask them. It was several days before she was strong enough to clean the blood off them with sorcery, but when she did, it seemed obvious she was almost ready. Unfortunately, she was still very shapely and attractive, and I wasn't certain her suggestion was a good idea. She'd asked to be courted, I should at least make an effort. I smiled, shaking my head. "I'll be alright."

Marilith put her hands on her hips. "Corvid, you've seen me naked for weeks, now, I <u>do</u> think it's my turn," she said, and winked. "Besides, you'll catch your death of cold, and then <u>I'll</u> have to take care of <u>you</u> until you recover, wasting more time. Come - take them off. Look - I'll turn my back, see?" she said, turning around.

The view from behind was just as nice as the view from in front, I realized - she flicked her long horse-like tail, which only drew my attention to her perfectly shaped rump. Chuckling, I loosened the red sash about my waist. "Alright."

I didn't wear much, really - black silk tunic, black side-and-front-button trousers and black knee-high broad-cuffed boots, black duellist's sword-belt and scabbard beneath the red sash on my waist, and woolen stockings to keep from wearing my boots out too quickly or getting blisters on my feet. The last article I pulled off was a short set of braies - a type of one-piece loincloth popular nowadays. Fortunately for men's fashion, codpieces had gone out of style two generations ago. I still knew a few rough-and-tumble fighters who wore them beneath their trousers as protection against being kneed in the groin, but the best guard against that in my experience was not to get close enough to an enemy to allow them to do it. "Alright, now what?"

"Towel," she replied, holding her hand up and behind her - a gray baize towel appeared in it, long and fluffy. "Just put the clothes on the table, and wrap yourself in this."

I did so, putting the clothes down, and heard a soft "Oooo..." as I did so. I looked up, and realized she was watching me over her shoulder. I chuckled, taking the towel from her and wrapping it around myself. "You know, it's somewhat cheating to take advantage of eyes that are more to the side of your head."

Marilith flicked her mane, looking away from me again. "I'm a demoness, dear, certain things are expected of me."

I sat in the chair, looking her over as she turned around to fetch the clothes. Her every move was a

gesture, her every look a message. And yet
and yet, as I looked at her, I saw something else behind it. Something softer, more quiet - something I remembered Belana mentioning, on that long night of warm talk and warmer touches. "And not just <i>any</i> demoness, either. An <i>equibranche</i> , you said. A nightmare. Dream-warrior"
"And dream lover," she said, smiling as she spread my clothes out across the floor, then began to gesture over them, brushing away the water with sorcery.
And then, I saw it in her eyes. For a brief moment, I saw what Belana had told me of. And I knew I had guessed right.
I leaned forward, resting my elbows on my knees and lacing my fingers together, then smiled at her. "Liar."
Marilith paused in working on my clothes, blinking at me. "What?"
"You're a liar. You come on like you're experienced and worldly, and you might enjoy a quick tussle between the sheets with me. But I can see it in your eyes. You may have made love in dreams, but you've never done so in waking life."
"Corvid, I"
I grinned at her. "You, my dear, are a virgin."





"So you said before," I replied. Marilith turned her back to me as she sat on the floor, and wrapped her arms around her knees. I rose, drying myself quickly with the towel, then draped it over the chair. Walking over to the bed, I climbed in, then held the sheets open for her. "Come here." Marilith looked at me, blinking away a tear. "You mean it?" "Yes. Come here." Marilith nodded, rising to her feet and stepping over to the bed, then slipping beneath the covers. "Oh! I'm sorry, I'm so nervous! I guess I need to take my clothes off, I-" "No," I replied, stroking her face and laying her head down on the pillow. After a moment, she opened her lips, and sighed deeply. I wrapped my hands around her face, and breathed out gently into her mouth, inhaling through my nose. It was an odd sensation, really. For me, there was nothing - just the strangeness of gently filling her lungs with my breath. Yet, for her, it apparently was far more. She trembled, and every once in awhile, she made a soft little sound as she exhaled, breathing only what I gave her. She was, in truth, an alien being from another dimension. Her body didn't work like mine - not at all. Her body didn't even work like that of a human woman, really, or any other creature on this planet. She

was unique, here, a being from another dimension. I had watched her eat hot coals and cinders, which to her were like pastries. She could eat ordinary food and drink ordinary things, but as she told me while she was healing, she could literally eat anything of this world she could chew, and drink anything of this world that was liquid. As I had discovered tending to her, though she had an anus where one would expect it to be, she never needed to use it for it's ordinary function and never urinated at all. Marilith said

that excretion, for her, was carried out through simple breathing, as the *mana*-energy within her body eventually converted nearly everything she ate into light, invisible gas released into her lungs. By breathing ordinary air, it was converted to invisible water vapor when she exhaled, she said. It was, literally, magic - she was a magical being from another dimension. Totally alien, not of this world. Yet, somehow, I could sense that there was a woman's soul inside this strange, magical being. I did not know what taking my breath into her felt like, to her. But, judging by the soft sounds she was making as she exhaled my breath, it was apparently quite pleasant.

I started to get a crick in my neck, holding it up from the pillow, but I continued as long as I could. Finally, however, I had to admit I needed to rest. I gave her one last breath, then leaned back, and kissed her equine nose before resting my head on the pillow to relax.

Marilith took a deep breath, her eyes fluttering. "Oh, my..."

I chuckled. "I suppose that means you enjoyed it."

"Yes. I never thought any male here would even want to..." Marilith looked at me. "Did you like it?"

I smiled. It was interesting, but not titillating in the least. It was as sensual as scratching an itch for her. And really, someone that eats glowing charcoal like pastries does not have the most lovely breath, their breath smells of ashes. But, I knew that none of that was what she wanted to hear. "Yes, very much. Unfortunately, now I'll have to worry about you getting pregnant, I suppose."

Marilith giggled. "I only wish. You can't, your chi is human, your breath lacks and and kata, and it takes decades to a century even if you could. I could feel your spirit brushing mine, warming me... It was lovely, but... No, I only wish. But for me... Oh, my... You have lovely breath."

I grinned. Coming from someone whose breath smelled a bit of ashes, this was not necessarily a compliment - I resolved to add a bit more powdered mint to my tooth-powder that I'd gotten in Vilandia.

"Come, let's	s get some sleep. The storm will be gone by morning, and we can begin our search then."
	n My sister She and I always sleep cuddled, like two spoons. I don't know if I could other way. Do you think you could Err"
floor. Still, I cuddled w	. She had slept in her bed by herself fine for weeks, while I had slept in my bedroll on the I would not deny her this. "Certainly," I replied, and she turned her back to me, moving closer. with her, wrapping my arms around her, shifting until she seemed to be comfortable. ely, she still had a very shapely body, and it was now pressed quite firmly up against me.
Marilith	giggled. "My, my Is that a club in your pocket, or are you just-"
"Don't,"	I said, interrupting. "Just don't."
"Oh," s	she said, wilting. "I I guess I should have expected you might not want to"
the head th	not it. I do. But now is not the time. My father once said I should always do my thinking with at has eyes and ears attached. And I do - I always have. You asked me to court you, to ou. And romance is more than that."
"There	will be a time, though Yes?"
"Yes."	

"When?"
"When you're ready."
Marilith lay silently, reaching up to stroke my arm as it lay around her. Finally, she spoke. "I love you, Corvid."
I smiled, leaning down to kiss her neck. "I love you, too, Marlith. More and more each passing day," I replied, because it was true.
The Raven - Five.

It took quite a bit for Marilith to say her goodbyes the next morning. There were several long and tearful hugs with Pearl, Yanar and many others I didn't know who apparently meant quite a bit to her and more than just for helping save her life. I smiled politely. For Sasha and Marilith, apparently, these people were like family. In fact, Marilith had said before that she and Sasha were considered to be part of their clan, so really, they *were* like family. And given that Marilith could never go back to her home plane again, it seemed likely that this was all the family she had. So, I smiled politely, despite that I barely knew any of them. After all, if I was going to be serious in courting Sasha and Marilith, it seemed wise to at least be on good terms with whoever they might end up considering as my mother-in-law.

At last, Marilith was done. Carrying Sasha's belongings under one arm, she climbed up the ladder and was aboard. I was amazed at how easily she managed the steps with horse's hooves for feet, but I supposed she'd had a bit of practice, after all - judging by the shape of her leg, it was likely little more difficult than walking on one's toes. I clambered aboard after her, then Blue and Red pulled up the ladder and stored it as I went to the pilot's seat. Marilith then sat beside me in the passenger seat as the wings finished unfolding, clutching Sasha's belongings in her lap. "I'm ready."

Seeing Blue and Red had securely gripped the rail and were ready, themselves, I nodded. "Then here we go," I replied with a grin, pulling back on the left lever. The wings began to flap, slowly at first, then faster and faster, and the ship began to gain altitude in a spray of sand from the beach. Once we had a few dozen cubits of altitude, I tipped the ship forward and to port, sending us in a tight circle to Marilith's whoops and giggles. I then leveled the ship across the beam, sending us zooming off to the east, away from the island.

Marilith grinned broadly, looking the ship over. "This is a fabulous vessel, Corvid. How fast can it go?"

"Fast," I replied, and pushed forward on the control stick a bit more, pulling back on the altitude lever to increase the upward beat of the wings. I could *feel* the acceleration pushing me back into the seat slightly, and soon the ship was moving near it's maximum speed.

"Oh, my..." Marilith said, her eyes wide.

"Which way?" I called, raising my voice against the rushing wind.

Marilith pointed and I turned the ship slightly, then spent a few moments adjusting the pitch and altitude until we were going as fast as this ship would go - which I'd calculated with standard dead-reckoning tools as being a bit over thirty-eight knots, faster with a favorable tail-wind. Of course, that was easily faster than a galloping horse, and well over twice as fast as the fastest sailing ship I had ever heard of. "Let's see if we can find some air going our way!"

I shook my head, and instead leveled out the ship, letting it slow to a stop. Once the wind of our passage had stilled, I looked to Marilith again. "You'll have to put those things away, Marilith, or you'll

"What?" Marilith replied, clutching Sasha's belongings tight.

"Oh," she replied, then took Sasha's bracelets and slipped them over her wrists. Once she had it, she touched the lance to the little bottle, and it vanished - held inside, I assumed. She pulled on Sasha's gloves, then grinned at me. Then, to my utter amazement, she took Sasha's boots and slipped them on over her own feet - the boots changed their length and shape as she tugged them on and up to her knees, covering her equine lower legs as though they'd been made for them.

"How...?"

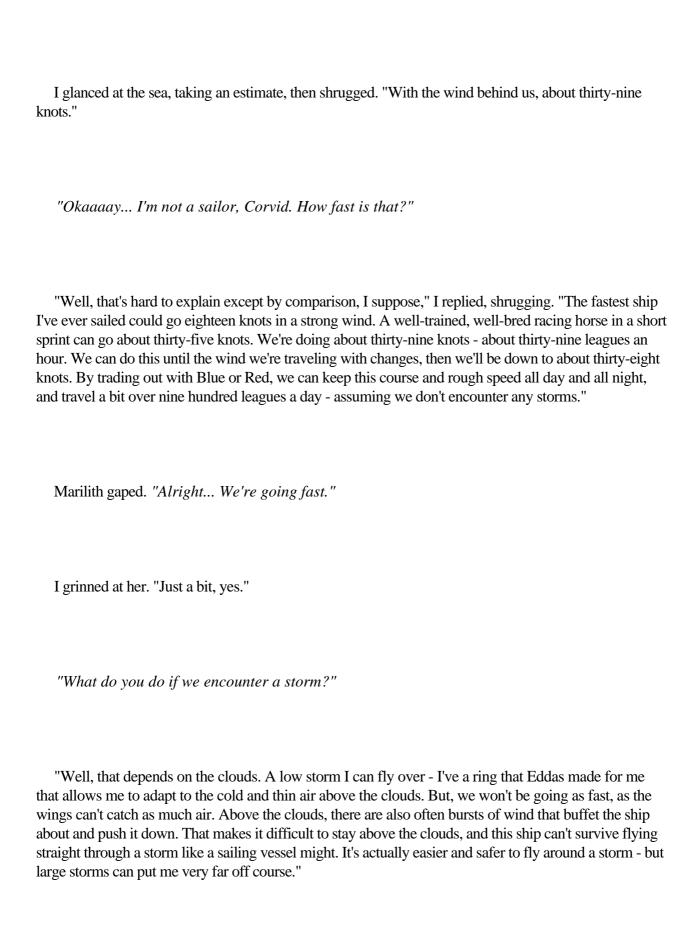
lose them to the wind."

Marilith grinned. "They're enchanted. Everything I made for Sasha is enchanted with certain spells, and since I made them, I made them so I could wear them, too if we thought I needed to. When she's in her mermaid-form, she can't wear them anyway," Marilith said, then winked. "I suppose it's natural. Sisters often wear each other's clothes, you know."

I grinned. "No, I *didn't* know, I've never had a sister," I replied, then tipped the ship forward again to gain speed once more.

It took a bit of fiddling with our altitude, but I eventually found a patch of air that was going roughly our way. The blast of wind rushing by us lessened somewhat, and I grinned at Marilith. "There we are."

Marilith looked past the rail nearby, to the gleaming sea below. "Oh, my... How fast are we going?"



"And you might get lost?" Marilith asked, looking at me.

"Well, that's possible, yes, but it depends how far off course I get. This was a racing vessel, Eddas said, so it has nothing in the way of navigational aids. I've bolted a ship's compass to the deck near the bow, where I keep my other gear I use for navigation - sextant, compass, spyglass, and so on. I quickly realized that knowing speed was going to be the hardest part, so I worked with Frarim quite a bit on determining just how fast this ship can go, and being able to judge it by sight. Eddas said the dwarves have fairly accurate spring-wound clocks, that'll be the first thing I trade for so I can more accurately determine longitude. Until then, however, I just fly the ship the same way I sailed the seas - by the stars, moon and sun." I nodded my head towards my two crew. "If you'll look, beside Blue on the starboard side is a ship's hourglass, bolted below the rail. It's his job to rotate it when it empties, and keep track of how many times he turns it. He can count to twenty fairly well, but beyond that, he gets a bit fuzzy, so I have him rap his head like a ship's bell every four hours so I know the time. Knowing time, direction and speed, I can navigate anywhere."

"I see..." Marilith said, then looked up, her gaze becoming distant. "I can sense their direction through my link with Sasha, and casting my vision to them, I can sense the essence of the reality there. They're moving quickly, the ship is enchanted... Not as quickly as this vessel, by far, but still quickly. Their ship is like a greyhound, made to travel far and fast, and has been enchanted to travel even faster."

"Just keep us pointed at them, and we'll eventually catch them."

"Perhaps... The greater reality is unclear in that regard..." she said, then blinked, looking to me suddenly. "We will have to go around Vilandia!"

"They're past Vilandia already? That is a fast ship, it's only been a month."

"Yes, they are, and Vilanidia has many mountains!"

I shrugged. "Well, we could fly over the lower ones or look for a pass, but going around would be

easier, yes. I'll set a course for the Coast of Skulls - that's on the northern tip of Vilandia. From there, we'll head towards their ship again," I replied, then looked to Red. "Red, come here and take over for me."

Red released the rail, trotting over to me. With the ship at speed and steady, the deck was only slightly inclined, so he had little trouble. Red snatched up the wooden wedge I'd attached to a chain, the other end being attached to the pilot's seat. As he wedged it into place to hold the altitude lever, I let go of the control lever, rising from the seat. The ship leveled out as I did so, and Red sat in my place, taking hold of the controls and tilting us forward again slightly as I pulled out the wedge. Moments later, I'd trotted to the bow, and was glancing at the compass. Opening the nearby trunk, I extracted my sextant, tossing the lanyard around my neck, then closed the box.

It was a bit tricky taking a sun-sight, particularly when the ship was moving. Still, I only needed a rough guess as to our latitude, as I already had taken a sun-sight while we were on the island, and knew our latitude fairly well. I glanced at the reading, made a quick guess as to the local time and the rough angle of the sun, then nodded, putting the sextant away. "Come one point to port, east by northeast!" I called, grabbing the rail.

Red did so, the ship tilting, then leveling across the beam again. I glanced at the compass, then nodded. "Very good, steady as she goes, then!"

I sat on the deck, putting my back to the bow rail, then grinned at Marilith. "Come on down here, Marilith, the wind's much less behind the rail!"

Marilith nodded, rising from the passenger seat, then reaching for the rail to follow along to the bow. She walked very unsteadily, the wind buffeting her, her mane flying. At last, she had it, and sat down with what looked to be obvious relief. "It's very difficult to walk on these smooth boards with the ship tilted like this and the wind blowing and... I'm actually glad for these boots, a bit of soft leather over my hooves gives good traction."

"Well, it would be easier if we had all the parts to this ship, but we don't."

"Err... This ship is missing pieces?!" Marilith asked, her eyes wide.

I chuckled. "Not like that, no. See those holes along the top sides of the rail? That's for a cover that goes over the ship that I don't have. Eddas and Frarim explained this was a racing ornithopter, and apparently, they raced by a strict set of rules. The cover was meant to make the ship slip easier through the air - a wood frame covered in canvas, enchanted so as to be transparent from the inside, like glass. Those were apparently made illegal in racing a few years before Frarim and Haifa stole this ship, eighteen centuries ago - so, this ship didn't have one. Then, there's that small hole there in the center of the deck, see it?"

"Err... Yes, what's it for?"

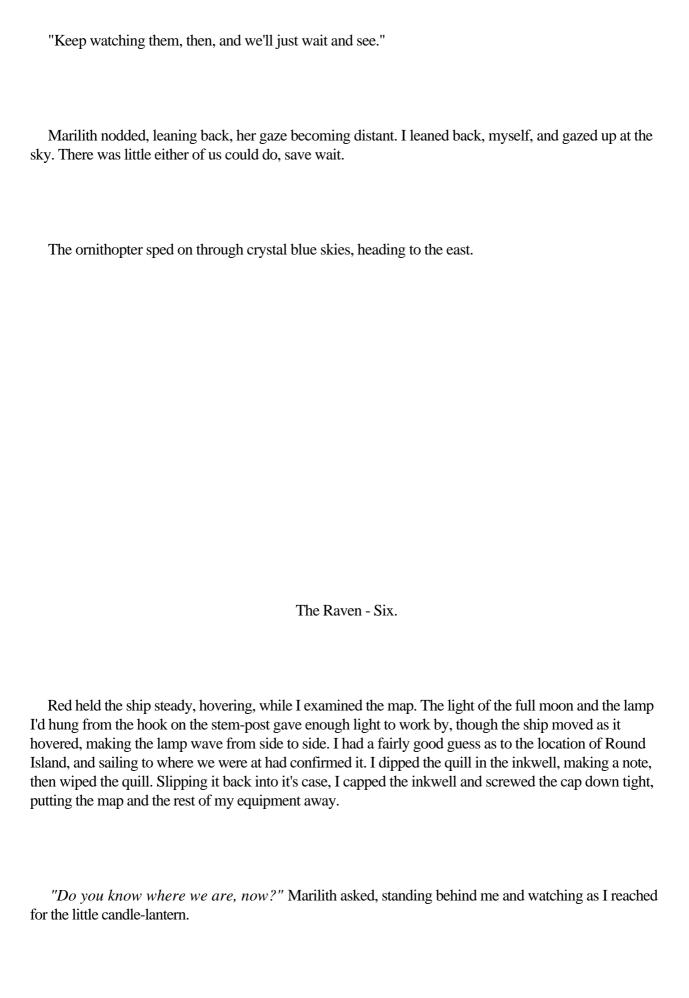
"A racing pennant, Frarim said. Like a slim mast, it was a pole they poked into that hole that had a pennant on it that identified the racer. I don't have it, either, though I plan on making one so I can fly a flag from it. I figure it will be easier to land without incident in the Southlands if they can see I'm flying the king's flag. For handicapping races, they added boxes full of sand, which bolted to various points along the sides of the ship. I use those points for cargo crates. As far as your problem, however," I said, pointing just above our heads, "there's a stanchion attached to the stem-post and stern-post. Frarim said that they ran a line between the two stanchions, attached to the pennant-mast. That made walking around on the ship easier, since you could hold onto it. Larger ornithopters had similar arrangements, and the crew would wear special life-lines with snap-hooks attached to it in case of bad weather so they didn't fall overboard," I said, then shrugged. "I don't have any of that. I plan on *making* it as I go along, likely with Eddas' help for enchantments for the cover, but I don't have any of it now."

Marilith nodded. "I see."

"Can you estimate how quickly we're closing on them?"

Marilith shook her head. "No. I only know we're traveling faster than they are. My vision at this distance is a thing of essences, of feelings... I do not actually see it, I perceive it."











Yorindar, Frarim had explained, was a stern but ultimately fair god, possessed of a sharp wit, a dry sense of humor, and usually very unwilling to sacrifice his pawns. Indeed, it seemed Eddas' trip into the past a few months ago, a journey that had waited eighteen centuries, was all a part of a larger plan to allow Yorindar to recover Frarim from the past, and thus free up several thousand lesser pawns over the course of eighteen centuries to do other things. If Yorindar *had* to sacrifice a pawn, he would - indeed, Frarim originally had been sacrificed to further Yorindar's aims. But, Yorindar preferred to play the game of the gods preserving as many of his pawns as he could, that in the end, each would have a chance to be forged stronger, and be more useful. The Ocean, however, was nothing like Yorindar.

The Goddess of the Ocean could be immeasurably kind one moment, then instantly heartless the next. It was not out of evil, or some sense of enjoyment of the pain of mortals. It was, rather, her simple nature. If she needed to sacrifice a pawn to win, she would do so, instantly and without hesitation. And, indeed, she already had. Marilith had explained over the month she'd been healing that she and Sasha had already served the Ocean's purpose, in aiding the mer-folk of the Windward Isles to dominate the seas, and begin writing down their knowledge. And even before that, Sasha had (with Marilith's help) won a war in Palome, furthering the Ocean's purposes by aiding her allies, and further training her pawn to be more competent and skilled. But, for Sasha to even be in the right place for her childhood home, Vilandia, her parents had been killed. Indeed, everyone aboard the ship they sailed on had been lost, and only my father, the man who saved Sasha by placing her in a trunk and casting her overboard, had survived.

The Ocean did not rely on vast and powerful pawns equal to Eddas Ayar. Instead, Frarim had said, she worked like the waves - a thousand little forces that combined to a single irresistible force that crashed into the beach. I hadn't even been aware that waves worked like that, but Frarim said they did. No matter, however - individuals like Orissa, Pearl, and countless thousands more like them were how the Ocean usually worked her will in the mortal plane. Individuals with no special knowledge or ability, they simply were in the right place at the right time to do what needed to be done. And, if the Ocean needed to sacrifice a pawn to win, even a powerful or useful one, she would not hesitate.

Perhaps, with luck, Yorindar might convince the Goddess of the Ocean of the value of keeping a few powerful pawns around. Frarim had explained the game of *chatto*, an ancient Hyperborean game. A pawn forged stronger and stronger over time was far more useful, as they could often overwhelm an army of lesser pawns. Perhaps the Ocean's alliance with Yorindar would teach her this. Perhaps not. But, if not, then we certainly were not guaranteed of rescuing Sasha at all - for if it served the Ocean's purpose that Sasha be lost, then it would take far more than merely myself and her sister to save her.

Marilith slept soundly, and I gently rolled over to my back so as not to awaken her. Thereafter, I lay there, gazing at the stars above, and thinking.

Interlude II - The Desert.

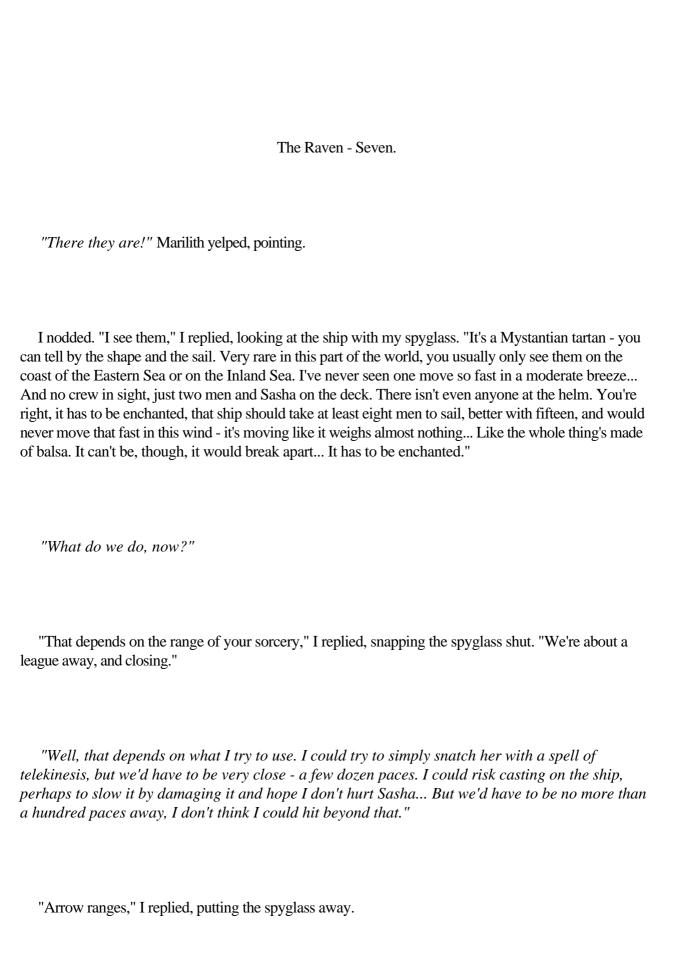
The enchanted ship swayed in the wind, guided by sorceries the one-eyed swordsman did not understand. Sleek as a shark, the long, single-masted, lateen-rigged ship required no crew, no hand at the tiller... And yet, it sailed smoothly, as though invisibly and expertly crewed by the men a ship it's size would require. Atop the teak decks, various circles and glyphs of power were placed, inscribed into the wood of the deck, and inlaid in silver. The one-eyed swordsman could almost *feel* the power of the vessel. Yet, the enchantments were apparently not quite enough, for the enemy drew closer and closer. The one-eyed swordsman scratched beneath the eyepatch that covered his left eye, the eye he'd lost in a duel years before. Fighting ship to ship, he understood. How one might fight an enemy ship that flew, however, he had no idea.

At a sound, the one-eyed swordsman turned his head, glancing behind him as the bearded wizard approached. "What was she saying?" he asked, jerking a thumb at the wench who knelt on the deck of the enchanted ship. "I can't understand a word of her gibberish."

The wizard waved a hand dismissively. "Nothing, nothing. She wanted to know what that was," the wizard replied, his gaze on the winged ship, now visible in the distant sky. "I told her it was a monster, and I, her loving master, would take care of it."

The swordsman chuckled, his eye on the fire-haired woman. "If she wakes from your spell, old man, she'll slit your gullet."

The wizard smiled. "Then, unfortunately, you wouldn't be paid."
The swordsman grinned wryly, stroking his beard. "True - but watching that might be worth the price."
The wizard laughed. "You've a lovely wit, friend, but I'm afraid it's not likely to happen. Without that demoness, she is nearly helpless."
"I still say you should have let me kill the thing," the swordsman replied, shaking his head.
"Ah, but that would have completely defeated our goals, and displeased Ukkug. And should we displease the One True God, it won't matter if you're paid or not - we'll both be dead." The wizard waved to the woman. "Make certain she stays within the circle of protection on the deck, but otherwise do not speak to her or touch her, as always."
The swordsman nodded. "Done - good luck with that ship."
"Oh, there will be little luck involved, friend," the wizard replied, walking over to a summoning circle near the stern of the enchanted ship.



"Well... Yes, sorry." Marilith replied, her eyes on the enemy ship.

I shook my head. "Don't be, that's the same ranges I used to have to fight at when I was chasing slavers. It's simply the reality of naval battle. Close to bowshot and exchange a few volleys as you try to get close enough to board. Red and Blue have repeating crossbows, however - Eddas gave them to me, he said they were ancient weapons of the Invaders... The Golannin, who destroyed Hyperborea. Red and Blue are made out of Golannin armor, as well. With one flying and one shooting, we'll have a tremendous advantage as we close. I just have to tell him to avoid shooting anyone with red hair."

"She's in a circle, inlaid into the deck. It looks like... Yes, it's a circle of protection, surrounding the mast and about five cubits radius. I can't touch her with telekinesis. What would be the best place to damage with lightning to stop that ship?"

"The mast. Snap it, and that ship isn't going anywhere. A better question is 'how do you prevent the same from happening to us?""

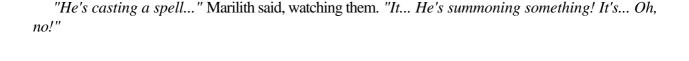
"I can shield our ship with sorcery," Marilith replied.

"Well, that means likely they can, too, so be ready."

"I'll be ready."

"Good. Now, hold on tight to the rail," I replied, gripping the rail myself, then looked to Red. "Red, bring us down to a quarter league, then bring us alongside, about a hundred paces out, matching speed, then bring us in close so Blue can fire! Blue, ready your crossbow to fire on the enemy, but don't shoot until you can be certain of hitting, and don't hit any woman with red hair!"

I felt my stomach lighten as Red swiftly brought the ship down in altitude, then began to slow us down. Blue reached to the case mounted below the starboard rail, pulling out his repeating crossbow and tossing the long lanyard over his head and below his left shoulder. A moment later, he slapped one of the slim spring-loaded boxes of quarrels into the slot beneath it, then pulled back on the cocking lever, readying the crossbow. I'd once tried pulling the string myself to try to see how strong the bow was, and found I simply could not do it - the bow itself was a band of orichalchum with at least ten stone's pull, perhaps more. Yet, the enchantments made it easy with the cocking lever. When fired, a magically-powered mechanism re-cocked the crossbow, readying it to shoot the next bolt - and it was not only as strong as a siege crossbow, it shot very rapidly. It's range was only about seventy-five paces, however, and Blue wouldn't likely hit anyone aboard until we were within thirty paces.



"What?! What is it?!" I yelled.

"He... He's struggling... No, he's got it. He's commanding him now... No, it can't be!"

"Marilith, what is it?!" I yelled again.

But my question was answered a heartbeat later, as a hideous *thing* appeared on the deck of our ship, amidships. About three cubits tall, it was squat, built much like a toad, and covered in dripping slime. The creature *roared*, startling me badly - but Blue was already shooting at it, the *thump-thump* sound of his crossbow firing and the sounds of the bolts smacking into the beast's flesh rousing me from my moment's hesitation.

"Don't hurt him! Don't hurt him!" Marilith shrieked as I drew my sword.

"Hav	e you lost your <i>mind?!</i> " I yelled back as the creature turned to attack Blue.
	lith, however, did not reply - instead, she gestured. "There - he's sealed within an abjuration! thurt you!"
and the l	indeed, the bolts from Blue's crossbow were simply deflecting off some invisible surface, now, beast the rebounded from the same invisible barrier. "Blue, stop shooting. Red, keep us back at ship for now," I called, gaping. Blue did so, and I glanced to Marilith. "What the hell <i>is</i> that
"My	cousin," Marilith replied, walking up next to me.
	beast turned, gazing at Marilith. Green ichor flowed from the six crossbow bolts stuck in it's side, anted as it gazed at us. "Marilith," it growled.
"Igno	atus," she replied, her voice sounding pained. "I'm so sorry"
these str the bolts handsor	eems you were right, I should have chosen my final metamorphosis more wisely. Then upid stickpins wouldn't have bothered me," the creature replied, and grunted, tugging one of from it's flesh and dropping it. "My clan-father tried to warn me. 'Nevermind how me a bufotibranche is, a sixth-rank is weak, if you get summoned, you could die,' he said. warned me. Many, many times. But, foolish me, I was young. I thought I thought I"
	ow. I remember our night by the lake, the lava bubbling so nicely, the hell-hounds baying arkness Oh, Ignatus, I'm so sorry"

The beast chuckled, an eerie rumbling sound as it pulled out another bolt. "Heh. Ten thousand bufotibranches that mage could have summoned here today, and he gets me. But, it's no coincidence. There are no coincidences when the gods are involved, Marilith. And the gods have tormented me with you for nearly two thousand years... I finally managed to woo you, then just as we began I was summoned away and spent a good two hours having to explain the basics of reproduction to a journeyman mage... How humiliating. Then, when I came back, your clan-father had already dragged you back to your studies. I gambled, gambled that I might win you for my own with a final metamorphosis into one of the most handsome castes that my chi could attain... Gambled, and lost."

Marilith sighed. "That... That mage later went on to become the Great Mage, Eddas Ayar... If that's any comfort."

"Some small comfort, yes. He's known to our people well. Perhaps, in some small way, I helped teach him the truth about our people..." he replied, groaning as he pulled the last of the bolts from himself. He then shuddered. "The spell forces me to comply, Marilith, and the pain grows worse the longer I resist. I'm sorry - I am ordered to destroy this vessel. Do what you will to stop me, for I cannot stop myself," he replied, then lifted his slimy, webbed hands, a ball of crackling energy forming between them.

Marilith gestured, dissipating the energies. For several moments, the two of them sparred back and forth, he summoning energies, and she dissipating them. I just stood there, not knowing what to do - or, if there was anything I could do at all.

Finally, the frog-like demon was spent, kneeling on the deck and gasping as his green blood continued to flow from his wounds. Marilith panted, gazing at him. "I'm going to try to dismiss you now, Ignatus. Please try not to fight - give me a moment to manage the spell."

The toad-like demon shook his head, slime dripping from him. "I can't. The pain drives me on, Marilith. The spell forces me to comply. Even to my death. If we never meet again... Remember that I loved you," he replied, then lifted his webbed hand, balling it into a fist...

...then, without warning, he smashed through the deck and into the spinning gears that powered the

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WlI	ıgs.

The port forward wing froze, and the ship began to turn rapidly to port, swiftly losing altitude as the demon screamed, his hand crushed in the gears. I didn't stop to think, I simply acted, leaping forward. Immediately, I struck the invisible barrier that surrounded him, a cylinder of tingling force a pace away from his body in all directions. I couldn't get through it, and my sword skidded off of it harmlessly. "Marilith, do something!"

A moment later, the demon shimmered, then vanished, his howl of agony chilling as it faded.

The forward port wing began to flap again - but slowly. Too slowly. Running aft to Red as I sheathed my sword, I shouted. "Marilith, Blue, hang onto the rail! Red, stand by to switch with me!"

Red nodded, watching me. Once I had the wedge in place, he rose from the seat, turning to his left to get out of my way. The ship angled steeply to port as he released the control lever. I grabbed the arm-rests, pulling myself into the chair and struggling with the right control lever, trying to level us out again as Red removed the wedge in the altitude lever.

For a long, terrifying moment, the ship swooped towards the sea below. In desperation, I released the altitude lever to stop the wing's beating, and instead pushed forward and right on the control lever. The port wings responded, though the forward port wing was slow and I could hear gears grinding. The ship leveled across the beam, but was still diving towards the water. I then pulled back hard and left on the control stick, causing the aft wings to pause and the forward wings to spread their wooden feathers. A heartbeat, then two, the forward port wing slowly responding...

Then the ship leveled out a few cubits above the ocean, the spray of the waves dampening my cheeks.

I struggled with the controls, grateful for Frarim's careful and patient instruction. We could not gain altitude, that would require all the wings to flap evenly, and the forward port wing was slowed, now

stuttering as the gears ground louder and louder. Land was near, perhaps only a league away. If we could make it to the beach, I might be able to put us down safely.

Five hundred paces, then four, then three, the beach looming closer and closer. The gear noises were now very loud, and the forward port wing was now pausing every few heartbeats, and stuttering longer and longer. We weren't going to make it. I glanced at the waves, trying to gauge them. Slipping us between two wave crests, I pushed down on the altitude lever.

We struck the water with a tremendous splash, and I flipped the lever to fold the wings. In a few moments, they had folded - fortunately, that was a different set of gears that the demon's attack hadn't damaged. "Oars!" I shouted, rising from the pilot's seat and reaching for the long oar stored nearby. It wasn't much, but placed in the brass oarlock I'd attached near the stern, it would do as a makeshift rudder. Red and blue reached for the oars I had stored nearby them, pulling them loose of their mountings and slipping them into the oarlocks port and starboard. Frarim hadn't thought much of the idea when I'd suggested it, but he'd asked Haifa and her people to make the oarlocks I'd asked for. The wings, he said, would make the ornithopter unmaneuverable in water. That may be so, I'd told him, but a little maneuvering was better than none, and with no cargo aboard, the ornithopter should ride very high in the water, perhaps high enough so the wings wouldn't drag the water. Frarim had simply shrugged - he was no sailor, and could not tell me if my idea would work if the time ever came it was needed. Now, we would find out.

"Pull! Pull!" I called, leaning into my makeshift rudder to point us to the shore. Red and Blue responded, pulling in time. The wingtips dragged some, but not much - it was barely maneuverable. I needed to steer us to a smooth patch of sand we could beach on.

We were close... Very close...

"Ship oars and prepare to beach!"

Red and Blue pulled their oars up, tossing them atop the deck, then grabbing the rail. Peripherally, I was aware of Marilith, still hanging onto the rail, her eyes wide with fear as I worked the rudder, keeping the keel pointed at the beach...

Then we slammed into the sand, sliding up the beach by the force of the waves. "Mooring lines! Pull us up the beach!"
Red and Blue grabbed the coiled lines, already attached to supports at bow and stern - the same supports that would ordinarily have been used for the canvas wind-cover of this ship, if I had one. A moment later, they leapt into the surf. The waves washed over them, and they floated a bit before the waves withdrew, the cork that filled their armor holding them up briefly. Darting up the beach, they pulled on the mooring lines, quickly dragging the ornithopter from the waves and onto dry sand.
My knees were trembling as I leaned on the rail. I sent a silent prayer of thanks to Yorindar - things could have turned out much worse. The hole in the deck dripped slime from the demon's punch, and in the distance, I could see the ship of Sasha's abductors getting smaller and smaller. "Damn," I muttered.
At the sound of a sob, I turned my head. Marilith was sitting on the deck, weeping. I walked over to her, sitting beside her, and we shared a hug in silence for a long moment.
"Well, the ship's grounded, for now," I said at last, wiping the tears from her eyes.
"My fault I knew him. That That distracted me. I should have tried to dispel the sorcery that held him here immediately."
"Oh, you <i>knew</i> an old flame from the past was going to be summoned and were prepared for it?"
Marilith blinked. "No, of course not!"

"Then how can it be your fault?" I replied, and smiled. "Like your friend said - ten thousand demons of his caste that he could have gotten, and he was chosen. There is no coincidence when the gods are involved. And, like Eddas and Frarim both told me, the battles of the gods are not like the battles of men. There is more than just a physical component to it."

Marilith nodded, sighing. "Joy said the same. The battles of the gods are also battles of emotion... Love, joy, hate, lust, fear... All emotions. My people are the Independents. We are supposed to be free of it all. But, we are not. The gods watch us, and they use us from time to time, even as mortal wizards sometimes summon us from time to time. And our numbers dwindled, as our people reproduce slowly, so slowly... As slowly as we heal. The destruction of the Hyperborean civilization... That stopped the greatest share of deaths. My people had a chance to recover, then... But, I do not know if they did. Ignatus... He may die of his wounds before he can get help, back home."

"We still have those healing crystals. Can you summon him here? We could use them on him, then."

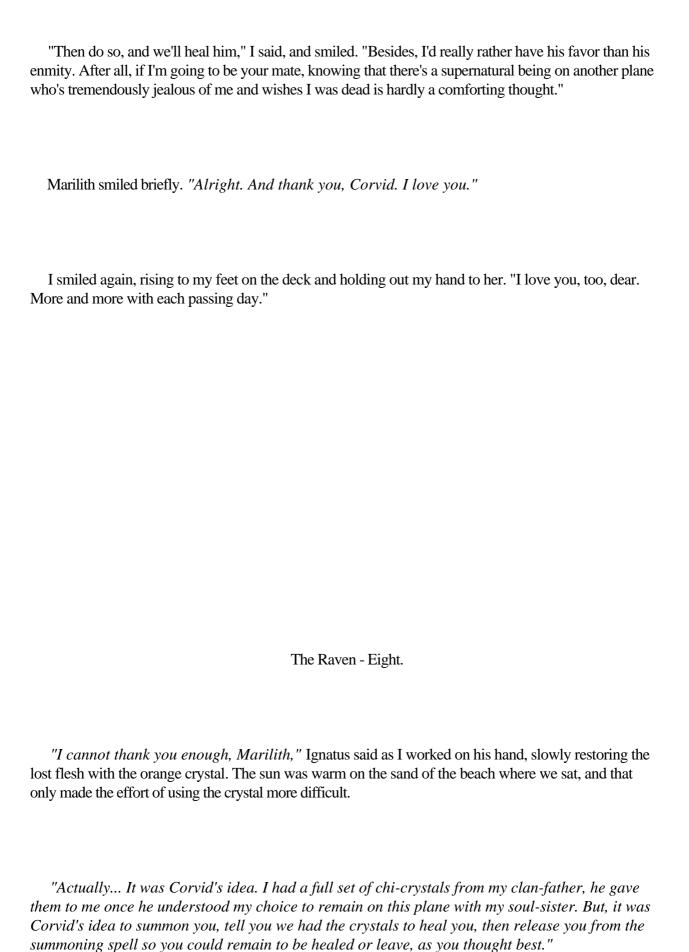
Marilith gaped at me. "Me?! <u>Summon</u> one of my people to the <u>Prime Material</u>?! Do you even know what you're saying?! That would be... That would be horrible!"

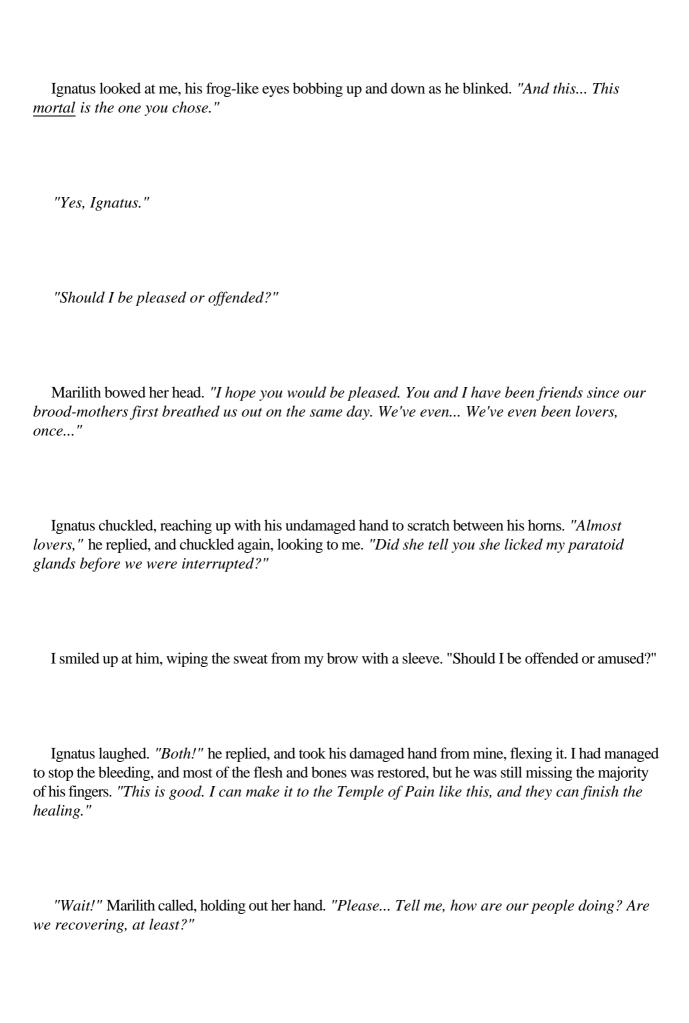
"Sooo..." I said, leaning back. "Letting him die would be preferable?"

Marilith lowered her ears. "Well... No..."

"And can you summon him specifically?"

"Well... Yes, I know his name..."





Ignatus blinked for a moment, then nodded. "Ah, of course... You couldn't know. Yes, we recover. Slowly, but we recover. There are tens of thousands of mages who have the power to summon us in this world, now, but not counting the Witch-Women of Hyperborea, less than a dozen who know the spell. Of those, most do not use it, for fear of losing the contest of wills, and being killed. The Witch-Women have the power, but do not use it, out of the respect and understanding Eddas Ayar has taught them. Eddas Ayar can summon us with impunity, of course - his power is vast, and even the mightiest of us is not his equal. But, he does not summon us unless he has no other choice. And when he does summon us, it is never when he knows we would simply be killed. He understands that having the power does not give one the right to use it at whim. He is wise, that one. Do you remember Honoricus?"

"Mmm... Vaguely," she replied.

"Eddas summoned him about a century ago or so to copy some texts with sorcery. He needed the texts both copied and translated, he needed it done immediately, and did not have the time to do it himself. It was nothing for Honoricus, of course, quite trivial. But afterwards, Eddas bowed and thanked him. Thanked him! And said he was honored! Hah! Honoricus said he was so startled, it's a wonder his horns didn't fall off from the shock."

Marilith smiled for a moment, then sighed. "I'm sorry... My sister is still missing, it's difficult for me to laugh right now."

Ignatus nodded. "I can't help with that. The wizard who summoned me is too powerful for a mere bufotibranche to challenge. You are strong, Marilith... Stronger than most nightmares I have ever met. But I do not know if you are stronger than him. A moment, however. A bufotibranche's vision is sharper than yours, in some ways. Perhaps..." he said, and gazed off into the distance, his eyes glowing. "They are still at sea. The foreshadow about them is clear, they head beyond the coasts of Kush, to the eastern coast of Mystantia," he said, then blinked, gazing at Marilith. "More than that, I cannot see. You should try to penetrate her dreams, that is all I can advise."

Marilith sighed. "I tried. Her dreams are confused, and heavily affected by enchantment. I can do little..."



I nodded. "I'll bear it in mind."

"Good," Ignatus replied, and gestured at the ship with his good hand. I could hear a sound of creaking wood, and a pinging sound of metal. Rising to my feet and looking at the ornithopter, I watched as the hole he'd made in the deck slowly sealed up. After a few moments, it was done, and Ignatus lowered his hand. "I have repaid my debt to you for healing me, mortal man. She loves you, and you love her. Part of me is happy for her. Part of me burns with jealousy. For her sake, I will be happy for her. But you will understand, mortal man, why I do not bid you fare well."

"I do," I replied, and bowed to him.

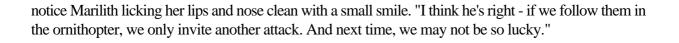
Oh, I most definitely understood. The woman of his childhood love had been missing ages and ages, and when he finally meets her again, he finds she is in love with someone else - and someone he would *have* to consider as a lesser being, a "mere mortal." And yet, that rival had healed him out of kindness. No, if I were him, I'd be both grateful for the healing, more deeply in love with Marilith than before, and insanely jealous of my rival. Yes, I most definitely understood. I wasn't certain that I'd even be able to remain *civil* if I was in his situation.

Ignatus turned to Marilith, kneeling before her as she sat on the sand. "A last kiss, perhaps?"

Marilith smiled, and kissed his snout. It wasn't a kiss of passion - that, I could see clearly, despite how strange they were to see together. No, it was merely a brief peck of friendship. I felt a brief, strange mixture of emotion at seeing it - I was glad that was all he received, yet at the same time, I felt sorry for him. It was an odd sensation.

Yet, the brief kiss seemed to satisfy Ignatus, as the corners of his frog-like mouth twisted up in a smile. "Thank you. I shall tell your clan-father you are well," he said, and vanished.

My hands were still coated with slime and demon-ichor from touching Ignatus and working on healing his wounds. I sighed, wiping my hands on my pants for lack of anything else to use, and trying not to



Marilith nodded, gazing at me as she sat on the beach. "What do you suggest?"

"I don't know," I replied, thinking. "Is it possible for you to bring us back to this spot with sorcery, if we were to go somewhere else?"

Marilith nodded again. "Easily, though I could not bring the ship nor your golem-crew. I can take us anywhere in the world that I can perceive - and that is nearly everywhere."

"Alright. We can fly the ship back to Eddas' tower, and leave it there - if it's not safe on his lands, it's not safe anywhere. Afterwards, you can bring us back here. There are horses in the Wildlands, and with a bit of rope from the ship and some luck, I can catch one. Breaking it to ride may be a bit difficult, I've never done that before, but-"

Marilith smiled as she sat on the beach, laying down on her side as she looked at me. "Ummm... Corvid, you won't have to catch a horse," she said, and in the twinkling of an eye, she transformed to her equine form - a large black mare with glowing red eyes, lying on the sand and gazing at me. "It seems you may have already caught one."

I grinned. "Well, yes, I did know you could do that, but..." I said, then shook my head. "Well, nevermind. My thought is this: You should be able to travel at the same speed overland a horse can - and having seen that ship move, yes, it's fast, but a horse can still outrun it. From here it's another two-day flight north to Eddas' tower. We'll want to get there, pack some supplies in that little bottle of your sister's, and let Eddas know what's happening. He may have some advice, as well, he's a lot more experienced in conflicts between the gods than we are. Afterward, we come back here with your magic, so we can follow them. We already know where they're going, but we'll want to be near them along the coast as they travel, so that if they make landfall to take on water or other supplies, we'll have the best chance of freeing Sasha."

It had been a whirlwind day, and I found myself quite ready to relax for a bit before beginning work on cooking supper. Beginning with the arrival of Corvid and Marilith in Corvid's ornithopter, the day had been one event after another. I was, of course, very concerned about Sasha. But, what could I do? Nothing. So, I smiled, made a pot of *byallar* for Eddas and Marilith and Corvid, and let them discuss the situation while I went outside to work on my garden.

Jhumni had been nervous again, that morning. She couldn't help it, I knew. A trick of her brain, Eddas told me. Something inside her head that her god had given her ancestors, ages ago, so they would survive against the pressure of the goblins. So, I had gone down that morning and began sweeping. Jhumni, being a dwarf-wife, couldn't just stand there and watch me work alone, and soon she had picked up a dust-cloth, and worked alongside me as we chatted. She could *feel* her fear, in her mind. To her, it was like a beast, lurking at the edge of her consciousness. But, talking with me and working on the ordinary routines of life helped, and soon, we were chatting like two old friends.

There was precious little for her husband, Karadin, to do - really, the only reason he was here was because he was necessary to conceive a child, and keep Jhumni company. Beyond that, he had little use - sad to say, but true. He was a merchant back in Iron City, so there was literally nothing for him to do here. So, of course, I found something for him to do - I gave him a fishing pole Eddas had made a few years before, and told him to make sure to bring in a few fish every evening so Eddas wouldn't have to spend time conjuring food for everyone, and could focus on his research. It wasn't much, but at least fishing kept Karadin out from underfoot, and made him feel he was contributing. Jhumni, fortunately, heartily approved - particularly that first evening when he brought in three fish, his head held high and proud, and I simply handed him a knife and told him to get to work cleaning them so we could eat them. Dwarves are not so different from other men, and if you let them convince you that "I caught it - the woman cleans it" was a good idea, soon you'd be up to your elbows in the guts of a dozen different dead things they brought in for you to prepare for each evening's supper. I'd very quickly broken *Eddas* of that notion, the first time he brought in a half dozen fish I suspected he lured onto his hook with sorcery, and I certainly wasn't going to begin teaching Jhumni's husband bad habits she'd have to break *him* of, later.

As we cleaned and chatted, of course, we learned of each other. I think I've now learned more of dwarves than any of my people ever knew before - and, perhaps, more of myself, due to having to think about my answers to Jhumni's questions. 'What was Eddas like, as a husband?' Jhumni wanted to know. Ah, that was an interesting question. When he wasn't working on research or studying something, he was a very quiet man, very introspective. He enjoyed telling stories of his people, the ancient Hyperboreans - and, fortunately, I enjoyed hearing them. Always in the background, though, was the scholar, the researcher, the teacher Frarim had trained him to be. He loved to lecture, and I could tell he truly enjoyed it when I asked him a question that required a long explanation - particularly when that explanation would spark a lecture an hour or more long. The only thing he loved more was when I asked him something he didn't know, and would require research for him to answer.

When he was studying or working on research, he was absorbed to the point of being blind to anything around him. If I didn't feed him, he literally wouldn't eat until his stomach was growling - and if I didn't stop him, he'd just conjure a small bowl of gruel, eat, then return to working. Part of it was, of course, his tremendous love of learning. Knowledge, Eddas explained, was essentially infinite, and how much one could learn was based on what one already knew - the more one learned, the more there was to learn. And he didn't learn passively, either. He read new books from Mungim or Taliad with an active eye, and would often grow quite vocal when the author had made what was, to him, a patently obvious blunder. "Look here, Joy! This one says he's confirmed the existence of phlogiston with this experiment - but his experiment is so lackadaisical, it proves nothing! *Astoundingly* poor laboratory technique! Why, if he wasn't already dead, I'd write him a letter setting the fool straight! What utter rubbish!"

"So write in the margins of the book why he's wrong, then send it back with Taliad for their scholars to examine, Old Man," I'd replied.

Eddas, however, had simply looked at me, as though I'd suggested slitting a baby's throat. "Write in the *margins* of his *book?!*" he'd yelped. "Absolutely not! He may be wrong, but he deserves a bit more respect than to have his work mutilated on a whim!" Eddas had replied, then sniffed. "Besides, I couldn't possibly fit a proper rebuttal in his margins, the explanation is far too long. I'd have to write my own book of alchemy to do it properly."

"So do so, Old Man," I'd told him.

"Ah, I will, Joy - once I understand a bit more of the 'why' of things, and have a proper model of atoms and atomic forces that is both mathematically and experimentally falsifiable," he'd replied, and gone back to studying, ignoring my chuckles.

Yes, part of the reason he would ignore food when he was researching was just because he became so absorbed with the quest for knowledge. The other reason, however, was that he still disliked that little half-elf woman's body that Yorindar had stuck him with. Oh, he'd clean it, brush it's teeth, brush it's hair, dress it appropriately and keep it presentable, naturally. He loathed a poor appearance - and, I supposed, this had always been true of him. But, beyond that, he cared little for it, and at times he loathed it.

"But what do ye and he... Err... Well..." Jhumni had asked, her own dwarvish politeness not permitting her to come out and ask. "Err... At night, I do mean... Err..."

I smiled. "That's hard to explain simply," I replied. "It's more a gentle touch, a moment of softness - a kiss, and another, quite special kiss that Arella taught him," I said, and smiled again. "Most times, he's happy just being held and caressed. He really is an old little man, inside that body, and he was alone and lonely for many, many years. But sometimes, there's more... And those times can be quite nice, for both of us," I said, and smiled again. "For him, the hardest part was worrying that no one would ever want to touch him again. What he had to learn was that it wasn't what was between his legs that made him a man - and never was."

Jhumni blushed so deeply I was almost sorry I'd answered her question - but then, the arrival of Marilith and Corvid was heralded by the beat of wings outside the tower, saving her and I from further embarrassment.

Marilith and Corvid's news had been shocking, to me - but, Eddas took it calmly, advising Marilith to make certain to use extensive and layered spells of protection when the time came to battle her enemy, and advising her how to defend against the kind of spell that incapacitated her before. I'd seen this face of Eddas before, as well. Calm in the face of disaster, cool-headed despite a looming battle. The battle-mage, the warrior-wizard. The ultimate face Frarim had trained him to wear, the ultimate role he'd been trained to fulfill. And yet...

And yet, I could not help but think that Frarim had, in the end, received the far better half of this arrangement of the gods. He had been allowed to relax, retire. Really, he'd been *forced* to retire. In his role as 'Father Patience', he could not lift a finger to do violence, even to save his own life or the life of someone he loved. Eddas, however, had never been allowed that. He was a sword that Yorindar sharpened and tempered and tempered until his edge was keen enough to split the anvil he was forged upon - and in the end he did exactly that, with the final destruction of the Dyclonic Circle and the death of his old friend, Cordo. Hammered and heated and hammered again, forged and re-forged until that face... That dreadful, awe-inspiring face of deadly calm emerged.

Marilith and Sasha saw themselves as two, but they were not. They were one - one pawn of the Gods, now fighting for their lives, and their goddess. And someday, they, too, would bear that dreadful face of war.

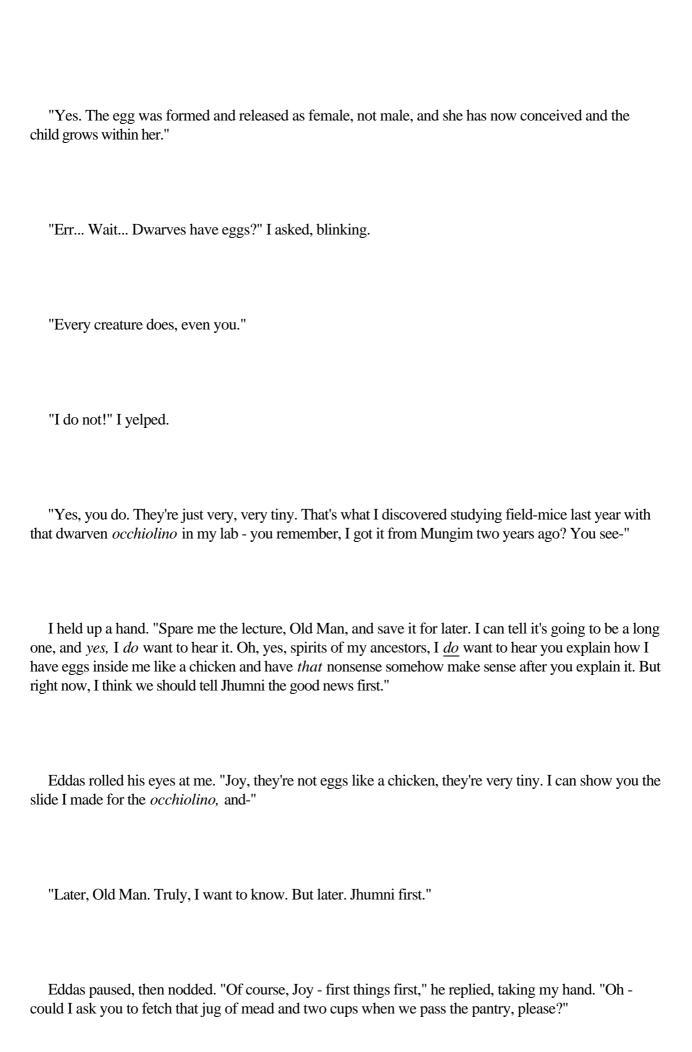


Desert. He lost a critical battle, but he is not quite willing to surrender the game just yet. He knows that if I oppose his pawns, he will lose again. So he has timed this engagement for a moment when he knows Yorindar has me committed to aiding Moradim. Moradim needs assistance building the foundations he will need in the future for the transition to the multi-racial kingdom of Tulan that Yorindar is working towards. And those foundations cannot be built by the dwarves alone - they need the understanding that other races have knowledge and skills of use to them, and are their peers. Ties to the elves, ties to my daughters, ties to the humans of the Southlands... This project is too important for me to abandon, and the God of the Desert knows it. So, this action has been timed to accomplish his goals, and perhaps reverse his board position in the great game the Gods play among themselves. I don't know if they'll be alright. Joy. Much of that, I think, will depend on Corvid."

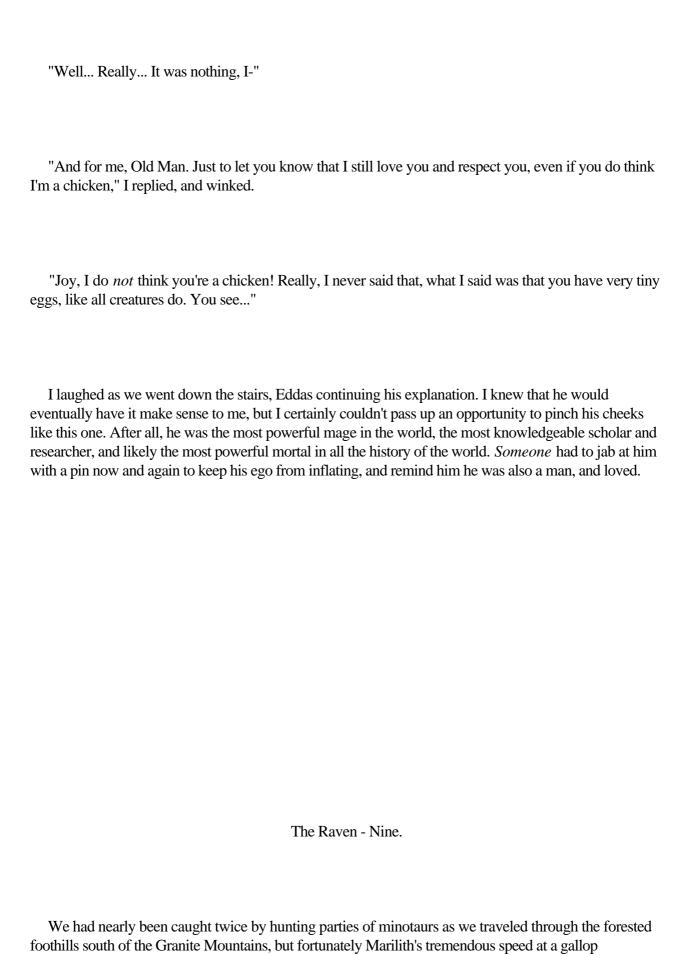
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"Is he up to it, do you think?"
"I don't know, Joy. He has a stubborn streak a league wide just like I do, he just might be," Eddas replied, deadpan.
I managed not to giggle. "Alright," I replied, and sighed. "Still I worry about them, Old Man."
Eddas nodded. "I do, too, Joy," he replied, then closed his book and rose to his feet, holding a gloved hand out to me. "Now come. I can hear Jhumni and Karadin moving about downstairs, Jhumni's using the garderobe. It appears the effects of the wine have worn off, and she's sober again. It's time to give them the good news."
"Err Good news?" I asked, then suddenly blinked, astonished. "You don't mean?!"

Eddas smiled. "Yes - that was the last dose of dandelion wine she'll be taking, I saw it in her aura while we were outside. Drinking while pregnant is never advisable, it could harm the child."

"But... But is it...?"



"Eh? I thought you just said Jhumni couldn't have any more drink, it might harm her baby?"
"Of course. However, it's traditional for dwarven males to share a celebratory drink with the father once a pregnancy is known - and I want Karadin to feel that the announcement was properly shared with all his people's traditions."
"And these traditions naturally involve getting quite drunk and singing loud songs, I assume?"
"Naturally. The dwarves are a very tradition-bound people," Eddas replied, deadpan again.
I snorted, then burst into giggles. "Don't get <i>too</i> drunk, Old Man, I <i>still</i> want to hear you explain to me that I lay eggs and have me believe it," I said, waggling a finger at him as we walked to the stairs.
Eddas rolled his eyes as we descended the stairs. "Joy, you do <i>not</i> lay eggs, I never said-"
"Well, that's a comfort, after four children I was beginning to wonder if I was doing something wrong."
Eddas grumbled, and I paused on the stairs, taking him into my arms and kissing him firmly. When I let him go, he blinked at me, stunned. "What was that for?"
"For Jhumni. You've given her her dreams, Old Man, just as you did with me. And, just as you did with me, you gave her her dreams twice, out of the kindness of your heart."



prevented any serious mishap. Each time we heard them bellowing to each other, and once caught a

glimpse of their bulky, horned forms in the distance between the trees - but each time Marilith simply out-ran them. After a few days, the last of the foothills of the Granite Mountains slowly vanished over the horizon behind us, and ahead lay the vast emptiness of the Cluain Plains - league after league of waving grasses, with nary a hill or tree in sight. Herds of long-legged antelope wandered the plains, as well as countless rabbits and other small creatures. Nearer the northern end of the plains, at the southern shores of the Inland Sea, there were herds of horses to be found, as well. But, our course took us along the southern edge of the plains, near the Eastern Sea, so Marilith could cast her gaze towards the enemy ship, and keep us near them should they make landfall.

I considered Ignatus' words as we traveled - and those of Eddas Ayar. A trap, Ignatus had said. And it likely was, Eddas had agreed. But, neither could say just what that trap might be. How could I prepare myself for something I did not understand, and had no way of predicting? That was a question I could not answer - and the lack of an answer galled me more deeply than I could say.

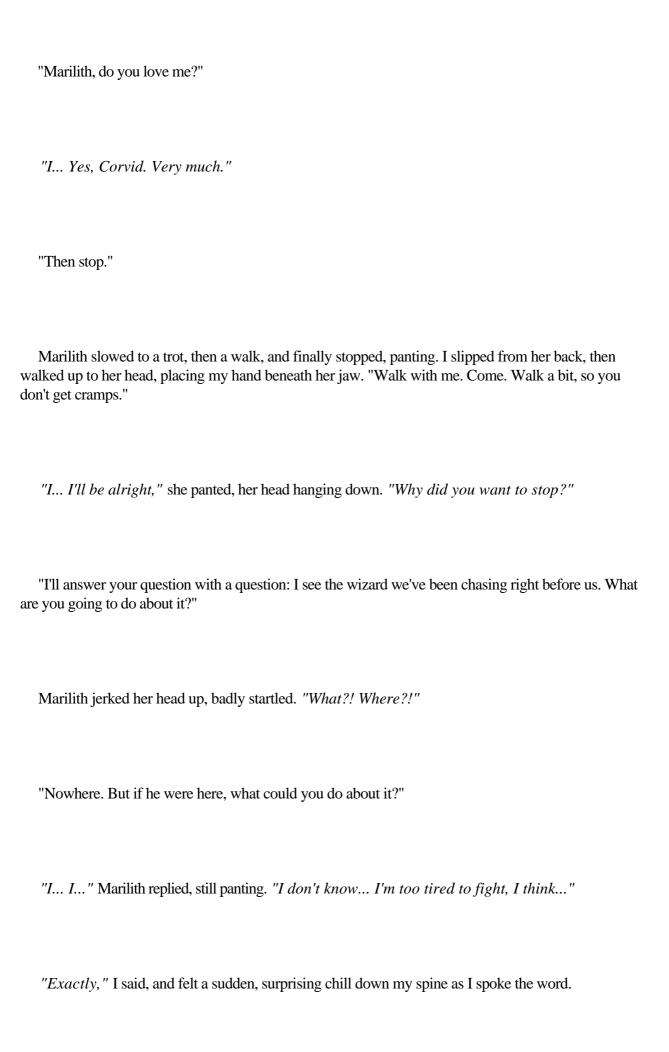
During the day I rode Marilith's back, she in her equine form galloping league after league across the plains, struggling to catch up with the enemy ship as it followed the coast. At night, she slept the sleep of the exhausted, curled up against me in her humanoid-equine form - only to rise again in the morning, and do it all again. Between using sorcery to conjure food and drink for the two of us and cleaning our clothes with a spell each day, she was slowly growing more and more tired as each day passed. With the mind-numbing effect of running, running, endlessly running... It was clear to me her entire world had narrowed down to chasing the ship, and her only waking thought was to keep running. She could not make it like this, she would eventually collapse. I had to do something... But what?

At last, one day near noon, I called out to her as she galloped across the plains. "Stop."

"What?" she called over her shoulder.

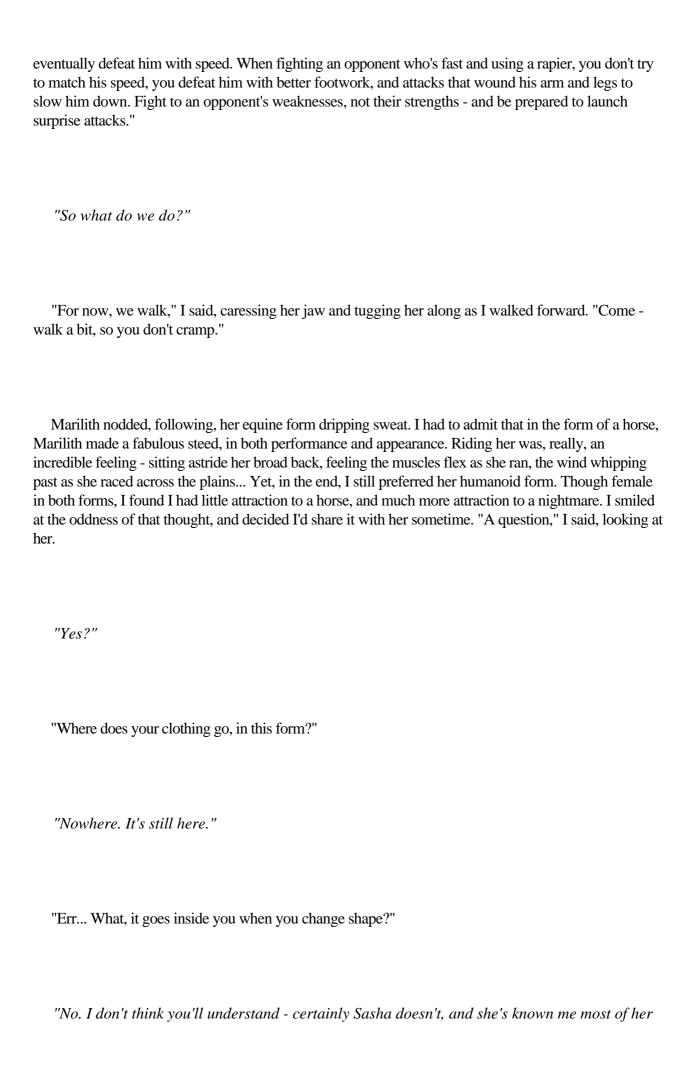
"Stop. Just stop."

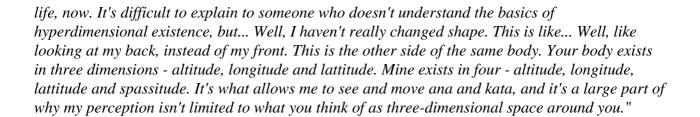
"I can't, Corvid, I've only now caught up to them again!"



Marilith gaped at me, no less surprised than I. "I... I didn't know that you could do that, too..." I managed a smile. "I don't even know what I did, but as it was a remarkably uncomfortable sensation, I hope I don't do it again anytime soon." "You spoke with Yorindar's voice. To my eyes, your astral form very briefly was that of a raven. Not the vast and powerful beast I see in Master Eddas, no... His form is immense, and radiates power. You... You seemed a much smaller thing... Yet, slim, sharp, and canny, nonetheless." "Well..." I said, taken aback at this revelation. "I'm afraid I don't know what to say about that. I felt it when it happened, but I certainly didn't *make* it happen. I suppose it just goes with being a major pawn of Yorindar, as Eddas told me I was. But I'm hardly his equal, I think." "Not in terms of power, no. But raw power isn't everything." "Ex-" I started, then clapped my mouth shut as the chill began at the nape of my neck. "Yes." Marilith grinned. "You really can't control that, can you?"

"No, and it's quite unnerving," I replied, then paused, thinking. "Still, I think Yorindar is trying to tell us something. My thought earlier was that you were wearing yourself down to nothing, and even if they did come ashore to take on food and water, we wouldn't be able to really do anything about it, you'd be too tired. That last time, you said 'raw power isn't everything' - I think that's going to be key, somehow. When you're fencing a man who's stronger and using a heavier blade, you don't just match him strength for strength, you work on his weaknesses. A heavier blade is slower, and the thicker his arms, the more musclebound he is. You use maneuvers that require him to call upon speed he doesn't have, and





I grinned. "You're right, I don't understand."

Marilith stopped walking, then looked at me. "Hmmm... Maybe I can make it clear to you if I turn around slowly kata. Watch closely."

I watched, and as I did so, her form slowly grew slimmer and smaller. Her forelimbs flowed, becoming arms and hands, her hind legs flowed, becoming more human-like. Her body rotated vertically beneath a smaller head, and her eyes came closer together. A heartbeat later, she stood before me in her humanoid-equine form, gloves and boots in place on her hands and feet, her loincloth in place about her shapely hips, and her apodesmos in place over her lovely breasts. She was still covered in sweat, and her apodesmos clung damply to her, revealing her nipples. Marilith flicked her tail, then smiled at me. "See?"

I grinned. "I saw, but I don't understand what I saw, other than I saw you change from one form to another. Now, I see you in your humanoid form."

"But I didn't change, really. I just turned kata. Watch again, I'll turn and this time, very slowly," she said, and slowly, she turned back into a horse. "You see? It's like looking at my back, instead of my front."

"Mmm... No, I *don't* see, but I did notice that your clothes disappeared the instant you started to change."

"Well, yes, they're on my kata side, you only see them when I'm turned kata," she said, and

shook her head, tossing her damp mane. "It's really just like looking at my front or back, except in a fourth dimension you can't see because you're a three-dimensional being, not a four-dimensional being. Ummm... Well, I'd say it's like turning inside out, because that's the closest one can come in three dimensions, but that's not really a good explanation because there's no twisting or inversion or eversion involved. I'm just turning and or kata, and showing you another side of the same body."

I thought about her explanation. Though I likely did not understand it well, it seemed to me that she was saying she was larger than she appeared, somehow, having a dimension of space to her body I did not. A thought occurred to me. "I think I understand... Is that why your voice has a sort of hollow echo to it when you're in this form or the other? You're speaking not with a body of three dimensions, but one of four dimensions?"

"That's right!" Marilith replied, grinning. "I have one nose, one mouth, one set of lungs and all that, but from your perspective, it's eight times larger and seems like I have two of each. That makes my voice sound hollow and echoing, to you, like you're hearing two voices at once. But, you're not - it's one body, one mouth, one voice. If I use sorcery to change my form to that of a human, to you, my voice would then sound normal, because you'd be looking at and listening to a three-dimensional form. But, I'm still there, behind it, in four dimensions, like an actress wearing a mask."

I smiled. "Well, my dear, you make a lovely horse, but I hope you don't mind if I tell you I prefer looking at your other side."

Marilith laughed. "No, I don't mind. Everyone has their 'best side', I suppose. You met Ignatus - as a bufotibranche, he has four sides he can show - a toad, the slimy toad-like humanoid form with horns that you saw, a ball of horns and spines that floats in the air, and a puddle of slime that bubbles and oozes along the ground. It all depends on how he turns and or kata. I think his second form is the most handsome, of course."

"Oh? And what's my 'best side', to you?"

Marilith grinned. "Mmm... That would be the side you press against my back when you ride me.

You have a darling little rump, Corvid, it's sometimes all I can do to keep from pinching it."

I grinned. "Well, you may end up pinching it anyway, because now that you've rested, we come to the remainder of my idea. It takes you energy to summon food for me and you. But, it dawned on me there may be an easier way - we're surrounded by leagues and leagues of grass. If you can eat it in your horse-form, like you are now, you might consider just grazing while you rest."

Marilith's ears flicked down. "Err... Well... Yes, I can, I can eat almost anything on this plane. But... Well, I've been somewhat hesitant to."

"Why?"

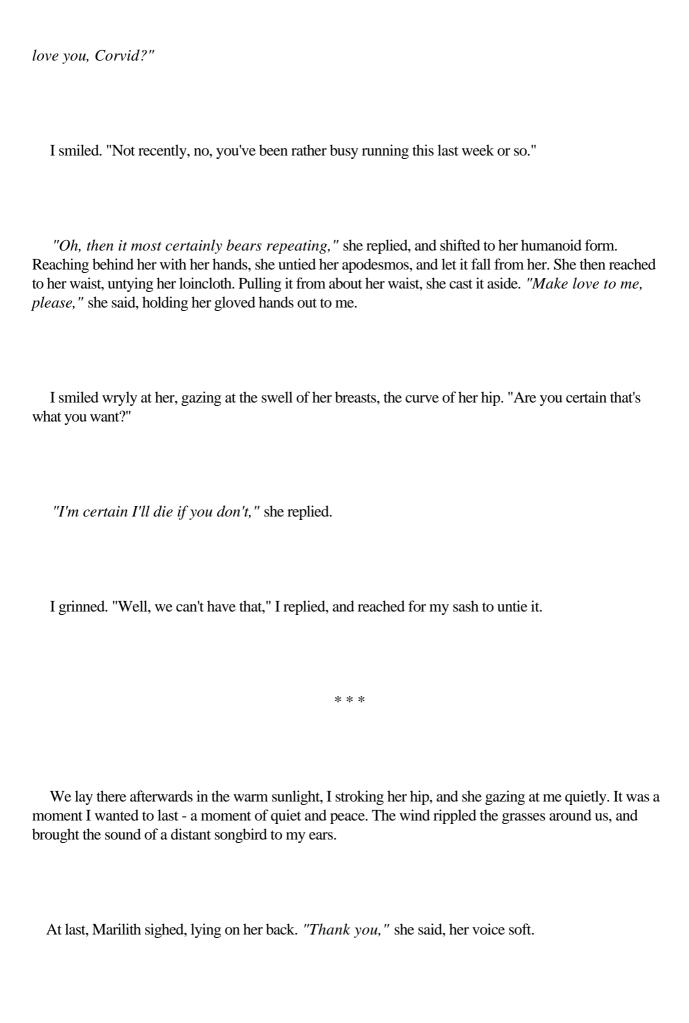
"I... Well... I didn't want you to look at me and see a horse. I still want to be a sensual demoness for you, Corvid."

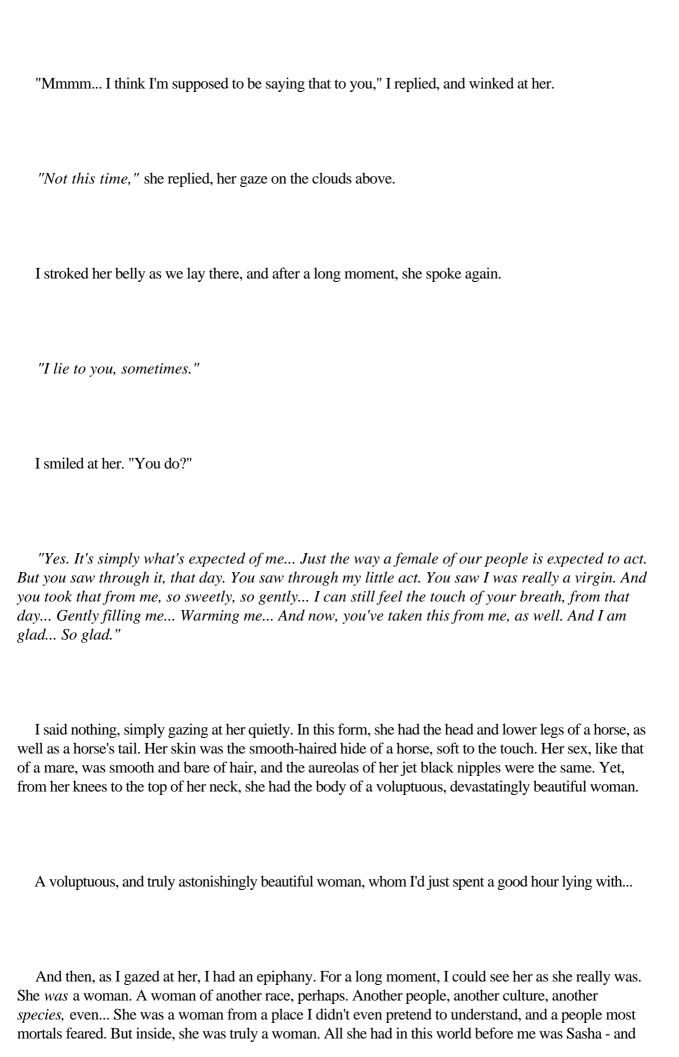
I leaned forward, kissing her equine nose, then grinned at her. "Never fear of that, dear. I've known very few horses in my life that have glowing red eyes and can talk to me, the chance that I would somehow mistake you for one is quite remote," I replied, and laughed.

Marilith stuck her tongue out at me. "You know what I mean!" she snapped, stomping her forehoof.

"Yes, I do. And I'm trying to tell you that I don't see you that way. Perhaps I've an overactive imagination, or something, but when I look at you and hear you talk..." I said, and shrugged. "I hear your voice, and I see your eyes. Beyond that... My mind tells me I'm looking at a cloud, in a way. Like a cloud in the sky, constantly moving, changing... But with two glowing points for eyes, and a warm, lovely woman's voice."







her love and gratitude for her soul-sister for freeing her from ages of pain had led her to remain here, in our world. And having made that choice, she could never go home again. She had hoped and prayed that Sasha might find someone who could love her, too. And that she truly needed, for otherwise, she would spend eternity alone, trapped in an alien plane.

She would live forever, of course. Even her sister Sasha was, in truth, mostly mermaid. Sasha could live a millennia, possibly more. I, however, was just a man - and already thirty, closing swiftly on thirty-one. With luck, I might live to sixty or seventy. With a great deal of luck, I might live to eighty or ninety. But I would not live centuries, as Sasha would, nor would I live forever, as Marilith would. Eventually, I would grow old, and die.

I could not change that, of course. Someday, I would be dead. And, eventually, someday Sasha would die. Then, Marilith would be alone, here. And alone forever.

No, I could not change any of it. But, I could make what little time we may have together memorable for her, that the memories of it might carry her through those lonely years to come.

I leaned down, kissing her equine lips, and smiled at her. "It was my pleasure, dear. Truly."

Marilith looked at me suddenly. "Err... Corvid, I think we have a problem."

"Mmm? We do?" I replied, glancing at her taut belly. "Err... I thought you couldn't... Err..."

"No, that's not the problem. They are the problem," she said, looking past my shoulder.

I turned to look, and saw three young centaur stallions pointing bows at us, the arrows at full draw. "Oh - for a moment, you had me worried," I said, and smiled at them. "Greetings, friends," I called in

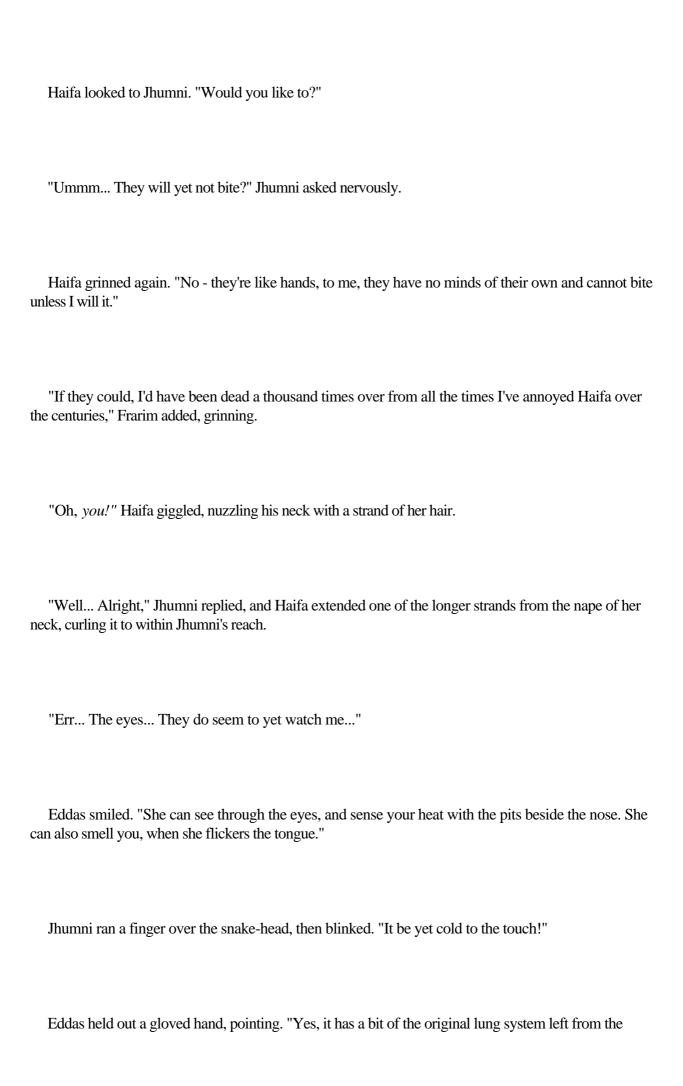
their langu	age. "Terribly sorry to violate your territory, but we're only passing through."
Marilitl	h blinked at me. "You speak their language?"
with ships	hey have a trading post to the south somewhere, on the shore of the Eastern Sea. They trade that pass by who need to re-provision with food and water. Err Well, <i>one</i> of their tribes are of them are hostile."
	dest of the three stallions, who looked to be about nineteen, glared at me. "Get up, human, ressed. You and that Thing You're coming with us."
"This v	would appear to be one of the latter," Marilith replied, reaching for her apodesmos.
"So it s	eems," I agreed, reaching for my pants.

We reached the top of the stairs, and I gestured. "And here we are," I said, smiling at our guests.
Frarim, of course, was not impressed by the top of Eddas' tower, having seen it before. Haifa, however, gaped openly, the snake-hair on her head writhing, their tongues flickering. "It's lovely" she said, in Hyperborean.
"Haifa! Frarim!" Eddas called, rising from the table. "You remember Faral, Frarim?"
"Master Frarim!" Faral yelped, rising from his seat at the table to dart over to Frarim, and hug him tight. "Gods It's been <i>ages!</i> How are you?" It was odd for me to see the two of them together - Frarim, the ancient master, looked young and vital, in his mid-thirties, with a beard as black as night, while Faral now looked very old, his beard long ago gone snow white.
Frarim smiled. "Better than I was when you saw me last, Faral - now, I breathe," he said, and winked.
Faral laughed. "True, true. Master, this is my mate, Rhane," he said, gesturing to the green-haired dryad seated at the table. Rhane had, fortunately, chosen to wear a simple dress of hides, and for that I was quite glad. I remembered my first meeting with her, and watching her prance about naked without even a shred of modesty was quite embarrassing.
"Ah, yes, the Ancient One of Wilanda Forest," Frarim replied, bowing. "It's an honor to meet you, Rhane."
"And an honor to meet you, Master Frarim," Rhane replied. "Faral has told me so much about you over the years."

Haifa still gaped at the furniture. "It's really very beautiful Much better than we make. Where did it come from?"
I smiled. "Well, most of it is elvish - made by the <i>Sylvani</i> -elves. We traded with Taliad to get it. A few of the pieces are dwarvish, like the bed and the tapestries, the carpet and that candle-stand, there. We had to get a larger bed after Eddas and I were mates, the little bed he had before was just too small, my feet stuck out over the end."
"The wrought-iron and wood furniture on the parapet is all dwarven," Eddas added, pointing south to the parapet visible through the large windows and the glass door. "It's enchanted so it won't rust or warp and it's actually quite comfortable."
"I see," Haifa replied, her hair undulating. "Will the little dwarf-woman be coming up, too?"
Eddas shook his head. "Well, she finds the view out the windows quite disconcerting, so I told her to wait a bit until we'd covered the windows."
Karadin nodded. "Aye, I shall yet fetch her shortly."
"I'll take care of it now, Old Man, you continue on chatting with your friends," I said, walking over to the windows. This was one gathering I wouldn't want him to miss a moment of.

Soon, I had the windows and the glass door covered, and Karadin brought Jhumni up from below. Jhumni was, naturally, quite startled by Haifa's appearance. And, really, I supposed I couldn't blame her. Haifa's dress seemed quite nice, made out of various fibers the gorgons made from swamp-plants and dyed various colors, the weaving making interesting rainbow-hued patterns across the material. Still, beneath that pleasant dress, she *was* a gorgon - she had the height, shape and build of a human female, but her skin was reptilian, and her hair was made of dozens of snakes which writhed and looked about constantly. I was rather proud of myself that I'd managed to not shudder gazing at her - but, I supposed





pit-vipers her ancestors combined with during the Fell War - a mana-storm melded the two into one. She can't actually breathe with it, it's just used to cool her, like a dog panting. Gorgons can't sweat to stay cool, so their hair does it for them. With forty-eight strands on a typical adult, they do fairly well even in the desert. When they're cold, they can wrap their hair around themselves to stay warm, a bit, but winter requires them to wear winter clothes, like everyone else."

Jhumni grinned. "The legends did say that thy people could yet turn thy enemies to stone with but a glance."

Haifa nodded, pointing to the lump in the middle of her forehead. It split, revealing a milk-white eyeball. "The gaze of our third eye can do that. It is blind to light, but sees the astral, and by focusing our will, we can petrify," she said, closing her third eye again.

"Which rather neatly brings us to the subject of our gift to you, today," Frarim said, and reached to his side, producing a small, hand-carved box. "This is a common gift among the gorgons, given to an expecting mother. It is thought to bring good luck, and a healthy child."

Jhumni opened the box, revealing a small statuette, made of what appeared to be marble. Carefully pulling it out, she gazed at it in wonder. "It be a mouse! And so perfectly carved, I can yet see nearly every strand o' the fur on it!"

"Actually, you can see each strand because it's been petrified," Haifa said, smiling. "I caught him sneaking about the pantry, and stoned him before he could get away."

Jhumni blanched. "Err... Ye do mean this be a dead mouse?"

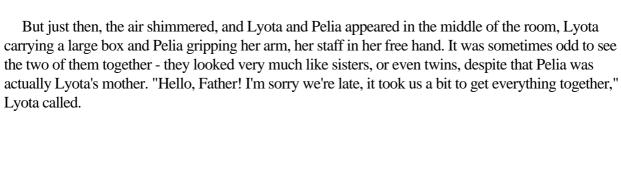
Eddas smiled. "Well, yes and no, Jhumni. Yes, he's dead, but no, that's not a corpse. He's been turned to vitaliginous marble - he's stone, through and through. Look at the pose, though," Eddas said, pointing. "That's the tricky part. Catching them at rest is what makes it lucky to have one, for a gorgon. And a mouse is a symbol of fertility and health, for them."





	Eddas blanched. "Well Yes, likely she doesn't," he agreed with a nod. "Anyway, it's a toy bear. There's a little bell inside it's head in a small cage surrounded by the padding, and I've enchanted it a bit, so it will be a bit more useful for you," he said, and sat the bear on the table. "Dance, bear," he said.
t	Then, to the awed amazement of Jhumni and her husband, the bear hopped up, and did a little jig on he table, the bell inside it's head tinkling as it hopped about.
	"That be marvelous!" Karadin yelped.
	"Aye!" Jhumni agreed, her eyes wide.
V	"It's nothing, just a standard golemic enchantment and another enchantment to bring it's intelligence up o something useful," Eddas said, smiling. "It can keep the baby company, entertain it, watch the baby while you sleep, and will do what you tell it to do otherwise. Only, don't get too complicated with it, it's really not terribly smart."
8	Faral chuckled, shaking his head. "Eddas, in our day, that little toy would have cost a sack of gold and been the keepsake of a prince or princess."
J	Eddas shrugged. "Fortunately, we've little use for gold these days in Hyperborea - though I do think humni's little girl is certainly worth the same treatment as a Hyperborean princess."
	"Come ye here, ye darlin' little thing!" Jhumni called.
	"That's the mother I told you about, the child she carries will be born in a few months. Obey her

utterly," Eddas said, and the little bear stopped dancing. It bowed to Eddas, then trotted across the table on it's soft little legs.
Jhumni snatched up the bear from the table, hugging it. "Oh, Eddas! It be darlin! What be its name?"
Eddas grinned. "Err Well, it doesn't have one. You can give it a name, if you like, and it will remember it."
"I'll yet call him Laggo, he be too cute!" she said, holding the bear out. "An that be alright with ye, wee thing?" The bear nodded, the little bell inside his head jingling, and Jhumni laughed.
I tried not to bite my tongue, I really did. Eddas' gift was, in my eyes, far and away a thousand times greater than that which everyone else had given, even myself. Especially myself. But Eddas said dwarven culture didn't work that way. 'You'd better be right again, Old Man, or you and I are going to have a loooong chat after she leaves,' I thought silently, keeping a smile on my face.
"Aye, now ye do sit here, little one," Jhumni said, placing the bear on the table again, then looked again at the little stone necklace she was wearing. "Oh, dear me This has all been so wonderful. I'd yet ne'er e'en seen a gorgon nor dryad in all me days, and now I do yet have the gifts of thy traditions. This whole adventure be a story that we shall yet hand down in my family for yet many a generation to come Ah! And the blanket o' a giant, oh dear, oh dear, I can yet see that wrapped about me babe and bein' added to our cherished linens one day, aye, oh, aye I cannot yet e'en imagine a better day, nay, I cannot."
I grinned despite myself - Eddas had been right again. I truly was going to have to poke him severely, later.
"Well, there would be more," Eddas said, "but apparently Pelia and Lyota are running a bit late. Perhaps they'll-"



Pelia blushed, smiling. "Well, yes, that was my fault, fiddling with my... Hair..." Pelia said, her voice trailing off and her eyes widening in shock as she gazed at the people seated around the table. "Sweet Vyleah... *Men!*" she yelped, dropping her staff with a clatter.

"Mother? What's gotten into you?" Lyota asked.

"Eddas!" Pelia yelped. "Who are these men?!"

"Pelia, you've met one of them before," Eddas replied dryly. "This is Faral. You met him the day Gorol and Natchok died. I realize he looks older than when you saw him last, as he's now physically around eighty, but that's a problem I intend to address tonight. Beside him is Rhane the Dryad, his mate."

"Err... Well, yes, I remember meeting him, but... I thought he would be... Err... Dead?"

Faral smiled. "I've lain in Rhane's arms twice since we last spoke, Pelia, and between times I tend to her tree, and to Wilanda forest. Clearing underbrush to prevent fires, helping the younger dryad's trees grow straight and true..."

"And who is this?" Pelia yelped, pointing at Frarim.



"There are two problems with your suggestion, Pelia," Eddas said, his gaze one of ice. "The first of which being that Faral and Frarim are already spoken for. The second problem is that *you* are already spoken for, as are all eighty-nine of your circle. Or have you forgotten?"

"Well, no, of course I haven't forgotten, but... Eddas, I'm sorry, you don't even have-"

"Time!" I shouted, clapping my hand over Pelia's mouth. "Oh, my goodness, it's late in the afternoon, come, Pelia, I've always wanted to show you my garden," I said, tucking her head under my arm and dragging her to the stairs. "I think it's a wonderful idea for you to see it right now. Jhumni, Pelia and I will be right back. Eddas, why don't you introduce Lyota and let her show what she's brought? I'm sure it will be wonderful!" I said, turning Pelia around and dragging her down the stairs quickly.

Pelia began to struggle by the time we made it to the fourth floor, but Eddas had trained me well in wrestling - in a trice, I had both her hands behind her back in one hand, my other hand gripping her head with my hand over her mouth. My parents were giants, and though Pelia was a mage and the power of *mana* flowing through her veins made her stronger than she looked, she was merely a healer, not a battle-mage, and her strength was hardly better than a human woman. My hand from thumb to forefinger nearly touched her ears on each side of her head, and my grip was too strong for her to simply pull herself free. She couldn't possibly cast, and she wasn't going to be able to get free without a fight.

By the time we made it to the third floor, Pelia was struggling with all her might. But she quickly discovered she simply couldn't escape my grip. She might have managed it had she been more serious about learning how to fight from Eddas, but all the women of Pelia's circle had always been more interested in learning how to use their knives. Eddas, of course, had been far too gentle and caring a man to bash them around teaching them what he knew of unarmed combat. For their part, Pelia and her women were more than willing to allow Eddas to be gentle with them, they really weren't fighters and did not wish to be. I, however, had not allowed Eddas to be gentle with me. I had insisted he teach me everything he knew, and I refused to allow him to be gentle. I had taken my lumps and learned, knowing that someday, I might need to use what I learned to save Eddas' life.

We finally reached the bottom floor, and as I approached the door I released Pelia's hands, opening the door quickly. She started to raise her hands, possibly to fight, but I wasn't having any of it. I shoved her out the door, stepping through to follow her and slamming the door behind me.



your daughters' race... Poof! Gone! You left and started wandering the land again, just like you did in the

old days! Then when you finally see a man of Hyperborea again, your brains fall out your ears and you're willing to toss Eddas aside, despite that he has helped you and stuck by you all this time!"

"But... But we... We don't want..."

"I know! You don't want a pasty-skinned little half-elf woman, you want a man of Hyperborea! But has it ever occurred to you *why* you haven't gotten one?! He has the power to raise the dead - he could raise an army of them from the dust of your civilization, alive again! There are dozens of masters of the ancient battle-circles he could raise, many of whom he knew in life, with even less effort! But he hasn't, because you are his courtesans, he can't have you *shaming him by cuckolding him!*"

Pelia gaped at me, but I was far too angry to even care the tiniest bit what *she* thought anymore. "Yes, only *now* do you see it. Only *now* does it occur to you. Eddas can't even *consider* it. It would be *shameful* for him to even *think* about it. The thought doesn't even cross his mind. *But it's <u>true</u>*. He has the power to raise men of his race one by one until all eighty-nine of your circle have your own man even if he had to raise *tens of thousands* before he found eighty-nine men you found agreeable. He did not have that level of power before, but after surviving in the heart of a *mana*-storm and mastering the Deep Magic, he does *now*. But, he does not do it, because it would mean you, his courtesans whom he respects and cares for and has aided and assisted in every way he can for over a century, would be *shaming him* by *cuckolding him!*"

"No!" Pelia gasped.

"Yes. You made a commitment to him. He has honored his side of the bargain - he has complied with all four of the vows of acceptance. You had but *one* vow, and you have *never* fulfilled it. He treated you with honor and respect, he treated you as a full member of his household, he did not touch you without your consent, he calls your children his own. But you have *never* honored your side of it! Your vow was to hold him in honor and respect, and always act to protect his honor and the honor of his house. And you have *never* done that! You have reminded him of his shame time and time again by refusing to touch him! You have told him time and time again why you will not touch him - because he's trapped in that body and has lost his manhood! You've made him feel like a eunuch for years! Decades! Over a century! And now here today, you, his *head courtesan*, were going to *shame* him in front of his *master*, his oldest *daughter*, his *oldest surviving friend* and all his *guests* by saying you wanted *Frarim* because *Eddas* doesn't have a *penis?! You were going to call him a <u>eunuch</u> to his <u>face</u> and before his friends and his master?! What the hell is wrong with you?!"*



"I'm supposed to sympathize with that thought?" I asked, glowering at her.

"No, it's just... I mean, it's been a century... Some of us... I mean, yes, we do, with each other. There's no one else, all we of my circle have is each other."

"You have him. You've always had him - all you ever had to do was open your arms to him. But to you, it means nothing," I said, and glared at her. "It's time for the women of your circle to make a decision, Pelia. Either honor your commitment to him, or let him go. You haven't even joined your daughter's circle, the Eddasic circle they founded in his honor. You still have your own circle, and you pretend to be the revered matriarchs of their new society. But you are hardly revered matriarchs, to your daughters. You're like children, to them. They love you as their mothers, and they honor you as their father taught them to. But you are nothing to them. They know everything you know about sorcery and herblore and all the rest - and they're all battle-mages, besides, having been taught by Eddas, their father and grandfather. Their power dwarfs yours easily, and more, they can see the *soul*. They see him for who he is, and they see you for who *you* are. And yet there's more, so much more. Economics, political studies, history, physiology, biology, geography, alchemy, metallurgy, engineering, military sciences, hyperdimensional mathematics... A thousand different things, and all they learned from *him*, not you! They encompassed all *you* had to teach them before Lyota was even twenty!"

"I... We..." Pelia sniffled.

"'Revered matriarchs...' Bah. They talk about you, when you're not around. Did you know that? They do. And they don't revere you. Oh, they love you, you are their mothers, after all. And they honor you, as their father taught them to. But they do not revere you. Not in the least. No, they *pity* you. They-"

"They pity us?!" Pelia gasped, interrupting.

"Yes! Your daughters *pity* you! They look at you and shake their heads because you live in your own little dream-world where you are waiting for the time when Eddas will finally snap his fingers and make all the last eighteen centuries of ruin and decay vanish so you can live happily ever after with him as a man

and you as his courtesans, living in the lap of luxury and basking in his fame as the restorer of your civilization! But he *can't* fix everything with a snap of his fingers, and he *isn't* restoring your civilization! He's working with your daughters to build a new civilization on the broken ruins of the old, *just as you asked him to do at that midwinter gathering one hundred and twelve years ago!*"

"Oh, Goddess..." Pelia sobbed.

"He has *always* done what you asked him to do, Pelia. You asked him to understand your decision to reject his plan, and reject the men of the Dyclonic Circle. He did. It was painful for him, because he knew in his heart it spelled doom for your race, but he did. You asked him to later rescue the members of your circle that the men of the Dyclonic circle abducted in desperation and concupiscence - you asked him to save them from being raped. And he did, even at the cost of the lives of his former friends. You and I both asked him to come back to us after his final confrontation with those men. And he did, despite wishing he was dead, despite the shame of knowing the changes that had been wrought in him by that *mana*-storm were *permanent*. You asked him to accept you as his courtesans, so you would not be alone. He did, despite what to him was a scandalous number of courtesans - more than even that old goat, King Nebthor, in your histories. You asked him to rebuild a new civilization atop the ruins of the old, with your daughters. He is doing it now. He has always done what you asked him to do, Pelia. And now, it's time for the women of your circle to make a decision. Either honor your commitment to him, or let him go."

Pelia wiped her eyes on her sleeve as she sat in the road, then gazed at me. "What about you, though? What happens to you if we... I mean..."

"I don't know," I replied, tearing my gaze from her and looking out over the trees of Eddas' lands, trying to keep my face smooth. "Maybe I'll step aside, and allow you your proper, legal relationship. Maybe I won't, and just hope his damnable sense of honor doesn't make him feel uncomfortable again. I just don't know," I replied, and looked to her again, my face calm. "But it doesn't matter what I do. What matters is what you and those of the White Mountain Healers choose to do. It's time for you and the women of your circle to make a decision, Pelia. Either honor your commitment to him, or let him go."

Pelia sighed as she sat in the dirt road. After a long moment, she finally pushed herself to her feet. Gazing at me, she sighed again. "Joy, I'm sorry. We always were friends-"

"Were' is right, Pelia," I snapped, interrupting. "Anyone who was about to humiliate the man I love by calling him a *eunuch* before his friends and family is *not* my friend."

Pelia nodded, summoning her staff to her hand. "I... I understand. Tell Eddas..." she said, then shook her head. "No, don't tell him anything. He wouldn't understand. You understand, but he never will. He's a man. I was wrong, Joy. We all were. And I'm sorry. I'm going to go back, now. And we'll talk about it. And we'll make a decision. And we'll let you know," she said, and gestured, then vanished.

I gazed in silence at the spot where Pelia had stood. Part of me was quite satisfied. *That* little rant had been something I'd kept bottled up inside me for decades, and to finally pull the cork and pour it over her head made me feel very much better.

Yet, another part of me felt terribly sad, because I knew there was only one choice they could make honorably - and that was to fulfill their part of the bargain.

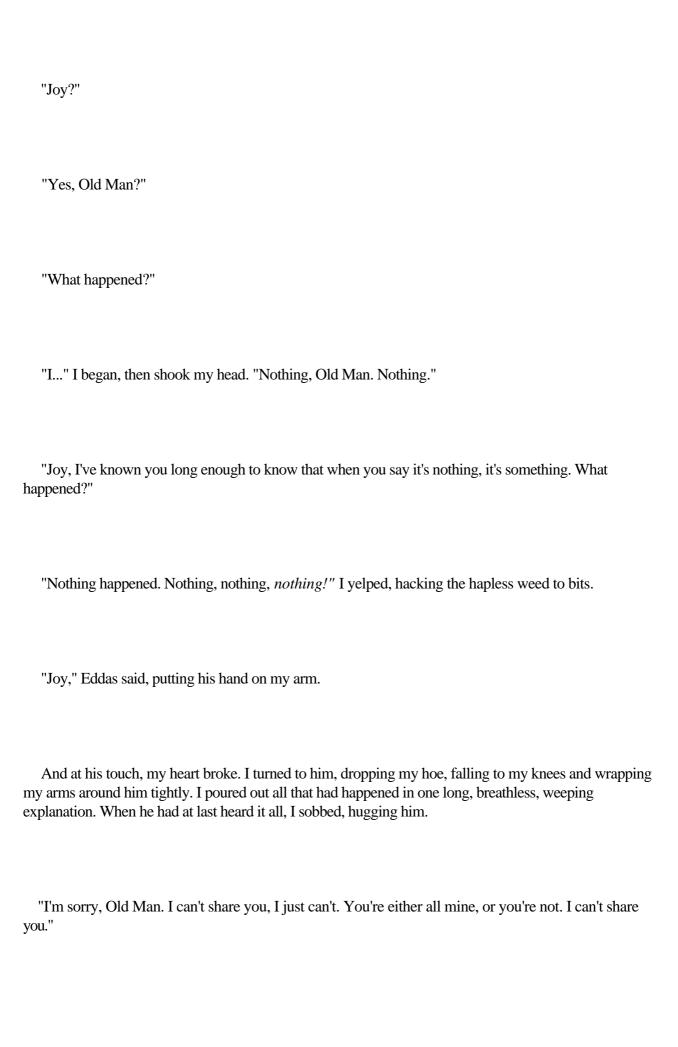
I could not possibly share Eddas. He was too important to my life, and I was, at heart, a giantess. Perhaps Haifa could share Frarim among her tribe, but I was not she. Perhaps Sasha and Marilith may even be able to share Corvid between themselves - but I was neither of them. If Pelia and the women of her circle chose to honor their commitments as Eddas' courtesans, I would have to step aside. I could not possibly share him. Either he was all mine, or he was not.

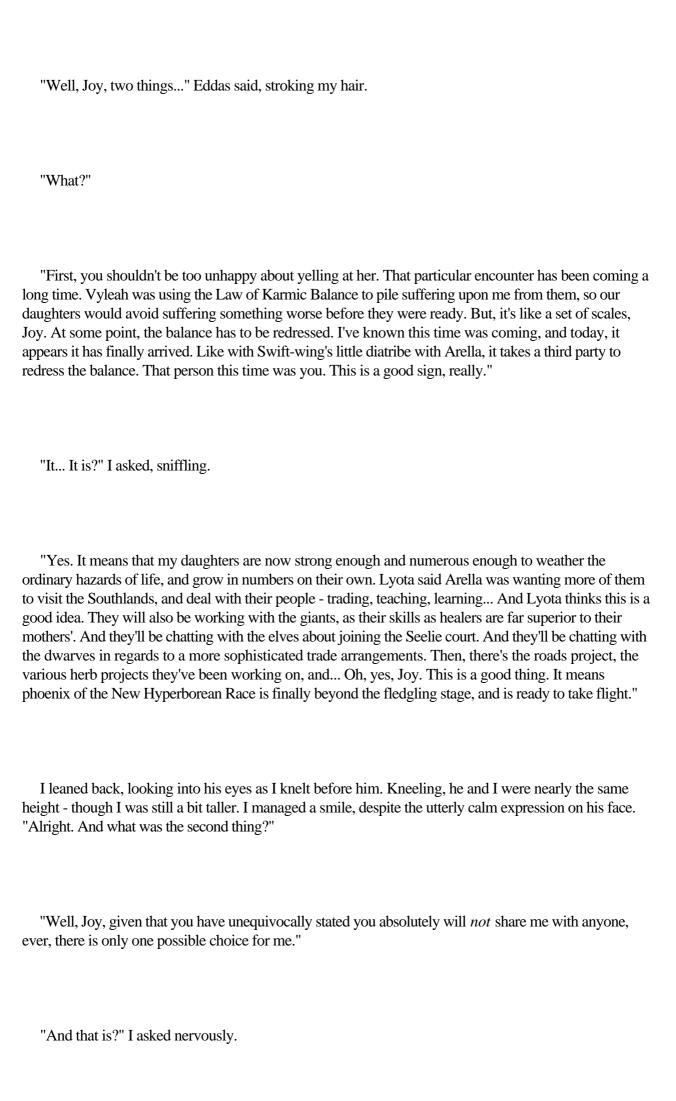
I did not know what I would do, or where I would go. I only knew I could not share the man I loved with anyone.

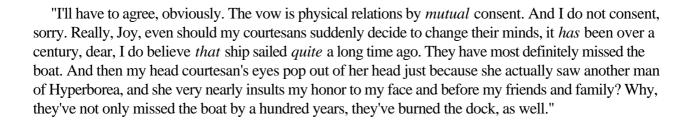
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An hour later, Eddas found me working in my garden. I pretended not to notice him walking up behind me in those stealthy little boots he'd gotten from Dyarzi. "Joy?" he called.









My heart was singing. "Really?!"

Eddas smiled at me. "Of course, Joy! Good gravy, did you *really* think I'd even for a moment be even *slightly* interested in them by now? I mean, certainly, there's the titillation factor of the possibility of having eighty-nine attractive women all after me at once, but let's be truthful here, Joy, I'm one thousand nine hundred and two years old - even if you only count the years I've seen pass with my own eyes, that still makes me almost two hundred and fifty! I have *quite* outgrown the desire for a horde of small-hearted women who take a century to decide that they *might* live up to their vows, oh, *quite* so. No, I'm quite happy with one very large-hearted woman - you."

"Oh, Eddas, I love you!" I yelped, and kissed him passionately.

Eddas grinned when I finally let him go. "And I love you, too, Joy. Now come, get up, let's go back inside - I've saved some of the dinner I conjured for you."

"Yes, dear," I replied, rising. I was surprised I didn't simply float on the air.

"And gather your hoe, I know you don't want to leave it out for the morning dew, it will just rust and you'll be quite cross with yourself."



three hands tall. You're five cubits tall. Your skin is light olive and only a few shades lighter than a Hyperborean woman's, your hair is golden blonde, you've a svelte, muscular build that defies adequate description, your waist is narrow, your hips are broad, your rump is shaped like an inverted heart, your breasts are the size of my head, and you've used a depilatory stone just like women of my day did so your sex is as bald as a baby's bottom. It doesn't take much thought to realize that you already are every possible male fantasy of my time come true, and there's no way any of my concubines or even all of them at once could even possibly compare. You are beautiful, tall, incredibly intelligent, a living goddess, I love you more than I could possibly express in words, you excite me more than I could ever explain, and if I hear even one more word from you that makes me think you've forgotten that even for an instant I'm going to be quite cross with you, so shut up."

go	oing to be quite cross with you, so shut up.
	I grinned at Eddas silently.
to	"Very good. Now come, dear, dinner is waiting," Eddas said, and resumed walking towards the ower.
	"Yes, Old Man. And thank you, again," I replied, following and grinning from ear to ear.
	Eddas glanced back at me, and smiled. "You're quite welcome, Joy."

"We found them on our southern borders, chief," the young stallion said, pointing to Marilith and I. His companions still kept us covered with drawn bows, and Marilith and I had wisely chosen to simply follow passively. For me, the choice was a simple one - a man with a sword facing a man with a drawn bow had almost no chance at all, and none against the deadly accuracy of a centaur - they survived by their skill at archery, and hoping that I might dodge an arrow from their bows was a foolish hope. As for Marilith, she could cast, but they watched her with such a wary eye, I was afraid that if she even tried a single gesture, she'd be shot dead. So, we had followed to their village - a large village of sixty broad, tall huts of woven grasses nearby a small stream and pond. Centaurs could eat grasses, but preferred meat, and could not survive without a source of water.

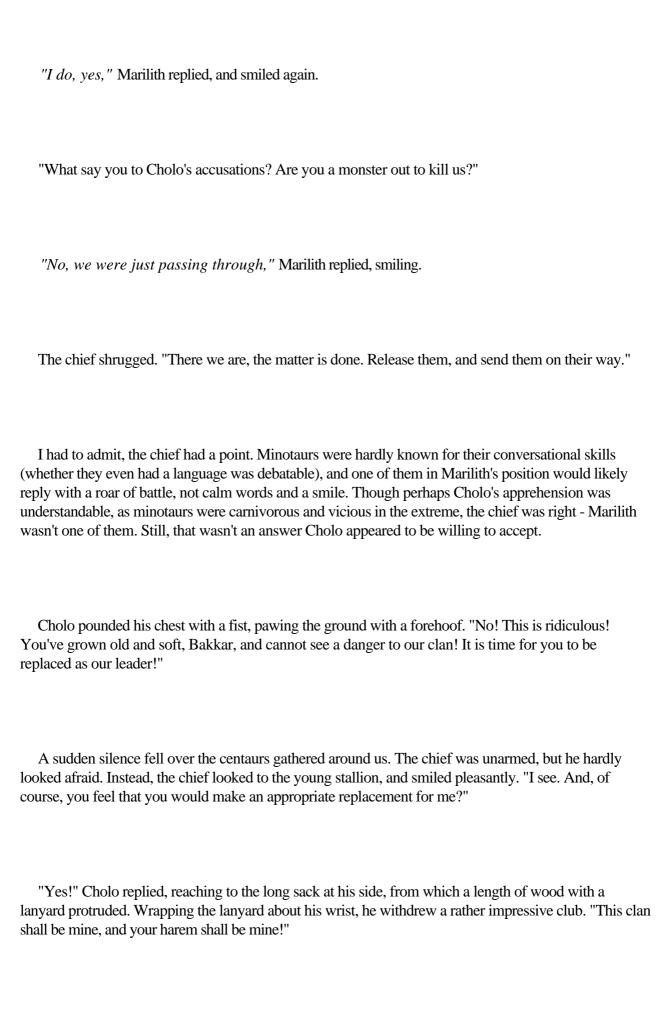
The chief, a gray-bearded centaur who wore a hair-shirt of several colors, gazed at us and shrugged. "So why have you brought them here? Driving them off would have been sufficient."

"This one," the stallion said, pointing at Marilith. "Look at her, chief. An evil thing, she is, and that is clear. This human brings her here to infest our lands, certainly."

The chief stepped closer to Marilith, looking her over for a long moment, and sniffing at her. Marilith smiled innocently, and the chief stepped back, shrugging again. "I see no evil, nor smell evil upon her. Indeed, she bears the scent of copulation, and the smell of grass on her breath. Her eyes are strange, but no stranger than those of the antelope, whose eyes slit from side to side and seem to gaze in all directions eerily. It is my estimation that she is simply a beast we've not seen before, perhaps some odd thing this human finds amusing to couple with. The sexual habits of humans and their beasts are no concern of ours - release them and drive them from our lands."

The stallion shook his head, pointing at Marilith with a hand as he stomped the ground with a forehoof. "No beast is she, chief, for she can speak! She is a creature, a monster, like the minotaur of the western forests! Observe, she has the head of a beast and two legs, both the lower legs of a beast - just as the minotaur does!"

"You speak?" the chief said, looking to Marilith.



The chief nodded. "So you say," he replied.

Then, in a sudden move that startled me, Chief Bakkar whipped his upper torso down and to the left, flinging his arms out as his rear legs flexed. In a twinkling, he literally spun his body about on his left forehoof as he snapped his upper torso back to the right as a counter-weight, then clapped his right forehoof to the ground next to his left, and lashed out viciously with his rear legs. There was a crunch of bone as the young stallion, Cholo, was kicked in the chest - and an eyeblink later, the chief kicked again and again, smashing an arm and pushing him back to fall on his hindquarters, the second blow snapping a forelimb and sending the young stallion sprawling, screaming in pain.

The whole attack, including all three kicks, had taken just a bit over two heartbeats. I gaped, astonished. I had heard of trained warhorses in Larinia which could move similarly in battle, but I had never seen it in my life - nor had I ever seen a centaur fight. Apparently, the power and agility of a horse combined with the wisdom of a man made for an extremely deadly opponent.

"So," the chief said, turning casually and gazing down at his opponent, "too old, am I? You'll have my harem, will you?" he said, and lashed out with a forehoof, smashing the stallion in the ribs of his lower torso with a crunch of bone. The young stallion again screamed in pain as the chief gazed at him. "At some point in time, you colts are going to have to learn that things don't quite work that way. Just what were you going to do with my harem, eh? You think they would meekly accept you and turn their rumps quietly to you so you could mount them with ease? Oh, hardly. Yes, they'd turn their rumps to you, Cholo - just before Meefa and all the rest of my mares kicked you to death as the upstart colt you are." He then lifted his head, smiling to the crowd gathered around us. "Oh, Meefa? This young colt thinks he would make a better stallion for you and the girls than I. What say you on the matter?"

An older mare nearby wearing a leather apodesmos shook her graying head, crossing her arms beneath her breasts. "I'd rather be slow-roasted and eaten by minotaurs."

"Oh, dear me, Cholo. It seems Meefa has not quite fallen for your charms. I do think I'll crush your skull, and save you any further humiliation."

With a broken leg, he could not rise, and with his weapon-arm broken he could not even begin to defend himself. "Mercy!" the young stallion screamed as the chief raised his forehoof.

"Ah, mercy is what you ask for now, eh? Well, we shall see," Bakkar replied, and looked to his tribe again. "Of the adults here, who agrees with a call for mercy?"
Two hands went up among the centaurs - one older mare, and a young colt of perhaps twelve.
"It seems, Cholo, that only your mother and brother believe I should grant you mercy - and your brother's voice does not count. The rest of the tribe, it appears, has had quite enough of your bullying ways." Then, to my surprise, the chief looked to Marilith and I. "And what say you, our fine guests? Should I grant mercy to this one, or kill him?"
I smiled. "The decision is yours, of course, we were merely passing through. If the decision was mine, I'd likely grant him mercy, if only so he might learn from this experience."
"And what of you, creature? How old are you?" the chief asked, looking to Marilith.
"About three thousand years old, chief," Marilith replied, inclining her head.
"Ah, an Ancient One. We're honored," the chief replied, bowing at the waist. "What say you of Cholo's fate?"
"Alive, he may learn. Dead, he is merely a corpse."
The chief nodded. "Wisdom from an Ancient One - and truth that is easily seen," he said, then looked



I smiled to her, and spoke in my own language. "Turning down the hospitality of a centaur is very unwise. Their temperament is like the wind - it can change instantly. I'd rather not have him do to us what he just did to that stallion - particularly considering he'd find our refusal insulting, and we might get the same from his whole tribe."

Marilith smiled to the chief. "We'd be honored to stay for lunch."
* * *
"So," the chief said, picking his teeth with a bone toothpick, "let me see if I understand this You're following a ship that carries her sister, a prisoner being taken far away. You can keep up because she can transform into a horse. When you rescue her, the two mares will be your harem."
I smiled. It was difficult putting our story into terms the Centaurs could comprehend, particularly since my knowledge of their language was only at the conversational level. I had no idea how to explain what Marilith truly was, nor did I really know what their reaction would be to the truth. It seemed safest to me to put our story in simple terms, so as to save a great deal of trouble. "Yes, that's right."
"Ah, but she tires from daily galloping, and cannot provide food for the two of you with her magic and keep up. So, you thought to rest, and then Cholo and his two friends found you."
"Yes."
"Interesting," the chief replied, burping and smoothing his gray beard. "Would you like to hear a tale of ourselves?"
"I'd be delighted," I replied, hoping that it would be a short story.
"We've lived here on the central plains for many generations. There are few minotaurs here, this far east - yet, game is scarcer, as well, and during the dry seasons, campsites with water are few and far between. Rains come and go in cycles, here - seven years of wet years, followed by seven years of dry. And during the dry years, we must often move closer to the forests in the west to find game and water,

and the minotaurs kill those of our clans if they catch us. And, of course, we need wood and other supplies only found to the west, which also occasionally causes us to lose members of our clan to hunting minotaurs, as well as brings us into conflict with other centaur clans whose territories are to the west. We have looked to the east for forests we could gather wood and the things we need, but the Barrier Peaks loom sharp and large, and chimeras haunt their hills - it's simply too dangerous."

I nodded - I'd heard stories of the Barrier Peaks, but never been there. The closest I'd ever come was chasing a slaver who was working out of Kush, and then, I only saw the Barrier Peaks from the sea. Those mountains did not look friendly, they looked like jagged, sharp rocks clawing at the sky.

The chief gestured, continuing his story. "Our legends say that our ancient ancestors migrated south from the lands of Hyperborea following a great war, and found these plains to their liking. Yet, so did our enemies, the minotaurs, and several other beasts, besides. The goblins of the Granite Mountains arm the minotaurs with bronze axes and spears, where we have little to match it save our bows. Word passed down from elven hunters on the plains has it that the Great Mage, Eddas Ayar, has awakened from two millennia of slumber, and together with his daughters, builds a new civilization to the north, in our ancient homelands. Our legends say that once, we were friendly with the Hyperboreans, and shared in the benefits of their civilization. We did not face the beasts of the land alone and with sticks and stones, but with bronze and iron and allies at our side. The elves say that some day, the Hyperborean civilization will rise again from the ruins, and likely even better than it was in ancient times. I would like to lead my people back to those ancient lands, and see if there may be room for us in their lands, and in their future. But, I hesitate to do so. Many questions remain. How to get there? None living know the way. How to speak to them in peace? None living know their tongue. And more, the elves say that Hyperborea swarms with giants, dragons, ogres, trolls and other creatures that may find us tasty. What to do? This, I do not know. And yet, somehow, I think that our meeting was no mere coincidence. Somehow, I think that you may have the answers to these questions - or, perhaps, may know how we may learn them ourselves. So, I put it to you: What answers do you have?"

I tried to keep my face smooth. There were no coincidences when the gods were involved, Frarim had said. And that seemed more and more true with each passing day. "Well, as for ogres and trolls and such, yes, they're vicious and evil. But, giants are not - they're actually quite nice, if you treat them respectfully. I've even met lamias and gorgons, they're also rather nice if you treat them well. And my friend Frarim once told me that even dragons can be dealt with easily - just leave them alone, and they'll leave you alone. As a dwarf once said to me, 'In Hyperborea, those that will talk before they kill are considered friendly races.' And, really, there are many friendly races, by that standard - but, just as many unfriendly ones. As far as whether there is room, that I don't know - you'd have to ask Eddas Ayar," I said, and grinned.



"I'd be glad to. I'll be back as soon as I can!" Marilith replied, and vanished.

I hadn't expected Marilith to simply *leave* me here, and I sat there in the silence that followed for quite awhile thereafter, not really knowing what to say.

Finally, the elder mare I'd seen before, Meefa, smiled at me from where she sat beside her mate. "What did you think of the food?"

Remembering centaur customs I'd learned trading at their outpost to the south, I concentrated a moment, working up a belch. I then grinned. "Delicious." And, really, it was. Nobody knows how to smoke antelope-meat better than a centaur.

The mare smiled back at me. "Thank you."

Chief Bakkar rose to his feet, looking around the centaurs gathered near. "Whether we go there or stay here, it matters not - game grows thin, here, we'll need to be moving on! Pack the village, then we'll wait and see where we'll be going!"

"What of my son?!" a mare shouted - after a moment, I recognized her as the mare the chief had said was Cholo's mother. "He's crippled, he can't come! You can't just leave him here!"

Chief Bakkar gazed at her. "Oh, yes, I can, Vila. Your idiot son is crippled because of his own stupidity, and he lives only because of the kindness of our guests. You want him to live? Fine - you stay with him, and tend him until his bones heal. And your younger son, too - he's old enough to bear a bow, he can hunt for you. If we end up going to Hyperborea, these lands are yours to do with as you will. If not, I want you and your sons off these lands as soon as Cholo can walk again."

"But he has no harem to build the tents, gather the wood, cook the game, nothing! We can't live here alone!"
"Oh, and now you want a harem for your worthless son? Paugh!" the chief snapped, glowering at her. "You want him to have a harem? Fine - once he can walk again, have him talk to the neighboring clans and see if he might woo one of their mares. If he can't, then YOU can be his harem," Bakkar replied, and over the mother's sputtering objections, he turned to the rest of his clan. "Leave Cholo, his mother and his brother here with a hut and their belongings. Make sure they have everything they might need, and particularly insure they have at least two months worth of dried meat, so that none can claim they were left to die."
The other centaurs voiced their agreement, and I had to admit it was a stern but fair judgement. The chief was, by his ways, well within his rights to simply kill his challenger - but he had given Cholo every possible chance to live, including asking Marilith and I what we thought. Bakkar was a good leader, a deadly fighter, and a wise person. I found I had to grin up at him in respect. I hadn't expected this little detour in our journey, but I was actually quite glad I'd met him.
Bakkar looked at me, and saw my expression. "You smile. What do you think of my ruling, friend?"
I thought about it for a moment, and then an old sailor's insult about farmers came to my mind. I thought it humorous, and re-worded it a bit, then looked up to him again. "If he ends up with his mother as his harem, this may not be such a disaster for him. After all, he's a bad seed to begin with, I can't see as he'll do any worse ploughing the field his father ploughed."
Barrak blinked at me, then burst out laughing. "You've a cruel, cruel wit, friend. I like you."
I grinned back. "Thank you, Chief Bakkar - I like you, as well."

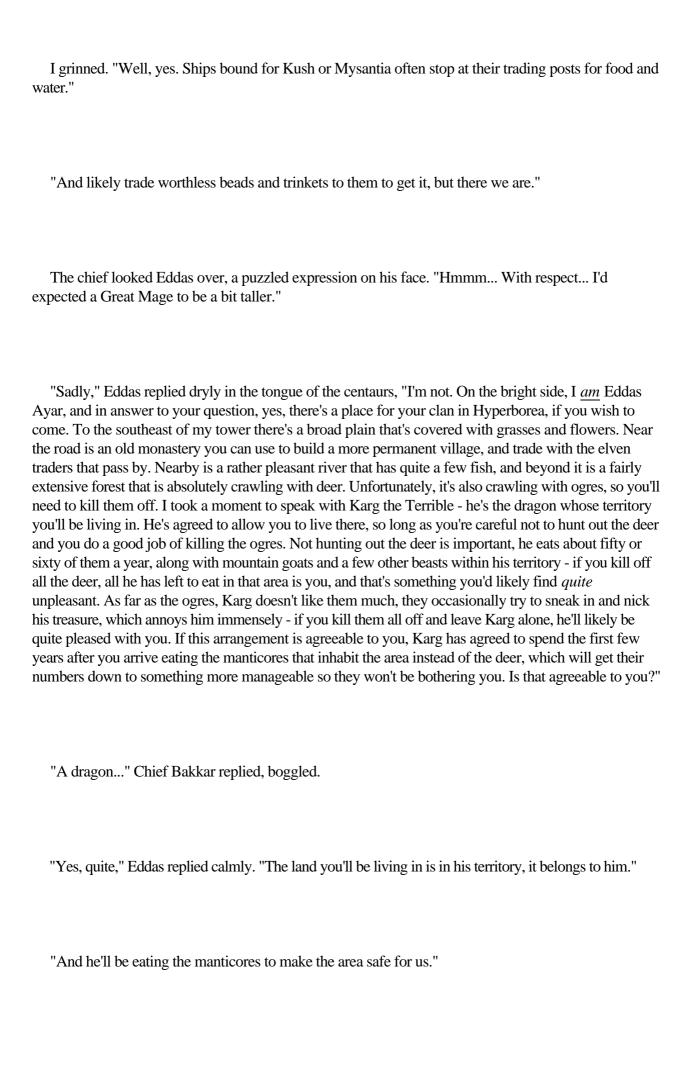
I watched silently as the centaurs packed up their village. The mares and fillies did most of the work. The colts and stallions simply waited, helping only to lift heavy or bulky things. I realized very quickly it wasn't out of laziness - it was simply how they did things. The mares were responsible for their homes and their belongings, the stallions guarded them and did the hunting. The larger the harem, the more hands there were to get the work done for the mares - but, by the same token, the more mouths there were to feed for the stallions. This made the whole system self-limiting, in that there was only so much game a stallion could bring back to camp. With small family hunting units of a father and his sons working with allied friends, a stallion could manage a slightly larger harem through cooperative hunting. These hunting relationships linked family to family, throughout the clan, and helped hold the clan together. Meanwhile, the mares and fillies cooperated with each other, as larger jobs that were their responsibility went faster when working as a group - again, friends linking families together into larger units across the clan. It was a rather simple yet elegant arrangement, and one that Cholo had threatened with his notion of simply bullying the others into submission. Likely that earlier confrontation had been coming for awhile, and Cholo simply saw us as a good excuse to use to attack Bakkar and try to take over. But a centaur clan didn't work on brute force and intimidation, it worked on mutual respect and cooperation. Whether he would survive or not, I didn't know. If he did, however, it would only be because waiting for his bones to heal gave him time to finally learn that lesson.

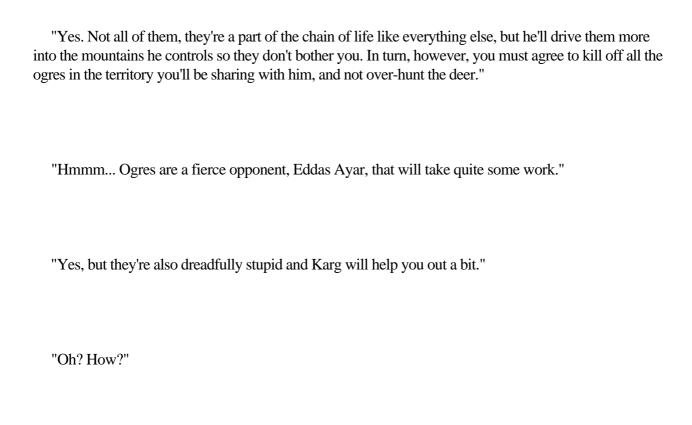
At last, the village was packed, all the belongings of the centaurs on the backs of the mares, fillies and colts as the stallions stood nearby with their bows, waiting. I wondered what was taking so long, when suddenly, the air shimmered beside me. I rose to my feet - then grinned broadly as I saw that not only had Marilith arrived, but she'd brought Eddas Ayar with her. "Eddas! It's good to see you!"

Eddas smiled. "Thank you, Corvid, it's good to see you, as well. I assume this is Chief Bakkar?"

"Yes," I said, and looked to the chief, speaking in his language. "Chief, this is Eddas Ayar. As I said before, due to a complicated reason I don't really know how to explain in your language, this is what he looks like."

"Dear, dear, Corvid, your accent is atrocious," Eddas said, looking at me. "I assume you learned the language from trading with the coastal centaurs?"





"Well, you'll need a bit better weapons, and Karg has quite a collection of swords, daggers, bows, arrows, shields, lances and other items he's gathered from delvers over the last few millennia who thought to steal his treasure. Some of it is enchanted and he's not willing to part with it, but the majority of it is non-magical, and to him, worthless. To you, however, it's not worthless, particularly the bows, arrows and other weapons. He also has some suits of armor that are more-or-less intact, you can wear them over your upper torso, arms and head. He also has some horse-barding that's also more-or-less intact, you can wear that over the rest of you. Armed and armored, your people should be more than a match for the ogres, and Karg has graciously agreed to use a bit of sorcery to repair the scorch marks and puncture-holes from his teeth and claws, remove the ancient bloodstains and generally clean up the armor to be serviceable for you - after all, if you succeed, both sides benefit."

"Ah, I see..."

"Now, the dwarven trading routes don't go by that old monastery, it's off on an old side-road. But Taliad and the few elven traders that go through Hyperborea do have routes that pass it. Naturally, as the elven traders come by, you can trade with them to obtain more arrows and other smaller items you need. In the long term, say over the next five to ten years, you can begin panning the river - that river starts from an underground source in the mountains, and there's a bit of gold in it that washes downstream. As it's in Karg's territory no one has touched it, and he's far beyond the age where he'd worry about sieving tiny grains of gold from a river. Thus, it will be available to you, and I can teach you how to pan for gold later. Once you begin obtaining gold from the river, you can save it up as part of a clan treasury, and your clan can trade gold for more expensive items you would like from the traders - such as more armor and

weapons, of course, but in the long run you can go over to visit with my daughters nearby on Iolo Mountain, and learn literacy and the Hyperborean language from them. The races of Hyperborea use our old tongue as a sort of common language for our lands. Once you've mastered literacy, you can trade with the elven traders for books and other things you may wish to use to educate your children. You can also trade with the giants nearby to obtain sheep, and you'll find that raising sheep on the plains is far easier than hunting - more food for your families, no lean years when game is scarce, and the wool and leather from sheep are just as useful as what you can get from deer - more so, in many ways, once you learn how to weave wool into cloth. Over time, you'll be ready to begin your own education to join the rest of the races around you in a larger civilization over the course of the next century. Oh - and there's another clan of centaurs in Hyperborea already, they've been there for ages. They're far to the north of my tower, near the edge of the northern forests. As your populations grow you may enjoy meeting them and allowing your younger stallions and mares to court each other."

Bakkar gaped. "You... You're talking about plans of a vast scope! My largest hope was that we could find a place where we wouldn't be hungry and thirsty in the dry seasons, and might perhaps benefit from being neighbors with a more advanced people who had tools better than simple sticks and stones. You're talking about *becoming* a more advanced people, ourselves!"

"Yes, quite. Is that a problem?" Eddas asked, an eyebrow raised, and I had to struggle to keep from laughing.

"No, far from it! It's more a dream come true!"

"Ah, I see. Well, that's what will happen, if you find this arrangement agreeable. I have to tell you, however, that the three most important things are to not over-hunt the deer, to work on killing off all the ogres, and to make sure you do not annoy Karg. That's his territory, not yours. He's willing to share it with you, but if you're going to be good neighbors with him, you want to abide by your part of the agreement. If you fail to abide by your part of the agreement or if you pester him or try to steal his treasure, he'll simply eat you all. Is all this agreeable?"

"Oh, yes, Eddas Ayar!"

"Wonderful, I - Oh! I nearly forgot!" Eddas said, then paused. "I should mention you'll be sharing

your lands with another group of people... Ah... How do you feel about pixies?" Bakkar grinned. "Darling little things, the children love them. In the spring, the plains to the north of us near the elf-lands flower and the land swarms with them. They're often quite useful for warning when enemies are approaching, as well." Eddas breathed an obvious sigh of relief. "Ah, good, you'll love it there, then, the lands around that ruined monastery are absolutely infes - err, they have quite a few of them." I grinned, and Marilith giggled as Eddas looked around. "Ah, good, I see your people are ready. Well, if you'll all join hands, I'll be transporting you to my daughter's village on Iolo mountain - you'll need to know where they are, anyway, and my daughter Lyota has agreed to lead you to your new home and deal with Karg for you. It's about a two-day trot from their village down the mountain, but never fear, she's a skilled battle-mage, she'll easily guard you all until you've safely arrived. Alright? Yes, everyone join hands, that's right, there we go... Good," Eddas said, taking Bakkar's hand, then beginning to gesture with his staff. A moment later, they all shimmered, and were gone. I had never seen a hundred and fifty centaurs vanish at once, and was surprised by the sudden gust of wind. I grinned at Marilith. "Well, I suppose that's that. Are you ready to go?" "Not quite, we have to wait here a bit." "Oh? What for?" "Well, I - ah, there he is," Marilith said as the air shimmered again, and Eddas re-appeared alone, a thick book tucked under his arm.

Eddas looked around, spotting Cholo, his mother and brother. "Ah, the ones you mentioned, Marilith? I assume they won't be going?"

"No, Master Eddas - that's Cholo, the one I spoke of, his mother and his brother," Eddas said. The three of them studiously ignored us.

"Well, it appears that stallion picked a particularly bad day for a revolution, but, such is life," Eddas said, and held out the book to Marilith. "Here's a copy of my treatise on magic theory - it's titled *'The Mathematics of Magic*.' I didn't write it as a schoolbook, I wrote it more as a reference work and a dissertation on my research and discoveries, but... Well, my daughters use it as a schoolbook, so I suppose you can do the same. This is one of the copies my daughters have of it, I didn't have time to make one for you, and..." Eddas said, and sighed. "Gah. The timing of all this is bad, horribly bad. You're going into a trap - this much is clear. And it's perfectly timed so that I cannot help you, nor can I finish teaching you how to adapt your own methods of sorcery to the laws of magic that govern the Prime Material. I still have to watch Jhumni. There are several complications of pregnancy that dwarven females sometimes get in the first month or two of pregnancy, and I have to watch for them. It's the same with human women, in a way - miscarriage, spontaneous abortion... It happens, sometimes. It's very unlikely, she's carried several children before without any problems, but if she *does* have problems and I'm not there to spot them and deal with them immediately..."

"We understand, Master Eddas," Marilith said, smiling.

Eddas shook his head. "And now, these new centaurs... They'll need help, they'll need someone to talk to so they can make the transition. Lyota will show them how to find my tower, it's only a few hours' run, for them. And they're *going* to have questions, they're *going* to have problems... Gah!"

I smiled. "It's alright, Eddas. Really."

"No, it's not, but that can't be helped," he replied, and reached a hand to Marilith, looking into her eyes. "Marilith, listen, and listen well. The mage you're facing is powerful, easily a master mage. You're never going to defeat him meeting force with force. Layer your defenses, and try to exploit his weaknesses. I don't recommend you try a Word of Power, you'll tire yourself and likely not affect him. Still, if you do choose to do so, only use a Word when he is distracted, and can't instantly focus his

Talent to fight the effect. Read the book, particularly the chapter on Mysantian magic theories - he's likely gone far beyond that, but it will at least give you an understanding of where he began, and some insight as to how he thinks about sorcery. And remember, *stay calm*. Your magic is the Will and the Word, and unlike me or any other mage of this world, your spells are weaker when you are afraid, panicked or in pain. Remain calm and focus your will, remembering the laws of magic that limit sorcery on this plane, and apply your will precisely in accordance with those laws. If you can do that, you have the power to defeat him. If you let your emotions run away with you, however, you will *lose*."

Marilith nodded, rolling down her glove, then touching the book to the little cork on Sasha's magic bottle to store it. "I'll remember, Master Eddas."

"Good. As for you, Corvid - keep your sword close at hand, stay alert, and follow your Talent."

I blinked. "Err... My *Talent?* Eddas, I don't have any *Talent*, I'm as mundane as a fish."

Eddas rolled his eyes. "Hardly, Corvid. Your *Talent* is one that's often seen in mundanes - a minor manifestation that allows you to sense danger. I'll bet you likely have smelled danger in the wind, at sea - or felt the hackles of your neck rise when an enemy was creeping up behind you."

I grinned, crossing my arms. "Well... Yes. But if that's my *Talent*, it hardly worked well today when Cholo and his friends captured us."

"Really?" Eddas said, an eyebrow raised. "Hmmm... Is it possible you were distracted, somehow?"

"Ummm..." Marilith said, her ears lowering in a blush.

I grinned wryly. "Well... Yes, I was a bit distracted."

Eddas looked to me in curiosity, then to Marilith. After a moment, his eyes widened in realization. "Ah, sorry, say no more," he said, then smiled politely. "No matter, however, as you weren't in any danger, anyway. Those centaurs were meant to come to Hyperborea, Yorindar intended you to find them. I've known they would be coming for two days, it's how I had time to make all these arrangements. Cholo was a pawn that Yorindar used to get them there - as was his mother and brother. The centaurs are halfling races, what gods they believe in do not exist. Still, Yorindar sees a use for them, and he will eventually reveal himself to them. For now, he uses them to strengthen his alliance with the gods of the dragons, the elves, the..." Eddas shook his head. "More alliances, more complicated moves in the games of the gods. No matter - Cholo was also an incredible ass, from what Marilith said, but he has his own role in Yorindar's game. In time, he, his mother and his brother will spread the word to the other tribes that Bakkar's clan has gone to Hyperborea - he'll spread it as disdain and will probably eventually be killed when the other clans absorb these lands, but that's as may be. This gives Yorindar an escape plan for the centaurs should the gods of the goblins gain the upper hand through their minotaur pawns, and..." Eddas shook his head again. "Well, regardless, you were distracted a bit and sensed no danger, but fortunately, you were in no danger. You only would have been in danger had you tried to flee - and you didn't."

"Err... Well, no, I had a gut feeling that if we tried, we'd be shot."

"There you are," Eddas said, nodding, and placed a hand atop my forearm. "Gut feelings... A strange sensation that raises the hairs on the nape of your neck. A strange scent in the wind. A feeling that you can't explain or identify, but sets your nerves on edge. I can tell you've survived many a fight because when your gut feelings told you to duck, you ducked. That's how Danger Sense manifests itself, and among those warriors in my day who were celebrated as being the best, it was a common ability. In my day, many mages considered it a weak manifestation of the talent and completely useless, as it could not be turned to sorcery. But it is *not* useless, Corvid, and in your case, it is hardly weak - for you, it is strong enough to form a sixth sense, if you'll use it. I would explain the mathematics of it to you, but you'd likely fall asleep listening and I don't have that much time available to begin with. It's covered in the third chapter of that book Marilith is carrying, the chapter on the various ways *Talent* manifests in the creatures of this world - animals, fell beasts, humans, humanoids, and all. She can read it and explain it to you, so you understand. The short of it is, however, that my *Talent* is like a mountain, and yours is like a sword. It is smaller, yes. Much smaller, in fact. But, it is no less valuable - and your *Talent* is strong enough that if you use it correctly and combine it with quick thinking, good timing, surprise or a bit of careful planning, it can be deadly, even against one of my power. Trust your instincts, Corvid. Use your mind, assess the situation logically - for a sharp mind makes your power all the more deadly, like a sword in the hands of a skilled and quick-witted swordsman who observes his enemy while fencing with him, and looks for weaknesses. But regardless, trust your instincts," he said, gripping my forearm firmly for emphasis.



The Raven - Eleven.	
We rode across the endless plains, Marilith galloping so swiftly, it seemed we were flying. as she ran, the wind whipping her mane. Again, she was explaining what she'd tried to explain the strange secrets of the mysterious book Eddas had given her. And yet, her words meant no was just a confusing babble. "Marilith, I don't understand," I said, but she simply glanced over shoulder and laughed, and began her babbling explanation again. She was built much like a ce with the lower body of a horse, a human torso and arms - but, she still had the head and mane and her eyes flashed fire. I grinned, slipping my hands up her waist as I rode, then squeezing h breasts from behind. "Marilith, <i>this</i> I understand." But she only laughed again, and kept running babbling, confusing explanation continuing non-stop.	thing, it ther ntaur, now, e of a horse er large
An ebon horse smoothly galloped up beside us, it's eyes glowing like coals. The horse gaz two of us, and chuckled. "Oh, my, Corvid! Is that how you see me?"	ed at the
"Err What?" I asked, blinking.	

"Oh, dear, Corvid, I do hope not. I'm not sure I could even twist my body like that! I mean... Goodness, Corvid! Do you sometimes dream of women who can lock their ankles behind their

head, too?"

"Err Marilith?"
"Yes, Corvid. That's not me you're riding, it's a dream simulacrum of me - a product of your mind. One moment" she said, then suddenly I was riding her instead, the centaur-Marilith having vanished. "There we are. And do I really sound that confusing to you?"
"Ummm" I replied, my mind muddled. "Sometimes, when you talk about magic"
"Ah, I see. I confused you earlier, before we went to sleep. I'll explain it better in the morning. For now, where are we going?"
My jaw firmed. That question, I knew the answer to - and the answer was crystal clear. "Sasha. We have to find Sasha. We have to rescue her."
"Ah, good. Well, let's stop, we're not rescuing her this way, we're just running around in your dream."

"Err... A dream? This is a dream?" I asked as Marilith slowed to a stop.

"Yes," she replied, and suddenly she was standing before me in her humanoid-equine form. I stood before her, though I did not remember dismounting - more confusion. "This is a dream, Corvid. And in dreams, I am at my greatest power. And through dreams, we will try to rescue Sasha. Now come, Corvid," she said, and took my hand firmly. With her other hand, she drew a flaming arc of fire in the shape of a door, which became a door a moment later. She opened it and stepped through, pulling me behind her...

...and a moment later, we stood nearby the camp we'd made, a dark sky above. "Where are we,

"We're on the astral plane - it borders the plane of dreams. You're actually astrally with me pulling you along. Don't worry, though, it's perfectly normal for sleeping hum project, sometimes."	
"What What's wrong with the sky?"	
"Nothing, that's how the sky looks at night. Stars cannot be seen on the astral En by you, at least, they're too far away."	rr Well, no
"And what's that glowing thing, there, in the sky?" I asked, pointing at a dull blob in the rippled and flowed as I watched.	neavens that
"That's the moon, that's how it appears on the astral."	
"And I see you and I lying there Asleep?"	
"Yes. We're waiting now for Master Eddas. His own dream state will begin soon. I this well, and hold you carefully - a dream seems like hours and hours to you, but it's a few minutes. And I'll have to let you nap, today, at some point."	
"Nap?" I said, confused.	

now?"

"Yes. I am a Dream Warrior of my people, Corvid, and this is how we tried to strike back at the mages of ancient times who were summoning us. We were dying, Corvid. We needed to be able to strike back. This is my power, and in dreams, I am supreme - only dragons and gods are stronger. I can enter your dreams, following along and even speaking to you without harm. Still, following along in your dream and speaking to you is one thing, but dragging you around or changing things in your dream is another. It's an imposition of my will upon your sleeping mind, and it denies you rest. You can wake up more tired than you were when you went to sleep. Done over years, it can weaken and kill. And those with weak hearts can be slain in dreams, with a hard enough fright applied at just the right moment. Wizards learn the skill of Lucid Dreaming to protect themselves against us, but mundanes can master it, too. I... Ah - now! Come!" she said, and tugged my hand - an instant later, we were zooming over the land at an incredible speed. The plains blinked away behind us before I even realized they were gone, and the vastness of the Inland Sea now whipped by below, it's coastline a flickering wiggle. A moment later, we had turned, and flew across forests, towards the mountains. Dodging between the peaks at lightning speed, we flew down the mountains, then across forests, and broad plains. Large, glowing spots could be seen on the horizon, and I pointed. "What are those?"

"Dead Zones. We won't be going there, the astral plane is too disrupted there to do anything useful, and passing through one might cause me to lose my grip on you."

"Err... I'd get lost?"

"No, you'd snap back to your body and wake up, which is nearly as bad for what we're trying to do. Here we are!" she said, as we zoomed towards a spire of white. It glowed blue, starkly standing out from the lands around it, and there were several brighter spots at various levels.

"What in the world is that?!"

"That is the tower of Eddas Ayar - it's how it looks on the astral. It's actually very well protected, astrally, but not from friends," she replied as we zoomed towards the parapet from above, then flew through an open door.

I gaped - Eddas Ayar's room looked nothing like it usually did. It seemed to glow with power, and

various spots here and there glowed even more brightly than the rest. Eddas and Joy lay together in the bed, Joy curled up against Eddas and her arms draped over him. Eddas seemed so tiny compared to Joy, it amazed me. Marilith reached out to Eddas, touching his forehead...

...and an instant later, I gaped in amazement. We stood on a blasted plain in the heat of a blazing sun, an ominous wind howling in the distance. We stood behind a black-robed, black-bearded man, tall and dark of skin, a steel skullcap atop his shaven head. A Hyperborean, he reminded me of Frarim. Yet, his beard and clothes were matted with dust, and rings gleamed on each finger of his hand. Before him lay several horrid things, like puddles of oozing flesh that slithered and twitched. "You killed me, you bastard!" one of them shrieked in a bubbling voice.

"Yes, but you were an idiot and a rapist, Jasto, so I'm not sure that was much of a loss," the man said, shaking his head. His voice was am immensely deep *basso profundo*, and he seemed to radiate power. "Gah. I loathe this dream," he muttered, sighing.

"Master Eddas?" Marilith called, and he turned around. I gaped at him openly - Eddas was an olive-skinned, black-bearded man with a strong jaw, a piercing gaze, and a truly commanding presence.

"Ah, Marilith," he said, his deep voice warm in recognition. "And you've brought Corvid, good - we may need him."

"Are you ready to go?"

Eddas nodded. "Just remember that even with skill at lucid dreaming, it is still dreaming for me. If I start to wander off, pull my attention back again. I'd have used a spell of astral projection, but that would have been a draw on my will that is both detectable and disruptable, astrally. Let's go," he said, and held out his hand, the dust of the blasted zone falling from him.

Marilith nodded, drawing a door again, then opened it. Taking Eddas's hand, she pulled us through...

and a moment later, we were again in Eddas' tower. An instant after that, we were again zooming across the lands at breathtaking speed, many times faster than before. The land flew by in a blur, giving way to the ocean, then a ship. I opened my mouth to shout that at this speed we'd smash into the ship and be little more than a smear
but then suddenly we stopped, hovering over the ship.
"Good, good," Eddas said, gazing at the ship. "Tell me what you see, Corvid?"
I shook my head, gaping at the vessel. "It's It's a ship. A Mysantian tartan. Covered with spines sharp as razors. A million little spines, each sharp and deadly. And more. Edges I don't know how to describe it. Like lines from here to there, thin as a spiderweb, yet sharp as a knife."
"Likely exploding runes, from what I'm seeing. And that there is a ward, and over there a glyph" Eddas said, and shook his head. "Marilith, can you see what he's seeing?"
Marilith shook her head. "No, Master Eddas. I can see the aura of many enchantments, but tha is all - I'd have to study them longer to be able to understand them."
"Well, when he's awake, explain to him that this is a manifestation of his own <i>Talent</i> , it'll help him understand himself better - you and I see the auras of each enchantment, but he's actually seeing the danger the ship presents. For now, cast your perception into the ship, and look around."
"Alright" Marilith said, pausing a moment. "I can perceive a hallway behind that door, Master Eddas. There are four cabins behind it, one of which is being used to store food and drink for the journey. I sense Sasha in one of the cabins, and the swordsman in another. Both are asleep, and Sasha is dreaming. I cannot penetrate the third cabin with my vision, it is protected."

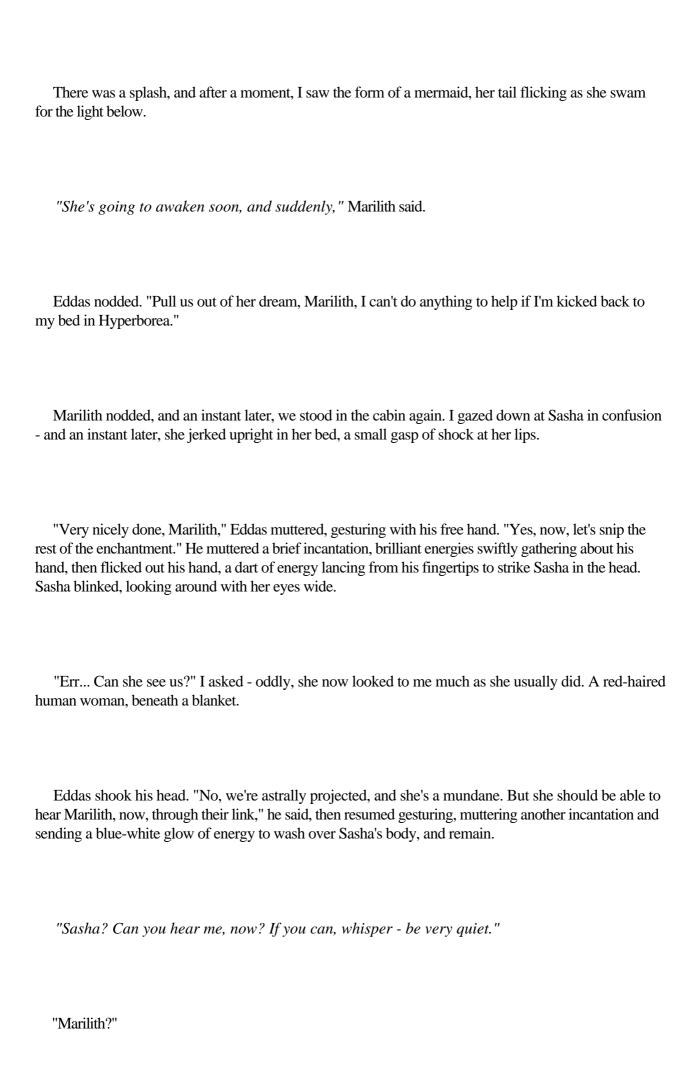


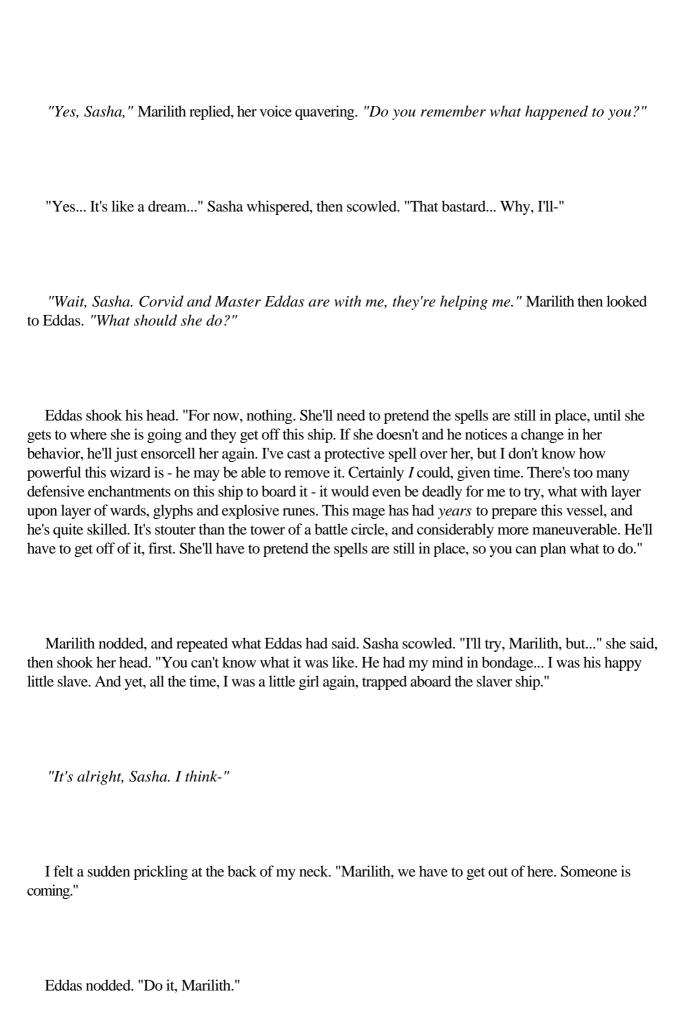
"There, now what do you see, Corvid?" "The needles on the door... They... I don't know how to describe it. They're still silvery, but... They're like pine needles now. They look soft... Flexible. Not dangerous at all." "Good. I've loosened the eighth palliation of the enchantment, and looped it back to the triggering condition with a flux-link from a Spell of Enchantment Suppression. It should be utterly harmless to astral beings, but it won't last." I shook my head, my mind even more muddled than before. "I don't even understand what you said." Marilith nodded. "So long as I can pull you two through it, Corvid, that's all that matters. I can enter her dreams directly from the plane of dreams by myself, but I can't do anything when I'm there. This is why I needed Master Eddas - to try to understand what I'm seeing. Come," Marilith replied, and pulled us straight through the door without opening it, then an instant later pulled us straight through a wall. I blinked, now very confused, but then realized there was someone in the cabin before us, asleep in a bed. It looked like Sasha... And yet, it did not. Her legs were a mermaid's tail, and her hair shone like fire. "Is that..." I asked, but Marilith did not pause. Instead, she dived straight for Sasha, pulling us behind her, and touching Sasha's forehead with her equine nose. Instantly, we were plunged into darkness. A strange whispering sound came from all around, but I could see nothing.

"This is all there is, Master Eddas. I cannot work with this. She has to dream <u>something</u> for me to have something to work with, but the spell that's upon her leaves her with this dream - endless nothingness, and whispering. She doesn't even have a sense of self I can focus on, and try to build

around."
Eddas gazed into the darkness, stroking his beard with his free hand. "I can understand it. It's Mysantian But not what they speak today, what they spoke in my day."
"What's it saying?" I asked, struggling to think.
"Nothing - nonsense. Literally nonsense. It repeats, a moment and I'll translate it" he said, then paused a bit before speaking again. "Wood ship upside down up and down round and round storm flip upside down round and round upside down" Eddas said, his deep voice droning. He then shrugged. "It starts again from the beginning. Nonsense."
"That's it!" Marilith yelped. "That's the answer! It's the inside of the slaver ship!"
"Eh?" Eddas asked, then stroked his beard again. "I'm afraid I don't understand."
"He's plucked this from her memories, and locked it into a language she can't understand - and I can't understand it, because I'm sensing what's in her dream, not hearing it myself!" Marilith said, then closed her eyes. "Sasha, you must get out of the water! There are many large pieces of lumber used to repair the ship, here! They're floating to your left, Sasha! Planks and boards, even a spare mast! Swim to your left, and climb on top of them!"
Then, from what sounded like a great distance, I heard the whimper of a young girl's voice. "Marilith?"
"Swim to your left, Sasha, and climb atop the planks!"

"Alright I did Now what? Goddess I'm so cold"
"Reach about over your head. The shelves this lumber was stored upon are nearby. Pull yourself atop the shelf, so you can rest."
I could hear a grunting sound - the sound of a young girl, struggling, and the splashing of water.
Silence followed, and slowly, the whispering resolved itself into the sounds of a storm.
"Marilith? Is it really you?" a young girl's voice called, sounding as though she was at the verge of tears.
"Yes, Sasha. See now, the storm fades, and the morning comes. Look down, Sasha. See the blue from the open deck hatch, beneath the water. See it?"
And slowly, there <i>was</i> light - a blue glow, coming from below, that slowly resolved itself into a square.
"I see it" the young girl's voice replied.
"Dive into the water, and swim down to it - then up and out! Up and out, Sasha!"





"Sasha, we have to go, someone is coming. Remember, don't reveal the spell is broken," Marilith said. She then looked to Eddas, releasing his hand, then touching his forehead. "Wake," she said.
To my surprise, Eddas instantly shot away like an arrow from a bow, and was gone. Marilith then looked to me, releasing my hand, and touched my forehead. "Wake," she said.
Suddenly, in a jarring eyeblink, I was awake, lying on the grassy plains at night. I gasped, my heart stuttering from the sudden awakening, and looked around. It was still night, now near midnight. Marilith lay cuddled against me, and as I looked to her, she opened her eyes and turned to me, rolling onto her back. After a moment, she smiled. "Thank you, Corvid. I'm not sure we could have done it without you."
I blinked, shaking my head. "I'm not sure I understand what I did. Or where the dream ended, and reality began."
Marilith grinned. "Welcome to my world, dear," she said, and kissed me, giggling.

The Ocean - One.

The water was cold, though tolerable. The salt stung my eyes painfully, however, as I struggled to keep myself pointed at the open hatch. Closer, and closer still, the water around me pressing painfully on my ears. Nearly there, I reached out, grabbing the edge of the hatch with a hand. My lungs burned - but I could not stop. Underneath the upturned ship, pushed upwards by my own buoyancy, I pulled myself across the deck, grabbed the ship's rail, and pulled myself over it. I could see a glimmer above - the sun in the sky. I swam for it, kicking my legs. I could feel the pressure on my ears easing... Easing...

No, something was wrong... I was not a young girl swimming from a wrecked ship... I was a mermaid. My eyes did not sting in salt water - I blinked my nictating membranes shut, and could now clearly sea the gleaming water's surface above me. The pressure of a few cubits of water did not bother me, the magic of the mer-magi belt that was now a part of me allowed me to adapt to even the crushing pressures and chill of the greater deeps.

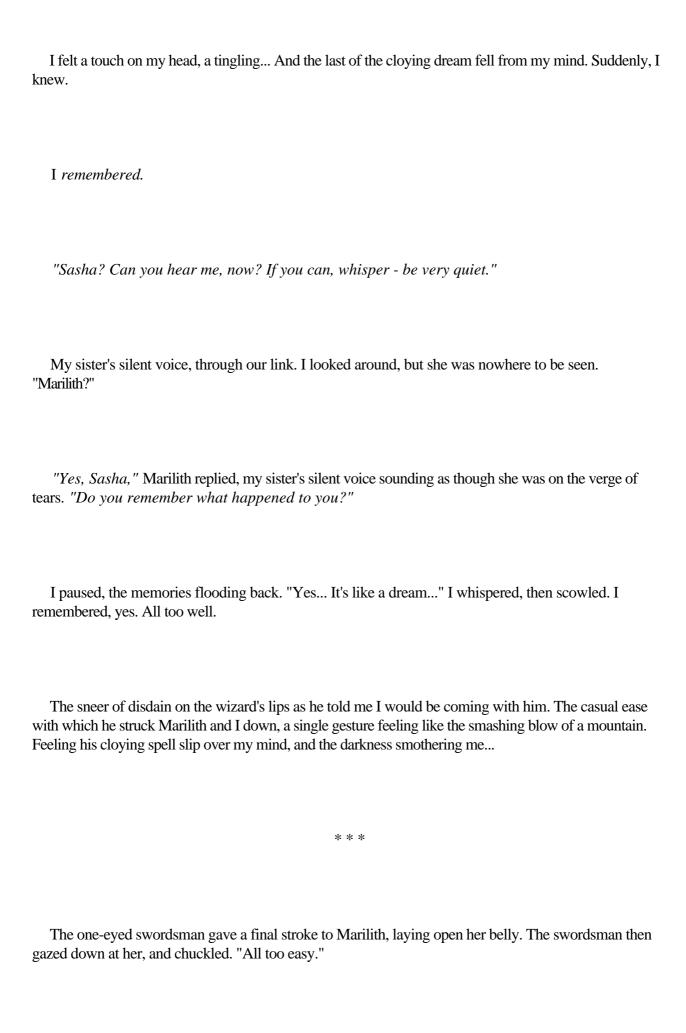
It was a dream... Some kind of cloying, sticky dream that would not let me go.

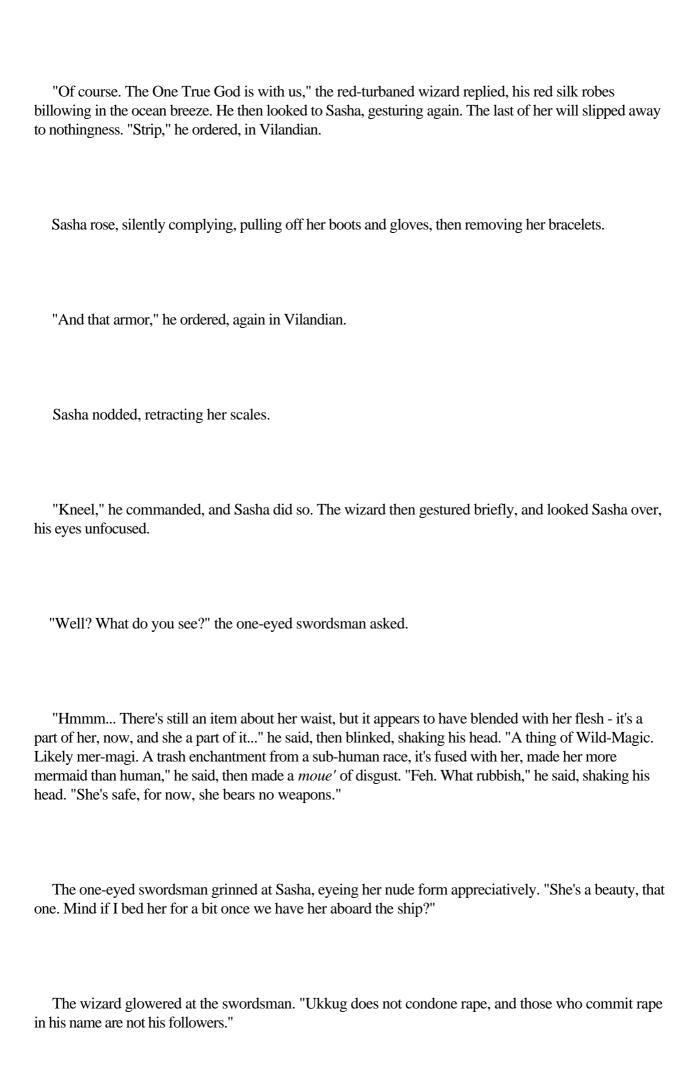
I kicked my tail hard, launching myself to the surface...

And like a sudden, stunning slap, I was awake.

My head spun as I sat up. I looked around, and saw I was in a strange dark place I'd never seen before, the only illumination a small shaft of moonlight coming through a tiny round window in a nearby wall. The bed shifted, and I could hear the sounds of the sea... A ship? I was aboard a ship?

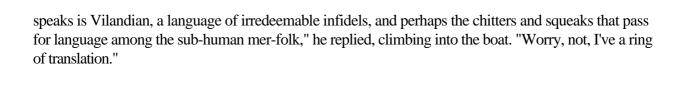
What had happened to me?





The one-eyed swordsman shook his white-turbaned head, the loose Mysantian muslin of his yellow swordsman's tunic and gray, billowing trousers rippling in the ocean breeze. "But I am not a follower of your god, old man. Any god who says it is wrong for a woman to dance in a tavern for a few coins I may throw at her is not a god I wish to follow."
"All Mysantians follow Ukkug in their hearts, whether they know it or not. But, whether you believe in the Old Ways or not matters little - until this is over, you will obey if you wish to be paid."
"Money I can understand. I'll worry about the afterlife when I'm dead," the swordsman replied, and withdrew a cloth from beneath the leather broadbelt about his waist to wipe his tulwar of Marilith's blood before sheathing it. "I don't know why you worry about it. She's not even human, you said it yourself."
"True," the wizard grudgingly admitted. "She was once, but isn't now."
"So who cares if I rumple her a bit?" the swordsman asked, shrugging.
The wizard paused, then nodded. "Alright. Ukkug gave me specific instructions, but beyond the end of those instructions, her fate matters little. When we're done, you can have her to do with as you will."
The one-eyed swordsman grinned. "You'll have to teach me how to say 'bend over and spread' in her language, then."
The wizard rolled his eyes. "I'm certain you'll make yourself understood when the time comes. For now, let's get her aboard the boat and thence to the ship."

"Alright, I" the swordsman replied, then swore as his gaze fell upon the top of the beach. "There's one of the things watching us. A little one. Shall I kill it?" he asked, placing his hand on the hilt of his sheathed sword.
The wizard shrugged. "No, there's little point. They're barely better than beasts, they can't stop us," he replied, then looked to Sasha and spoke in Vilandian. "I am your loving master, and you are my slave. You will obey me utterly and with a smile, for you love me dearly and beyond measure."
Sasha smiled. "I love you, Master."
"Good. Now rise and come with us, we've garments aboard the ship for you to wear. We've rescued you from this island, and we'll be taking you home, now."
"Yes, master! Thank you, master!" Sasha replied, rising.
The one-eyed swordsman shook his head. "I am <i>so</i> glad I had a rune of protection branded on my arm. The thought of having one of your kind do <i>that</i> to me"
The wizard chuckled as he walked to the boat. "You paid your gold and suffered pain for nothing, friend - that rune on your arm is useless. Next time, go to a <i>real</i> wizard, not some fakir."
The one-eyed swordsman swore again, then paused, his eye on Sasha. "Can she understand us?"
"A good question," the wizard replied, and looked to Sasha. "Do you speak Mysantian?" he asked. Sasha made no reply, and the wizard shrugged. "It appears she's as ignorant as I thought. Likely all she



"Aye, and a magic ship, and sorcery to spare, and..." the swordsman replied, watching Sasha climb nude into the boat, then shoving it into the surf before hopping in, himself. "It must be nice to be a wizard," he said, reaching for the oars.

The wizard gazed at Sasha's breasts, and smiled. "Oh, it has it's moments, yes," the wizard replied, and laughed.

* * *

I remembered. Their words meant nothing to my memories, but their actions and the leer of their gaze spoke loudly enough. And the cloying, sickly-sweet love that the wizard placed in my mind... Now hate took it's place. "That bastard... Why, I'll-"

"Wait, Sasha. Corvid and Master Eddas are with me, they're helping me."

I waited, grinding my teeth in fury. After a long moment, Marilith spoke again.

"Sasha, you need to pretend the spells are still in place, until this ship gets where it's going and you and the wizard get off it. If you don't and he notices a change in your behavior, he'll just cast the spell and capture your mind again. Eddas says he's cast a spell of protection over you, but he doesn't know how powerful that wizard is, he might be able to remove it. There are too many enchantments on this ship to board it, Eddas says... Explosive runes, and other things. He says this mage has had years to prepare this vessel, and he is quite skilled. You'll have to pretend the spells are still in place, so Corvid and I can plan what to do."

How could I possibly pretend to love someone who had stolen my will and turned me into a slave? The thought infuriated me - but, I knew Marilith was right. If the wizard knew I was free, he could do it to me again. And next time, I might not escape his spells. "I'll try, Marilith, but..." I said, then shook my head. "You can't know what it was like. He had my mind in bondage... I was his happy little slave. And yet, all the time, I was a little girl again, trapped aboard the slaver ship." I supposed I should have been glad the wizard and his henchman did not rape me - though judging by the frequent lustful looks I remembered from the one-eyed swordsman, that thought was never far from his mind.

"It's alright, Sasha. I think-" Marilith said, then paused a moment. "Sasha, we have to go, someone is coming. Remember, don't reveal the spell is broken," Marilith said.

I nodded silently - someone was coming here, too, I could hear their footsteps beyond the door. I smoothed my face with an effort of will, and an instant later, the door opened.

It was him.

The red-robed wizard gazed at me from the doorway, and I smiled at him, despite my wish to kill him. "Hello, master. Was there something you needed?"

The wizard gazed at me quietly for a moment. "I heard a sound, my dear, and sensed a presence... Perhaps more than one. Are you alright?"

"I am fine, master, thank you for asking," I replied, trying to hold my smile.

More footsteps, and behind the wizard, the one-eyed swordsman appeared, barely visible in the gloom. He grumbled something in his language, and the wizard snapped a quick reply. He then stepped aside, allowing the swordsman to enter the cabin, then looked to me again and smiled. "My dear, Hassan suffers from a bit of concupiscence from the voyage, and I'll need his reflexes sharp when we arrive. Rise

from that bed and strip, then service his needs until dawn."

I gaped at him, then shrieked in fury, leaping from the bed, intending to kill the wizard with my last breath, if necessary.

Immediately, the one-eyed swordsman tackled me, taking us both down to the deck. He was strong and a skilled wrestler, but I was stronger as I had the strength of a mermaid, and I was furious. I twisted, jabbing with my elbows as we struggled. He shifted, trying to improve his grip, and I kneed him between the legs. The one-eyed swordsman let out a gasp, then released me, his hands flying down between his legs. I could hear the wizard speaking, possibly reciting an incantation. I rolled the swordsman off me, leaping to my feet to attack the wizard...

...and he simply gestured, lifting me a half-cubit into the air with his magic, then held me there as I struggled, screaming and spitting. I literally could do nothing - with my feet off the floor, I could not move towards him, and I was well out of reach to even touch him. I remembered Eddas Ayar had once incapacitated me just as easily, and it dawned on me that telekinetic spells rendered mundanes helpless so easily, it was likely a basic spell for them, something that mages learned when they were mere apprentices. I considered summoning my lance to my grip, then remembered how easily Eddas had blocked that years ago, and abandoned the notion.

The wizard incanted another spell, gesturing at me, and I felt the force of a spell wash over my mind... But, it did not take hold. The wizard then gave me a puzzled look, and tried again, a longer incantation. I felt the force of it building as he cast, then strike me, yet it was somehow deflected, muted... It did not affect me. Something was protecting me from his attempts to regain control of my mind. I spit at him, and tested the extent of my vocabulary, calling him every name and insult I could think of in the three languages I knew.

About the time I had wrung the last dregs out of Palomean and was working on some of the more interesting insults in the language of the mer-folk, the one-eyed swordsman rose shakily to his feet, glowering at me. He spoke to the wizard, and the wizard replied. There followed a brief exchange, and the swordsman nodded. Hauling back his fist, he smashed me in the side of the head. I spun, seeing stars, then knew no more for awhile.

When I awoke, I found I was on the deck of the ship, manacled hand and foot. The manacles attached to my feet were attached to the ship's mast by a chain, and surrounding the mast and myself was a circle of silver inlaid into the deck. My hands were manacled behind my back, and I could feel that a chain connected the manacles at my wrists to those about my ankles. I looked around, groggy, and saw the wizard and the swordsman stood nearby, watching me.

"So, you're awake again," the wizard said, gazing at me calmly. "You quite caught Hassan unprepared, my dear. I only told him to take you up to the deck, not rape you. I judged your expression to be a bit strained, rather than relaxed - as though you were trying to hide something. I wanted to see your reaction, and determine whether or not my spell was still in place. You revealed yourself quite readily, my dear. You really are a little fool."

"You-" I began, and launched into another stream of invective.

"You've a mouth that would make a sailor blush," the wizard said calmly. "I've no idea who cast that protective spell upon you, but it's well done, well done indeed. It couldn't have been that demoness you call your sister, her magic is the Will and the Word, and this is far more precise than that. No matter, however. Instead of riding in comfort, you'll stay chained there for the rest of the journey. I'd rather not have done things this way, as I detest foul odors, but as I can't possibly unchain you to relieve yourself, you'll simply have to lie there in your own filth as it accumulates. We'll toss some water over you from time to time to try to wash away the worst of it, and perhaps a meal or two to keep you alive. Perhaps you may eventually even change your mind regarding your decision. A few weeks of lying in your own urine and excrement will likely make you wish you'd spread your legs, instead... Though by then I doubt even Hassan will be interested any longer," the wizard said, then glanced at his one-eyed companion. "Well, perhaps he might, he is rather a pig. Ah, well - good help is so hard to find, these days," he said, stroking his beard. "Not like the old days, no. Sadly, no."

"I'll kill you!"

"Forgive me if a sub-human thing in chains and at my mercy fails to arouse the proper fear in me. A failing of mine, I suppose," he replied, and spoke to the swordsman briefly. The swordsman nodded, then the wizard withdrew, walking over to the door to the cabin area, opening it, stepping through and closing it behind him.

"Sub-human?! What the hell does he mean by that?!" I snapped, glaring at the swordsman.
He, however, made no sign he even understood a word I said, but instead fetched a chair from nearby, placed it well outside the circle on the deck, then sat, watching me.
I struggled against the manacles for awhile, but quickly found they were more than strong enough to hold me. The swordsman gazed on with only mild interest. I growled. "Marilith? Can you hear me?"
There was a pause, then I heard my sister's voice again. "I I hear you, Sasha. Sorry, I was asleep."
"They found out the spell is no longer holding me, now I'm chained to the deck in some kind of circle."
"How did they find out?"
"I sort of Err I sort of tried to kill the wizard," I replied, blushing.
"Out of the maelstrom, into the vortex" Marilith muttered. "I can see it, Sasha. There is still nothing we can do, at present. We have to wait for the ship to stop, and for them to get off."
"The wizard He said that would be weeks."
"I'll tell Corvid, that's all I can do until then."

"Corvid? What can he do?!"

"You'd be surprised, Sasha. He's been working with me for weeks, trying to rescue you. We were nearly killed once, when his airship was brought down by the wizard. We've been traveling for weeks, trying to keep close to the wizard's ship. We've been attacked by a demon, captured by centaurs... But, I'll tell you the story later. He's been a great comfort to me, Sasha. I love him dearly. He lies next to me, here, and he blushes to hear me say it, but it's true. I told you he was the one for us, Sister. He truly is. He loves you, too, Sister. He has loved you since he was a child, as the magical princess on a distant island it was his quest to find. He helped Master Eddas and I to break the spell that was upon you. He risked his life doing that, though he knew it not at the time, he was asleep."

"Err... Asleep?"

"Yes, it's quite a long story."

"It doesn't look like I'm going anywhere, so you may as well tell it," I said, and sighed. Mistakes, mistakes... I should have clawed the swordsman with my poison-claws when I had the chance, but I wanted to reserve that honor for the wizard. Stupid. I could have used one on each. I was just too angry to think clearly - and now, I paid the price. "I'm sorry, Sister... It's just that I hardly know him. I'm glad you love him, I'm glad he has feelings for me. But, I hardly know him."

"And I hardly knew Vaddan. But, I saw you loved him, and I opened my heart to him, and I loved him, too. Please, Sister. He saved my life. He healed me when that wizard's henchman had hacked me to pieces, and tended me for weeks while I recovered. His touch is gentle, his heart large and warm, and... Oh, my, he is blushing tremendously, now," Marilith said, and giggled. "Oh, Sister... Open your heart to him, as I did for Vaddan. He is worthy."

"Yes, Sister," Marilith replied, and began.
I lay there on the cold deck of the ship, listening to my sister's silent voice in my ear, and sighed again.
The Raven - Twelve.
The plains slowly gave way to low, rolling hills as we drew nearer and nearer to the foothills that surrounded the Barrier Peaks, and soon, we could see the mountains themselves on the horizon. Immensely steep, jagged peaks capped in snow, forbidding even in the distance. We had to turn, the
mountains themselves simply were not passable - they weren't called the Barrier Peaks for nothing. Near the middle of the range, the summits of each mountain were nearly five leagues above sea level, and the

Our choice was clear - head north or south. To continue following the ship as it hugged the coast, we could only turn south, and slip through the southern foothills of the barrier peaks. We only spotted one manticore as we traveled, and to my eye, it was little more than a black speck in the sky, far above. Marilith was taking no chances, however, and cast her vision forward, then translocated us several leagues onward to avoid it.

western faces consisted mainly of sheer granite cliffs. Towards the northern and southern ends of their ranges, the mountains softened, growing smaller, until they petered out into foothills near the sea to the south, and into the scrublands and jungles of southern Mysantia to the north, that eventually gave way to

endless reaches of desert.

Days of travel passed, the wooded foothills giving way to deeper forests, and finally jungle that grew thicker and thicker the further on we went. Finally, riding Marilith became a moot point - the trees were so close together, the ground so laced with tree roots and other obstructions that she could not travel at any decent speed without risking breaking a leg.

Both of us now were driven, focused. Each night as we rested, we talked about possible plans to rescue Sasha. Between times Marilith translocated us during the day, we chatted more, quietly discussing the possibilities. And when we weren't discussing what we might do, Marilith studied the book Eddas Ayar had given her, while I exercised with my blade, keeping myself limber and ready.

There was, really, no other choice for us. The more we knew of what was happening to Sasha, the more focused and intent we became on freeing her as soon as possible.

Marilith had told me that they'd manacled Sasha, and attached the manacles to the mast inside a circle of protection. This much, I could have understood. As Marilith explained it, the circle was necessary to prevent her from being snatched away by sorcery, and the manacles were necessary because Sasha was, really, rather dangerous herself.

But she had never been released since then.

Now, after weeks of lying in her own filth and being fed only once a week, Sasha was extremely dehydrated, very weak, and very ill.

Oh, they tossed a few buckets of water over her once a day to keep down the worst of the mess and the smell, and from that, Sasha got some water by holding her mouth open as she was splashed by the buckets. And once a week, they tossed her a loaf of bread to keep her alive. But that was all.

Could she survive until we could rescue her? That, I did not know. I only knew what Marilith had told me - she could not simply take us to the ship, the various wards and runes were keyed to defend the ship against interlopers. If we tried, we would simply be blasted to bits. I could only hope Sasha could hold out long enough...

It was more than frustrating. It was maddening. Knowing she was suffering, and knowing we could do nothing about it but keep following. And as hard as it was on me, it was a thousand times harder on Marilith, who could *hear* Sasha's quiet whispers of pain. Marilith became focused on her studies of Eddas' book, trying to master what was within it, knowledge I did not understand... Could not understand. Reading, practicing gestures, studying formulas and diagrams and tables that were utterly esoteric to me - but, to her, were clear.

I found that weeks of travel had hardened me, now. Though I was hardly soft before, all Marilith conjured was gruel and water. A diet of constant gruel would kill, I knew, from scurvy and other problems. But, it was no mere gruel, it was literally sorcerous food, conjured by her will. It nourished the body, though it's taste was bland. Taste, I cared nothing for, however. I was too focused, too intent on our goal. It was with some surprise that after weeks of this, I one night noticed that I could literally see nearly every detail of the muscles in my limbs, and daily exercise and practice with my blade had increased the thickness of my forearms.

Marilith, too, had hardened over the trip. She practiced what Eddas had told her - layered enchantments, defenses cast over herself that I could neither see nor understand, but were there nonetheless. And, the same diet of conjured gruel and water toughened her, hardening her body. Whereas before she had a soft, rounded, feminine appearance to her equine-humanoid form, now her body was muscular and athletic, and even more enchanting to my eye. In her equine form, however, the change was even more dramatic. The muscles of her body stood out in rigid detail, her hooves gleamed like polished black iron, and her overall mein was more like a knight's charger, fierce and ready for war or, in truth, the nightmare she truly was.

Marilith translocated again in her equine form, and once we had arrived, I found the sounds of the deep jungle surrounded us still. The chirp of birds, the howls of monkeys, and the endless drone of insects was a smothering blanket of sound, accented by the damp heat of the day. Night here was hardly much better - though cooler, the insects were numerous. I slipped from Marilith's back, landing lightly on my feet, then patted her shoulder. Marilith shifted to her humanoid form, then gazed at me.

"Are you alright, Corvid?" Marilith asked. "You look like you're angry."

I shook my head. "This is frustrating. And yet somehow, I think this is intentional. Our whole idea was to be near them so you could watch them, and see when they were coming ashore for supplies. They're aboard a Mysantian tartan, and you already said you saw they carried food and water. They can't have enough for their entire journey, it's just impossible. And given that they were carrying food with them, that means that wizard likely doesn't know a spell to summon food, like Eddas does..." I said, thinking.

"Likely so, but this doesn't mean he is inexperienced or weak. Eddas Ayar's grimiore contains over three hundred spells - literally the largest collection of spells in the world, Corvid, and possibly in all of history. Measuring other mages by the cubit-stick of Eddas Ayar will always have them coming up far short, and greatly underestimate them."

I nodded. "No matter, though - they can't carry enough food for the entire journey, they will *have* to come ashore to take on more. But they didn't take on supplies west of us, and here in Kush, there's few places for them to try to do so. Most of the natives here are hostile to strangers, and that we've managed to avoid them so far is more luck than anything else, I think."

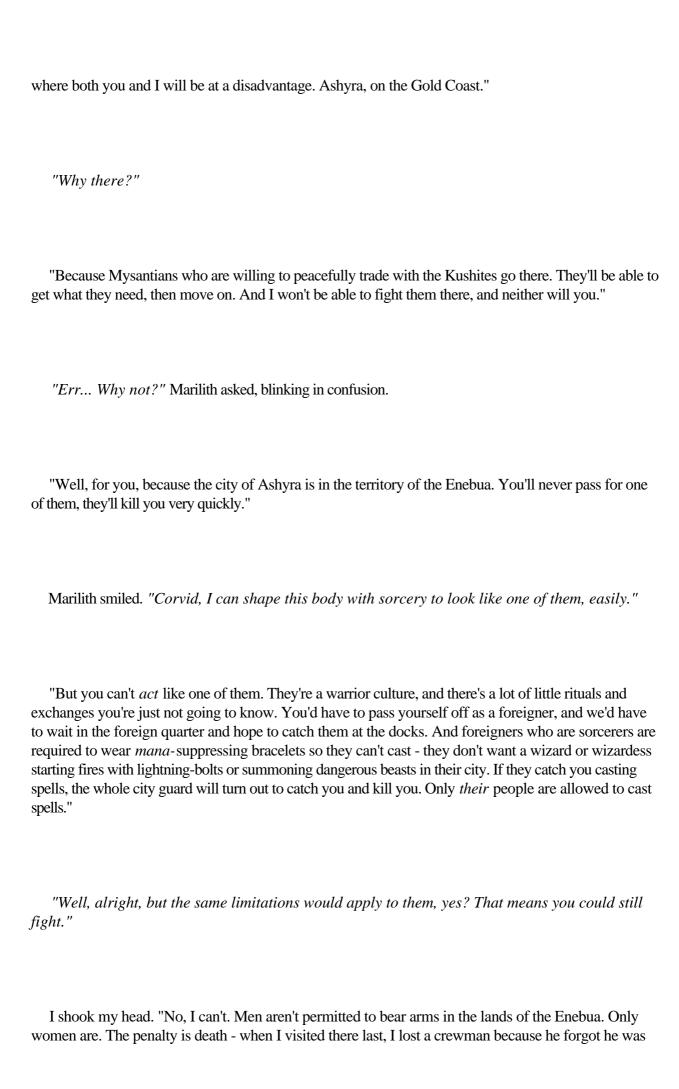
"So, you think they will come ashore here in Kush?"

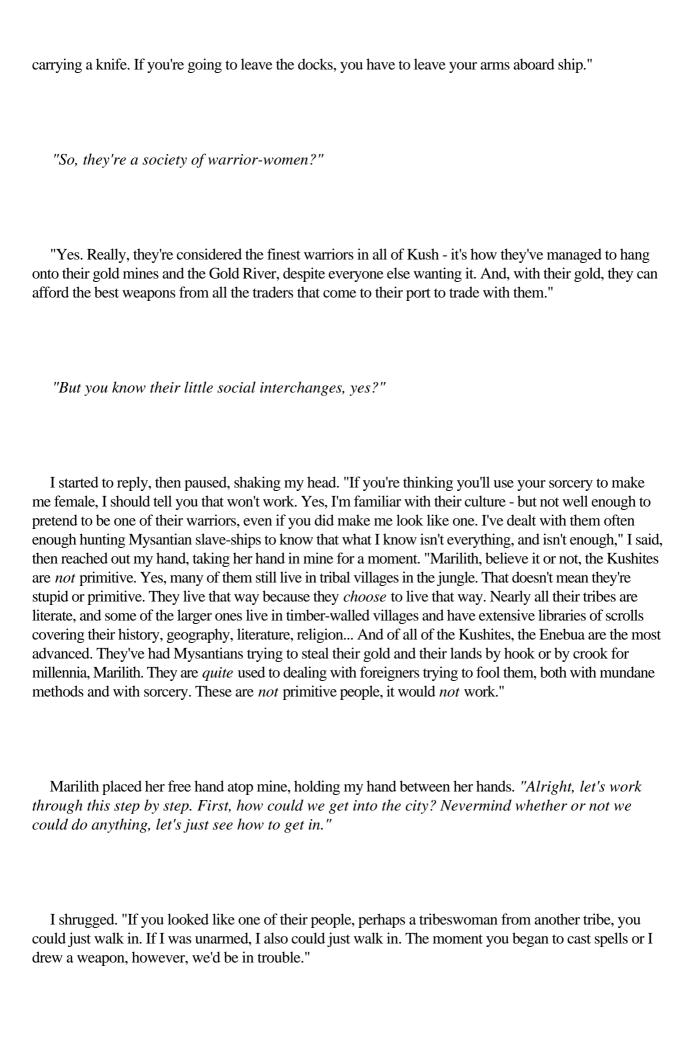
"Yes, definitely. They'll have to, they haven't taken on food that I know of anywhere along this voyage, and they can't possibly have enough left to finish the journey to Mysantia. And that means that the best course of action is to just have you translocate us straight ahead to where they're going to go."

"If we knew where that was, yes. But you say that as though this was a bad thing. Are the natives that bad, here?"

"Well, yes and no," I said, my eyes on the jungle around us as we talked. "Kushites are interesting people, really. Their skins are dark, with flat, broad noses and thick lips. Most live in tribal units, but on the southeast coast, called the Gold Coast, things are different. Ashyra is their port city, there, and they

trade gold they get from mines and panning the Gold River. The people there are fairly friendly to outsiders, it's where they get most of their goods. The smaller tribes, however, usually are not friendly - particularly those to the north. They are extremely hostile to strangers, at times."
"Really? Why?" Marilith asked, her head tipped in curiosity.
"Well, Mysantia is to the north, and the Mysantians and the Kushites often war with each other - the Kushites I've met along the Gold Coast say the Mysantians think of them as sub-human, and want their gold. The Mysantians basically say the Kushites aren't human, they're just hairless, tailless monkeys, so I guess the Kushites are right," I said, and shrugged. "Well, really, Mysantians think of everyone as being lesser than them. It's just the way they are. The ones along the Inland Sea have learned to deal with the elves across the sea and to the north of them, but" I said, and shrugged again. "They still think of them as lesser beings."
Marilith nodded, thinking, then sighed. "Well, that explains a lot of what's happening with Sasha."
I nodded silently, thinking.
"You've gone quiet again. What are you thinking?"
"This is planned, all planned All of it. You've said it, Eddas said it Where would they stop? Where would be the best place for them to stop, the worst place for us to try to intercept them?"
"I hope that's a rhetorical question, Corvid, because I don't know the answer."
"Aaaah But I think I do," I said, realization slowly dawning. "There's only one place they'll go -





"Alright. You said 'if you're going to leave the docks, you have to leave your arms aboard ship.' I take it the rules are different at their docks?"

"Well, yes, they have to be. Not only are sailors generally a rowdy bunch, but you simply can't do your job as a sailor without a good knife and a marlinspike. A ship's lines don't work themselves, and you often need to cut and splice. Opening crates takes a crowbar, sealing them takes a hammer, moving them sometimes takes a gaff..." I said, and shrugged. "You can't disarm a sailor on the docks, all his tools are usable as weapons, and some simply *are* weapons. Also, there's the matter of defending the ship while it's in port from thieves."

"So, if you fought his henchman at the docks, the city guards wouldn't try to kill you for being armed?"

I waggled a hand so-so. "Mmmm... That depends. Some guards might try to stop it on general principles, others might be amused and wait to see who won. Once that wizard started casting, however, the alarm would be raised, and the city guards would attempt to swarm his ship. The Enebua are *not* going to allow a wizard to burn down their docks and perhaps a good portion of their city tossing lightning and fire around, that's just not going to happen."

"At which point, the explosive runes and other defenses hit them. Then what?"

"Chaos. The High Magess from the Temple of Esvina would be called, and she'd come with a dozen or more lesser mages and priestesses. About half of them would be assigned to suppressing any fires that may be burning, and the rest would follow the High Magess as she moved in for the kill. Anyone who resisted would be in for a serious fight. I've never seen it happen, but I've heard stories... Sea-stories, of course, and likely quite larger than the truth. Still, none of them are pretty. That wizard would be calling down several opponents on his head, all of them skilled."

"And what if we spread the word that there was a woman in chains on that ship, suffering, starving, possibly dying?"

I blanched. "Gods... Is she dying?"

Marilith paused, then let out a slow sigh. "Yes, Corvid. Slowly, but yes. She can't survive like that."

I swore quietly, releasing her hands and stroking my chin. "Well... To answer your question, they don't care what happens aboard ship. If you're standing on their docks, yes, they care. Aboard ship, no, they don't. Mysantian Slavers go in and out of that city, and the Enebua don't care about the cargo unless there's a woman of Enebua aboard. *Then* they'll board to free her, and the gods help anyone who gets in their way. Otherwise, no, they simply don't care."

Marilith nodded. "Then it seems to me the best plan is for me to take us there, then for us to walk into the city, wait until they arrive, and then attack them on the dock. I think if I can get close to that ship without my being attacked, I can try to suppress the defensive spells on it, one by one. It will take time - quite a bit of time, in fact. But, if everyone is distracted watching you fight, they won't notice me doing it - there is nothing to see, to mundane eyes. Once the spells are down, we can board the ship safely and rescue Sasha."

I shook my head, crossing my arms. "You're assuming a lot of things will happen. You're assuming I'll be able to challenge his henchman, he'll accept, and I'll be able to duel him on the docks entertainingly enough to keep everyone distracted, and long enough for you to succeed. And then, after stretching the duel out and showing him every move I have, you expect I can then somehow beat him, and we board the ship, somehow overcoming the wizard in the bargain."

"You have a better plan?" Marilith asked.

"No, I suppose that will have to do," I said, and grinned at her.

Marilith smiled. "Alright. Now - guide me in transforming myself. What does a typical Kushite woman look like?"

"Mmmm... Well... You've seen the Witch-Women of Iolo Mountain? Eddas' daughters? That's a good place to start."

Marilith's form shimmered, and she smiled at me in the form of a human woman with olive skin and ringlets of curly hair spilling down her shoulders. "Like this?" she asked, her ethereal demoness' voice now a human woman's voice.

"Yes. Now make the skin darker. No, darker. Darker than that. A little more... There. Now make the nose wider and flatter - no, not that much, you have to breathe through that thing... A little less than that... There, that's right. Now make the lips broader from top to bottom... Good. Now make the hair kinky, not curly. Each strand is like a very tight spiral. No, more than that. More than that... There. You'll want to shorten it, your hair looks like a huge ball of fuzz and the women here wear their hair much shorter because of the heat... That's right. Now darken the eyes a bit... That's right. Good..." I said, looking her over. "Mmmm... You'll want the cheekbones a bit higher... Yes, like that."

"Will I be pretty, to them?" Marilith asked, smiling and turning around, still wearing her black loincloth and apodesmos.

I grinned, reaching for my sash. "I'm more hopeful you don't look like you come from a clan or tribe they're hostile to. You'll want to close the tail-hole in that loincloth, it will look funny to them."

Marilith gestured, doing so, then nodded. "I suppose we're ready," she said, and looked east, her gaze becoming distant. "I see a walled city, about two hundred leagues away down the coast... It straddles a river."

"That's it, but we're not quite ready yet," I said pulling off my sash and then reaching for the buckle for my sword-belt. "You'll need to wear my sword. It'll be more obvious how we made it here walking

through the jungle that way, and the Enebua will think you're a warrior-woman from another tribe. Once you take us somewhere outside the city, I'll think of a suitable story while we're walking to the gates," I explained, pulling off my sword-belt, then wrapping it around her waist and buckling it tight. "How far ahead of the ship will we be?"
"About a day, perhaps a bit less if the wind holds for them," Marilith replied. Having watched the ship constantly for months, her skill at judging distances and speed with her longer gaze had improved.
I nodded, tying my sash about my waist again. "Alright. If you wear my sword for two days, it will be attuned to you, not me, so let's try to make sure that doesn't happen," I said, and took her hand in mine. "Now, try to take us within an easy walk of the gates, but not anywhere we'll be spotted."
Marilith nodded, and the world blurred for a moment. When it steadied, we were elsewhere in the jungle. She tugged my hand, pulling me behind her as she stepped around a group of trees, revealing a narrow dirt road. "The city is that way," she said, pointing east.
I smiled, bowing and waving a hand to the east. "Lead on - we're in Enebua territory, you're the woman, you lead."
Marilith grinned, walking down the trail. "I think I may like it here."
"It's actually rather nice. I've been to Ashyra several times, it can be quite pleasant."
Marilith blinked, then suddenly glowered at me. "I am getting the feeling that there are a lot of things about this place you aren't telling me."

"Oh?" I replied, smiling innocently. "And what would make you think that?"

"Because all the places from your sailor's days you think are really nice often have extremely loose women."
"Well, I wouldn't say the women here are 'loose', per-se" I said, and shrugged. "Although it <i>is</i> true that the Enebua trade gold with several neighboring tribes to obtain silphium."
"Err Silphium? What's that?"
"An herb It doesn't grow in the Southlands that I know of, although I think the elves know of it It Ah Prevents pregnancy, if taken within a day or so before or after coupling. Quite effective, as well."
"You mean They can just Any time they want?!" Marilith replied, her eyes widening.
"Yes - and they often do, if they meet someone who piques their interest and treats them right. They don't like overweening men, and they'll kill for insults or attempts at bullying them, of course - they <i>are</i> warriors, and very honor-bound warriors, at that. Ah, but if you deal with them just right" I said, and winked.
Marilith glowered at me. "Oh, I can see I'm going to have to keep a <i>very</i> close eye on <i>you</i> , sailor-man."
I grinned, sweeping her into my arms and kissing her passionately for a long, breathless moment. I loved kissing Kushites - their lips always felt marvelous. When I let Marilith go, she staggered, blinking at me. "Oh, my"

I smiled again. "Believe me, dear, you have nothing to worry about from me. It's the other women you should be watching. I have Err Somewhat of a reputation, in Ashyra." I gestured to the east, up the trail. "Shall we continue?"
Marilith recovered herself, shaking her head. "Oh, dear No, Corvid, much as I'd like to, we have to get to the city," she said, then turned to walk up the trail, her saucy hips swaying as she strode on. A moment later, she glanced over her shoulder, and winked at me.
I burst out laughing, following after a moment.
The Raven - Thirteen.
Doshta looked up as we entered, and grinned. "Corvid! How are you!" she called in her language.
I grinned at the tavern's proprietress, leaning across the bar to exchange a quick hug. Her blouse was a billowy Mysantian linen that left her navel bare, dyed a dozen different rainbow colors. Her skirt was of the same fabric and came down to her knees, loose and flowing. When the light struck her just right from behind, one got a glimpse of the shapely figure beneath - though, as she was a woman of Enebua, it was

not wise to be caught staring. Doshta's tavern, like many nearby the port, was brightly decorated to







"Err... Well, what do you do when you're talking to someone, then?"

"Here, you look them straight in the eyes and nowhere else. Looking at someone's body means you're watching their stance and their hands in preparation to fight. To show submissiveness or acknowledgement of a superior, you look down at their feet. To show disdain, you look away to their side - that's an insult, too."

"Okay... Look into everyone's eyes," Marilith said. "They're all so *tall*, though! Did you notice? All the women we passed on the street were very tall. The men were shorter and slender... How did that happen?"

"Diet, mainly," I replied, sipping at my drink. "Enebua men are forbidden from eating the product of any animal. Meat, eggs, milk, cheese... All of it is considered "women's food", and they believe it reduces the fertility of one's seed. And that's important to them, because if their woman decides she wants a child and he doesn't deliver, she'll get rid of him and find someone who will. But, eating nothing but plants means they grow shorter and slimmer. On the other hand, women eat half their diet as meat growing up. Makes them taller, broader... Also makes childbirth much easier for them, because their hips are broader, or so Doshta said once. Interestingly, men tend to live a bit longer than women, here. Of course, part of that is because the women duel each other from time to time."

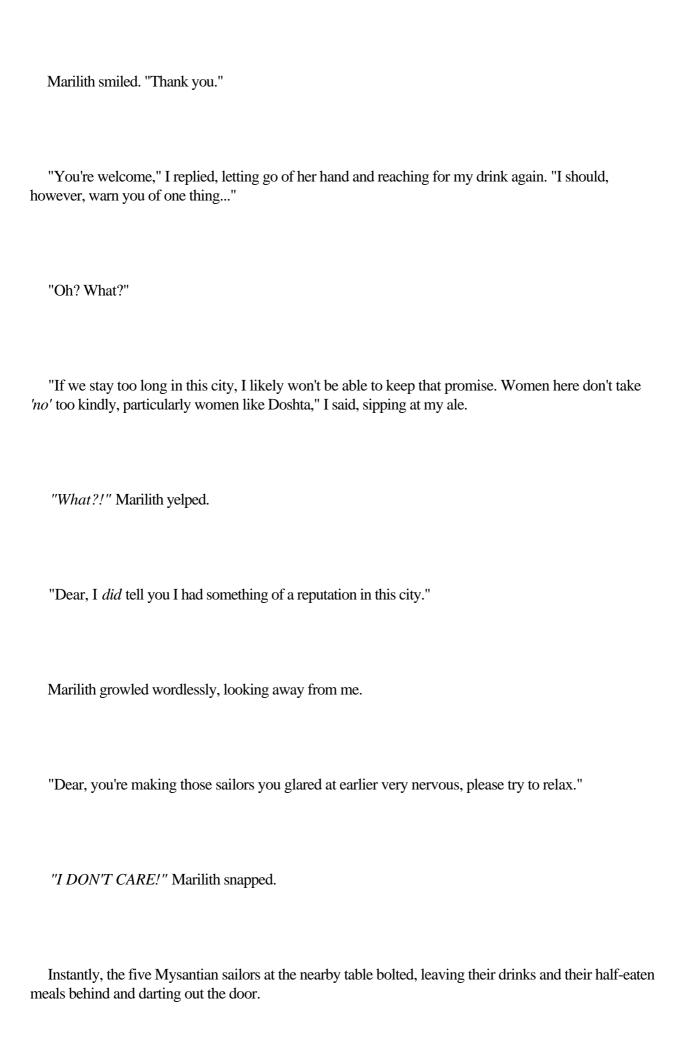
"I hope I don't have to do that..."

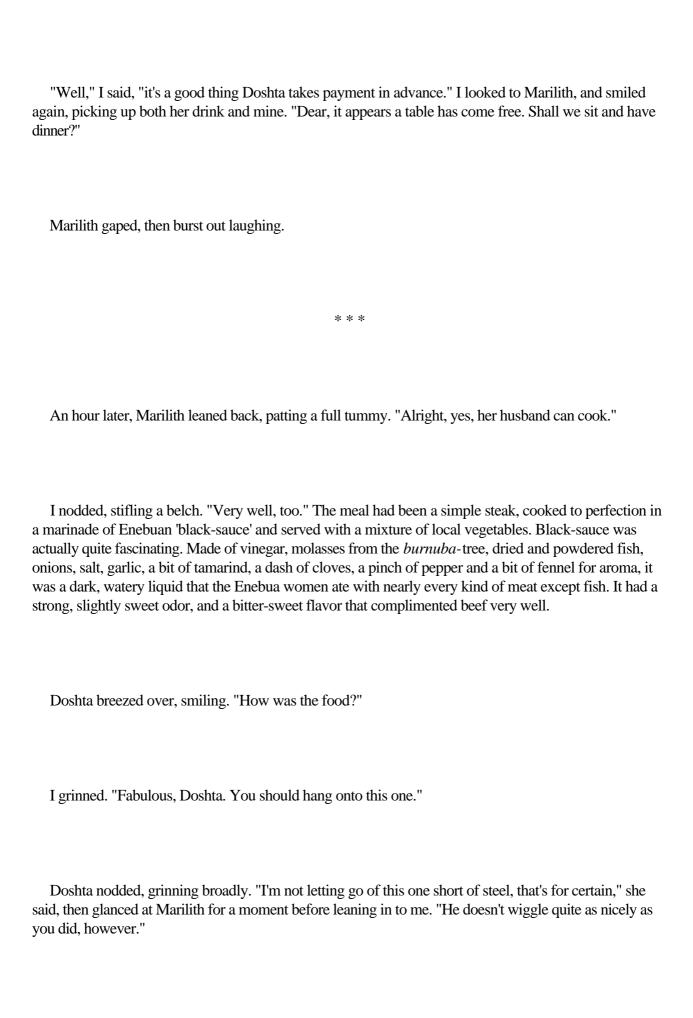
"Be careful, and you won't. When in doubt, look at their feet, that defuses a lot of violence. Duels here are rarely to the death, they duel with wooden sticks about two fingers thick and three cubits long. They beat on each other until one of them gives up or until one of them breaks their stick. It can be very long and often bloody, but rarely fatal. Formal duels are with edged weapons. They're usually very short and very messy, but they don't happen often. I don't know what makes them decide between the two - I've seen them duel over a husband with sticks, and I've seen them duel with swords. What makes the difference, I don't know."

"Love, maybe?" Marilith offered sarcastically.



I nodded. "That concerned me, too. Doshta, however, thought I was being very silly, and she said if he gave her any noise about it, she'd beat him. After all, she said, it wasn't like she was going to bear my child or something - silphium takes care of that."
Marilith shook her head. "That doesn't sound very nice."
I smiled again. "I never said she was nice, dear. After all, she <i>did</i> betray several of her regular customers to me in exchange for gold and booty. I said she was reliable, not nice."
Marilith crossed her arms, fuming. "Sometimes you can tell <i>too much</i> truth, Corvid. I'm not certain I'm happy knowing you bedded that woman."
"Would you prefer I lied about it?"
"Well No, I don't think I'd like that, either."
I smiled, setting down my drink and taking her hand. "Dear, I have never lied to you, and I never will."
"Alright Then promise me that it will <i>only</i> be Sasha and I from now on. No one else, <i>ever</i> ."
"Of course, Marilith. I agree wholeheartedly and completely. That's what I wanted, myself - I told you this before, that day I spoke with you and your sister on the bridge by Eddas' tower. Truly, Marilith, that's precisely what I have always wanted, all my life," I replied, kissing her hand. "Alright?"





	"As you Enebua say, 'No man is perfect,'" I replied, smiling. "I can't cook at all, so we're even."
Se	Doshta grinned to Marilith. "This is a good one, dear - you can expect to duel for him, if you get erious about him. Did he tell you where he learned all his tricks in bed?"
W	I couldn't see it under her dark Kushite skin, but I was certain Marilith was blushing. "Yes, from a whorehouse madam in Vilandia."
	"Now there is a woman I'd love to meet!"
th	I smiled. "Sadly, Belana passed a couple years ago. I'm sure you two would have hit it off very well, nough."
sl	"Ah, too bad" Doshta said, and shook her head. "Where are you staying tonight, Corvid? On your hip?"
	"No ship, this time. Marilith and I came overland. We're chasing a Mysantian who has kidnapped Marilith's half-sister, and we're pretty certain he'll stop here to re-provision before going on to Mysantia. Her half-sister is an Arcadian girl with red hair."
117	"Interesting, I've never seen red hair" Doshta replied, tapping her chin with her finger for a moment. What's his ship look like? I'll have my children keep an eye on the docks for it."
	"A Mysantian tartan, covered stem to stern with carvings of sorcerous glyphs and runes and such."

Doshta's eyes widened. "That bastard? Watch out for him, Corvid. He was here six months ago. He's a wizard, that's for certain - and an utter bastard. Do you remember Hassan Algraid?"
I smiled. "Likely not as well as he remembers me."
"He was here buying food and drink for him for his outbound journey. The Mysantians say you can tell the master by his dogs - and Hassan is utter scum. Filth. Vomit of diseased pigs. Spittle of lepers."
I smiled again. "Oh, I wouldn't praise him that highly."
Doshta giggled, then reached out and pinched my cheek. "You rascal!" she said, then looked to Marilith. "Slap a wedding-band on this one quickly, little one, and hone your sword. You'll need it."
"Thank you, I'll do that," Marilith replied, smiling.
Doshta nodded, then looked back to me. "Well, if you've no ship and no place to stay, stay with us, tonight. We've a guest room, you two are more than happy to use it, for a price."
"What price?" Marilith asked - a little too quickly, I thought.
Doshta grinned, seeing her expression. "Not that, though it would be nice. I want Corvid to explain a few of those tricks to my husband. As we say, 'no man is perfect - but you can work on them.'"

Marilith giggled, and I grinned. "Was there any particular thing you wanted me to explain to him?"
"Oooo That trick with your tongue. Do you remember?"
I nodded. "I'll explain it to him - he'll have to practice with you before he's good at it, though."
"Oh, now <i>there</i> is a bargain, Corvid Hremn!" Doshta replied, grinning, and we clasped forearms. She still had a strong grip.
Doshta looked to Marilith, waving a hand. "Come, come, the both of you. I'll show you the room, and you can get settled while I kick the last of the stragglers out of here and close for the night. I'll send Pago to talk with Corvid in a bit, as well. Come!"
Marilith grinned at me as we followed Doshta. "It seems that's a trick you haven't shown <i>me</i> yet, Corvid," she said, in Arcadian.
"Oh? Well, this is apparently something I'll have to rectify, tonight."
Marilith shivered, then grinned at me again.
* * *

I awoke in Marilith's arms, and smiled at her. She still had her Kushite form, and it was quite pleasant



I reached for my pants, and began to frantically dress. "Look for the ship while you dress. Remember to put on the sword-belt, you have to carry it for me until it's time."
"They're close Perhaps a league away," she said, feeling around blindly for her clothes - she couldn't look there and see around her at the same time. I took a moment, grabbing her clothes and thrust them into her hands. "They're definitely putting into port," she said, wrapping her apodesmos about her breasts.
Trousers, boots, then tunic, then my sash - I looked to Marilith, she was buckling on the sword-belt. I summoned my sword to my hand - it was still mine, though she'd worn it for almost a full day, now. Hopefully, she wouldn't need to wear it any longer. I slipped the sword into the scabbard she wore as she was pulling on Sasha's boots and gloves. I looked her over - she was ready. "Let's go!"
"Wait - spells, protective spells!" she said, and began gesturing.
"Alright," I said, pausing. I nearly said "Alright, but hurry," but I didn't. "Take your time. Get it right."
"I will," she said, carefully gesturing over herself several times, then over me. It seemed to take forever, though it couldn't have been longer than a few minutes.
Finally, she nodded. "We're ready."
We dashed out of the room, down the hall, through Doshta's tavern, and out the door. "Where are you going?!" Doshta yelled. "You're missing breakfast!"
Down the street, towards the dock, then skidding to a halt. "There it is," I said, my heart pounding. "They're headed for that empty berth, there. Come!" I yelled, grabbing Marilith's hand.





girl beside him. Kill him. And make it quick, we have to get our supplies and get moving before that demoness figures out where we are."

"Consider him dead - I've waited for this for years," Hassan replied, grabbing the gangplank and sliding it over the rail. Normally, someone dockside would assist, out of politeness. I caught the end of the gangplank, and held it until Hassan had the hooks in place, then set it down. I then stepped back from it, and willed my sword into my hand. Frarim once said that the ancient Hyperboreans believed it was sweet justice to treat one's enemy with honor. I found he was right. It was actually a delicious feeling.

Hassan charged down the gangplank, then straight at me in a *fleche* attack. I parried, and countered. He parried, and the fight was on.

It had been over two years since I saw him last, and apparently in that time he'd learned to compensate for the loss of his left eye. He held his head turned more to his left, and the gaze of his right eye was turned to me. His stance was good, and he was just as good with his tulwar as he was before. The blade I bore was an ancient Hyperborean blade, forged by Eddas Ayar himself, ages ago. About the same length of his tulwar, it had a much less pronounced curve, and a half-length back-blade. Eddas said it was a horseman's blade, in his day. But, the guard was what made it a fighter's blade, a duellist's blade, really... A single ring for the index finger, and carefully cut indentations in the hilt for the other fingers of the hand. Not as fast as a rapier, but not as slow as a cutlass, it had the speed of a longsword, and it's bell-guard completely protected the hand. Yet, Eddas had said it was originally a horseman's weapon. That struck me as so incredibly appropriate, now.

The blade gleamed as brightly as it had eighteen centuries ago, when Eddas forged it, and flew in my hand like an extension of my will.

Twice, Hassan tried to flick the tip of his curved tulwar past my guard to thrust at me - and twice, I nearly disarmed him for his trouble. Though one *could* thrust with the tulwar, as it was straighter than it's lighter cousin the scimitar, it was still hardly a point-fighter's weapon. It was a cutting, slashing weapon, made to have the mass needed to penetrate the light chain the Mysantians often wore. Against Kushites, who rarely wore any armor at all due to the heat, it was lethal. Against me, it was a handicap. Hassan had made another mistake, in not getting a faster blade. A man with one eye needs all the speed he can get.

Realizing his danger, Hassan switched to cuts. I parried, then parried again - then suddenly thrust at his head. He dodged, the back-blade of my sword laying open his left cheek to the bone. Hassan leapt back, touching his left hand to his cheek. I let him, standing in a ready stance. "First blood to me. Again."
Hassan spat, closing with me carefully. You had to respect a man that could muster up saliva when fighting for his life. I flicked my blade out in a feint, but he was wary, now. We engaged blades, then began again.
I worked him around to my left, putting more and more pressure on his blinded side - which now had even more attention in his mind, from the pain of the cut I'd put there. Blood rolled down his cheek, and I knew he could feel it. I knew he remembered that night.
The wizard shouted from behind us. "He's pushing you to the edge of the dock, you fool! Watch out!"
I could <i>see</i> the sudden fear in Hassan's face, and he launched a frantic, deadly series of attacks. I let him push me back, giving him room again. Yes, Hassan remembered. I could see it on his face. He remembered. Losing his balance at the edge of the dock and falling backwards <i>just</i> as I made a final lunge. That thrust would have gone through his heart, but his falling backwards meant it hit him in the eye, instead. He was not keeping his surroundings in mind. His world had focused down to me, and the blade in my hand. Being forcefully reminded threw him off. A missed parry - I flicked over his guard, and cut his right shoulder. He then parried reflexively, but wrongly, after the hit - my blade was already moving, to lay open his right cheek, just below his remaining eye.
Hassan leapt back, his eye wild, panting. I smiled, holding a ready stance. "Do you remember Belana, Hassan?"
"Who?!" he said, his sword at the ready.

"The woman you killed that night. Do you remember her?"

"Yes," he panted. I could see his thoughts on his face, clear as day. If I was willing to give him a chance to catch his breath, he was willing to take the opportunity to do so.
"She wasn't quite dead when you left her. She was a tough old bird. She lived long enough to ask me to make it slow for you. I didn't. I was too angry. And you lived. It seems, however, she was right. I should have made it slow. And that's what I'm going to do now. This is going to be very slow, Hassan. You're going to <i>bleed</i> ."
Hassan snarled, and leapt to the attack.
I could see a crowd had gathered, now, but I paid them little attention. Hassan was angry, now, as well as fearful. I had to parry, and counter just enough to keep him on edge. Let him fight until the anger faded, and only the fear remained. Belana had died for giving me information on the wrong slaver. Wrong, in that it was one with friends who had the money to hire Hassan. Hassan had likely spent that gold on a healer, that night. The only reason he'd lived is that the flickering torches on the Vilandian dock that night had destroyed my night-vision - once he fell into the water, he was gone to my sight. And I was not fool enough to leap in after him, and fight blind in water two fathoms deep.
At last, I could see it. The anger had faded. Now, only the fear remained. It was the same look I'd seen in Belana's eyes when I held her in her last moments, her blood soaking my clothes. She knew death was near. Hacked and hacked again, she should have been dead already - but she wasn't.
"Make it slow" she whispered.
"I will," I replied.

Her eyes had teared then, weeping as she gazed at me.

I did not know what she wept for. Perhaps she wept simply because she was dying. Perhaps she wept out of the thought of plans unfinished, things left un-done. Perhaps, she wept because she loved me, and knew she would not see me again. I did not know.

"Remember me..." she whispered. Then she was gone.

Hassan grew desperate again, launching frantic attacks. I waited, parrying, then countered, slapping the edge of my blade across the flat of his chest at an angle. My sword weighed a bit over a fifth of a stone, the blow was like being slapped with a crowbar - but, the edge was not straight on, which would have allowed the enchanted blade to shear through flesh and bone, laying open his chest cavity with the razor-sharp, invulnerable edge. Instead, the blow had only staggered him and cut him. Hassan leapt back, and I gave him a moment to recover. He looked down at himself, and I gazed at him, waiting.

"You're going to bleed, Hassan."

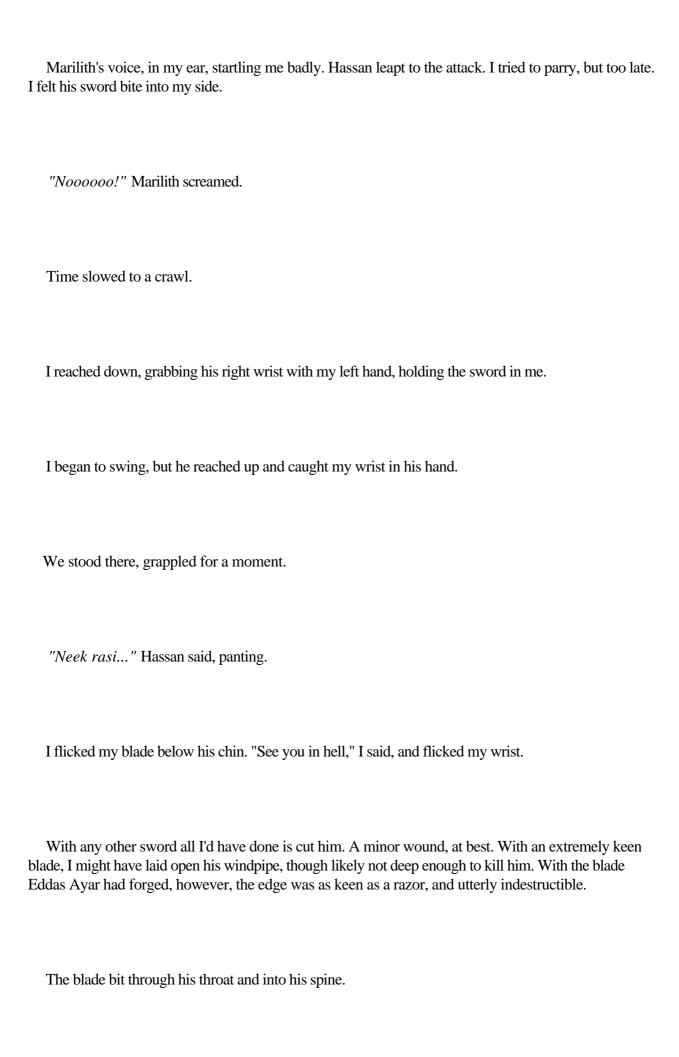
Hassan glanced around, but there was nowhere to run. The docks were completely blocked by a crowd of women, watching wide-eyed. At least two dozen of them were city guards. His only choice was to either fight, or try to dive into the water and escape by swimming. If he did, however, there was nowhere to go but out to the sea.

Suddenly, I saw a change in his expression. I could tell he had a plan, now. He closed slowly, cautiously, and engaged my blade again. He slashed, and I parried, then countered, flicking the tip of my blade across his thigh to lay open his skin. Another parry, and another counter, running the tip of my blade across his abdomen.

"Bleed," I said, in a voice as cold as ice.

He came in again, his attacks more careful, his parries more precise. He had a plan, I could see it in his eye. Slowly, he moved back, towards the ship. I followed. He turned, working the two of us in a circle. I let him. When he'd oriented himself, he began working his way backwards, towards the gangplank. And I knew what he intended.
He was playing what he thought was a certain bet, a winning card. He could not know that the deck had been stacked.
I felt no danger from the ship.
I moved in for the kill.
Our blades flashed in the morning sunlight, the song of metal clashing against metal the only sound on the hushed docks. He was confident, but the gangplank was unsteady. I allowed him to move back, inch by inch.
Soon, we both stood on the gangplank, near the middle. He had the advantage of height. I reduced his advantage by slashing his right shoulder again, this time deeper, slowing down his arm. A parry, then another, and I lunged again, slashing his upper arm. He was bloodied, now, his clothes soaked in blood. Sweat mixed with blood on his cheeks, his beard matted with blood.
"You fool! What are you doing?!" the wizard shouted.
"Shut up, you old prick!" Hassan replied.

"There's a dozen guards nearby! Ukkug's beard, man, I even see the queen's palanquin, you've been fighting twenty minutes, the whole damn <i>city</i> has heard of it by now! Stop! Stop!"
"Ari feh sabahak!" Hassan replied. A grave insult - but one the wizard was in little position to do anything about.
My head was now level with the deck. I could see Sasha now, just out of the corner of my eye. She lay limp, unmoving And as I watched, the manacles on her ankles popped open, and fell free. Marilith, it had to be. Using her strange vision to see the deck of the ship despite that she stood on the dock, and casting quietly. The wizard did not notice. His entire focus of attention was Hassan and I.
Hassan's back foot finally reached the deck. He leapt back onto the deck, then grinned at me.
"You idiot!" the wizard shouted.
"I piss on your mother's grave!" Hassan replied, jovially.
I stepped up the gangplank, and stood there atop the deck, facing Hassan, my sword at the ready again.
Hassan's expression changed from a smile to one of shock.
"Corvid! I have the manacles free! Get Sasha into the water!"



Hassan staggered back, blood spraying, and I let go his wrist, his sword twisting as it came free of my body. I jerked my blade free of his neck, then swung again, finishing the job. His head flew free across the deck, bouncing once, then fell overboard with a small splash.
The wizard gaped at me as Hassan's corpse flopped on the deck. "You should be dead!"
I glanced down at the wound in my side. A bloody loop of intestine protruded.
I looked back up to the wizard. "I am dead," I replied, then stepped over to Sasha.
The wizard started to raise his hand, then thought the better of it. I knelt to pick Sasha up, and realized I still had my sword in my hand. It was obvious I wouldn't need it anymore - I tossed it after Hassan's head, and dimly heard the splash as it hit the water.
I picked Sasha up, slipping my arms beneath her. She was light So very light.
Stepping to the rail, I jumped.
The water slammed into me. I felt it hit the wound in my side painfully Agonizingly. I struggled to hold her head above water. "Swim, Sasha"
"C-Corvid?" she asked, her voice weak.

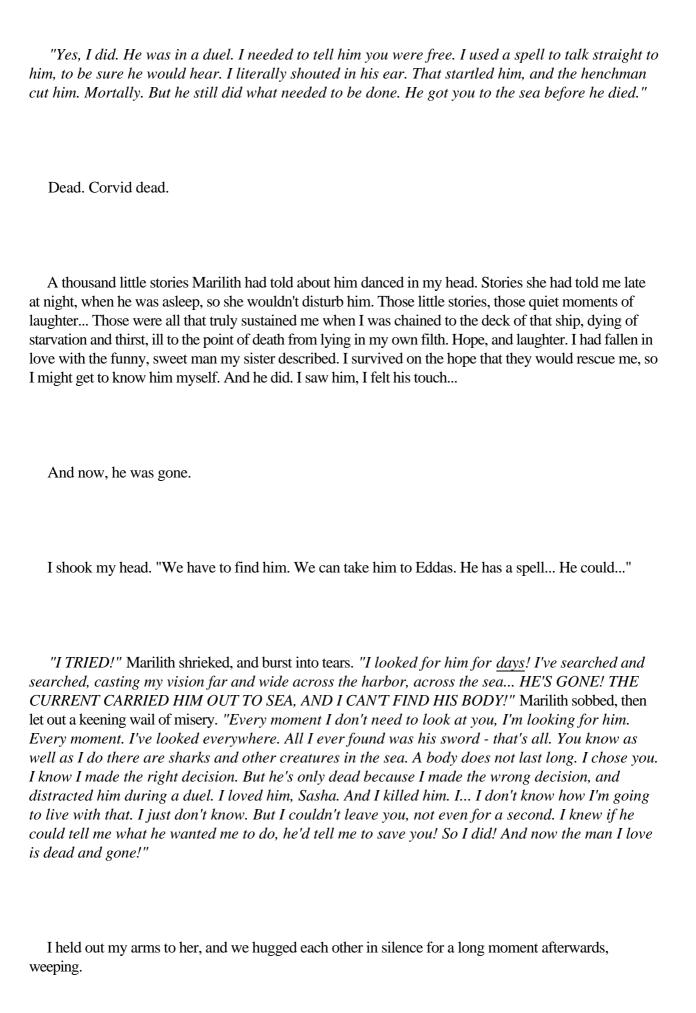
"Swim, Sasha. Swim, and escape"
I felt her change, in my arms. In a heartbeat, her legs became a tail, and she slipped from my arms. A twist under the water, and her soiled clothes fell from her.
My last view of her, beneath the rippling surface of the water, was of a mermaid, nude and free. She flicked her tail, and was gone, vanishing into the depths of the harbor.
I could hear splashing, now - people diving in and swimming towards me. But, it didn't matter anymore. It was over. She was free.
I let myself relax and slip beneath the water as everything went black.
The Ocean - Two.
The Ocean - Two.
"Sasha?"

My sister's voice I felt the warmth of the sun on my face. I opened my eyes, and looked around.
I lay on a beach - where, I did not know. I felt weak Dreadfully weak Deathly weak. "Marilith?"
Suddenly, Marilith was leaning over me, a bowl in her hands. "Food, Sasha. Try to eat, please."
She held a spoon to my lips, and I did so - it was gruel, and bland. But to my starving body, it tasted like heaven.
"Easy, now, easy"
Time passed I knew not how long. I had the impression of sleeping, drinking, eating And sleeping again. And Marilith was tending me again, slowly gesturing over my body. I could feel the touch of her sorcery, healing me, soothing the aches, cleansing me of the terrible chills
"Where Where are we?"
Marilith continued gesturing over me for several moments before she replied. "A few dozen leagues west of the city of Ashyra, on the Gold Coast of Kush. Sea water seemed best for you, and it occurred to me that once you're a bit better, it will probably be easier for you to hunt the sea to build your strength again."
"I I saw I saw Corvid? He was He was fighting?"

the sea so you could escape. I dived in from the docks, shaped a mermaid's tail with sorcery, and followed you. You were just swimming straight out to sea, I had to lead you to shore. Then I moved us away from the city a few dozen leagues, so we wouldn't be disturbed."
"He He saved me?"
"Yes."
"Where Where is he now?"
"Rest now, Sasha. We'll talk about that later."
"A-alright" I said, and sighed, enjoying the gentle sensation of her healing magic. "I remember You talked about him every night. Keeping my spirits up, telling me what he was doing, what he was saying He sounds So sweet and funny and lovable"
"Yes, he was," Marilith replied, still gesturing over me.
"W-was?"
"Yes. We'll talk about it later, when you're feeling a bit stronger."

"Yes. He dueled the wizard's henchman, and killed him. Then he rescued you, and put you in

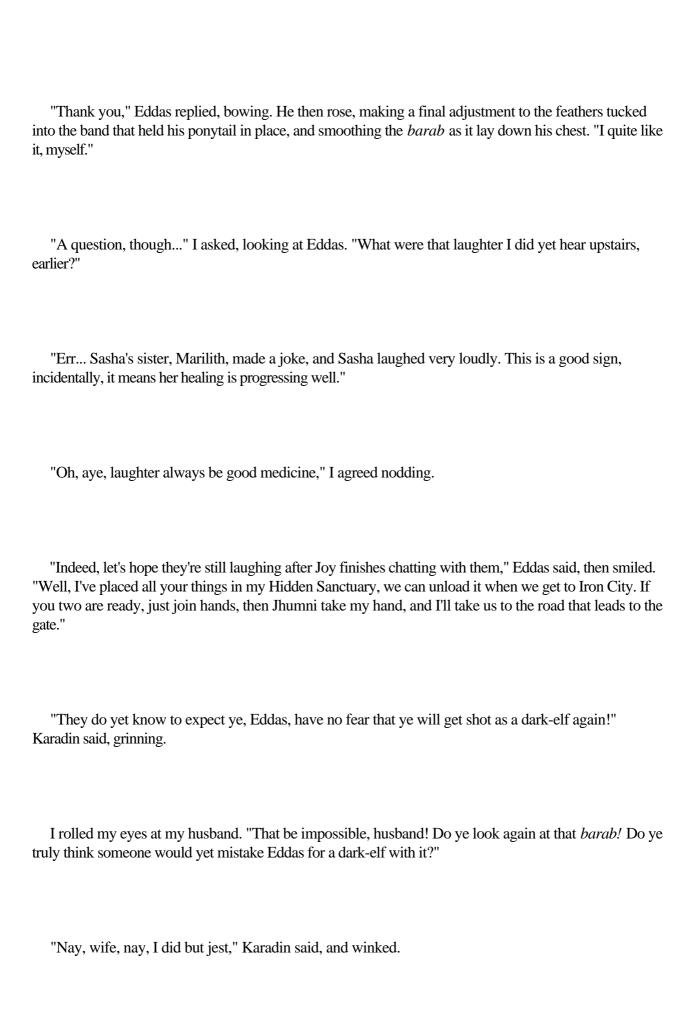






Marilith nodded, her face a mask of fury. "Yes. No matter what happens, he must pay."
Marilith reached her arms beneath me, gently lifting me from the sand. She nuzzled me softly, then the world blurred, and we were gone.
Interlude III - Hammer and Forge.
Mungim grinned at me broadly. "Ah, sister, ye do set me heart to sing with joy. May I yet touch the babe?"
I grinned, patting my swollen belly as we stood inside Eddas Ayar's tower. "Aye, brother, ye may."
Mungim placed his hand over my belly, feeling it. The expression on his face was likely very similar to my own. "Ah! A little bump! Me niece do poke back?"
"Aye, brother," I grinned. It was nothing to me, but Joy found it amazing when she felt the same. Pregnancy for a human was nine months, and nearly as long for a giant. For a dwarf, however, our pregnancies only lasted six months at most, and our child's quickening we could feel much sooner. I had giggled, hearing Eddas have to explain to Joy what was, to me, common knowledge, but I supposed this

was just a part of the differences between our people and the other races. "Aye, I did yet feel it, meself. She'll yet be a strong one, and that be certain," I replied, and giggled.
"I do yet think ye shall not quite fit in our little box again, sister. Love ye I do, and do not yet take this athwart, but Thy belly be far too big for that," he said, and winked.
I laughed. "Aye, yes, and I be much glad to say it! Eddas has yet said that the times o' danger have yet passed for this bearin', and I'll yet carry the child to term with ease."
The outside door opened, and Karadin came in, quickly closing the door behind him. "Flori do say the wagons be yet packed, Mungim, thy brothers be ready."
Mungim nodded. "Well, the trades be yet done, all be done - and all be good, right good indeed," Mungim said, and kissed my cheek. "I'll yet see ye in a few weeks, sister, when I do yet return to Iron city."
"Karadin and I will yet await thy return with happiness, brother," I said, and kissed his cheek in return
A movement caught my eye, and I turned, then smiled. Eddas came down the stair, his tread as silent as ever. "Oh! Eddas Ayar, ye do look <i>very</i> proper."
"Oh, aye," Mungim agreed, nodding. "The <i>barab</i> do yet fit thee perfect-like, and do add an air of dignity to thy mein that cannot be yet denied."
Karadin nodded. "It be <i>most</i> impressive, Eddas Ayar. And such a fine <i>barab</i> , with e'en the beard-hairs o' a prince? It be an honor e'en to just gaze 'pon it, much less to yet see it worn by its proper owner."





"Ah, Eddas," I said, sighing. "It be a lovely name to the ear o' a dwarf, like music! And it do rhyme with our word for silver, a bit!"

Eddas smiled. "Well, I thought about another name - Dyarzi. That was the name of my ancient beloved. When she died, I searched all the lands of the world I could reach trying to find a way to bring her back to me. And even other planes, to boot. She was beautiful, intelligent... A wonderful woman. That was my first choice... Err... Well, but then I realized it rhymed with the dwarven word for "Slag Heap", and that didn't seem like a really sparkling name to give a young girl, so I went with my second choice," Eddas said, and grinned.

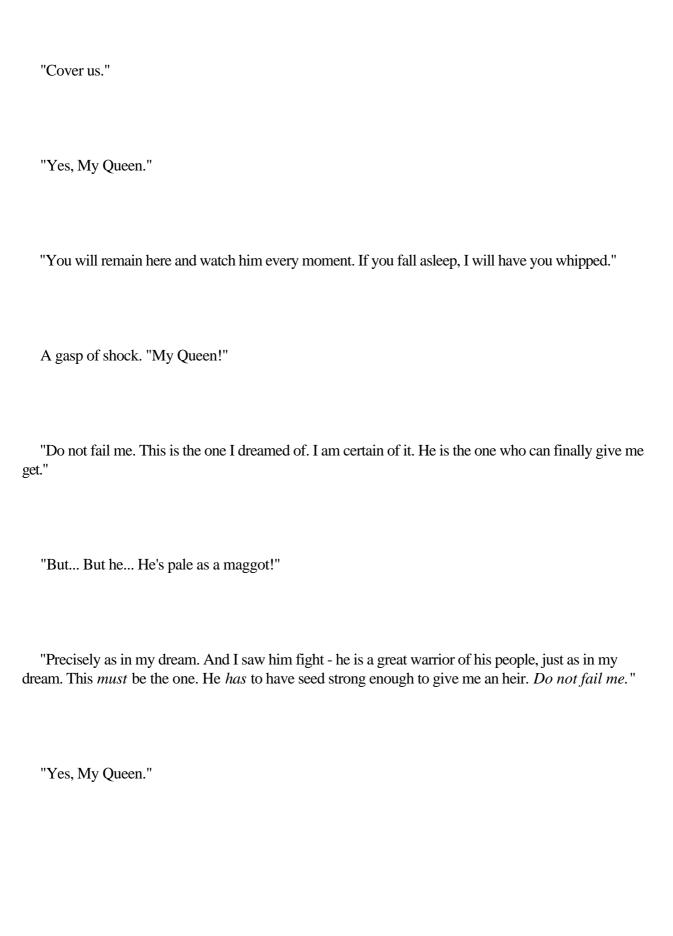
I burst into giggles, squeezing Eddas' hand. "Oh, aye, I be yet certain that me daughter will yet thank ye when she be yet old enough to do ken thy decision, Eddas!"

"Well, let's get you inside before the sky gets too much for you, shall we?" Eddas said. As we neared the gate, the guards bowed, touching their beards respectfully for both Eddas and the *barab* he wore. Eddas inclined his head in return, smiling at them.

I trembled, keeping my gaze downward from the sky, but still smiled. "Eddas Ayar, with ye by me side, I can yet know no fear. And someday soon, all the dwarves will yet hail ye the same."

Karadin nodded, grinning as we walked through the gates. "Aye, wife. We do yet say that now, indeed we do."

The Raven - Fourteen.		
The voices were soft, indistinct And I found I lacked the strength to even lift my eyelids to see who might be speaking.		
"How is he?"		
"Just this side of death, My Queen. I have done all that herblore and sorcery can do, for the nonce -but both draw on the body's reserves, and he has none. He needs drink to try to rebuild the blood he has lost, but is too weak to swallow and is unconscious in any case. He will need to be kept warm, but he has no strength to keep himself warm, even should we layer blankets over him. If he survives until dawn, My Queen, I will be very surprised."		
"Your answer is unsatisfactory. If he does <i>not</i> survive until dawn, I will be extremely disappointed in you. You will present a better answer immediately, or I will order you replaced as High Magess."		
"Erm Well Perhaps if we get one of the servants to lie with him, and keep him warm?"		
"Also unsatisfactory. Attendants: disrobe me. I shall lie with him myself."		
A hand, a soft touch at my side		



The Ocean	- Three.
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I bowed deeply to Eddas as we stood in his room at the top of his tower. The warm sunlight from the fall afternoon shone in through the western windows as I held my bow respectfully. I had waited a full day to be able to give him this apology, and only now that he had returned from Iron City was I able to deliver it. "Master Eddas, I am *deeply* and *truly* sorry I laughed at your *barab*."

Eddas bowed in return. "Forglamma, Sasha. It never happened. We shall not speak of it again in future," he replied, then smiled as he straightened up. "Besides, I had a feeling you would likely laugh, that's why I asked you to stay up here until we'd gone. The dwarves would never have understood, they'd have been deeply and profoundly insulted. I was merely annoyed."

"Merely?" Joy said, gazing at Eddas.

Eddas smiled wryly. "Alright, yes, perhaps more than merely, I do have to admit that *barab* does mean quite a bit to me," he said, then looked back to me. "But I accept your apology, Sasha. Truly, it is *forglamma*."

I smiled at him as I straightened up. "Really? It's alright?"

"Yes, forgiven and forgotten."



"I've seen it on the astral, Joy," Marilith said, smiling. "It's quite magnificent."

Eddas grinned broadly as Joy walked back to the fireplace. "You really think so?"

"Yes, quite impressive," Marilith replied. Whether she was being truthful or simply trying to work our way back into his good graces, I didn't know. I hoped it was the former, I'd hate to be caught at the latter and have him angry again. The expression on his face after I laughed at him yesterday was *not* one I wanted to see again anytime soon. Even more, since Marilith and I desperately needed his help.

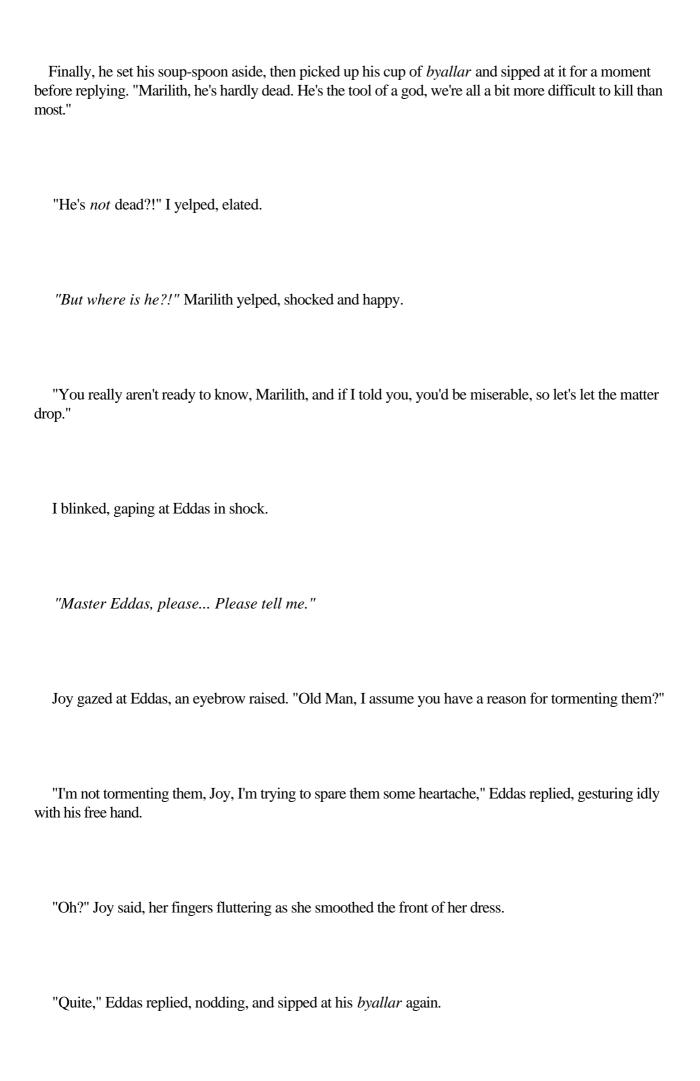
"Wait..." Joy said, pausing as she reached for the soup-pot. "Now, *I* have a question, Old Man. I've been listening to your lectures on the astral plane... How can an astral body have *hair?*"

"They don't," Eddas replied, smiling. "The astral form is a shell of ectoplasm which envelops the soul when the soul is projected from the body. It's shape and appearance is based primarily on the determining factors within the body and soul itself. The somatoplasm of the body is the largest factor, but there are several other factors that are involved, and... Well, I won't bore you with a long lecture or the mathematics of it, the end result is that astral form generally looks like the body of the projected individual. There are exceptions, however - such as that if they're missing limbs, the lost limbs will be visible and usable on the astral. With me, when I cast my spell of Hidden Life, my soul was bound to my animuary instead of the body I had back then, and my astral form was locked into the shape it had then that of a bearded, shaven-headed Hyperborean male. The patterns of one's somatoplasm and germ plasm are stored in the animuary's mana-pattern structures, to be followed when acquiring a new body. But, the effect of the Skull of Hyarlanoth made this body my animuary, through a forced haptonation effect - save that it's a living body, not a crystal vial, so if it dies I move on to the Afterlife. The silver cord generated by this body is linked to my soul, much as any other living being. But, because this body also is my animuary under the Laws of Magic, specifically the Law of Commutation, for the purposes of many spells it's treated as being an inanimate object. So, when it comes to my astral form, the mathematics of the Law of Commutation means that the somatoplasm and germ plasm of this body are irrelevant to the ectoplasm of my astral form - as though it didn't have any, like an inanimate object. Inside, I am still who I am - Eddas Ayar, a man of Hyperborea. And, on the astral, I still look as I did when I first cast the spell of Hidden Life, back in my first life in my thirties."

[&]quot;Ah, I see," Joy said, spooning out some soup into a bowl.

I grinned. "I don't, but that's alright."
"Incidentally," Joy said, walking over to Eddas and placing a bowl of soup before him. "How is Durgrim?"
"Good - very good, in fact, once I told him what I was about. He's getting on a bit, but he's still a sharp and canny warrior, and once I told him that it was actually now <i>possible</i> there might be more females in their population in the future, the look on his face was absolutely priceless. None of the <i>akmaran</i> actually <i>want</i> to be what they are, after all. Declaring oneself as <i>akmaran</i> simply removes the social stigma for being unable to find or afford a bride. Of course, he'll have to begin accumulating a bride-price again, but that won't be too much trouble for someone of his skills. Why, those knives he captured on his last trip alone could buy him a rather nice bride, if he sold them," Eddas said, taking a sip of the soup before he continued. "Lovely work on the enchantments, truly, Joy. Four knives, they come back to their scabbards after they hit something. Strap them to your arm, draw and toss them one at a time, and you can have a constant stream of daggers flying at your enemy. Lovely enchantments - and the story of how he beat the dark-elf who was using them was quite exciting, I'll tell you it later."
"I'd love to hear it," Joy said, smiling.
"Oh - and the soup is fabulous, Joy, thank you."
Joy grinned broadly. "You're welcome, Old Man."
Eddas then looked to me. "Shall we return to working with Palomean martial arts in the morning, Sasha? I've been studying that table of pressure points used in battle you drew for me, it's all very fascinating."





It dawned on me that their gestures meant more than their words - the 'Cant, Joy had called it. It was a secret language of gestures that Eddas had taught Joy - but not Marilith and I. There was something going on, but I knew not what. And that was *immensely* frustrating.

Marilith sniffled. "Master Eddas, I have wept for days and days, now, my heart is broken already. Please tell me."

"Marilith," Joy said, placing a small stand on the table and setting the pot atop it, "there are certain things Eddas knows that he doesn't tell. Sometimes, it's due to paradox - he can't speak of things he knows will happen because they are *Events* the gods are working towards, and to speak of them risks paradox. Other times, like as now, he can't say simply because he is trying to protect people from harm. This is the latter. I know it hurts, but this is something you and Sasha simply do not want to know. Particularly you," she finished, and sat beside Eddas.

"Quite," Eddas said, and reached for his soup-spoon.

I opened my mouth to snap a curt reply, then closed it, and held my tongue. 'Be polite,' Marilith had said last night, while we were cuddled together in our bed downstairs. 'Be excruciatingly polite. He's a man from an ancient civilization, extremely honorable - just as much as Buntaro was, if not more so. He may help us out of friendship for us, but if we offend his honor, the only way he'll help us is if his god orders him to. We've already offended him once, when you laughed at that barab. I know it looked silly to you, I understand you couldn't help but laugh. But it doesn't look silly to him, and it doesn't look silly to a dwarf. If the Goddess is with us, he'll grant us forglamma - for him, that means total forgiveness, he will not hold it against us, nor speak of it again so long as we never speak of it again and do not offend him again. Then, afterwards, be polite. Be excruciatingly polite.'

Sound advice, I knew. Eddas hardly deserved me laughing at him, for any reason - he had healed Marilith, helped us find Orissa, and aided us in so many ways I couldn't possibly count them all. He was, really, a true friend, a great teacher, and a man of honor. But he was hardly going to help us if I insisted on letting my mouth run away with me. I started again, controlling myself carefully. "Master Eddas... With respect, my sister and I humbly request you tell us whatever you can. We both want to know, no matter how painful it may be to know."

"Yes," Marilith agreed.

Eddas sipped at his cup a moment longer, then gazed at Marilith. "Think carefully, Marilith - are you really ready to know?"

"Yes, Master Eddas."

"Alright. You made a mistake, Marilith. This mistake meant that both Yorindar and the Ocean were forced to make a deal with Esvina, the goddess of the Enebuans of Kush, to save his life. Without that arrangement, Yorindar would have been forced to allow him to die. Not only does Yorindar not surrender his pawns that easily, Corvid's loss would have badly affected both his game and the game of his ally, the Ocean. He lives, yes. But, the move that both Yorindar and the Ocean were trying against their mutual opponent has failed. The trap was avoided, and your lives were saved. But, Corvid's loss means he was no longer there to make the move that both Yorindar and the Ocean were trying to make against their mutual opponent. All three of you were required to finish that particular move. This failure has put both Yorindar and the Ocean in an extremely bad position, one that I'll likely have to rectify in about fifty years after the coming internecine war between the twenty or thirty-odd caliphates dies down and the future theocracy is firmly in place in Mysantia. And, because of this deal between the gods to save Corvid's life, you both have lost him."

I gaped at him, stunned, and Marilith burst into tears.

Eddas reached across the table to pat her hand. "Marilith, try to comfort yourself with the notion that he will eventually work himself free of where he is. I estimate that it will take about twenty or thirty years, but eventually, he'll be free of his obligations, and be able to catch a ship. From there, he'll work his way back to here over the course of another year or so. Once he has his ornithoper and his charts and maps again, he can find his way to Round Island, if he chooses."

Eddas sat back again, reaching for his cup. "Well, you can't have him, so there we are." I shook my head. "Wait... There's going to be a war?" "Yes. Because of your failure, the god of the desert now has the advantage. Had you succeeded, both of the pawns of the god of the desert would have been lost, either on that ship or at the crater that used to be the Temple of the Sun, and all his plans that depended on them would have been defeated. Instead, you failed, and the god of the desert neatly sacrificed one pawn to spare another, and forge him at the same time. His pawn now has learned respect for warriors - something he didn't have before. His pawn has abandoned his original plan, which never would have worked anyway, and is now going to begin gathering an army of like-minded mundane warriors - several from the Hajja-clan of assassins - and like-minded wizards. Eventually, the theocracy will be in place, their leaders will all be mages. With a skilled army backing them and the stealthy blades of their assassins in the night to eliminate their opponents, they'll be able to enact the longer-range plans of their god, which is to expand the deserts and grow his power. Crushing them will be a bit of a bother for me, but that can't be helped, and at least I do have half a century to prepare for it." "Err... Okay, but... He abandoned his original plan? What was it?" "To rebuild the temple of the sun and imprison your sister again, naturally." I blinked. "What?! You're kidding! I thought it was about *me!*" "Hardly, Sasha. His whole goal was to get Marilith to go back to the Temple of the Sun, attempt to

rebuild it from the crater that's there, and imprison Marilith again. He couldn't possibly force her to go there - though he's a master mage and a liche at least as old as I am, he's hardly the equal of the Great Mage who built that place. *That* pawn, the God of the Deserts sacrificed long ago - his heart gave out in

building the temple and imprisoning Marilith, and he is now in the Afterlife."

"So, he was going to lead her there using *me* as bait?"

"Yes - that was the trap. Yorindar couldn't tell me about it, other than in the most obscure of terms, because it was an *Event* that the gods were working towards, a critical moment in future history. Once their move failed, that no longer became possible, so he was able to explain," Eddas said, and shrugged. "Of course, the kind of alignment of the celestial and earthly forces necessary to rebuild the temple won't even happen again for another two centuries, so the plan was doomed to failure from the start, and Marilith would have died. But, the Temple of the Sun was a volcanic spire, Sasha, and the forces that built it still remain, in slumber deep within the earth. In attempting to re-ignite that volcano and re-form the spire, he would have caused an earthquake along the plate that forms the Barrier Peaks, and the eastern edge of the Inland Sea. An earthquake in just the wrong spot, at just the wrong time - or, the right spot at the right time, for the god of the desert. This earthquake would have shifted the way the plates interact, causing a chain reaction that released massive volcanoes over a thousand leagues away, along the northern expanses of the Barrier Peaks, two hundred leagues from the easternmost point of the Inland Sea. The courses of rivers that feed the Inland Sea from the east would be changed, and in the long run, the weather along the eastern shores of the Inland Sea would change, along with the weather in the southern expanses of the Mysantian desert and the northern expanses of the jungles of Kush. The desert would begin to grow southwards, instead of the jungles and forests slowly moving northwards over the aeons. Also, the forests and jungles along the southeastern edge of the Inland Sea would begin to dry out, allowing the desert to creep closer to the sea. Several hundred thousand Mysantians would have died in the earthquakes, weakening their god's position in his game for the short term. But, the long term goal would be served, and future history would have been irrevocably altered. Corvid was Yorindar's attempt to interrupt that. Corvid loves Marilith, and you. He was more than willing to sacrifice his life for you, if necessary. In the final confrontation, protected by Marilith's spells, he could have beaten that wizard. But, he isn't going to be there, nor is Marilith, nor are you. The *Event* will never come to pass, because none of the pawns will be there in place for it."

I shook my head. "But I never would have *survived* all the way there, Master Eddas! I was *dying!*"

"Sasha, two things: First, if that mage had bought more food in that city and told you he'd feed you and water you regularly if you promised to behave, would you have obeyed?"

I blinked, then paused, thinking about it. After a long moment, I grudgingly nodded. "Yes. I was... I was very weak. I'd have agreed to anything, at that point."

"Secondly, even if you had died, do you *really* think Corvid and Marilith would just shrug their shoulders and go home, or do you think they'd have followed him to the ends of the earth to kill him in revenge?"

"Well..." I said, and sighed again. "But wait, though... You're talking about... *Huge* things! Earthquakes, volcanoes! Changing the face of the land!"

"What, did you think the gods limited themselves to struggles over the death of a butterfly?" Eddas said, and shook his head. "They do fight over such things, Sasha, but they often fight over much, much larger things. And in all their contests, even ones that seem utterly trivial to us such as the birth of a child, the fate of the world is often at stake. The child that's born could be a great king when they grow up - or, in Jhumni's case, the answer to a long-held prayer for a people. And more, you yourself have been involved in tremendously huge things. You fought a war in Palome, the end result of which was the unification of all their kingdoms under a single emperor, satisfying an arrangement between the Goddess of the Ocean and the gods of Palome, in exchange for forging you to be stronger. You unified the mer-folk of the Windward Isles, gave them the tools and knowledge they needed to dominate the seas around them, and taught them literacy so they could begin to found a more advanced civilization - one that in time will draw mer-folk from all around the world to live, including the wandering mer-magi. You've even taken the first steps towards building trade with the mer-folk and the civilizations around them, which in time will be quite important to them. And your actions helped destroy the Temple of the Sun, which changed the future of this world irrevocably, releasing the arrested forces of sun and moon, tides and continents, restoring a cycle that had been interrupted for almost two thousand years. And you went into the past to the time of the Great War of Devastation and were instrumental in events which eventually led to the destruction of the Hyperborean people, which in turn allowed the people who birthed you, the Arcadians, to come into existence - possibly the most dramatic paradox I have ever heard of, and one of literally earth-shattering proportions," Eddas said, and shook his head again. "No, Sasha. You've been involved in some very large events - you've just never had the vision to truly see and understand what you've actually accomplished."

I gaped. "I... I..."

"Corvid's idea of catching the ship when they stopped for food and drink bypassed the trap that the god of the desert intended. Even had you been unable to do it, however, he still could have stopped the wizard at the crater, saving Marilith's life and yours. But now, that plan has failed, and the god of the desert has the advantage. The gods never just have one plan in motion, they always have several at once. Like in a game of *chatto*, a player has to be flexible as to where he'll move his pawns, and when a thrust in one direction fails, he has to have his pawns in position to move elsewhere. Though the god of the

desert lost one pawn, he was able to forge his other pawn, and begin a new plan which eventually I will have to put a stop to. If I can. Of course, I do have fifty years to prepare for that particular confrontation. I've grown quite adept at reading the meaning behind Yorindar's hints, and though paradox prevents him from telling me precisely what nature this future conflict will take, I can certainly guess. An army of elves and dwarves combined with an army of giants, centaurs, gorgons, dragons, lamias, and other beings from Hyperborea with a few hundred of my daughters supporting all three armies with battle-magic would likely do the job, though I've several notions as to how I might handle it myself. It all depends on how things turn out," Eddas said, then sipped at his cup of *byallar* again.

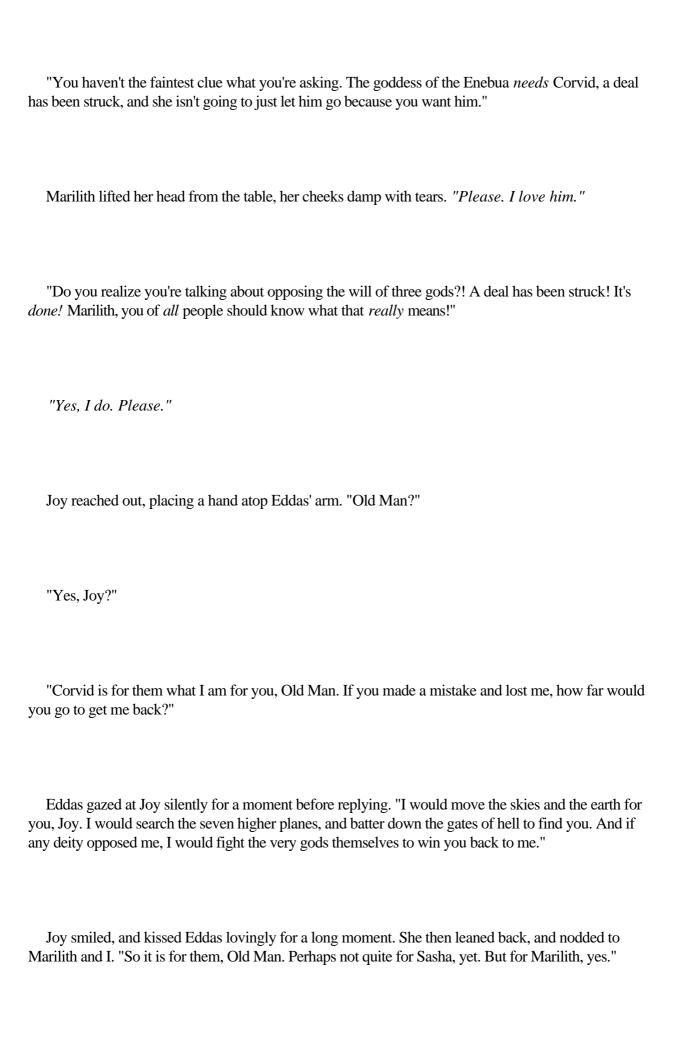
I gazed at Eddas wide-eyed, utterly astounded. "I... I'm sorry, it's just hard for me to imagine that I've actually been *that* important... Or that what Marilith and I and you and Joy are doing is... So *big!*" I shook my head. "Marilith and I... We decided that between the two of us, *she* would be the Ancient One with the greater perspective, and I would be... Well... The mysterious mermaid, I suppose."

Marilith sighed, laying her head on the table, her cheeks damp with tears. "I do not know if I can do that, right now. All I want is Corvid. It is... It is incredibly hard, knowing that my mistake cost me his loving embrace. And it is just impossible for me to let him go."

I leaned down to her, hugging her and kissing her damp cheek. "I want him, too, Sister. I remember those stories you told me, late at night, when I was in chains aboard that ship," I said, and looked up to Eddas. "Those stories kept me alive, Master Eddas. It was all I had - the hope that this wonderful man my sister kept telling me of each night would come to save me. And he *did* come to save me. But then... We lost him. I see her pain, I feel it with her. I want what we've lost. Perhaps I didn't have the time with him she did, and perhaps I don't really know him as well as I could. But I know what she told me, and I feel in my heart the man that she described to me. And I love that man. And I want him. She says that man is Corvid. So, I want Corvid. I don't want to wait twenty or thirty years for him. He'll be old... Fifty, maybe sixty. I want him now."

Eddas shrugged. "Well, you can't have him, so there we are," he said again, and held his cup out for Joy. Joy refilled Eddas' cup silently from the pot of *byallar*.

Marilith wept quietly, tears streaming from her eyes. I looked to Eddas imploringly. "Please, Master Eddas, there must be a way! Please help us get him back!"







Marilith smiled at me. "You were born on the first day of fall in the year seventeen fifty-two, by the calendar used in the Southlands. You were born in the city of Riverside, twenty leagues south of Greenhaven along the Thunder River. Your mother was Vitalla Maylan, your father Kalas Maylan. Kalas Maylan was born in the year seventeen thirty in the city of Greenhaven, to a wealthy family of merchants. He was sent to Riverside to work in his uncle's offices there. His uncle was there because he'd been sent in seventeen ten to rebuild the family's business in Riverside, which was burned and looted by the goblin horde that King Noril defeated in the Battle of Steelgate six years before, following the murder of Queen Lyssa. Your mother's family had lived in Riverside since it was first settled in the early sixteenth century, and prior to that, her ancestors had lived in Greenhaven. Greenhaven was settled in the early fourteenth century by farmers and herders who had migrated north, fleeing the effects of the civil war that marked the birth of the Larinian nation, to the south. Of those who were your ancestors, they were part of the Arcadian nation which eventually evolved in the eighth century from smaller kingdoms which had preceded it. Those smaller kingdoms evolved from the scattered bands of Golannin warriors and captive, transformed Hyperborean women that had fled the destruction of the Great War of Devastation, some eight centuries before. Of your Hyperborean ancestor, her name was Zajaza, and she came from a family of weavers in a small village near Costora-city. Of your Golannin ancestor, you are derived from a single officer of the Seventh Brigade, Raktarl, of which I know little more. I did not see the Great War of Devastation - I was imprisoned before it began, and spent most of my time during the first two centuries or so screaming in pain. After I had adjusted to my situation and was able to look around, it was already over. But the Ocean whispered to me of you, and told me the line from whence you would be born. And I watched that line for centuries thereafter, waiting, hoping..." Marilith said, and sighed. "Your father was eventually sent along with his cousin to establish an office in New Solith City, and hopefully expand your family's wealth through taking part in international trade and shipping. Their ship was caught in a storm, and driven onto the shoals just south of the Village of Woe. Corvid's father was a sailor aboard that ship - and the only other survivor. He placed you aboard that trunk of clothes and cast you in the sea - all in accordance with a deal between Yorindar and the Ocean, which he knew nothing of. You washed ashore on the beach, and your Vilandian adoptive father found you at dawn."

"Oh..." I said, my mind awhirl.

"As you can see, Sasha," Eddas said, gazing at me, "you didn't just crawl out from under a rock. Your family line has been the focus of Marilith's attention for centuries. And, it's been the focus of the gods' attention even longer. Thousands of people, your ancestors, stretched across time through the centuries, all leading up to your birth. Thousands more, Corvid's ancestors, all leading up to his birth. You are part

of a tapestry of countless billions of events, great and small, going back into the past beyond the Great War of Devastation, beyond even the rise of the Hyperborean people, back to the beginning of the Arc of Time. You are part of a tapestry of countless billions of events that leads forward into the future - a future the gods are attempting to shape. Births, deaths, friendships, love, hatred, peace, war... All of it, countless billions of events in a greater tapestry of existence, slowly being woven by the gods to form the future of our world, and our universe. You love Corvid - or, you love the man your sister told you of, at least. But you must see that you and he and Marilith and Joy and myself... We are all a part of a much larger existence, from the lowliest farmer to the highest king. In the plans of the gods, the fall of a leaf can change history - and the wail of a newborn can turn into the battle-cry of a king, marshaling his armies to change the face of the world."

Eddas fell silent then, apparently allowing me a moment to think about what he'd said. And I took that moment, because I needed it. The vision that Eddas had revealed to me through his words was a vast one.

Eddas gazed at me, watching my expression, then nodded. "And now, seeing the scope of the things you are dealing with, are you prepared to hear the deal that Yorindar and the Ocean made with Esvina, the Goddess of the Enebua Kushites, and why?"

I nodded. "Yes."

"Alright," Eddas replied, and began.

I listened quietly, squeezing Marilith's hand. Marilith squeezed back, also listening. It was a simple thing - the 'why' of it, I could easily understand. The 'how' of it, I did not understand at all, but Marilith apparently did, judging by her expression. I decided to ask her, later.

"And that is the plans of the gods, and where Corvid fits in," Eddas finished, then shrugged. "And that is also why you cannot have him back."



I did not, and made our time there much easier. And when I lay on Round Island, mute and wounded, he discovered how to communicate with me, and how to heal me. He is wise, Master





I grinned, watching them. "Sister, that's what I want."
Marilith nodded. "Except a bit taller," she said, and burst into giggles.
The Raven - Fifteen.
I awoke in a strange room that smelled of flowers, the sound of a quiet flute and drum in the background. A soft woven blanket of several colors lay over me, and the bed I lay upon felt rich, sumptuous. My head and shoulders were propped up a bit on some enormously large and soft pillows, and as I looked around, I saw the walls were draped in light fabrics of several colors. A warm breeze came through a nearby archway, fluttering the hangings on the walls. 'Where in the world am I?'
"He is awake, My Queen," a voice called in the language of Enebua. I glanced to my right - an Enebua Kushite woman gazed back at me. She looked <i>tremendously</i> tired. By the light yellow robe, she was from the temple of Esvina - and by the golden chain headdress she wore that flowed over her hair and down her shoulders, likely the High Magess.
Another kushite woman stepped over quickly, kneeling beside the bed. Also an Enebua Kushite, she had a firm, muscular body, her ebon skin smooth and nearly flawless, marred only by a small scar here and there, apparently from battle. A warrior, and apparently an experienced one, she had a beautiful,



"Good, good. I thank you, Covema. You did not fail me," the queen replied warmly. "We shall sacrifice together, later, in thanks to the Goddess. For now, rest," she said, then looked to the four female attendants by the door, each dressed in a short white garment that left their arms bare and their legs bare from the hips down. "Summon my porters with my divan immediately, and have the High Magess borne back the guest quarters instantly! Prepare a bath and a meal for her, and have my personal masseuse tend to her! Now!" she snapped, in a voice like steel.

"Yes, My Queen!" the attendants replied, and darted out of the room through the open door like their rumps were on fire, the sound of their sandals slapping against the marble floors rapidly fading.

"My Queen," the High Magess replied, "I'm deeply honored, but really, I can walk back to the temple and... Ah..." she said, her voice faltering as the queen gazed at her silently. "That would be lovely, my queen, I am honored."

The queen then turned back to me, her expression warm, her voice soft. "And now, I ask again, Corvid Hremn... How do you feel?"

I smiled what I hoped was my most pleasant smile. My father didn't raise any idiots. "Quite sore, your majesty, but quite grateful, as well. A bit hungry and tremendously thirsty, though."

"This is a good sign," the High Magess said, smiling as the attendants ran back into the room. Four female porters followed behind them, bearing a litter consisting of a long backless couch with portage poles. One end of the couch was angled upwards, and it looked a marvelously comfortable way to ride about. The porters themselves were lean, wiry women who looked very strong.

"Indeed. I shall call if you are needed, Covema. Eat, bathe, and rest."



The queen laughed - she had a strong, clear laugh, the laugh of a warrior. "Good, good," she said, looking up as two of her attendants ran back into the room, one carrying a jug, and the other carrying two mugs. They quickly filled one of the mugs with water, then held it out to the queen, bowing. She took it, reaching an arm behind me to lift me up from the pillows. She was quite strong. "Drink, Corvid Hremn."

I did so quietly, wondering just how much trouble I was really in. My initial estimation was 'quite a bit', but that was subject to revision. One doesn't have the queen of the most powerful and wealthy Kushite nation tending to you hand and foot unless she has a damn good reason for doing so. I could only hope that reason would, at least, not be painful or require much more than lying on my back, as I barely had the energy to hold my head up and my side already was quite sore as it was. "May I ask how I got here, your majesty?"

"You were involved in a duel on the docks. I was passing nearby, and ordered my bearers to bring my palanquin close enough to see what was happening. I saw a good portion of that fight, though apparently I missed the beginning. You were quite good, I was very impressed. When at the end your opponent got in a lucky blow, I thought that not quite fair. I ordered my guards to recover you from the water, bind your wound and bear you here while my attendants went to fetch the High Magess, to see if we might save your life. And, fortunately, we did," she finished, and smiled.

"I am immensely grateful, your majesty."

Gonnakasi smiled more broadly. "I'll bear that in mind."

I revised my estimate of the trouble I was in upwards slightly, and smiled back. "Your majesty, I was fighting there to try and rescue a woman that had been kidnapped. She... Well, she is a woman of my people, red-haired, pale of skin. What happened to her after?"

The queen's smile faded. "Drowned, as was the woman you came to this city with. You apparently stumbled overboard after you were wounded, and you were carrying the red-haired one. The foreigner Kushite you came to the city with apparently dived in, attempting to rescue the both of you, and also

drowned. The currents near the bottom of the harbor are swift, a rip-tide that is dangerous to swim in. The red-haired woman's body was not found, nor the body of the foreigner Kushite you came to our city with. Please accept my condolences if they were relations of yours."

'They can't have drowned, they can't,' I thought, turning my gaze from her. Sasha was a mermaid... Or, at least partly so. She can't have drowned... Could she? As for Marilith, it was questionable if she even needed air to begin with.

And yet, if they *weren't* drowned, then this begged the question... Where were they? Why was I here, and not with them?

I tried to search my memories of what happened, and found that they were blurred. I did not remember going into the water. I remembered fighting Hassan, being wounded, and killing him. Beyond that... I simply could not recall. Shock, I knew. I'd seen it in men after battle myself, many a time. In my slaver-hunting days, I always kept a good healer aboard my ships, usually the best physicker I could hire. It was expensive, yes - they got a triple share of the booty. But, it was worth it, in my estimation. A dead man was merely a corpse, but a man who had been healed with herbal concoctions and stitching after a battle to fight again was not only far more useful, but the story of his care and recovery aided me greatly when it came time to gather a new crew for another voyage. Yet, many a time, a severely wounded man did not remember the moments leading up to his injury or following it, once he recovered. 'Shock', the physickers called it. I was no physicker myself, and had no better explanation.

I lifted the blanket, for a moment, gazing at myself. I was nude beneath it, and the scar across the left side of my abdomen livid and fresh. Marilith had not done it, in my estimation. She should have been able to heal me without a scar, given what I knew of her abilities. The queen's story had to be true - I was healed by the herblore and sorcery of the High Magess. This also would explain her apparent utter exhaustion, as she'd likely been up all night making certain I stayed alive.

Drowned... How could they possibly have drowned?

Yet, Sasha was weak. Deathly weak. Perhaps... Perhaps she hadn't had the strength to transform into a mermaid when we went into the water. Yet, I could not remember. Did I fall, or did she ask me to take her there, or...?

I sighed, my gaze on the fluttering draperies near the archway, gently rippling in the warm breeze.
"You weep," the queen said, gazing at me. "Who was the red-headed woman, to you?"
I shook my head. Explaining that would likely take more energy than I had. "We were to be married, your majesty, but she was kidnapped. The other" I said, and shook my head again. That, too, was impossible to explain simply. "She brought me here, she was her half-sister."
"Ah," the queen said, her voice level. "The wizard who owned the vessel told the guards that you and the man you killed apparently had an ancient enmity he knew nothing of. As we had no reason to prevent him from leaving, we allowed him to purchase food and drink, and sail away."
"So it was all for nothing," I said. My heart felt like lead.
"Kerchief," the queen said, snapping her fingers as she gazed at me calmly. She held her hand above her shoulder, and heartbeats later, an attendant dashed up, placing a kerchief in her hand. She then daubed gently at my tears, her voice soft again. "We did not know, Corvid Hremn. Again, I extend my condolences."
Moments later, an attendant trotted into the room, bearing a tray with a steaming bowl of oatmeal. Another followed close behind, bearing a small jug in each hand. The queen pulled the blanket up over me a bit higher, then laid the kerchief across my chest, below my neck. One of the attendants held out the bowl, and the queen poured milk and honey into it, stirring it slowly, then held a spoon of it to my lips. "Eat, Corvid Hremn. You've been through quite a bit, you need food to heal and be well."
I ate in silence, as it seemed unwise to decline and I was quite hungry. I revised my estimation of the



I thought that a rather wise reply, and far better than telling her I wasn't truly honored. I was, rather, totally stunned, flabbergasted, and dreading the wait for her to finally lower the boom and tell me what

baleful deed she needed me to do. Possibly there was some creature somewhere that they needed slain, and she had decided that my swordsmanship showed I was the best to do it. That seemed a likely explanation - something vicious, likely man-eating, and amazingly deadly.

I considered what I knew of Kushite wild-life as the attendants scrambled at Gonnakasi's order. There were quite a few beasts that would qualify. Lions were bad enough, though rare here in the south. Panthers were more common here, but they weren't dangerous enough to warrant this kind of treatment. What could it be?

'Ah, of course,' I thought. Basilisks - it had to be. A stumpy-tailed, six-legged lizard with a large maw, basilisks did not look anywhere near as deadly as they truly were, though they hardly looked friendly. But, the truth was they were ambush hunters, and their gaze could petrify. The saliva of the beast turned it's victim back to flesh, bite-by-bite, but couldn't be used to restore a victim if gathered - it worked, yes, but they were still dead. A basilisk deciding to move into one of their gold mines and content itself on the occasional miner could put a serious crimp in their economy, and would require someone expendable to go kill it. Unfortunately, most people did not consider themselves expendable, and Gonnakasi might have come up short on a call for brave warriors to rid her of the beast.

'Hmmm... No, a basilisk would never go into a mine,' I thought, as the attendants returned with a razor, strop, mug, soap, water and brush. 'They can't see a thing at night, that's when the trophy-hunters go after them. It has to be something nastier than that.' There was little left in Kush that was, however. Chimeras and Manticores were bad, but a company of archers had little to fear from them. Rocs were outrageously bad, but as they limited their predations to things the size of oiliphants and larger, it seemed very unlikely that would be it. The only thing left was dragons. That thought made me shudder as Gonnakasi worked the soap into a lather, then began applying it with the brush to my face.

Everyone had heard of dragons, of course, but few had seen them. Immense beasts... Truly titanic in size, ancient, covered in scales tougher than steel, able to breathe fire, spit acid, and do sorcery. 'That has to be it. There's a dragon that's decided to settle on one of her gold mines.' That would be an incredible problem for them, and one that even their army might not be able to handle. How I might be able to deal with it, I did not know. But certainly, that had to be the reason that the Queen of the Enebua was gently, carefully and precisely shaving my face like a humble maidservant.

It is generally unwise to chat while you're being shaved unless either your barber is quite skilled or you enjoy being cut, so I remained silent as she worked so as not to test the queen's skill at shaving men. She used a good bronze razor, honed keenly, and I could feel it shaved well. I preferred bronze razors,

myself, they held a	a keener edge than iron, did no	ot tarnish easily and were ge	enerally cheaper than steel.
Finally, she clea smiled. "Your majo	aned the last of the soap from esty, if I may ask?"	my face with a damp cloth	, then looked me over. I
"Yes?"			
"Where is the d	ragon?"		
Gonnakasi raise	ed an eyebrow, gazing at me.	"Whatever do you mean?"	
fools, and if she cla prod her for an ans	outh to explain what I meant, aimed to have no idea what I swer. She would tell me what hall joke of my people."	was talking about, it might i	not necessarily be wise to
understand the hur back, smiling again Corvid. I'll be back attendants, they wi again turning to ste	n. "I'm afraid it's near noon, I k after, however, and we can ill see to them," she said softly eel as she pointed to two of th y. Stay within arm's reach of I	d, and leaned in to me, kissi have to hold court. The affa chat more. If you have any y, then rose, turning to gaze em. "You, and you. Watch	ing me softly. She then leaned airs of state cannot be put off, needs, speak to the at her attendants, her voice him closely, attend to his
"Yes, My Quee bed.	en!" the two attendants replied	d in chorus, dashing over to	me and kneeling beside the

"Good," she replied, then turned and strode out of the room, the peacock cloak billowing behind her as she walked, the remainder of her attendants following in her wake.

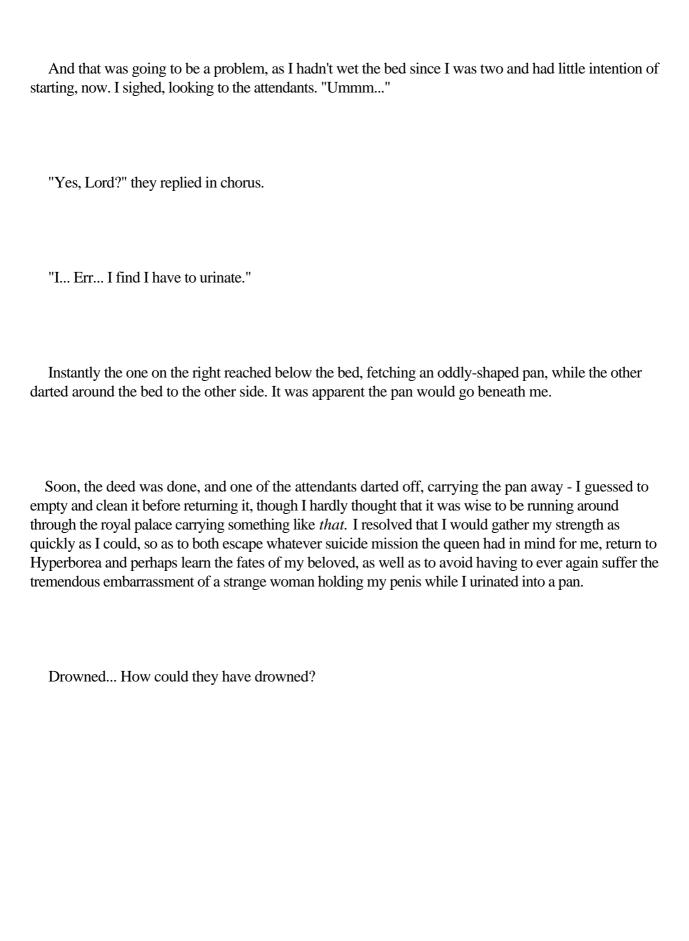
My lips still tingled with her kiss, and I realized that whatever it was she was eventually going to ask me to do, it almost certainly was not going to be something I would survive. Unfortunately, I lacked the strength to even consider escaping, so there was nothing I could do about it, for the moment.

I gazed at the ceiling, draped as it was in delicate fabrics, my mind flitting back to Marilith and Sasha. Drowned, the queen had said. Drowned and dead. It seemed so impossible... And yet, Sasha had been so desperately weak and ill, and I knew myself from previous visits to this city that the rip-tide in the harbor was deadly. She might indeed have drowned if she lacked the strength to transform back into a mermaid, and Marilith might have drowned trying to save her. Both of their corpses would have been sucked out to sea by the rip-tide, and lost. Had she asked me to take her into the water, or had I simply stumbled overboard trying to rescue her after being wounded? I did not know. But, as I was here and not with them, it seemed they truly were gone.

Sasha... The princess of my childhood fantasy, come to life. And Marilith, her sister, a fantasy of her own. I had loved Sasha since childhood, and though I was wise enough to know that the reality might be nothing near my childhood fantasy, her beauty, intelligence and charm would likely more than make up for that. And as for Marilith... Ah, Marilith. Wise, yet sometimes foolish. Powerful, yet sometimes needing protection. It had seemed somehow that my entire life had been building up to the climax of finally having those two for my own...

...and now, they were gone.

I did not know what to think, and the only person I could think of to ask was thousands and thousands of leagues away, literally on the other side of this continent. Indeed, Eddas Ayar was literally almost as far away from me as one could possibly get and still be on this continent. Of course, even if he knew what happened to Marilith and Sasha through some mysterious means beyond my understanding, there was little I could do at the moment. It seemed very unlikely I'd be able to crawl out past the attendants and the palace guards and somehow remain unnoticed. The way I felt right now, I didn't even know if I had the strength to crawl to the door.



The Ocean - Four.

Eddas and Joy seemed ready, and I looked them over as we stood in the dusty road outside Eddas' tower. "Well, I've tried to teach Marilith what I know, but she doesn't learn as quickly as I do, so she still has quite a ways to go. I suppose the same will be true of you Mermaids retain things like this very easily. I'll go slowly as we work on this. If either of you is hurt, Marilith can heal you, she says she needs the practice. Alright?"
Joy nodded. "Alright."
Eddas nodded. "I'll certainly try to keep up."

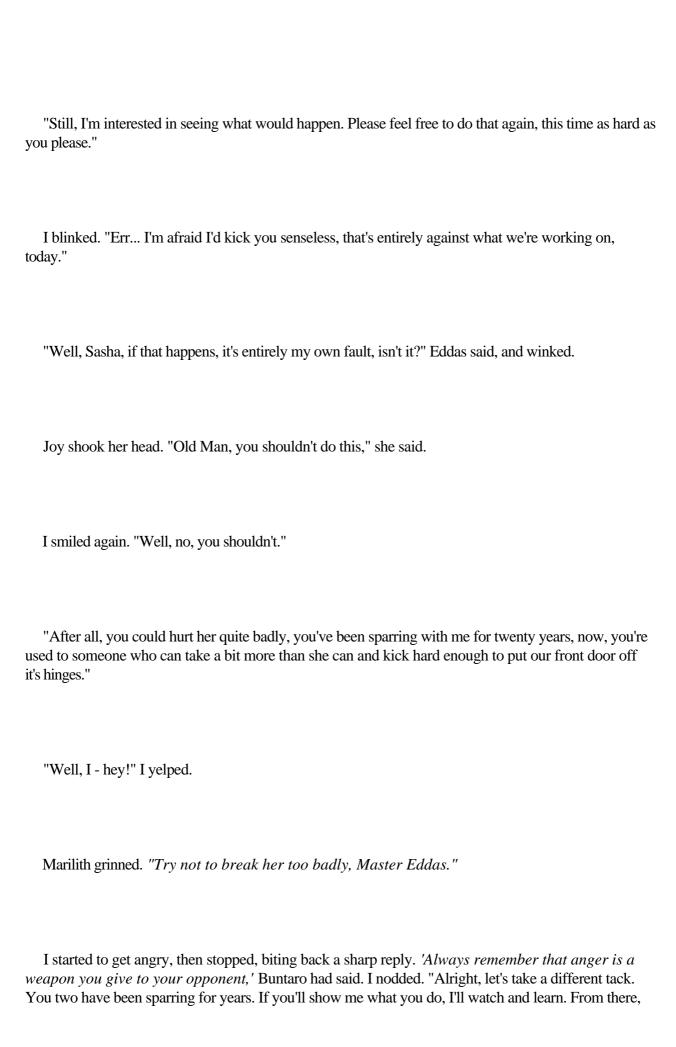
"Alright... Well, the first thing Buntaro did with me was assess what I already knew. I didn't know that was what he was doing at the time, my command of his language was rather poor, then. But, I did eventually figure it out when he taught me all of his art. So, that's what we'll be doing first - sparring, so I can see what you know. Err... I suppose I'll start with Joy, she's wearing her chain, but... Err... You're still in your robe, Master Eddas."

"I was trained to fight in a robe, Sasha, you can start with me. If you think it's best, I'll take it off, however," Eddas replied.

"Well, you took your feathers out, at least you won't lose them," I replied. "Let's see your 'ready' stance."

Eddas stood, legs spread slightly apart, gloved hands open and relaxed, arms loose, elbows bent, left foot and hand leading.

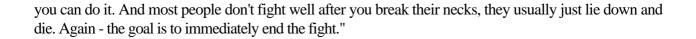
"Well, that's not bad, but I don't see how you'll kick like that. This is just sparring, so I'll go easy on you."
"Thank you," Eddas replied dryly.
I hopped in and snapped a side kick with my right leg at his side - Eddas shifted back, raising his leg to block it, and I swatted his thigh under his robe with my foot. I immediately snapped high and he blocked with his left forearm, then caught my ankle, hopping back to pull me off balance. I staggered, and as I fell he went down with me, dropping to one knee on his right leg and still holding my ankle with his left hand, his hand on my thigh. It was tremendously fast, and very surprising. He held me for a moment, my right knee over his right thigh. He then let me go, rising to his feet. "Sorry about that."
I smiled. "Sorry? Don't be! That was great, very fast, caught me off-guard, very nice. Well, except that last move, I didn't see the point."
"Ah Well, yes, that's where I was taught to drop onto the opponents knee with mine from the side while holding onto their ankle. It tears the knee so they can't rise. From there you simply stand up and cast on them, or just kick them to death. In practice, however, you have to be careful to guide your partner's leg atop yours so they won't be hurt."
I smiled. "Well, I'm not certain you'd have been able to get that grip had I been kicking full-force. And I'm afraid your forearm block wouldn't work well if I was kicking full-force, I'd still have hit you in the head."
Eddas nodded. "Well, it worked fine when I was four cubits and two hands tall, but I can see your point - this body isn't as large, certain actions that worked fine for a man who was almost as tall as Joy won't necessarily work as well for a woman as small as this."
"Right," I replied, smiling.





Eddas then threw himself at Joy as though intending to tackle her to the ground. She instantly surged forward, one arm low and one high, grabbed Eddas between the legs and at the shoulder, lifted him into the air while turning him upside down, then held him there, above her head, and stopping her charge.

"Now, at this point," Eddas said, flicking his ponytail out of his face and looking at me, "she shouts at the top of her lungs, and brings me down straight on the top of my head to break my neck. However, since I've never quite annoyed Joy enough to where she would even consider doing that, we stop here," he said, and Joy giggled as she gently put Eddas down. "The key is momentum - once you catch the opponent and overcome their momentum, lifting them from the ground, it's just a matter of rotating your arms and smashing them down. Size doesn't matter much - if they're anywhere near your size or smaller,



"I see," I said, nodding. It was a killing move, of course, but that was as may be.

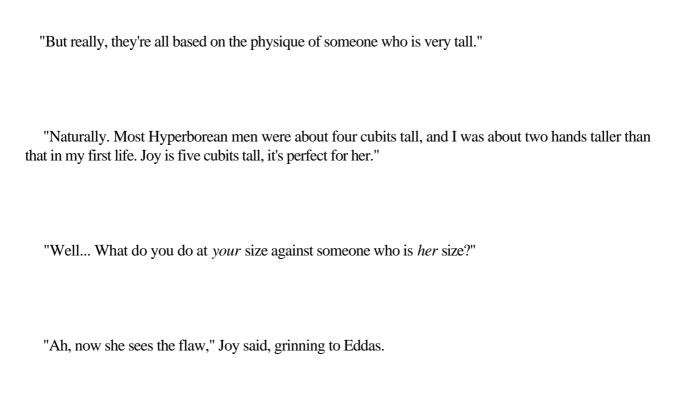
"The next maneuver is used against opponents who know a little of fighting, and begin with a snap punch," Eddas said, and assumed a ready stance with his fists balled, held high. He stepped in to snap a punch at Joy, and Joy instantly blocked, stepping in close and to Eddas' right side, her right leg behind Eddas' right leg. At the same time, she slipped her left hand behind Eddas' head, and clapped her right hand to his chin. Levering his head back, she shouted, bending her knee as she twisted. Eddas, his leg behind Joy's leg, lost his balance, going over her knee and bending backwards. Joy then held still, releasing his chin. Eddas then looked at me. "At this point, if I have once again filled the tower with another foul stench from one of my laboratory experiments, Joy then bears down with her full weight on her right hand while pulling up with her left, pushing my chin to the right and snapping my neck. This is why I am so meticulous about my laboratory experiments," he said, and Joy giggled again as she gently helped him up.

"I see," I replied - it was another killing move, and a rather effective one.

Eddas and Joy went through a good dozen more maneuvers like this, each of them swift, sure, and ultimately fatal. Nine were maneuvers that broke the neck, two were maneuvers that crushed the trachea, and one was a maneuver that snapped the spine. The style was not nearly as complex or scientific as what Buntaro had taught me - yet, it was no less effective. To the contrary, it was brutal, vicious, and extremely effective for someone who was large and knew how to use their mass and leverage.

I raised my hand. "I'm beginning to see a pattern, here. Every one of these maneuvers is a killing maneuver."

"Yes, quite," Eddas replied, flicking the dust off his robe with a gesture. "As I said before, as a battle-mage, the entire purpose of everything we learned about unarmed combat was to end a fight as quickly as we possibly could."



"I knew she would, she's actually quite intelligent," Eddas replied, nodding, then looked back to me. "Well, again, if we're assuming I don't have a staff, I don't have my knife and I'm too tired to use telekinesis to lift them up into the air with my will..." he replied, then shrugged. "There isn't really much I can do against someone who is significantly larger than me. I have to wait until they move, as I did with you, then use maneuvers I know that will work. Most of them, however, are crippling maneuvers, not killing maneuvers. Knee breaks, elbow breaks, eye-blinds, and so on. There are grappling maneuvers I learned, of course - before you can learn to escape being grappled, you have to know how to grapple someone so they can't escape. Pinning holds, submission holds, choke holds, sleeper holds, and so on. And, of course, I've taught Joy what I know of grappling, and this has only made her all the better for it. But, it's the problem you have just pointed out which is precisely why I was hoping to be able to learn what you knew - much of what I knew that I taught Joy simply does not work in this body, because it lacks the leverage and mass to do it. I have the strength to pick up Joy in the 'top-down' maneuver, as this body has had the power of mana flowing through it for a century and a half and I've lived the ascetic life of a battle-mage all that time. But, I don't have the mass to stop her in the body-to-body collusion it requires, and overcome her momentum - she'd literally run me over. What little you've shown me so far leads me to believe the art Master Buntaro taught you is a very precise and scientific art that would likely be very useful in this body."

I smiled. "Well, I understand what you know a lot better now, and I think I know how to begin so you'll be able to smoothly pick up what I know. Let's start with the basic stance, and the basic blocks," I said, and assumed the basic ready stance. "Starting from here, left foot forward, left hand out and up, right hand back with a fist..."

The Raven - Sixteen.
Queen Gonnakasi returned in the late afternoon, breezing into the room with her attendants following in her wake. She snapped her fingers, and the two that had knelt by my bedside for hours rose, bowing to her. "Were there any problems?"
"No, My Queen," they chorused. Apparently they didn't consider having to fetch me water and having to hold my penis to use a bed-pan twice to be a problem.
"You may go - your dinner is already in your quarters. Eat, then rest the remainder of the day. You have done well."
"Thank you, My Queen!" the two chorused, then dashed away and out the door.
"Musicians!" Gonnakasi called.
From behind one of the draperies hanging from the wall, four musicians stepped forth - two bearing flutes, the other two drums. All were slender women and were nearly naked, having little more than a

sheer, gossamer robe that concealed almost nothing of their bodies. The women were apparently the source of the chamber's music, as the chamber fell silent immediately. "Yes, My Queen?" the musicians said, bowing before her.
"I was particularly pleased with your work towards noon, your rendition of <i>Sleeping Lion</i> was particularly poignant. Your replacements are in the hall, and your dinner is already in your quarters. Send your replacements in, then eat and rest the remainder of the day. I am pleased with you."
"Thank you, My Queen!" the four replied, bowing, and walked out the door. Their replacements walked in, bowed briefly to the queen, then took their places behind the drapery, in a little room apparently made for them. A moment later, the music resumed. I found it interesting that apparently musicians weren't required to move at a dead run everywhere in the palace. I supposed gasping for breath would tend to reduce one's ability to play the flute.
Gonnakasi walked over to me, then knelt beside the bed again. "And how are you feeling now, Corvid Hremn?"
"A bit stronger, your majesty, thank you."
"Dinner will be served shortly, if that is alright?" she asked, her voice soft.
I suppressed a sigh. I didn't know what was going on, but I was far too tired and far too weak to really feel like waiting any longer for her to lower the boom. "Your majesty Can we speak in private?"
"Of course," she said, smiling, then turned her head. "Out! Everyone out until I call!" she snapped loudly.

I expected the musicians to emerge from their little nook, of course. The six guards that emerged from
other hidden nooks, I did not expect. The guards wore sandals, breastplates of bronze, and a simple
loincloth that was little more than a strip of leather about the waist and another between the legs. Their
skins were beaded with sweat, it apparently was a bit warm in their little nooks.
Once all had gone and the deer had been alocad. Conneless then looked to me, and smiled again

Once all had gone and the door had been closed, Gonnakasi then looked to me, and smiled again. "What was it you wished to talk about, Corvid?"

"Your majesty... I appreciate the care and tenderness you have shown me, but it occurs to me that you are giving me the kind of attention I would expect from a maidservant - or a slave. I do not deserve such treatment, and certainly not from the Queen of the Enebua, whose majesty and beauty is widely known, and whose glory as a warrior and leader is beyond compare. Why am I receiving it?"

"Cannot a queen have fallen in love?" she asked, smiling.

"Yes, she can," I answered carefully, "and were that true, I would be deeply honored. But the queen I see before me has not. You hardly know me, your majesty, and I am a mere commoner - I am nothing compared to you. And, by your people's standards, I am odd looking, perhaps even ugly."

Gonnakasi chuckled, running a finger along my jaw. "You underestimate yourself, Corvid Hremn. Yes, we find your skin odd, your lips a bit thin, your nose a bit long... But you are hardly ugly. Mysantians are ugly. Your people are rare, here, and different. Most are plain, some are ugly, yes. You, however, are neither."

"I thank you, your majesty, and I appreciate the compliment. However, you are still not in love with me."

A flare of anger passed across her face for a moment, then was gone. "You are of a different people, Corvid Hremn. Tell me, what does it take to capture your heart? A man of my people would have been swept off his feet by such treatment."

"Honesty, your majesty. We absolutely adore honesty. It makes our hearts sing, and our veins fill with desire," I replied, with an absolutely straight face.

Gonnakasi gazed at me silently for a moment, then nodded. "So be it, then," she said, and rose to her feet, then flicked her cloak aside and sat on the edge of the bed. I tried to ignore the shapely, firm rump that was placed beside my hand, and kept my gaze focused on her eyes. "I am thirty-three years of age, Corvid Hremn, and I have no heir. This despite eight husbands' best efforts. Should I fall outside my bearing years without a girl-child to name as my heir, the generals of my armies will begin to mutter. Should I die without an heir, that mutter will grow to a roar of battle, as each vies with the others to seize the peacock cloak. Already it grows difficult to keep them in line, as they have watched husband after husband come and go, and my belly remains flat and barren. And yet, a month ago, I had a dream. In this dream, I saw a pale-skinned warrior - a mighty warrior who had seed strong enough to give me an heir. I had no answer for what this dream meant, until the day I saw you fighting on the docks. I gamble, Corvid Hremn. I gamble that you are the warrior I saw in my dream. At stake is the fate of my people. Civil war would tear us apart, and allow our enemies to conquer us. This cannot be allowed."

"I understand, your majesty."

"Do you?" she said, sneering. "Then tell me what you understand, Corvid Hremn. Why would I kneel and serve you, do you think?"

"Because despite what the Mysantians think, or even the other Kushite nations such as your warlike neighbors, the Hechecoe and the Farazi, the women of the Enebua do not hate men. They adore them. It's just that you have a different culture. You did not want me to believe that you thought of me as merely a stud to service you. The Enebua respect men, they care for them, they adore them, they cherish them, they fight for them, and they even die for them. And you did not want me to think otherwise by simply telling me why you wanted me here."

Gonnakasi blinked, apparently startled. I smiled at her. My time with Doshta had been wisely spent. Most of what I knew of Enebua culture, I learned from simply talking to her, and asking polite questions. The basics of the language, I'd learned from the Mysantian sailing-master I'd hired when I first came here. From there, I made an effort to get to know these people, far more than he had ever done. Yes, my time

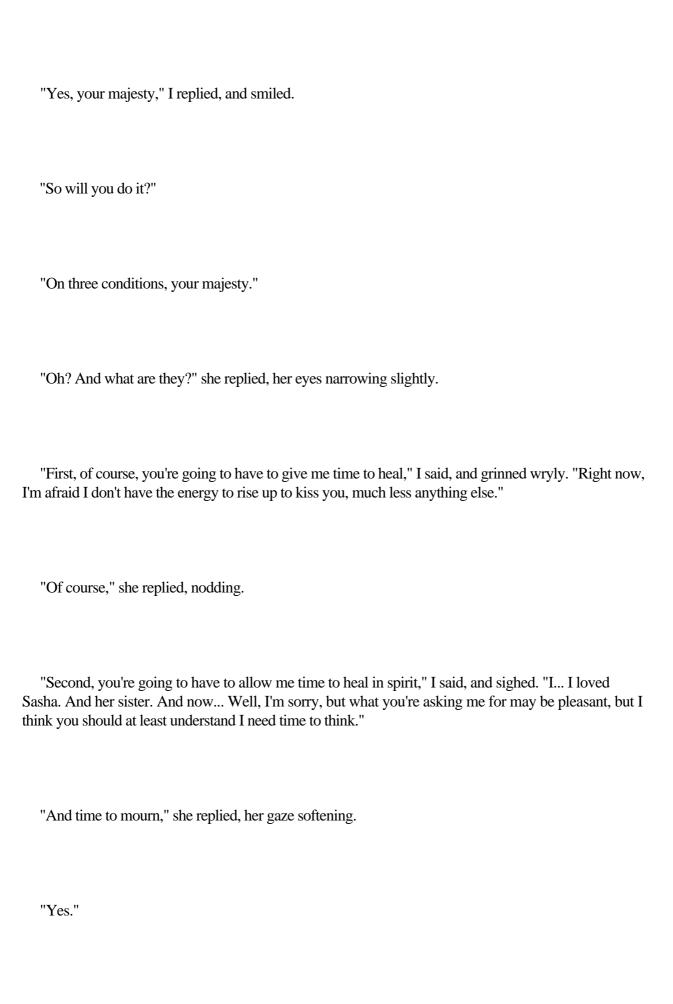
with Doshta had been wisely spent - even if I *did* have to cuckold her husband Haggan, then afterwards pretend I barely remembered him and cared little for him.

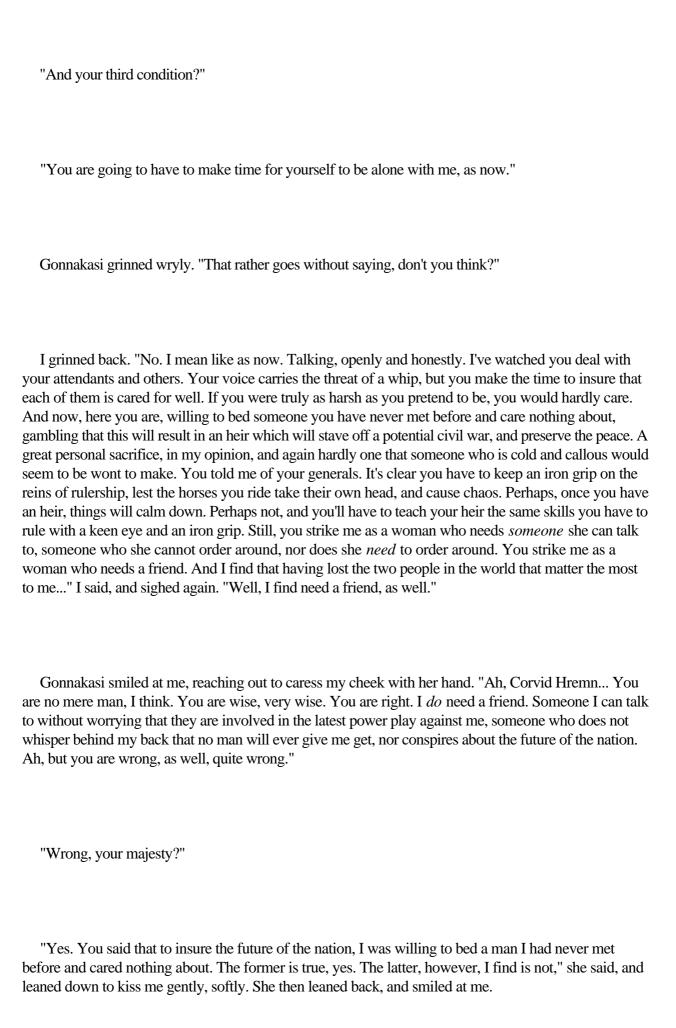
Despite what Marilith had thought, that wasn't anything I was proud of. Haggan was actually a nice little man, and I felt he hardly deserved the treatment he'd gotten. I hadn't learned how he'd gotten the little scar on his shin by accident. He and I talked quite a bit, as well. He loved Doshta. He loved her dearly. But he knew she was, as we said in Arcadia, "much woman." He knew he was not man enough to keep her happy for long, and eventually, she would give him away. In listening to his stories, his explanations of Enebua culture from the men's point of view, I heard echoes of what Belana had told me about women in Vilandian culture - and women in general in most cultures. The fear of being abandoned, the desperate wish to not grow old alone... Men and women were not so different as many might think. My cuckolding him hurt him. Deeply. But, when we spoke later, and I apologized to him, deeply and profusely...

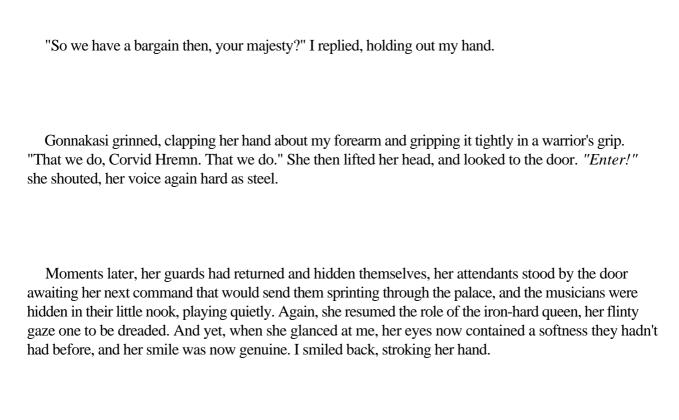
...he suddenly shook his head, and laughed. "Well," he said, "it's not like you could have told her 'no'! How do you think I got this scar on my shin?" he said, and laughed again.

No, as I'd told Marilith, Doshta was not a nice person. Reliable, yes. But not nice. Still, I have discovered in my travels that one learns the most about a culture not by dealing with those who are considered the pillars of society, nor by dealing with those who are considered the dregs. From the upper crust of society, one only learns about the highest ideals of that society - understanding how anyone could steal a loaf of bread is impossible for someone who has never been hungry a day in their life. From the dregs, one can only gain a warped view of society, which has little bearing on the reality - it is impossible for someone who cannot remember a day they were not hungry to view the upper crust as anything but fat, brainless pigs. No, one learns the most about a culture by dealing with ordinary people, who have both their good parts and their bad, their successes and their failures, their shining deeds and their hidden skeletons in the closet. From the ordinary people, one learns the highest moral ethics and ideals of a people - and just how far some will fall from those ideals in their daily lives, and *why* they fall.

No, my time with Doshta had been well-spent, and I understood why the Queen had done what she'd done. She lived the ideal, as most of the upper-crust of Enebua society did. And in the ideals of Enebua, men were cherished and loved and respected for who and what they were, just as women in the upper crust of Arcadian society were. Gonnakasi only needed me for stud service, she did not love me. But she did not wish me to think that meant she did not respect me as a man.







The Raven - Seventeen.

It was actually quite difficult to get used to sleeping with the queen. As I quickly discovered that first night, I wasn't in just any room, this was her royal bedchambers, and I was lying in her bed. She slept beside me at night, but unlike Marilith who simply slept, Gonnakasi would often gaze at me in the moonlight, and stroke the hair on my chest with her fingertips. I endured this quietly, of course, despite the number of times she awakened me in the middle of the night doing it. After all, it wasn't like I thought I should be telling the queen what she could do in her own bed.

The High Magess visited every day, examining me, and occasionally casting spells over me or asking me to drink one herbal concoction or another - most of which had a horrid taste. Still, under her ministrations, I was eventually able to rise from the bed to relieve myself in the queen's guarderobe the following day, and by the fourth day, I was up and walking about, if not quite sprightly yet.

The first few days, I simply walked around the queen's room, or out onto her balcony. Her room was quite well-designed - the archway that led out onto the balcony was oriented to catch the prevailing wind from the northeast, yet at the same time it had an overhang to guard against rain. Only a fairly strong storm would be able to blow rain into the room - but there were sliding shutters to cover the archway in that event. The floor of the room was covered with inlaid tiles of marble, and I could see outside the door that the palace was likely floored the same. In the queen's bedchamber, however, the marble floor had intricate, interlocking patterns of light and dark tiles, and around the queen's bed, a circle of marble was inlaid into the floor. The queen said it was enchanted to keep night-hags and dream-creepers away so she could rest undisturbed by bad dreams. What either of those two things might be, I had no idea - but, since she apparently slept well, it appeared to work.

By the end of a week, the wound in my side had faded to a dull ache that occasionally itched, and I was feeling well enough to walk around the palace. The queen provided clothes for me, in the style of an Enebua male, of course. Short breeches, sandals, and a loose tunic. I had to admit they were more comfortable in the humid jungle heat than my ordinary clothes, but I felt quite odd wearing them - and even more odd realizing that I was literally the only man in the entire palace.

The palace itself was both utilitarian and beautiful. I found the purpose of the sheer draperies that hung everywhere was to allow air to circulate - otherwise, with the doors closed, the palace would become quite hot. The palace itself was structured around a central, open-air area that looked much like a small amphitheater, with elevated seats around a central, flat area. Above, shielding the area from the sun, was a delicate dome of wood covered in fabric, apparently treated to resist the rain, somehow. The queen's seat was at the northern end of it, overlooking the floor at about five cubits of height. My curiosity as to the purpose of this area was satisfied very quickly - the queen had me sit in a smaller chair beside her throne while she handled the affairs of state. This was, apparently, her royal courtroom.

Court, for the queen, was actually a moderately complex affair, with a short ritual for her arrival. I did not quite grasp the purpose for the ritual, but as it seemed quite important to the Enebua, I made no comment. Upon her arrival, there was quite a bit of bother with several naked female attendants who waved censers about her chair. Once they were satisfied the air had been properly perfumed (or, perhaps, what biting insects there may have been flying about had been encouraged to depart), the queen was presented with a spear by another naked attendant, then the censers were hung up on hooks nearby

the throne, and the attendants departed. The queen's spear had a mahogany shaft and a bronze head, and was decorated with several feathers and ribbons near the base of the head. Apparently, it was the equivalent of a royal scepter in the Southlands, and her symbol of office. Once all the proper rituals had been complied with, the queen would then sit and hold court much like any other monarch might, with various petitioners or advisors who needed to speak to her entering via a door to the south and walking across the floor of her court to bow before her throne, and say their piece. The queen's throne, such as it was, was a backless chair that allowed the peacock robe to drape behind her - it had a small box it rested in, rather than draping on the floor. I sat on what was, basically, an elaborately padded and embroidered stool to her right. Why I was even necessary baffled me for the longest moment, then I realized that she *would* need others to see that she *did* have a man, and was working on the issue of an heir. Of course, the truth was that we had made no real progress on resolving that particular political issue as of yet nor had we really tried to, but that was as may be. I had thought that perhaps my own appearance might cause her problems - after all, though I was human, I was hardly a Kushite, much less a man of Enebua. Still, no comment was made by any who saw me. Apparently, whether the heir would be pure-blooded Enebua was not at issue - only the issue of an heir was at issue.

Despite what I may have thought before about what it might have been like to be a monarch, I quickly discovered that the affairs of state were dull. More than dull, really, they were painfully, agonizingly boring. Her royal court and retinue of advisors and functionaries sat in the seats that encircled the floor. Then, one after another or in small groups, various advisors would leave their seats, going to doors that were at the east and west, then enter the floor area through a door to the south, and stand before Gonnakasi to report to her on various aspects of her kingdom. The weekly amount of gold extracted from the mines, the weekly taxes of gold-dust taken from those who gathered gold by panning the Gold River, various persons who had been caught attempting to pan gold without a royal permit (who were immediately executed), the various persons who had tried to shirk their taxes on the gold dust they had recovered from the river (who were immediately executed), and the occasional individual who attempted to trade alloyed gold in the city, trying to cheat people in trade (who were slowly and painfully crushed to death under a large stone cylinder in the public square of the city). Then there were the military reports mostly of various incursions by scouting parties from neighboring Kushite nations, all of which were either driven back or killed, depending on whether or not they chose to stand and fight. More advisors then followed, reporting on the weekly status of the city's granaries, various minor reports from functionaries in the smaller towns and villages of the Enebua, and so on. If Gonnakasi had questions of those who were not currently on the floor, she would point to them in the stands with her spear, and ask them. They in turn would rise, bow, and respond. She would also occasionally point to someone and order them to take the floor for a full report on something of interest to her. The only real function of the floor seemed to be that when an advisor was there, they literally 'had the floor', as it were, and could speak at length. It was all, unfortunately, boring to the point of tears.

Still, I knew that Gonnakasi could hardly afford to have it look like she'd simply picked up just any random foreigner off the street and plopped him into her bed. I sat quietly, doing my best to appear interested and attentive despite how utterly dull the entire proceedings really were. I couldn't imagine the queen's reputation was any less important than the reputation of any other monarch anywhere in the world, so I did not allow my face or posture to reveal just how utterly, devastatingly bored I really was.

It was because of this that when one day General Ashakazi spoke, demanding a report on the status of the queen's pregnancy, if any, it caught me utterly by surprise.
Ashakazi was a woman in her early forties, wearing a feathered headdress, bronze plates over each breast, greaves and vambraces and a skirt of leopard-hide. In her hand, she bore a short-hafted spear with a long, broad, teardrop-shaped blade of steel, and she wore a cloak of leopard-hide about her shoulders. Her face was strong and fair, and she bore several small scars here and there, the marks of battle.
Gonnakasi had apparently been as startled as I by the demand, and made no immediate reply. Ashakazi then repeated her demand, in a louder voice.
"My Queen, I and the tenth legion demand to know whether or not you are actually attempting to produce an heir, or if this maggot-skinned male is simply a distraction you are placing before us!"
Knowing what I knew of Enebua culture, such an insult would likely not be endured by the queen for long. Insulting a woman's man was, to the Enebua, much the same as insulting a man's woman in the Southlands, back home - it quite often led to a fight. Of course, the Enebua were a bit more serious about fighting than most, and it occurred to me that this was not quite all that it seemed.
I smiled, chuckling, then laughed at the General.
Gonnakasi snapped her head to me, her expression furious. "You laugh?! Why?!" she asked. The expression on the general's face showed she was no less annoyed with me.

"If I may, your majesty, I'd like to ask the General a question in return?"



"Well, yes, of course, but that has nothing to do with-" she replied, but I interrupted her.

"Ah, thank you!" I called, drowning her out. "Now, I don't quite know whether or not you consider the queen's monthly cycle to be fodder for public discussion, however: It does seem to me that as you've had four children yourself, three beautiful and strapping girls that even I have heard of thousands of leagues away in my homeland, you should have more than enough experience yourself with the process to know that when a man has only known a woman for a week, it seems extremely unlikely you can expect her to birth a child the next morning. A bit of patience is required, wouldn't you agree?"

"Yes, but you have to understand, we-"

"And since you admit that you are quite experienced in this area yourself," I said a bit louder, interrupting her again, "you admit that you know a week is hardly enough time to expect any kind of results, you already know that a bit of patience is at least required... Well, forgive me, General, but I find I have to ask yet another question. You see, I am not completely familiar with every aspect of your people's lovely and glorious culture, so I'm afraid I do have to ask this: Don't you think it's astonishingly rude to even think to ask such a question of your queen in her court? Why, I've heard of people losing their heads in other kingdoms for far less."

"I... I..." the general replied, boggled. Apparently, no man had ever spoken to her in this manner before. Of course, being as she was Enebua, this was not surprising.

"Oh, I think we can take that for a yes, don't you think? Now - given that you've deeply insulted the Queen in front of her entire court, we return to my original question: Do women of Enebua commit suicide by falling on their swords, or hanging themselves? I do hope you'll answer, General, for I find I'm merely an ignorant maggot-skinned foreigner male who has no clue as to what the answer might be, and I find I'm *immensely* curious," I said, leaning forward with my elbows on my knees and putting an expectant look on my face.

"I... I..." the general replied, trying to recover herself.

Gonnakasi then opened the clasp to the peacock cloak, letting it slip to rest in the box behind her. She then rose to her feet, gripping her spear in both hands. "The answer to your question, dear Corvid, is that we usually slit our forearms from wrist to elbow in a bath of cool water. It appears, however, that some believe that challenging myself is a far better and faster route," she replied, then focused her iron gaze on the general. "Well, Asha? Shall we bring out the swords, or have it out with our spears of office?"

General Ashakazi gazed at Gonnakasi for a long moment, her eyes flickering occasionally to the stands, where the other advisors and generals sat. It seemed she was weighing her chances not only against Gonnakasi, but in winning the support of those in the stands. Finally, she knelt, bowing her feathered head. "My Queen, I extend my deepest and sincerest apologies. I spoke completely out of turn and insultingly. I was wrong, and I deeply and wholeheartedly apologize."

Gonnakasi glared at her in silence for a moment, then sat, holding her spear in her right hand again. She glanced at the others in the audience seats, then snapped her fingers. Immediately, two attendants stepped from the curtained alcoves to the sides, lifting the peacock cloak and fastening it about her neck again. "You are fined two hundred talent-weights of gold, and you are ordered to the city temple immediately. You will sacrifice a black hen to Esvina and beg her to curb your tongue in the presence of your queen. Out of respect for Corvid, who has a man's delicate constitution and likely would not be able to withstand seeing you whipped before me, you are spared that. You are dismissed."

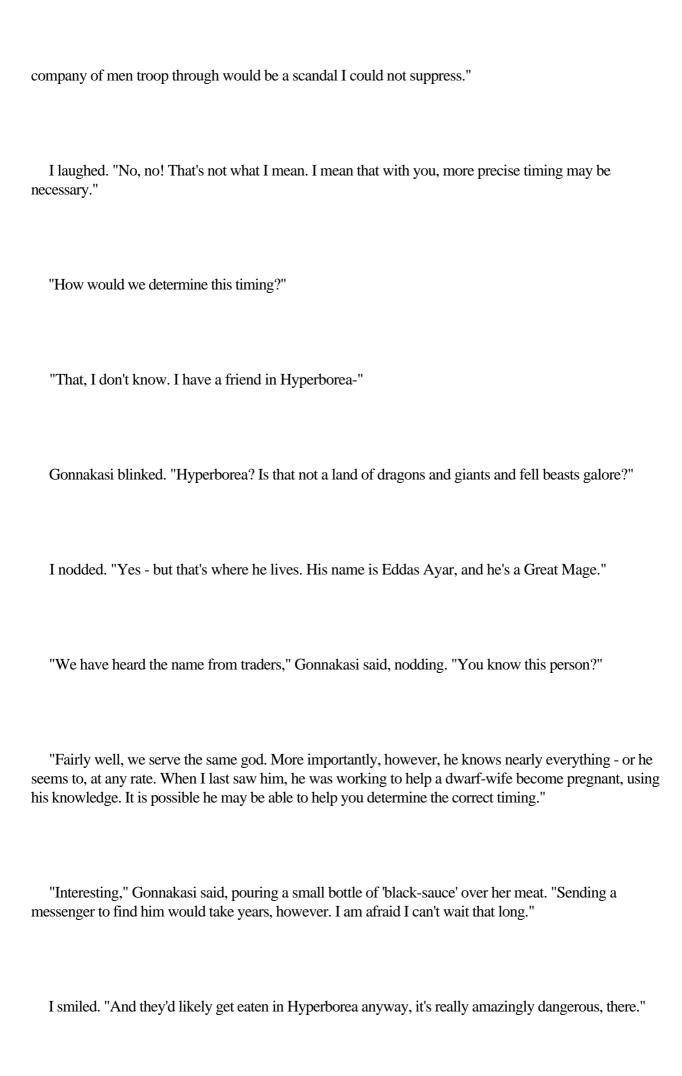
"Thank you, My Queen," Ashakazi replied, rising. She bowed, then turned on her heel and strode off the floor, out the door to the south.

I kept my face smooth as Gonnakasi pointed to the next advisor with her spear. Two hundred talent-weights of gold was a *ruinous* fine, almost a *stone* of gold dust. And more, a black hen was the sacrifice made by those who publicly admitted shame and wrongdoing, an absolutely humiliating sacrifice for someone of the general's rank. I was quite sure that the old general would have much preferred a whipping.

And yet, I could see that Gonnakasi was holding the reins to a very wild and dangerous team of horses, many of which seemed quite ready to buck out of the harness. Had Ashakazi received just a few

more supportive glances from the audience, she might have chosen to duel. Gonnakasi was no stranger to dueling or to war, judging by the various small scars she had here and there about her body. It was clear she had to have an heir to stifle this resistance to her rule, before it was too late. But where eight men failed before me, how could I guarantee I might succeed?
I sighed, my thoughts again turning to Sasha and Marilith as I watched the rest of the day's proceedings. Things that might have been, if only
Drowned. How could they have drowned?
* * *
"You did well, Corvid," Gonnakasi said, her attendant removing the peacock robe and placing it on it's stand in her chambers. She then sat on the bed as the soft music of evening played. "Come, come. Let us eat," she said, gesturing to the small table beside the bed, which bore several plates of food.
I smiled, sitting beside her. "I only did what seemed necessary."
"No, you did much more than that. You pretended to be a cliche' of a man, one not understanding the simplest of things - and yet, you knew precisely where you were going, and led old Asha straight into your trap." Gonnakasi smiled at me, reaching for a plate of dates. "Tell me, Corvid Are all men like you, where you come from?"
"Men, like women, are all different, your majesty."
"Hah! After eight husbands, I'd have to say that's true, yes. Each was unique" she said, then looked at me again. "Yet, you are different than they. You have wisdom they did not have - and a confidence





The queen nodded, waving her right hand over her meal and then mine, her eye on the large signet ring she wore. The first time I'd seen her do that, a week ago, I thought it odd, and asked - she told me that the ring she wore had an enchantment that detected poisons (or, more precisely, it detected substances that were poisonous to the wearer). Whether it worked or not, I did not know, but she said it did, and she'd had two cooks executed over the last few years when it warned her of poison. She told me that the method of execution she'd used was ultimately fair - she'd simply had the cooks eat what they had prepared for her. After the second time she did this, the poisoning attempts stopped.

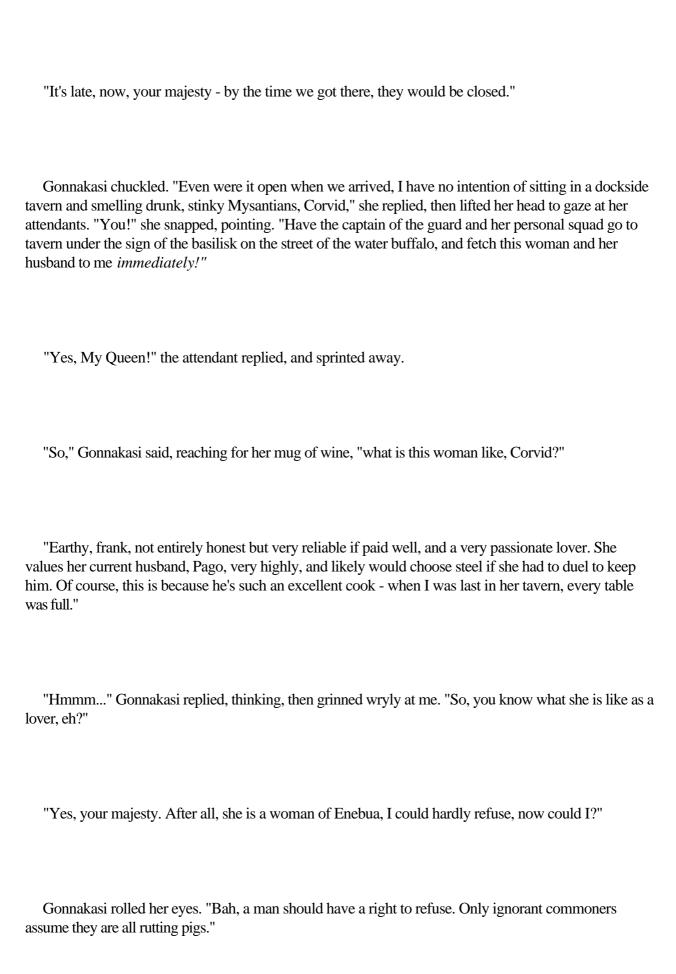
We chatted over our meal - Gonnakasi was interested in learning what my homeland was like, and it's history. I'm no historian by any stretch of the imagination, but I know my own people fairly well, so we had a rather long and interesting conversation as we ate.

Finally, Gonnakasi wiped her lips with a kerchief, gazing at me. "What did you think of the meal?"

I considered my answer only for a moment. "Well, your majesty, honesty is what we'd agreed upon, so... To be completely honest, your majesty, the wine was really the best part of the meal. The beef was good, the greens crisp, quite nice. The black-sauce, however was only mediocre, and I think it detracted from the meat. It's supposed to be more watery, and it's flavor wasn't the best I've had." Most cooks in Enebua made their own black-sauce from the basic ingredients. Though there were a few merchants who sold it in pre-made bottles (one just shook it up prior to serving), most cooks preferred to make their own, as it allowed them to add individuality to their meals.

A flash of irritation passed across Gonnakasi's face, vanishing almost as soon as it came. "Oh? And what is the best you've had, then?"

"That would be the cooking of Pago, the husband of Doshta Elakama. She owns a tavern near the docks, on the street of the water buffalo, under the sign of the basilisk. His cooking is beyond compare - and I say that without fear of contradiction, he truly is excellent."



"That would be Doshta, yes," I replied, smiling. Gonnakasi lived the ideal ethic of the Enebua, naturally, but Doshta did not. Of course, Gonnakasi was queen, she could afford high ethics and ideals.

We chatted a bit longer, perhaps a quarter of an hour, when a dozen guards in scale armor and bearing swords and shields trotted into the room, dragging Doshta and Pago along with them. Their leader, a thirty-ish warrior wearing a red captain's feather in her helmet, bowed to the queen - behind her, the soldiers pressed their hands on Doshta and Pago's shoulders until they were prone on the floor. "The woman and her husband, My Queen," the captain of the guards announced.

Doshta and Pago trembled as they lay on the marble floor of the queen's chambers. I supposed they had reason to tremble. Not only were they in the presence of the Queen of the Enebua, who hardly had a reputation as a sweet person, it was apparent that given that it had only taken a quarter hour or so for the captain to fetch them, the guards had likely run straight to the tavern, burst in, grabbed the two of them, and dragged them to the palace at a dead run. Likely they were expecting to be put to death for some crime they couldn't imagine.

Gonnakasi gazed at them in silence for a moment, then snapped her fingers. The guards then grabbed Doshta and Pago's shoulders, pulling them up to kneel sitting on their heels. Pago wisely kept his head bowed, but Doshta gaped at me in utter shock and amazement before a guard forced her head down by pressing atop her head.

"Corvid tells me that you are named Doshta," Gonnakasi said, her voice cold as ice.

"Y-y-yes, My Queen!" Doshta stammered.

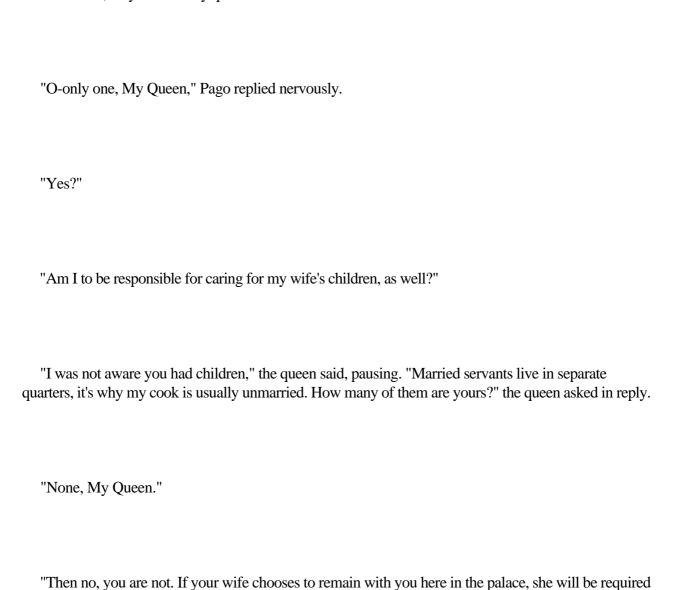
"He also tells me that your husband's name is Pago, and he is the best cook in the land."

"H-h-he is very good, yes, My Queen!"





Should someone attempt to borrow it from you or ask to enter the pantry to perhaps borrow a bit of sugar or salt or something, you are to report them immediately - if you fail, you will be put to death. Be aware that all the food you cook, you may be called upon to eat if I have any suspicions about it. This means if someone else slips poison into the food, you will die of it, not me - so watch your life, and do not allow others near when you work. You will have your own separate kitchen, your own pots, pans and utensils, and a monthly budget. You yourself will be responsible for purchasing, storing and preparing all the food, though when going to market you will be accompanied by a retinue of guards who will protect and assist you. Be aware that I sometimes call for food at odd hours, it is wise to at least keep a small fire in the oven between mealtimes and into the evening. My favorite meal at breakfast is eggs, bacon and bread, my favorite dinner is beef steak a finger thick, cooked well and served with boiled peas. Do not serve them all the time, however, I get bored of them easily and would prefer to see your own culinary inventions. I have no favorites for lunch as I often do not eat at mid-day, but when I do, you should surprise me," Gonnakasi said, then paused. "Oh - and I abhor filth, you are required to keep both yourself and your utensils scrupulously clean. As I have a magic ring that detects poisons and it often registers filth as poison, I suggest you be very meticulous in the washing of your pots, pans, and hands or you will find yourself eating the filth you attempted to serve me, and likely receiving a whipping if you survive. Now, do you have any questions?"



make arrangements for them. I suggest you send them to a relative."

Doshta lifted her head. "I-I have a sister, My Queen, I Err Most of the children are those of her husband, she-"
"I did <i>not</i> speak to you <i>nor</i> did I give you permission to speak!" the queen replied, glowering at her. Doshta immediately lowered her head and fell silent. Gonnakasi snorted. "Your relationship with your sister's husband is of little concern to me, and indeed, as the story already seems rather decadent, I would prefer not to know. Now: do <i>you</i> have any questions?"
"Ah Well Will there be a stipend to pay for them, My Queen?"
"You will find that the salary of a queen's cook is more than sufficient to afford whatever brood you may have squirted out over the years, assuming your relationship with your husband is such that he chooses to share his salary with you. The queen's cook is paid fifty talent-weights of gold annually, due to his heavy responsibilities."
Doshta lifted her head, gaping openly. "Fif-fifty talent-weights?!"
"Yes. Did I stutter?"
Doshta immediately lowered her head. "N-no, My Queen!"
"Good. If your husband chooses not to share his wages with you, I suppose you'll have to go back to your tavern and work for a living. I am hiring him, not you," Gonnakasi replied, then looked to Pago again. "What say you, man? Will you share your wages with your wife?"





"My Queen," Doshta said, grinning, "you'll love that little trick he does with his tongue - that is <i>fabulous!</i> Err Well, he may have shown it to you already, I suppose you already know!"
"We're done!" the queen called, and waved a hand. "You are dismissed. Captain, see to them."
"Yes, My Queen," the captain replied, apparently struggling to keep her face smooth. Shortly, Doshta and Pago had been led out the door, and were gone.
"Commoners," Gonnakasi said, shaking her head.
"They're people too, your majesty."
"I didn't say they weren't," she replied, then gazed at me. "A little trick with your <i>tongue</i> ?" she asked, an eyebrow raised in curiosity.
"My old friend Belana taught me several interesting things," I replied, smiling wryly.
A wicked leer slowly crept across the queen's face. "I should <i>order</i> you to show me," she said, then smiled. "But, we agreed that I could not order you."
"Thank you, your majesty," I replied, rather relieved.

	"So, I shall <i>ask</i> you to show me," she said, then paused. "If you feel able and willing, that is," she said, int of something softer in her eyes.
one	I knew that look. Belana had told me about it, and I'd seen it on Marilith once. There was really only e choice open to me, particularly given just who it was that was asking. "Of course, your majesty," I lied, and smiled again.
	* * *
on	Later that evening, we lay in her bed, alone in the room. Gonnakasi cuddled up close to me as I lay my back, she stroking the hair on my chest. "That commoner-woman did not lie. That was Truly rvelous," she whispered, and shuddered, remembering.
į	I managed a smile, and kissed her softly. "I'm glad you enjoyed it, your majesty."
	"Mmm Call me Gonnakasi when we're alone. Or just 'Kas, if you wish."
	"As you wish, 'Kas," I replied. I could see in her eyes she wished to be touched, so I reached out and oked her cheek with a finger, then her breast.
	Gonnakasi smiled at the touch. "You are a fabulous lover, Corvid. I have always wanted one like you. ntle, strong Giving, not taking Passionate Even your breath smells pleasant."
	'You have lovely breath,' Marilith's voice whispered in my memory.

A memory, and nothing more.
I managed to hold my smile as I lowered my hand, then lay there, gazing at the ceiling. Part of me remembered warning Marilith that if I stayed in this city too long I wanted to laugh, really. It was funny. But, another part of me remembered Marilith's touch, the feeling of her legs wrapped around my hips as the queen's had been moments before Part of me remembered, and sighed.
Gonnakasi gazed at me silently for a long moment. Finally, she reached out to my jaw, turning my face to hers. "It was too soon for you. I'm sorry," she said, her voice small.
I smiled. "Don't be. It's alright."
"Then can I?"
"Yes?"
"Can I ask you to do it again?"
I chuckled. "Alright," I replied, and drew her close for a kiss.

The Ocean - Five.

Eddas sat on the floor on the first floor of his tower, one leg straight behind him, one leg straight before him, bending to grip his foot in front of him as I counted. He had removed his robe - none of his robes allowed this much freedom of movement for his legs. All he wore now was that strange *nephni* - a katani-elf woman's underwear, he said it was. It was, really, little more than two triangles of elfin chain over each breast, and a third triangle of elfin-chain over the groin. The black leather boots he wore came up to just above the knees, while the gloves came up to just above the elbow. Both fit virtually skin-tight, and the exercises we'd been doing had only made them fit tighter. I tried not to notice how he looked, but it was extremely difficult. Seeing him like this, it was almost impossible to picture the man inside.

"And one, two, three, four, five, six, seven, eight, and change, two, three, four, five, six, seven, eight..."

Eddas switched legs as I called, stretching. This was extremely necessary for him, I had realized very early on. Eddas simply could not kick high enough to be effective against someone who was significantly larger than him. Relying entirely on the strength he'd built as a battle-mage in that body was not enough he lacked leverage and reach with his punches. He would have to learn to kick higher, and harder. And now, a month after I had begun working with him, it seemed we were finally getting near the goal.

"Now splits, two, three, four, five, six, seven, eight, and hold, two, three, four, five, six, seven, eight..."

Eddas obediently switched to a split-leg position, his legs perfectly straight out from his body, bending forward to stretch his leg muscles. Eddas had said that the *mana*-storm which he had survived had left within this body what he called a "great knot of *mana*" that preserved it as it was, constantly regenerating him and healing him. He worried that he simply wouldn't be *able* to change how flexible he was, simply because the energies that maintained his body would not allow it. As it turned out, however, he was

wrong - he *could* increase his flexibility with stretching, and he could increase his physical strength slightly through hard exercise. The results, however, were far more than I expected. His body, already hard and muscular from the life he'd led before, now had a lean, whipcord appearance, the muscles even more sharply delineated, and was even more beautiful than it was before. And, really, more eerie, as the already surreally perfect beauty of that body was honed even further. Only his face changed little - for which I was extremely grateful. It was now sometimes difficult to gaze at him without thinking I looked like a beached orca.

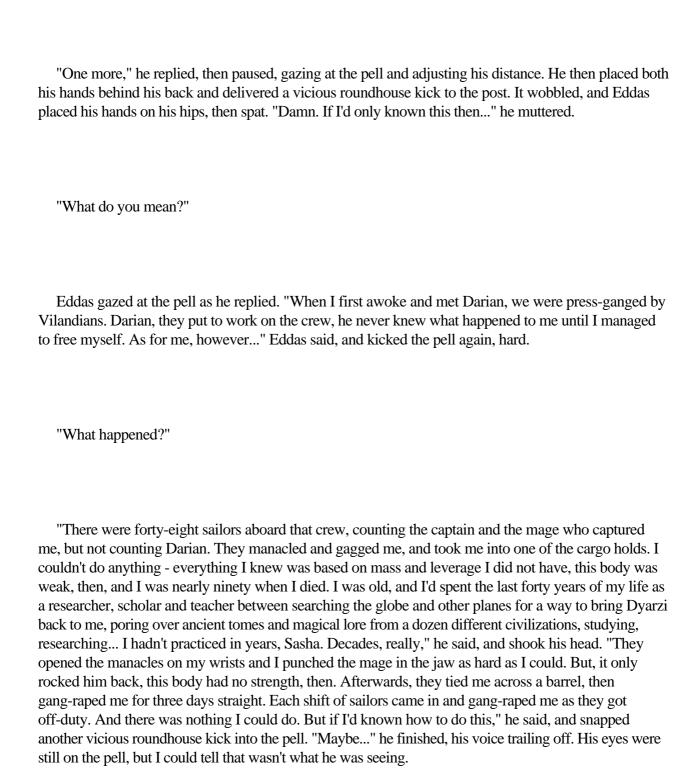
Eddas, oddly, was ecstatic once he discovered he could actually force changes to occur in his body, and stretched and exercised with incredible intensity - so intense, in fact, I worried he might hurt himself at times. Eddas simply replied that yes, it did hurt. But his body healed so rapidly it didn't matter. He said he could toss himself off the top of his tower, smash into the ground and lie there in a broken heap of bloody bones and flesh, and a few minutes later he would rise again, fully healed. I decided not to ask how he knew that was possible - I was afraid he'd tell me. I asked Joy about his incredible focus and intensity on exercising and stretching, and she said it was like anything else that was new he was working on - he always became deeply focused in things that interested him, or were important to him. It was simply the way he was. Why being able to make a minor change in himself was so important, however, I didn't know.

"And we're done - kip-up!" I called, and Eddas smoothly rolled on to his back, then kicked his legs out, flipping to his feet nimbly. I grinned at him. "You do kip-ups well - better than me, really."

"This body is half-elven, very nimble and light, it always has been," he replied. "I enjoy that maneuver, however, and I can see several situations it would come in useful. More work on the pell, now?"

"Yes - let's go!"

Shortly we were outside, working on the pell we'd placed near the large shade tree at the base of Eddas' tower. A very simple affair, it was really little more than a log stuck upright into the ground, with pads placed around it for kicking targets. Eddas had long since learned to balance on one foot and do snap-kicks at various heights - now, we were working on just getting him to kick higher and harder. I watched him kick about the height of a normal man's head repeatedly, smoothly, with either leg, and very hard. He was getting there. "Alright, rest for a moment."



"I... I know you told me about that before, but... Well... I still don't know what to say, other than I'm sorry," I said, my heart aching for what he had suffered.

Eddas looked at me, blinking. "Mmmm? Oh! Terribly sorry," he said, and grinned. "Please, don't worry about it. That was over a hundred and fifty-six years ago. I killed the mage myself. As for the rest of the crew, I killed them in hand-to-hand. I was tremendously upset for decades afterwards, but really,

I've gotten over it. It makes me think, now, but it doesn't hurt anymore. That's what I was doing, then, Sasha - just thinking aloud... Thinking about what might have been different. But... Well, it *has* been a hundred and fifty-six years, after all, it's alright. And besides, I've discovered that was truly nothing compared to being eaten alive by ogres. *That*, Sasha, was *very* bad. I still sometimes have nightmares about it," Eddas said, and shook his head, flicking his ponytail back over his shoulder. "I suppose if there's any moral to be gathered from it all... Well, I suppose it's as I told you before, Sasha - losing and being captured by the enemies of your god sometimes means pain worse than death, and loss worse that mere defeat."

I nodded. "So I have learned, Master Eddas. So I have learned," I replied, and hopped forward, snapping a kick into the pell at the same level Eddas had. I then stepped back, gazing at the pell, then sighed. "I still haven't caught him, yet. I want to. I want him to *pay* for everything he's done. For me, for Marilith... And for Corvid. Corvid most of all," I said, and sighed, gazing at the ground.

Eddas reached out to me, placing a gloved hand atop my forearm. "He'll be alright, Sasha. Gonnakasi will take care of him."

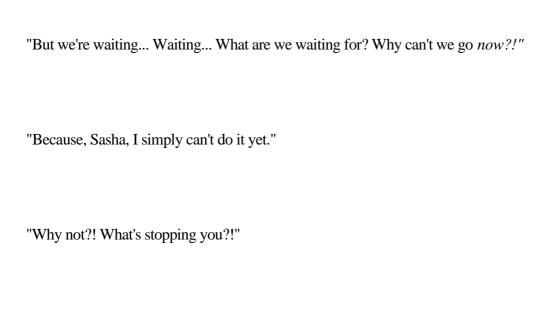
"I know, I know, it's just..." I looked to Eddas, my eyes misting. "What if I *lose* him to her, before I ever really have a chance? What if he falls in love with her?"

"She is worthy of him, Sasha. More than you know."

"That doesn't help!" I yelped.

"Perhaps not, but you should still know. I told you before, she needs him. In more ways than one. She needs a friend. And she needs an heir. The latter problem was one Yorindar had already arranged with Esvina, the goddes of the Enebua. She sent her a dream of a pale-skinned warrior who would come to her, a warrior with seed strong enough to finally give her the child she needs. That warrior was supposed to be me."

"Yes, me. I <u>am</u> Yorindar's Warrior in the great *chatto* game the gods play, just as Frarim is the Priest, and Corvid the Chariot. And more, I <u>can</u> give her an heir, the same way I gave children to all my concubines. A girl child, guaranteed. And more, one that would have a sparkling talent, and the ability to *know* what other people were thinking and feeling, to *know* what they were really like as a person, simply because she could see the *soul*. This would have been a tremendous advantage to her daughter, and given her daughter the tools she needed to slowly pluck out the weeds that have crept into her mother's military and government, and replace them with women more dedicated to their people's future. The original plan was that Corvid could simply take me there in his airship, since I can't use a spell to get there because I've never been there before in this body. Thereafter, meeting with the High Magess would have led me to the queen and..." Eddas said, then shook her head. "But, all that's gone, now. Now, the only way I can see to repair it is the very plan your sister suggested."



"You're not listening. Nothing's stopping me except my lack of ability," Eddas replied, gazing at me. "What, do you think I *enjoy* tearing my hamstrings every other day, ripping my groin muscles, kicking hard enough to feel the slender little bones in this tiny elf-woman's feet break? I don't - it's actually a remarkably uncomfortable sensation."

I winced. "I'm sorry, I didn't mean-"

"No, you didn't, and I wasn't offended," Eddas said, reaching out to me and taking my hands. "Sasha, I feel like I'm actually the one who should be apologizing to *you* for not developing fast enough, for not learning fast enough. I am *trying*. I really am. But if we go before I am ready, we will fail."

"I know, I know And I don't want that to happen. It's just" I said, and sighed again. "I don't <i>care</i> if she's worthy of him, I don't <i>care</i> if she needs him. <i>I</i> want him. He belongs to Marilith and me, not her. I want him back."
"I know. And I understand. And I agree. And I want you to have him back, too," Eddas replied, and turned back to the pell. "That's why I'm <i>working! So! Hard! On! This!</i> " he said, smashing the pell again and again with high kicks to emphasize each word.
I winced - I <i>heard</i> a bone break in his foot on the last kick. He simply stood on his uninjured foot, shaking the injured foot for a moment, then stood on it again. "Are you alright? I heard"
"I'm fine, Sasha. Minor breaks like that heal in a heartbeat or two, it's only briefly painful when the ends of the bones grind a bit as they come back together," he said, and faced the pell again.
"Stop," I said, reaching out to him. "Wait. Listen a moment."
"Yes?"
"I don't <i>want</i> you to break bones and tear muscles. If we've reached the limits of what your body can do, that's that. Let's concentrate more on speed and accuracy, now. If you can't hit harder, you can hit <i>faster</i> and make your blows more telling."
Eddas glanced at me, a brief smile flickering at the corners of his lips. "This is a half-elf's body, Sasha. Speed and accuracy, it does <i>quite</i> well. Teach me."

The Raven - Eighteen.

Gonnakasi and I coupled twice more that week, though the onset of her menses brought that to a halt. Her people used small pledgets of cloth, I discovered, rolled tight and changed once or twice a day. It was hardly a pleasant thing, unfortunately, and Gonnakasi's mood was atrocious as her abdomen felt quite uncomfortable. Belana had taught me a gentle massage that sometimes helped, though it did not work for every woman - some, it was merely painful. And whether it worked or not, it increased the woman's flow tremendously. Gonnakasi enjoyed the relief, however, and was willing to put up with the mess it caused. Another 'trick' that Belana had taught me was far more simple - hair from the mound and the lips sometimes worked it's way inside, and caused itching and discomfort, she said, much like having a hair from one's beard stuck between the teeth was uncomfortable. I'd never worn a beard or moustache, but I knew many men who wore full beards and I'd occasionally seen them fish about in their mouths with a finger after a meal or rinse with water to get rid of an errant hair. It seemed to me that if Gonnakasi was to bear children, it would be best to remove any potential source of problems. Shaving was tedious, and Belana had recommended plucking the hair, as plucking lasted longer and eventually resulted in successive growths of thinner and thinner hair which were easier to remove. However, I could not imagine Gonnakasi enduring having the hairs from her groin plucked one by one, warrior or not - it seemed more torture to me than anything else. So, when I shaved myself each morning, I took the time to shave her, as well. This, she enjoyed tremendously, and it heightened her ardor quite a bit - once her menses were over, she would couple with me each morning afterwards. Combined with coupling each night, it seemed we had the best chance of producing an heir for her. Only time would tell.

I was not surprised when Gonnakasi asked me to marry her. Such was the way things were done here, the woman asked the man. I knew she would ask, and I had been thinking about it quite a bit. Really, in the end, there was only one answer I could give that would make her happy - and what reason did I have to make her unhappy? There was no one left for me in the world, after all. And more, it was rather scandalous for the queen to simply take a lover, she was supposed to be the epitome of 'proper' society in Enebua. Of course, given her problem, it was understandable, so it seemed few held the notion against her. But, I did not want people thinking Gonnakasi was desperate for an heir and willing to rut

with any handsome face that caught her eye - such would hardly improve her standing among her people, and right now, she was already having enough problems keeping her unruly generals under control. So, of course, I agreed.

The marriage ceremony was quite involved, but as Gonnakasi had been through it eight times before, she was able to tell me precisely what to do, and when. The climax of the ceremony involved the exchanging of gold bracelets before the High Magess in the Temple of Esvina. In short order, we were packed aboard an open sedan-chair, and carted around the city so the inhabitants could toss flowers upon us. As I was to these people a maggot-skinned foreigner, I was grateful they didn't toss rocks.

Three weeks after I had arrived in the palace, I was walking in the western wings, just exploring and seeing what there was to see, and thinking about myself, Gonnakasi... Everything. Gonnakasi, who was very familiar with timing her cycle, said that the 'window' we were seeking might be open sometime within the next few days. What would happen afterwards, I did not know. If she conceived and the child was a girl, my usefulness to her was at an end. It seemed she loved me, but she was also a pragmatic woman. Would she keep me afterwards?

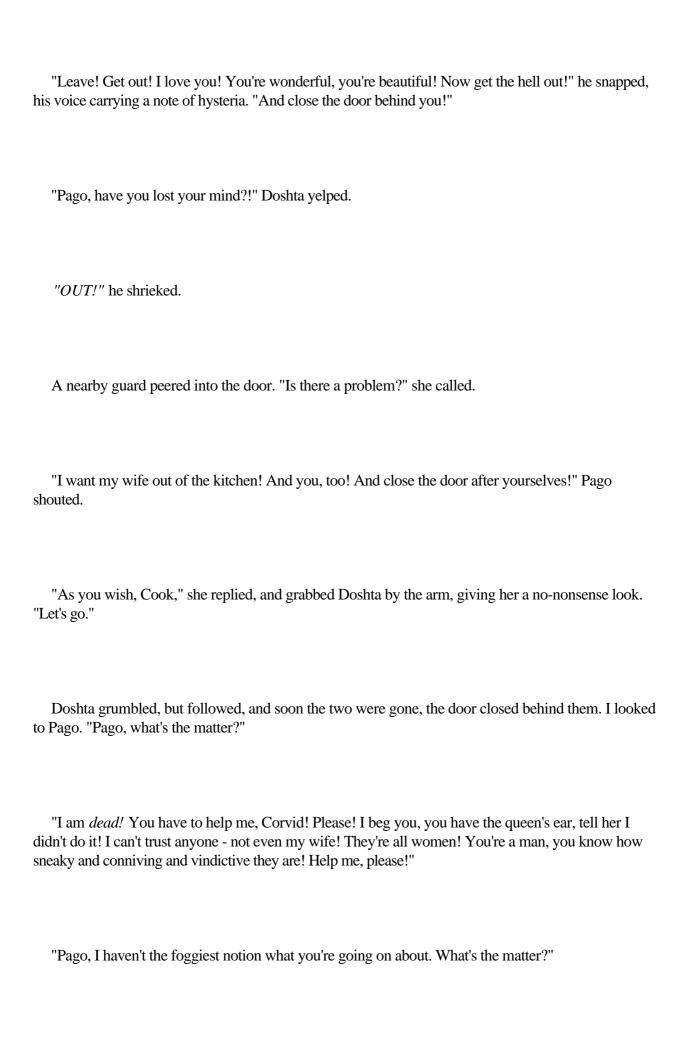
And more, did I want to be kept?

I cared for her, yes. She was a warm, wonderful woman with fire and backbone. But did I love her? This, I did not really know. In my heart, I still missed Marilith, and Sasha, and what might have been.

Walking through the corridors, I heard the sounds of sandals swiftly slapping atop the marble, and reflexively stepped to the wall, out of the way. The queen's attendants had the right of way in the palace, and anyone who interfered with them unnecessarily was usually in for a whipping. Anyone who actually *tripped* one of the madly running girls was usually in for far worse. I did not believe Gonnakasi would apply those same punishments to me, but it seemed very unwise to put her in a position where she would have to even think about it, so I flattened to the wall as one was supposed to.

"Corvid!" a familiar voice yelped.



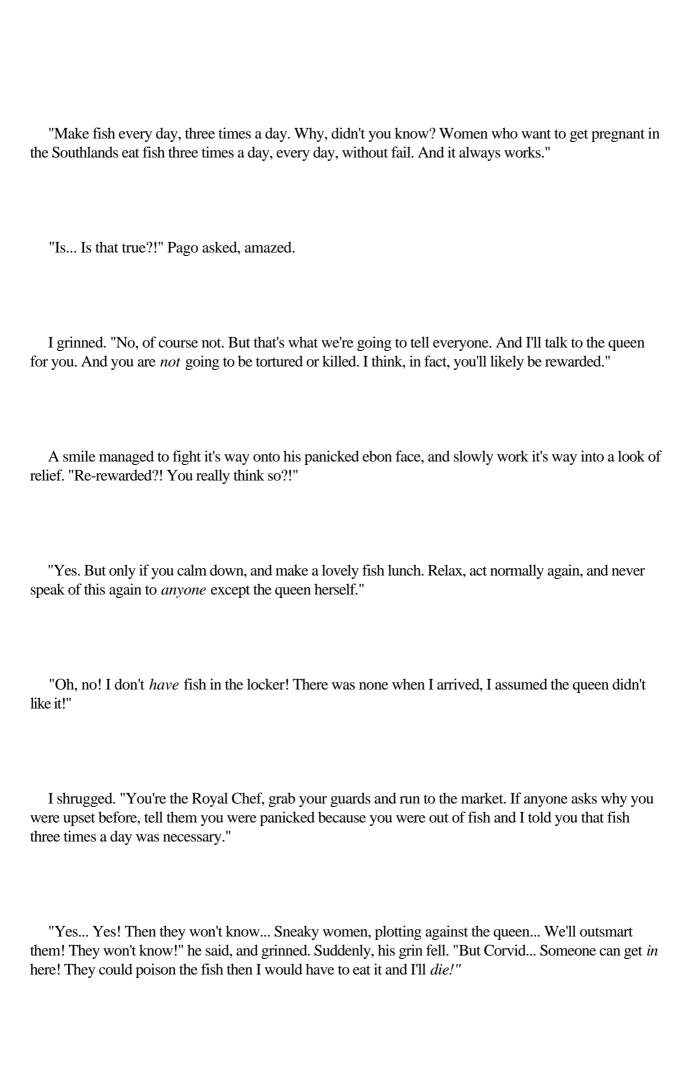


"Come! Come!" he said, reaching below his tunic, and extracting a brass key two hands long. "I'll show you!" he said, and trotted off to a door at the other end of the kitchen. "Come!"
I followed as Pago unlocked the door. As badly as his hands were trembling, it was amazing that he managed to get the key into the keyhole. He swung the door open, then snatched up a lit taper from the holder nearby. "Come!"
"I'm coming, I'm coming," I said, following him in.
Inside the pantry was, as I expected, various foodstuffs. Barrels, boxes, and long shelves of spices to choose from, it was a chef's heaven. In the back, sides of beef, pig and goat meat hung in a box-like frame, the frame inscribed with various runes I did not understand - but as the meat wasn't rotting nor could I even really smell it at all, it seemed the purpose was to keep the meat fresh. Pago tucked the taper into a glass-domed lantern that hung by the wall, trotted over to the spice shelves, then snatched down a small jar. Opening it, he held it out to me. "Look! Look!"
I looked - it was a jar of powdered, dried, chopped and diced plants, unrecognizable to me. They were pale green and the smell was pungent, but that was all I could tell. "What am I looking at?"
"Can't you see? Read the jar!"
I grinned. "I can speak your language, but I don't read it well. What's it say?"
"It says 'fennel'! And it looks like fennel, doesn't it?"
"I suppose, I don't know what fennel looks like."



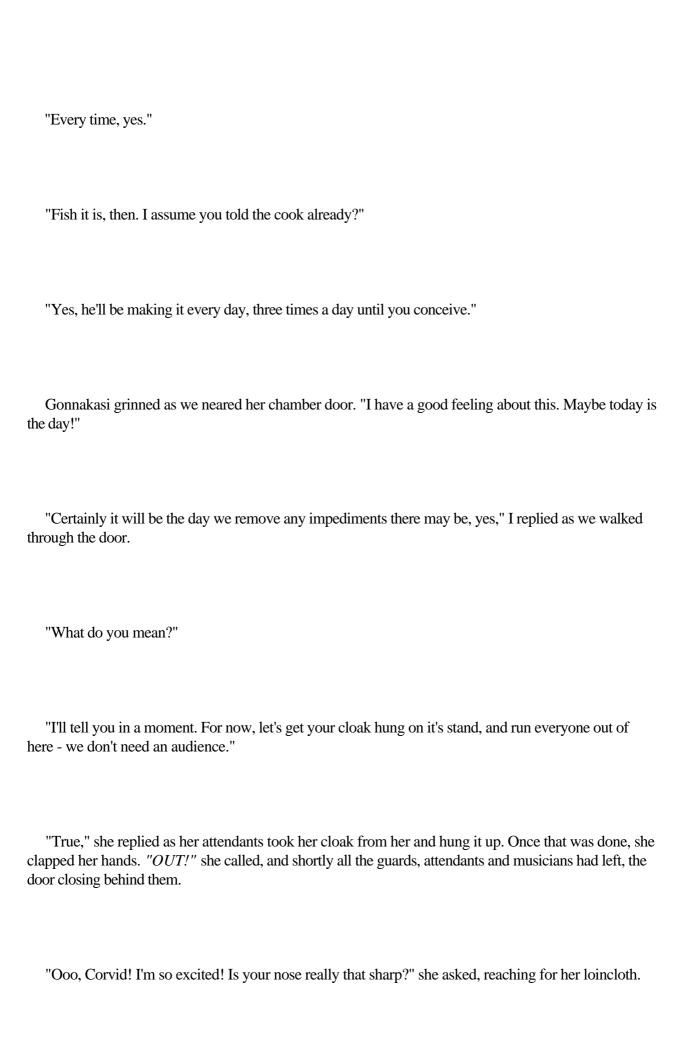
cooks had been murdered by someone trying to poison the queen before the conspirators managed to get their own cook into the queen's kitchen. It was even possible the last cook died simply to <i>enable</i> them to get their cook into the kitchen - and, it was even possible that <i>all</i> of the cooks were innocent, and only Pago's greater skill at cooking had detected the switch in herbs.
Pago was trembling so badly, he looked like he was about to drop the jar. I reached out, taking his hands in mine and placing the lid back atop the jar.
"Corvid, you have to help me! You have the queen's ear! Tell her I didn't do it! I swear, I'll do anything for you! Doshta likes you, she's coupled with you before! I'll ask her to do it again, she'll do anything so long as I keep giving her the gold I'm paid each week, it's four times what we made in the tavern!"
"Easy, now. Steady," I said, and smiled reassuringly. "First off, that's a remarkably bad idea. The queen would likely kill her."
"I-I-I-I"
I took the jar from him, placing it back on the shelf. "Relax. The queen is not going to torture you or kill you."
"But Corvid, what am I going to do?!"
"Make fish for lunch. Calm down, and make fish for lunch."

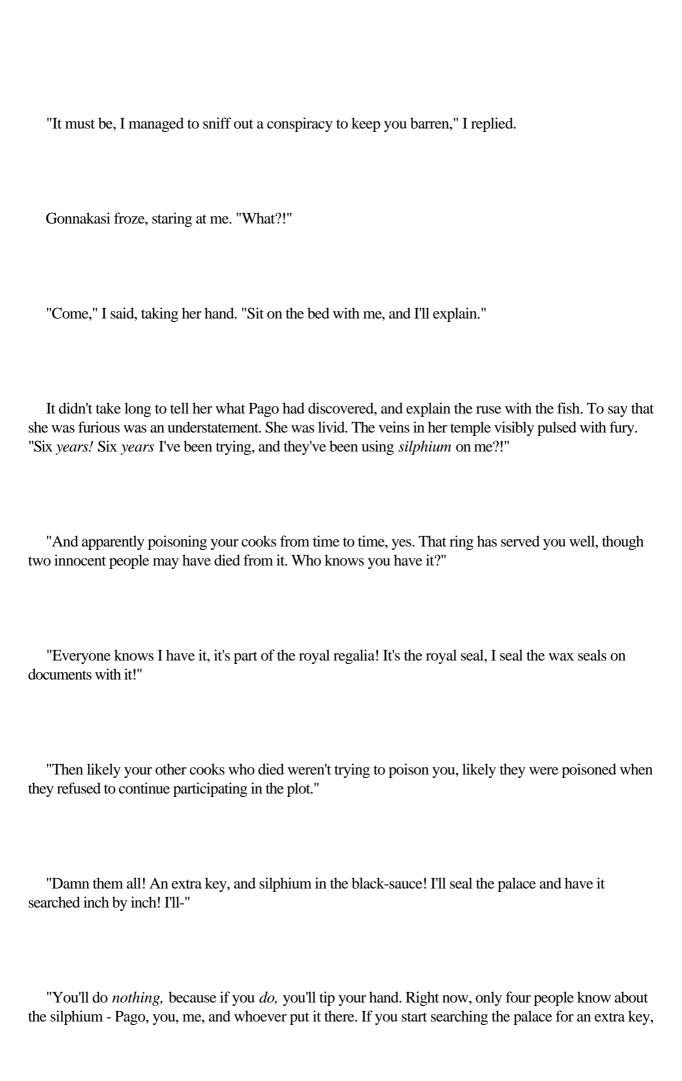
"Alright, but then what?!"

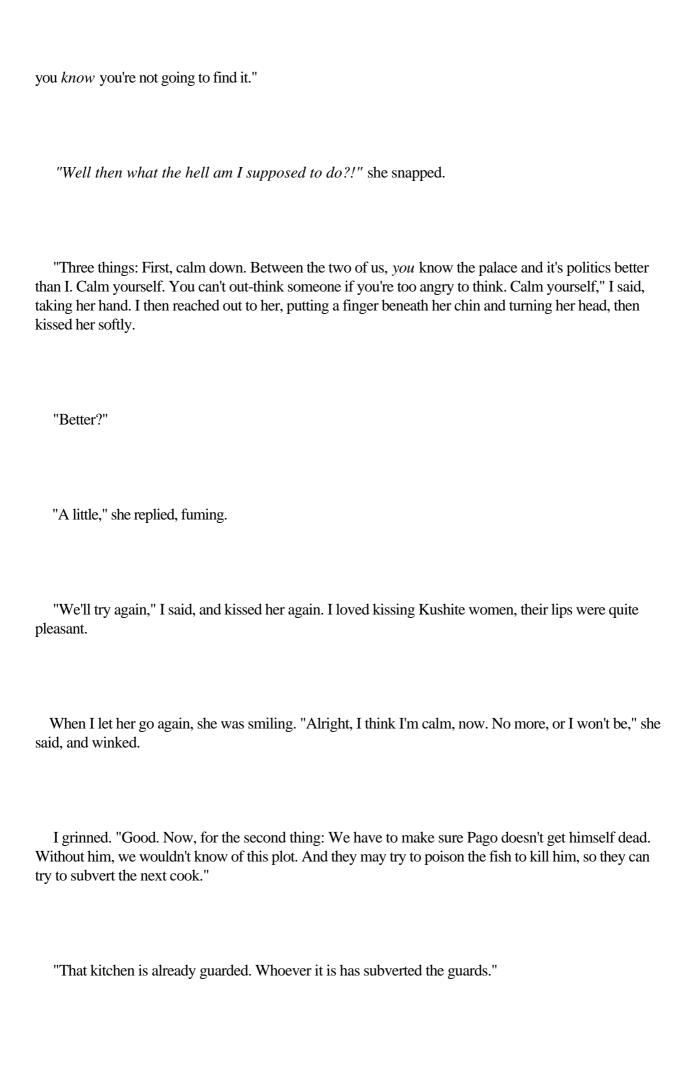




"Can it wait, Corvid? I'm expected," she asked, still walking, her usual attendants in tow.
"Possibly, I suppose that's up to you. You see, we men of the Southlands have rather a special power - we know when a woman is at the prime moment to conceive. Well, I suppose it's not <i>too</i> special, most male animals can tell it by smell. But, you know, this nose may seem a bit long and narrow by your people's standards, but it <i>does</i> have a purpose. And my dear, my nose says you are <i>ready</i> ."
Gonnakasi stopped dead in her tracks, then looked to the nearest attendant. "Go to the court and announce I'll be delayed by an hour."
"Make it two, I've lunch coming for when we rest between times," I said, smiling.
Gonnakasi shivered. "Two hours. Go!"
"Yes, My Queen - and good luck!" the attendant added with a grin, then dashed off as the other attendants grinned. Their grins disappeared as the queen gazed at them.
Once she felt she had the proper respect again, Gonnakasi smiled at me. "Let's go, husband. Let's hope your nose is right."
"Oh, never fear, dear, I also have a special lunch coming, just in case it's wrong. You see, women in the Southlands who want to conceive eat fish three times a day, every day. So, that's what the cook will be bringing us for lunch."
"Blah I detect fish " Gonnakasi replied "Does it work at least?"









"Alright I can see that" she said, somewhat distracted now as I toyed with her nipples.
"And dear, when we let your attendants back in with the fish lunch we have coming, they're going to expect to see a rumpled bed, a rumpled queen, and smell a room where a woman has coupled recently. If they don't, you won't be able to fool them."
"Well, perhaps, but this room is well ventilated"
"And I should mention I still haven't shown you <i>everything</i> that Belana taught me. There's still quite a bit you haven't tried."
Gonnakasi nodded. "Alright, you've talked me into it," she replied, and immediately rose and reached for her loincloth as I chuckled.
The Mountain - Three.
The Mountain - Tillee.

Marilith and I had chatted for quite some time. I tried to make what I wanted clear - but, at the same
time, she told me that there would be various problems and limitations with what I wanted. But, it was at
least doable. Now, I sat upstairs at the table, thinking And hoping

I looked up the sound of light feet on the stairs - it was Eddas, coming up the stairs, a towel wrapped about his body and another wrapped about his head. He had his boots, gloves, hair-band and *nephni* tucked under an arm. "How are you feeling, Old Man?"

"Old," he replied, and chuckled briefly as he walked over to his cabinet and placed his clothes atop it. "Thank you for drawing the bath, I was quite exhausted."

"You're welcome, I'll get you a cup of *byallar* from the pot," I said, rising to my feet from the table. "How are you progressing?"

"I don't know. Sasha learned from a great teacher, and I can see it at times in how she speaks and holds herself. Other times..." he said, and sighed. "Well, she's Sasha, Joy. If you teach her something, particularly a physical skill, she learns what you teach her immediately, and she's tremendously strong she literally has the strength of three men. She's part mermaid, it's just the way mer-folk are. Unfortunately, she doesn't know how to compensate for people who aren't the same. It's like with the strength training - she couldn't see that I had reached the peak of what this body can possibly do until she watched me break it's bones."

I winced, pouring him a cup of byallar. "I still don't see how you could do that."

"I did it because I had to, Joy," he replied, picking up his cup. "Every time I wanted to stop, I remembered that to them, Corvid is like you are to me. And if you were lost, I would do that to save you. And far, far more," he said, sipping at his cup.

"But... But doesn't it hurt?"

"Tremendously. But, small breaks heal quickly, and this body does not scar. It really doesn't even heal like a normal bone heals - the knot of <i>mana</i> that maintains this body literally jerks the ends of the bones back together, then repairs them as though they were never broken, just as my skin heals from a cut without a scar. The pain fades in a heartbeat or two for little breaks, it's nothing. Pulled ligaments and torn muscles take a bit longer, but still not long."
I sighed, looking at him. It just was the way he was. Once he had committed himself to something, that was that. In studying a bit of knowledge or esoteric lore, he would work until he understood it completely before he moved on, even if that meant not stopping to feed himself. In trying to accomplish the goals of the gods, he would strive forward to victory, even if he had to crawl there, bloodied and broken. It was just the way he was. He did not like living in that body, and at times, he hated it. If it was in pain, he simply walked on until the pain faded.
What could I say to him? How could I get him to understand? Finally, I just decided to say it. "Old Man, I want you to be a little easier on that body."
"Mmm?" Eddas said, looking at me. "What do you mean, Joy?"
"Well, I" I said, and stopped, thinking. "Well, I just don't know how to say it. I've thought about it and thought about it, and I just don't know. Ummm Perhaps I could use an example?"
Eddas shrugged. "I'm listening."
"Pretend for a moment that my body is like yours. I mean, in that it heals like that."
Eddas shrugged again. "Alright."

"Now, pretend I did exactly the same things you did - sitting down to do research and forgetting to eat, working at what Sasha is teaching you and breaking bones How would you feel about that, if it was me doing it?"
Eddas started to reply, then paused. He sat back in his chair, holding his cup in both hands, thinking. After a long moment, he looked at me. "I'd be tremendously upset watching you do that. Staggeringly upset," he replied. "I see what you're getting at. It doesn't bother me, but it bothers <i>you</i> ." He then set his cup down, and held up his arm, clenching his fist and flexing his upper arm. "But look at that, Joy! Look! Solid muscle! Almost like"
"Almost like a man's arm?"
Eddas relaxed his arm, nodding as he gazed at his cup.
"Old Man, you have forgotten something."
"Oh? What?"
"It already was a man's arm," I said, and kissed him lovingly.
Eddas smiled at me when I leaned back. "Well Thank you, Joy. I understand. It's just" he said, and looked down at himself. "I don't know. I just wanted"
"I know what you wanted, Old Man. And while that would be nice, we both know it's not going to

happen.'	•
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"No, it's not. The knot of *mana* that maintains this body is bound to my *Talent*. I've studied it, over the decades. I understand it fairly well, now. If things had been different, it eventually would have faded in a few centuries. Now, however, it's maintained by my *Talent*. So long as I live, it will be there. This body cannot change. I might be killed by having my head cut off - maybe. This body might just grow another, and I'm not willing to experiment to find out. A large enough explosion might kill me. Maybe. The pieces might just crawl back together. Jumping in bubbling lava might do it. That one seems pretty certain - if this body is turned to ash, it might not heal back from that. That would be *astoundingly* painful if it wasn't destroyed, however, so I'd rather not have to find out."

"Yes, you've told me before. And you've told me why."

Eddas nodded. "This is the body of the Raven of Yorindar. It's not going to change, and so long as I live and speak his name, Yorindar will never sleep. All of eternity lies before me, Joy. And it is, at times, a frightening feeling. I think, without you, I never would be able to endure that. Without you, I would face eternity alone. And that, I could not stand. I..." he said, and shook his head. "That's why I have to, Joy. Corvid is for them what you are for me. Without him, they face eternity with only each other. And I would not wish that fate on them. Marilith understands, Joy. She weeps each time she tries to reach Corvid in dreams, slipping into the palace in the plane of dreams. But, she cannot, the queen's bed is protected from intrusion by dream-creatures. She wants to just go to the palace and grab him - but she knows she cannot, Corvid still has things to do, there, and she would only complicate the situation for the gods, and possibly cost the Ocean her alliance with Esvina. Yes, Marilith understands. She weeps at the thought of facing eternity without a man to love her. But, the Ocean is wise. They do, at least, have each other."

"Can you get him back for them, Old Man?"

Eddas shook his head. "No, only Sasha can. All I can do is get her into the palace and before the queen so she has a chance to do it. Beyond that, it is entirely up to her."

I sighed. "And all from the trouble caused by this one wizard..."



"My childhood village," I replied, shaking my head. "But what are you doing here?"

Marilith giggled. "You asked me to come - but, you're dreaming, it's hard for you to think when your brain is asleep. Who are those ghosts?" she asked, pointing.

"Dead Hyperboreans," I replied.

"And they don't frighten you?"

"They did when I was a child. Now, I've been with Eddas for many years... Eddas!" I yelped, a sudden thought occurring to me. "Can you take me to him? I don't even know where to look, here!"

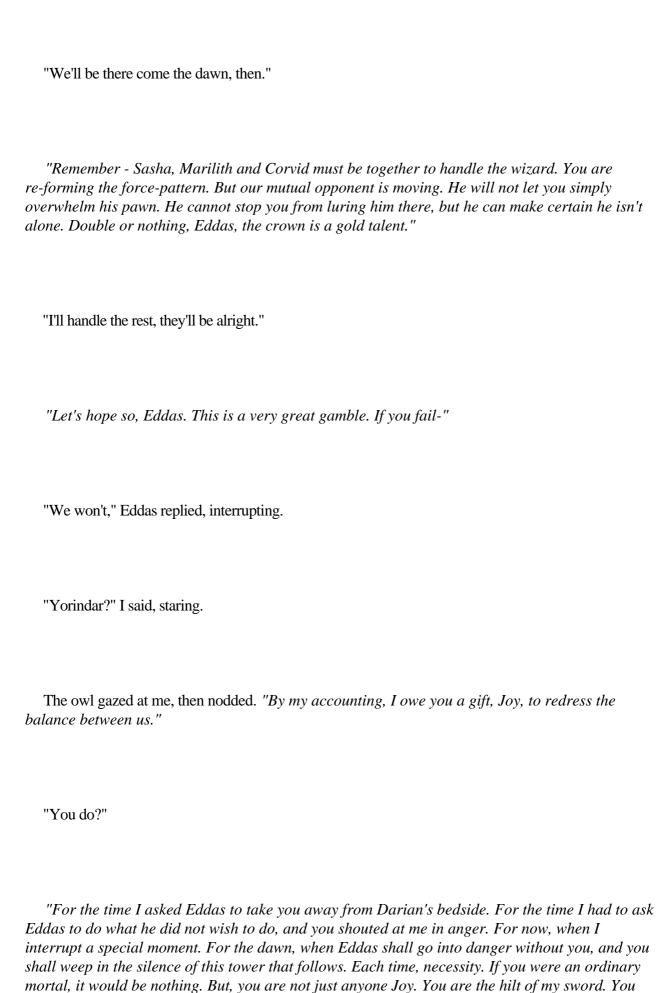
Marilith smiled. "That's what you asked me to do when you were awake. You were quite intent on it, it's not surprising you'd remember it asleep. I can take you into his dream, but I remind you, if you're planning anything naughty, well, I can't just let you go and leave you alone with him. As soon as I let you go, you'll awaken. And taking your projected form into another dream means that you will see his astral form - but, he will see yours, and that will shape the dream. That, I can't do much about. Manipulating his dream to the point where I could fix it would be a very strong imposition of my will upon his, and he'd likely fight it instinctively and awaken. He <u>is</u> a Great Mage, and he's quite skilled at Lucid Dreaming."

I shook my head. "I don't understand what you said. I just want to see him. I want to hug him..."

"I remember. And so will you," she replied, gesturing over me. "There. When you awaken, you'll remember this dream, and vividly. As for hugging him... Well, it's best just to take you, and let you see for yourself. Come, take my hand," she said, holding her hand out. I did so, and she drew a door in the air, a flaming line with her finger that became a real door, then opened it. A moment later, I had a brief impression of being in the tower again, over the bed with Eddas - then, Marilith reached out with her hand, touching Eddas' forehead, and suddenly, we were somewhere else.









"Have to hurry, write it down before I forget!" he replied, leaping out of bed with the kind of agility only his little half-elf woman's body could possibly possess, and sprinting naked across the room.

temples with the other.



I grinned, watching Eddas work in a bustle of excitement. I had only wanted to see what he really looked like. Yet, I knew in my heart I was seeing it now. The scholar, the researcher It was really just another mask for the little boy inside the man, who was endlessly excited and fascinated by discovering something new.
The Raven - Nineteen.
Evening came at last, putting an end to what was a rather long day. Gonnakasi laughed as we coupled again before sleep, her mind dancing with ideas for who the true leader of the conspiracy might be, and how we might ferret them out. She kissed me many times, and whispered her love for me. I kissed her in return, and smiled in the darkness. She wanted to bear my child now, very badly. Not merely to solidify her rule, but for me. I wasn't entirely certain how I felt about that.
I accompanied Gonnakasi to her court after her two hour break. We had made love twice and eaten lunch between times, her advisors trying to keep the knowing looks off their faces. While they were out and we lay together, she discussed the possibilities with me, until she had a plan. And she wasted no time in implementing that plan. Throughout lunch, she gave me a girlish gaze for all her attendants to see. And,

when we went to court after coupling again, she bore a beatific expression on her face which looked as

alien on her as a smile on a panther.

Her demeanor in court had been similar, if not worse. She sat quite relaxed in her chair, an almost drunken smile on her face, and gazed at me lovingly many times, allowing her advisors and generals to drone on seemingly unheeded. Her spear of office she rested against her shoulder casually, and left her hands in her lap instead of gripping it. Twice, she reached out to stroke my cheek, and once, I thought she would kiss me in court, but she apparently thought the better of it.

At last, her exchequer seemed to be unable to take it any longer. A plainly dressed Enebua woman, her garb was little more than a white silk apodesmos and loincloth with the alternating red and blue trim of a palace functionary, plain sandals upon her feet. "My Queen, with respect... Should I simply present this report tomorrow?"

Gonnakasi turned to her exchequer, gazing at her down on the floor below, and smiled beatifically. "Well... Now that I think on it... It might be better, yes. I have never had such a tremendously enjoyable coupling as that. It was... Indescribable. Corvid is a man of the Southlands, and they are astonishingly fertile. Why, they breed like rabbits, I've heard said. And having experienced it, I can believe it. His touch is like the finest Palomean silk, his shaft like the finest steel. Before, with my other husbands, it often felt like there was something lying over me, something preventing their seed from taking hold. And yet, with him, it was completely different. It was not a mere warmth I felt at his climax, but a *punch* of heat," she said, clapping fist to palm for emphasis, "the strike of his seed against my womb, driving past that strange miasma that no other man could penetrate before!" Gonnakasi sighed, stroking my cheek again. "Ah, yes. This time I know it, I can feel it. They are magical people, these pale-skinned ones from a distant land they call the Southlands. Fertility magic is their specialty, and my husband is the best and most fertile of them all. Yes, I can feel it... A glowing warmth in my womb... The fertility magic of a man of the Southlands has given me a child." She then gazed down at her exchequer, smiling again. "Did you know that the women of the Southlands eat fish three times a day, every day when they wish to conceive?"

"I... No, My Queen, I did not know that..." the exchequer replied, utterly boggled.

"They do - and it always works. And so shall I do the same, to give his seed the warmest welcome it can receive," she replied, and rose from her seat. "We shall adjourn until tomorrow. Perhaps then, this warm and golden feeling in my womb that my magical, fertile husband has given me will settle a bit, and I can more properly concentrate on the affairs of state."

The entire court gaped wide-eyed at Gonnakasi as she handed her spear to the attendants. Such behavior had *never* been seen in their queen before - they had no choice but to believe it, it was too

unreal.

I told her later that I thought she might have gone too far, and built up expectations of a conception that she herself had told me would not happen. Gonnakasi had dismissed that notion immediately. She simply said that if her plan did not reveal the traitor within a few days, she would simply blame the missed conception on someone slipping her silphium, the switch in the pantry discovered and reported by the Royal Chef, but all too late. This would protect Pago, she said. If he suddenly turned up dead, it would be obvious he was murdered, and that a conspiracy was afoot. A change of power could not be accomplished by conspiracy once it was revealed, the people themselves would not stand for it, and would revolt. Gonnakasi ruled because she had the *right* to rule - she was the forty-fifth wearer of the Peacock Robe, a direct descendant of the Peacock Queen of antiquity who had smashed all the neighboring Kushite nations to carve out their homelands from the vast expanses of jungle that surrounded them. A usurper could not possibly win and hold the people's support if it were revealed they had taken power by conspiracy, the people would not stand for it and nearly every woman of Enebua was armed. Thus, with the conspiracy revealed, Pago would be safe - though it was unlikely Gonnakasi would find out who was behind it until after the conspirators fled the lands of the Enebua to avoid her punishment.

She was, of course, gambling that she could catch them by keeping the conspiracy hidden for a few days. If not, she was gambling that they would fear her enough to flee, rather than spark a revolt against her. And a sufficiently charismatic leader with a sufficiently good plan might just succeed anyway, despite Gonnakasi's belief in the support of the people.

I tried to warn her of this, but Gonnakasi's mind was elsewhere, and she dismissed my concerns. Yes, she loved me. Yes, she respected me. But in the end, I was a man, and she a woman of Enebua - habitually, she considered herself wiser than me. It was simply the way the Enebua were.

And, in truth, I still was not entirely comfortable with the rest of her plan, even if she *did* capture the conspirators. A woman who took silphium every day for years sometimes took months to conceive after she stopped, Gonnakasi had said. Then, there was no guarantee that the child would be the girl-child she needed - the odds were even that it would not be. Any tavern gambler could judge the odds for the flip of a coin, heads or tails, boy or girl. And given that most women at least required a month or two to recover between children, the odds were that I would be used for stud service for at least the next two years. Gonnakasi had no other purpose for me - I had no responsibilities around the palace, and other than time spent copulating with her, I was free to go anywhere in the palace I wished. I could not leave, of course - the guards at the gate smiled and were friendly enough, but they made it clear that they were under orders to keep me from walking out the gates, for my own safety. I was, in essence, a prisoner in a palace, given my freedom within the walls, but with nothing to do aside from servicing the queen.

I gazed up at the darkened ceiling as Gonnakasi drifted off to sleep beside me, her hand resting upon my chest. It was a fate to be envied, certainly. Kept within the palace for the purpose of coupling with the queen - who herself was beautiful, intelligent, and loved me. My future seemed clear, crystal clear. Stud service and companion to a beautiful queen, an occasional advisor, and a plaything at night. I had met many men in my life who would give their eye teeth for such a fate - and I could imagine it was a fantasy of many men, if not most. And yet...

And yet, in the end, I knew it would turn out to be tremendously, agonizingly boring.

I had often wondered why the nobility in the Southlands had the occasional dalliance. After all, they had everything, did they not? Wealth, power, position, glory... And yet, every now and again, some noble somewhere would be caught in some sexual indiscretion, disgraced and dismissed. Why had they done it, I wondered many a time. Yet, now I could see the answer clearly. Marriage, for the nobility, was often not a matter of choice, but political convenience. Love, for them, was a rare thing, cherished highly because it was experienced so rarely. Boredom, for them, was a constant enemy, gnawing at their soul, prodding them to do something - anything - to relieve it. Riding, hunting, games, literature, plays, operas... And the occasional dalliance, for those so inclined.

Would Gonnakasi grow bored with me? Possibly, but unlikely. The love of a woman was not like that of a man. Given a caress, a smile, and a loving embrace each day, they could be content. Given a rousing coupling where their lover tended to their needs carefully, bringing them to climax again and again and again... They would be devoted for life. This, Belana had taught me. But what she had not taught me was what I already knew - a man's ability to be content with a woman depended on her willingness to couple with him regularly, mutual enjoyment of the experience, and most importantly, the depth of his feelings for her.

And, unfortunately, I had none for Gonnakasi.

Oh, I cared for her, yes. She was a dynamic, exotic woman with many strengths. I had compassion for her in seeing what she had to do every day, and knowing that she hid her true self and her true feelings behind the iron mask of the Queen of the Enebua. I sympathized with her need for a companion, and I understood her need for a child to solidify her rule. And, certainly, the idea of being asked to couple three or four times a day with a beautiful, sensual, exciting woman was quite enjoyable.

But, the longer I thought about it, the more I realized I had to admit the truth to myself. Though she loved me, I simply did not love her.
Would I give her the lie? Would the words fall trippingly from my lips, to bring a smile to her face and hammer a spike home into my heart?
No, no. When she spoke the words, I would simply kiss her. Each and every time, without fail. Press my lips to hers with gentleness and compassion, sealing my lips with hers that the truth would not escape.
Ah, the truth. A rare commodity, around the palace. Very rare. And the truth was that I loved Sasha and Marilith, and they were dead.
Marilith A strange, alien creature from another dimension I did not even pretend to understand. And yet, in her heart, a woman, in need of a gentle touch.
Sasha The magical princess of my boyhood dream. The one I had wanted to find all my life.
Gone. Drowned and dead.
Truly, it was almost humorous. I lay in bed with a beautiful, wealthy and powerful queen who loved me, having coupled with her until she slept. I lay in her bed, her hand upon my chest, staring at the ceiling, gazing into the darkness above and thinking only of two women who were dead instead of the lovely queen beside me who was very much alive and very much in love with me. Any man I'd ever met would have laughed, and told me to grab the queen by the hips and hold on for as long as she was willing. I knew many women who would tell me the same, as well.

And yet, I wondered what Belana would tell me, were she able to advise me now.

Perhaps my feelings for Gonnakasi would change, over time. She was, in the end, a good woman. Perhaps...

A small sound caught my ear, like a clink of metal. 'What in the world was that?' I wondered. Sleep beckoned, but I blinked it away, listening. I could feel the hairs on my arms rise. Someone was near.

A sudden shadow interposed itself between the bed and the moonlit archway leading to the balcony. A shape with a sword, raised to strike.

I closed my fist, willing my sword to my hand - to my surprise, it appeared. I knew not where it had been, I had barely even considered it for nearly a month - and even when I had, I realized that men were not allowed to bear weapons in the lands of the Enebua, I'd simply have to find someplace to hide it if I summoned it. But, there was no time to consider it now, either.

With a clang of steel on steel, I blocked the attack of the assassin, shoving Gonnakasi out of the bed and onto the floor with my other hand. Gonnakasi yelped, startled awake, and I rolled out of the bed and into the assassin's legs, knocking them to the floor.

Rolling to my feet, I jumped to the side to force the assassin to turn - if they kept the moonlight from the balcony behind them, I wouldn't be able to see their hands well enough to fight them. It was a guard, that much I could tell, but there wasn't enough light to see which one it might be. She lunged, and I parried reflexively, flicking a counter at her to test her speed. The sword in her hand a straight, double-edged weapon, two cubits of steel with a steel circle for a handguard, the grip long enough to be held in two hands - a duelling weapon of the Enebua. At her right hip, beneath her belt, she had another. Apparently, the queen's murder was to be covered up as some kind of duel. She parried smoothly, adjusting her distance back slightly, and we began.

She was fast, I had to grant her that. Her grip was right-handed, her stance refused, left foot forward. In this stance, she was vulnerable to a low cut from her right aimed at the shin - but when I tried one experimentally, I found she was skilled enough to parry it with ease, and counter immediately. I parried, then parried again. Greaves and vambraces, a helmet, and the loose scale hauberk of a guard. She would not be a simple opponent.

"Guards!" Gonnakasi screamed - but, there was no answer. They should have only been standing just outside the room, she had only ordered them to leave so we could couple and sleep without an audience. Apparently, however, they were nowhere near - either dead, or somehow lured away.

My opponent tried to work around to my left, to put the moonlight at her back and give her the advantage. She was skilled, and she was no fool. If she could shadow her sword at just the right moment and attack, she might get through my defense. If she did, I would likely die - I was naked, and the thin, light blade of the Enebua duelling sword was sharp enough to shear through an arm. I moved to follow to my left, refusing to allow her to turn me. She smiled, her eyes flickering to the right - she would work me into the wall beside the archway, it seemed. I lunged, then lunged again, forcing her to parry twice and step back. A quick feint to her left, then a renewed attack to her right, and we were slowly moving to my left again.

"GUARDS!" Gonnakasi screamed, again to no effect.

We were about to pass beneath the archway, and I could see in my opponent's eyes she planned to make her move then. Likely something that she thought would make me leap back, slam into the archway, and allow her to finish me when I stumbled. We traded cuts and parries, and her gaze twice more flickered behind me and to my left. We were close, now. It would happen anytime.

"Empty! My sword-case is *empty!*" Gonnakasi railed from off to my right.

Suddenly, it happened. My opponent's gaze went low, and she made a sweeping cut aimed at my groin, grinning broadly. But I did not leap back - I parried, then made a quick stop-cut to her arm, my blade cutting just below the ends of the sleeves of her hauberk, cutting her upper arm and striking bone.

She jerked back, staggering, and I pressed the attack, driving her onto the balcony. Her reflexes had kept her from losing the arm entirely, but it hung limply at her side. She changed her stance, loosely imitating my own presented stance, right leg forward, gripping the sword in her right arm. Enebuans fought sword-and-shield in war, but not with duelling swords. I could tell she had not fought presented or one-handed before, the Enebuan duelling sword was used in a two-handed style.

I stepped in to finish the fight.

She lunged, then lunged again, trying to put me off balance. I parried twice, then countered, slashing at her thigh below the protection of her hauberk and above the protection of her greaves. She leapt back, avoiding the worst of it, but receiving a slash atop her thigh for her trouble, slowing her. Her eyes flickered to the balcony rail. It was three stories to the ground. An expert acrobat might make the jump. She hardly looked expert, and was wounded. I could see her considering it. I waited, making simple cuts she could parry one-handed, to give her time to think about it.

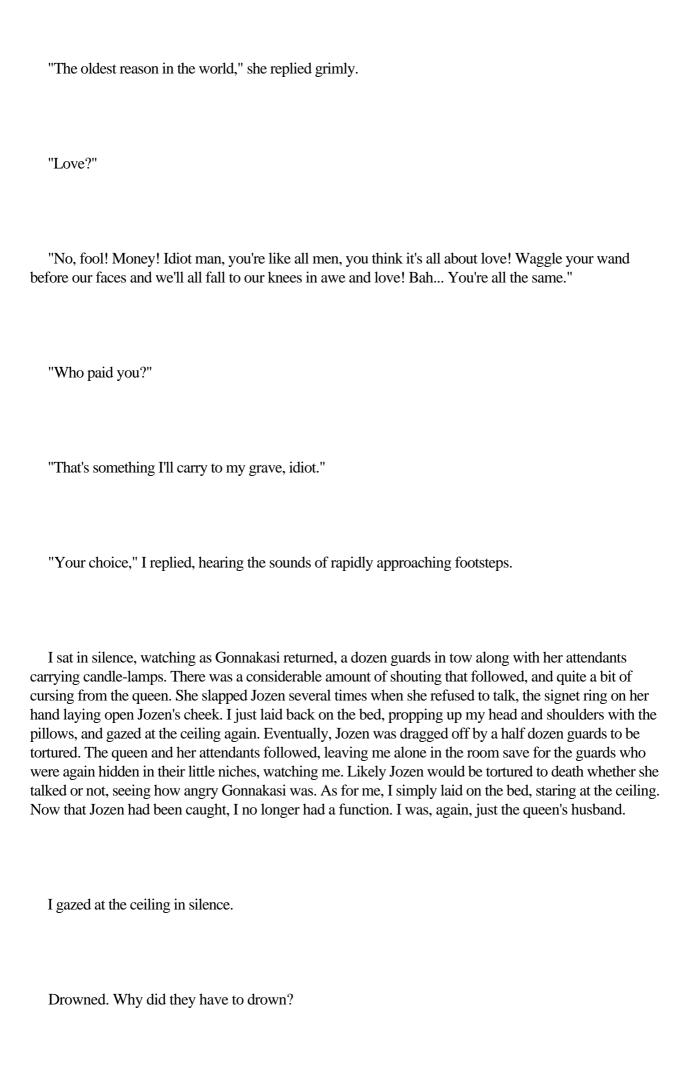
Inside the queen's bedchamber, I heard the crash of a table being upended, then grunting sounds and the sound of splintering wood. I felt no danger from there, and kept my gaze focused on my opponent. Likely Gonnakasi was trying to make an impromptu weapon. It's what I would have done in her position. A table-leg isn't much, but you can smash a man's skull with it if it's large enough.

Suddenly, my opponent made her move, leaping back and turning to dash for the rail. I leapt forward, drawing back my hand as I moved, then smashed her in the back of the helmet with all my strength, the blow from the bell-guard of my sword sending her sprawling. Her helmet spared her the worst of it, and she tried to rise as I knelt over her - but a heartbeat later, I clipped her on the jaw with the guard of my sword, rendering her unconscious. As my old Mysantian sailing-master once quipped, 'dead men tell no tales, but live ones can be quite talkative at times.'

Gonnakasi darted onto the balcony, a table-leg in her hands, then skidded to a stop. Gazing at the fallen guard for a moment, she grinned at me. "You got her!"







The Ocean - Six.

Joy was waiting with us when Eddas came out of his tower. He was wearing his hair in a ponytail, as he always did, but not his robe. Today, he wore only his elf-chain *nephni*, his elbow-length gloves, and his knee-length boots. He wasn't wearing his feathers, but from what I knew he'd have to do, he'd just have lost them anyway. Joy had *not* been pleased with the idea she would have to stay behind, but as she had known it was coming for weeks, now, she made no complaint. Instead, she hugged Eddas for a long moment, weeping, and kissed him lovingly. "Be careful, Old Man, and come back to me."

"I will, Joy," he replied, and kissed her again.

"And as for *you*," Joy said, looking at me, "I want you to bring both Eddas *and* my *nepni* back to me," she said, and grinned.

I blushed, nodding. "Yes, Joy." Aside from my gloves and boots, Joy's *nepnhi* was all I was wearing. Wearing Joy's elf-chain undergarments was oddly very embarrassing, even though I normally only wore my scales (and was, as such, technically nude). I supposed I thought of my scales *as* clothes, now, and going without them made me feel very self-conscious. It didn't help that the *nephni* had a little chain that ran up between the cheeks of my rump that was *very* distracting - it had to be drawn up tight to hold the bottom in place. *Very* distracting. How Joy and Eddas stood it I had no idea - when I asked, they just said "you get used to it."



Eddas nodded, summoning his staff to his grip. "Good. Let's go, then," he replied, and turned, striding off into the jungle, Marilith and I following behind once I'd summoned my lance.
The road was a simple dirt trail through the jungle, widened by feet and cart-wheels. Marilith looked to Eddas. "Corvid said that spellcasters who arrive at the city have to report to the guards to receive special manacles, they suppress <i>mana</i> and prevent sorcery."
"Oh? They must have quite a bit of loose gold running about to afford that many enchanted items."
"Gold appears to be their main resource, yes."
"Interesting" Eddas said, as the city walls came into view. "And to think that when I came through here last, eighteen centuries ago, it was little more than crude villages and people that had barely mastered copper. They've come a long way, since then."
"Corvid says they're a very proud people with a long history," Marilith replied, nodding.
Our appearance drew quite a few stares from the guards at the gate, particularly when Eddas announced that he was a sorceress and needed to be manacled to obey the law in the city. It took some doing, and Eddas had to also sign a document registering with the city, but eventually the guards let us back out into the street again. The officer in charge of the guards, a tall Kushite woman wearing little more than bits of bronze armor over her breasts and groin and a bronze helmet, nodded to us. "When you're ready to leave the city, report back here and we'll remove the bracelets."

"Quite kind of you, thank you," Eddas replied in her language, nodding his head, then turned and

strode into the city, Marilith and I in tow.

We drew *many* stares from both women and men as we walked through the streets, and I felt tremendously self-conscious just walking around in Joy's *nephni*. Eddas, however, simply walked on. He spent a moment examining the copper bracelets he wore over his gloves, each nearly a hand long and polished nearly mirror-smooth. "Not bad. A simple spell of negation, very precise work in the enchantment. I saw half a dozen different sizes in there, this was the smallest and it fits quite closely. Only copper, though, and the lock doesn't look like much. A mage could remove them with a hacksaw or lockpick, if he really wanted. I could just shake them off, but I've a few advantages most mages don't. I suppose given that picking the lock or sawing them off would leave marks in the copper that could be easily seen, all these bracelets really do is mark the mage as one willing to obey the law so the guards know who *not* to shoot when bad things happen."

I blushed. "Ummm... Okay, I see a lot of men just wearing short breeches and a short tunic, and women wearing a loincloth and apodesmos, and we don't look *too* out of place, I suppose, but... They're all *staring!*"

"You and Master Eddas look unusual, here," Marilith replied. "They don't see many Arcadians and almost never any elves. Glower firmly at them, they'll stop. Staring is rude, here."

Eddas nodded. "You should have seen their reaction to a Hyperborean, back when I was here last. This place was just a walled village then, and everyone kept staring at my nose, wondering what I'd done to it. The leading theory was I'd fallen in bleach as a baby and it lightened my skin few shades lighter than theirs, then someone pulled me out by my nose. I tried to explain I was from another human nation, far to the northeast beyond the elves, but they'd never seen elves, either, and that got into an even longer explanation, and I finally just said 'yes, I fell into bleach as a baby and my mother pulled me out by the nose.' Made things much easier, really," Eddas said, and Marilith and I giggled.

I tried as Marilith suggested, glowering at those that stared overly long, and to my surprise, it worked - an embarrassed look immediately came to their faces, and they looked away. A nearby woman bowed and muttered a brief apology, saying she'd never seen copper-red hair before in her life. I just smiled and said it was alright, and we continued on.

[&]quot;Ah, there," Eddas said, nodding to a building in the distance. "There's the palace, it has to be."



At last, we arrived at the palace gates. The gates were bronze, green with age and made of ornately styled bars. Behind the gates, four spear-armed guards gazed out at us curiously as we approached. Eddas stood before the gates, gazing at the guards, and spoke in their language.

"I am here as the second for this woman, who formally challenges the Queen of the Enebua for her husband!" Eddas shouted, loud enough so that passers-by heard the elf-woman's voice of his body. "She claims prior right to him! You, as the Queen's Guards, are her formal seconds under the law! Please inform the queen of this challenge, that it may be handled with all due propriety!" Eddas said, and bowed.

The guards gaped at him for a long moment, then burst out laughing.

"I presume this means you, as the queen's seconds, require proof of earnest for the formal challenge! So be it!" Eddas replied, gripping his staff in both hands, then swinging between the ornate bars of the gate and smashing the gard in front of him atop her helmet. She staggered, her bronze helmet deeply dented, then collapsed, unconscious. The other guards leapt back in surprise, and Eddas gazed at them calmly. "A proof of earnest has been supplied to the seconds for the queen! Are you prepared to allow us to enter?!"

One of the guards with a feather in her helmet spat, glowering at Eddas. "You little foreigner bitch, I'll give you a proof of earnest!" she yelled, yanking open the gate.

Eddas stepped back from the gate as the guard charged out, parrying her spear with his staff. He stepped in, whirling his staff in his fingers, and smashed her in the helmet, dropping her to the ground. Eddas then looked to the other guards, who gripped their spears tightly. More distant guards, seeing a commotion, began to trot over to the gate. "I am more than willing to face all of the queen's seconds one at a time, if that is necessary for a sufficient proof of earnest!" he shouted. "Shall we get on with it, then?!"

What followed could only be described as perhaps the most nerve-wracking quarter hour I had ever experienced. At first, the guards came angrily. Then, as Eddas defeated them one by one, they began to grow wary. A crowd was gathering in the street to watch, as disbelieving as the guards were. Eddas was fast with his staff - amazingly fast. It was just a short-staff, only coming up to the shoulder on his half-elf body. But despite the large advantage of reach the guards had with their spears, Eddas defeated each of

them, one at a time, most by smashing them in the helmet after trading parries and attacks with them for a few moments. Some, he struck in the arms or legs, breaking their bones, but most he was able to render unconscious. Eddas had told me that his staff was no mere shaft of wood, but a wizard's staff, an extension of his will. It must be true, for I couldn't see doing some of the maneuvers he did with an ordinary staff - one can't just twirl a staff that large between one's fingers fast enough to make it split the air with a *whoop-whoop-whoop* sound.

Eventually, the crowd started shouting, cheering Eddas on and demanding the guards follow the formal rules for a challenge. This apparently was *tremendously* humiliating for them, I could see that they were becoming *very* furious. At last, an officer with a feather in her helmet nodded, tossing aside her spear and walking up to Eddas barehanded. Eddas nodded, handing his staff to Marilith.

"Now, little thing," the guard said, gazing at Eddas, "now the real fight begins."

"Of course," Eddas replied, panting, his body sheened with sweat. He then stepped in, delivering a hard fast roundhouse kick to the tall Kushite woman's head, laying her out on the ground. "Next?" he panted.

The crowd cheered, the guards glowered in fury, and the next guard stepped up to take her chances.

Gonnakasi smiled at me as we shared a quiet lunch. She had begun by crowing about how Jozen had broken under torture, revealing the name of her accomplices - one of which being General Ashakazi, who had fled the city already. I wondered why she wasn't already chasing her, but Gonnakasi said it was better to wait and allow her to either flee Enebua, or gather her troops to fight.

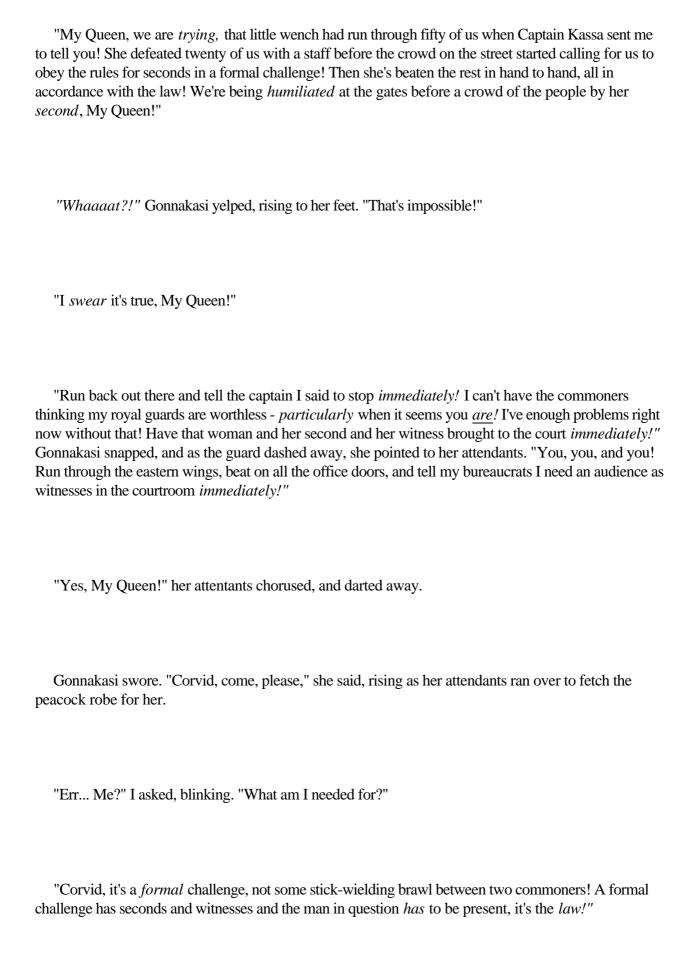
The generals of her other legions had already sworn their loyalty to her again, and were mobilizing their troops to deal with Ashakazi should she decide to fight. Gonnakasi had eleven other legions, and at odds of eleven to one, Ashakazi couldn't possibly win - she would almost certainly choose to flee Enebua, and command of the tenth legion would fall to the next in line. Where Ashakazi went would, Gonnakasi explained, show where her real support lay, and which of the enemy nations that surrounded them were actually behind the plot. She had already sent messengers to the neighboring kingdoms, telling them that Ashakazi was an escaped criminal who plotted against the queen, and should they harbor her, this would be viewed by Enebua as an act of war (of course, should they deliver her head to Gonnakasi, this would be viewed quite favorably). As Gonnakasi would be facing them with twelve legions at her back, the eventual outcome would not be pleasant for any of her neighbors. Having averted the potential of a civil war, Gonnakasi was wholly and firmly in charge again. Gonnakasi had revealed to her generals and advisors the plot to feed her silphium to keep her barren, and explained the necessity of her trap to reveal the traitor. Her advisors now knew the truth - there was no child in her womb, I had no special powers of fertility, it had been a trick to reveal the traitor. They knew, however, that in time, there would be an heir. So, the nervousness over her heir would be resolved soon, there was no way her enemies could defeat her on the battlefield with all of her legions behind her, as far as she was concerned, the future looked quite bright.

I, however, simply smiled, suppressing a sigh. That she could so casually speak of torturing someone to death and engaging in a war with her enemies in which thousands might die was extremely depressing. Of course, the person she had tortured to death *was* a traitor who intended to *murder* her and her husband, so I had to admit she had cause. Still, it bothered me. A fair fight, ship to ship, blade to blade... That, I could understand. Torturing someone to death, even if they did deserve it... That just made me uneasy. I tried to tell myself she was justified. I tried to tell myself that it was completely legal, here. I made every argument I could, but in the end, it didn't help. It just bothered me. It was less than honorable, and it wasn't something I could really accept.

Yet, what choice did I have? She was the queen, I was her husband. It seemed my life was set.

"You look upset, Corvid. Is something wrong?" she asked, gazing at me as she worked on her fish.

"No, no," I said, and smiled for her. "Just thinking."
"Careful - men aren't meant for thinking, you can hurt your head," she said, and winked at me, giggling at her joke.
'Or fighting, or having their own say, or sailing a ship around the world, or' I thought, and smiled at her anyway.
A guard trotted into the room, panting and out of breath. "My Queen!" she yelped.
"What is it?" Gonnakasi asked, resuming her iron gaze.
"There" the guard panted, "There's a woman at the gates She's challenged you for your husband!"
Gonnakasi blinked, startled, then laughed. "Drive her off, she's deranged."
"No, My Queen! It's a formal challenge! She's treating your guards as your seconds, under the law!"
Gonnakasi glowered at the guard. "So have the guards kick her second unconscious and drive her and her second off," she replied. "I'll not waste time with the insane."



Allight. I assume the law has a reason, Trephed fishig.
"Yes, it keeps the noble women from killing each other too often. Commoners are a pinch of gold a dozen, but a woman who knows how to manage a town or village is a bit more rare," she said, muttering as an attendant fetched her scabbarded sword from it's case. "Stupid, stupid Why now?! Everything's set! Everything's perfect! Why am I beset by madwomen <i>now?!</i> "
I smiled, hugging her. "You'll do fine, 'Kas. You're the best."
"Well, I certainly better be, if I'm not, I'll likely be dead. Come," she said, and strode towards the door.
I nodded, following along with her attendants. I didn't know what was going on, but I hoped she would be alright. The idea of suddenly becoming the toy and plaything of some strange woman did not appeal to me, I was only now getting used to Gonnakasi.
I sighed. 'Dammit, why did they have to drown?'

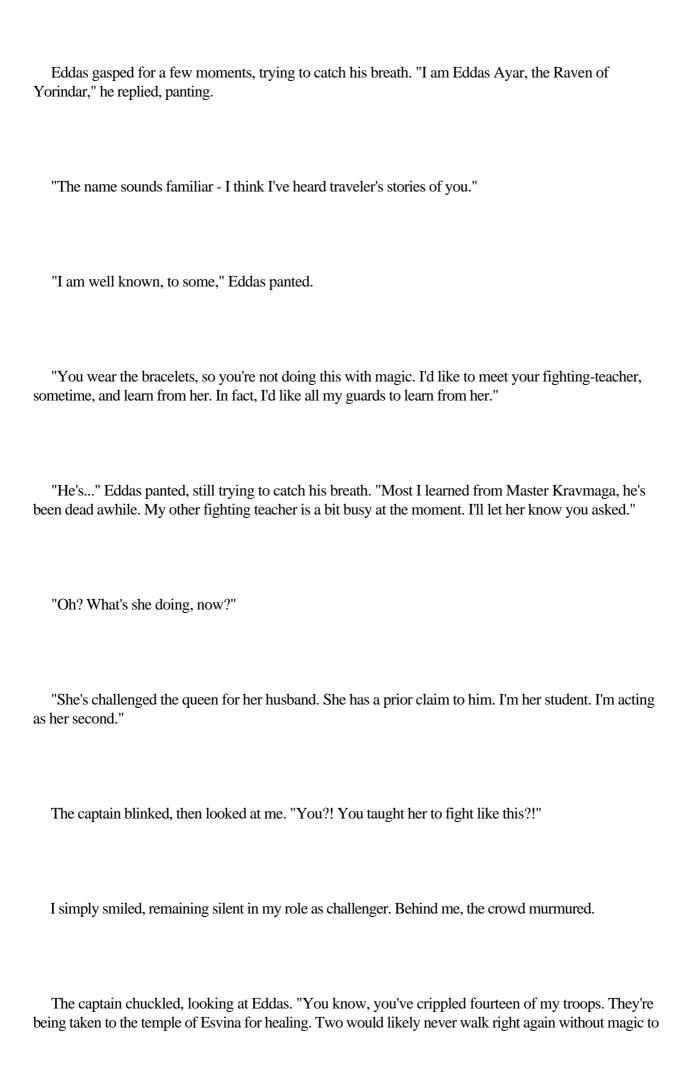
Eddas stood, gasping, mired with dust from the street, sweat running from his little elven body in rivers. The guards carried off his latest foe, who was groaning in agony. He'd broken her leg, snapping the knee with one of his vicious grappling maneuvers. He was too tired to use much of anything I had taught him, now - though, at least, it had carried him this far. How much longer he could go on, I did not know. Not long. "Next," he called, still gasping.

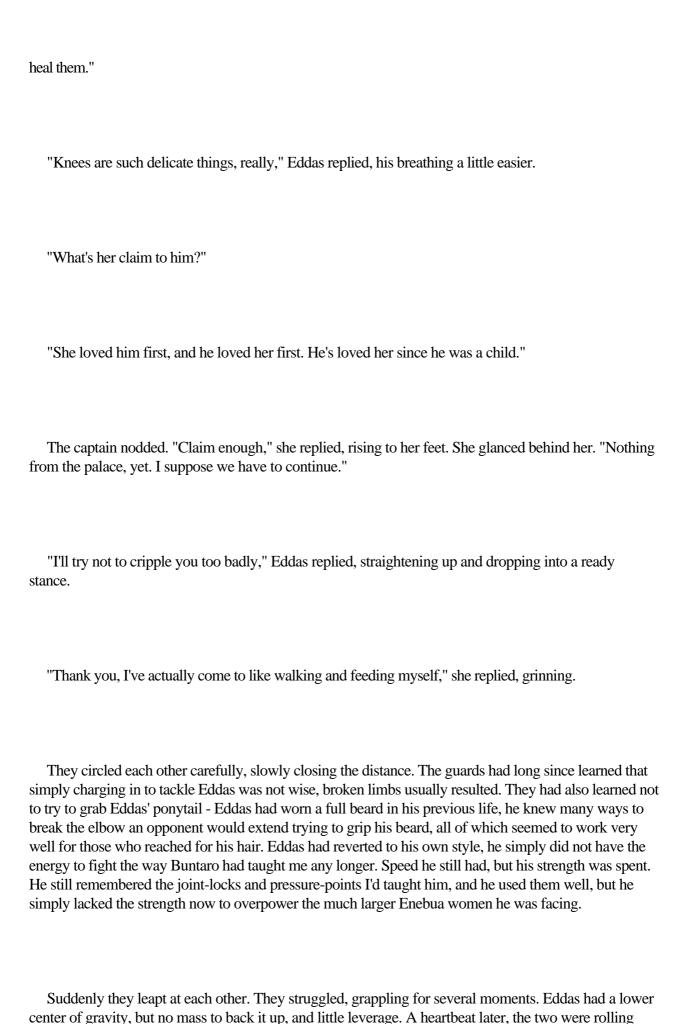
An officer walked up, removing her helmet and handing it to one of the nearby guards. "You're tired. Rest a moment," she called - to which the crowd applauded. Hundreds of people stood in the street now, watching, and hundreds more behind who couldn't see a thing, only hearing the reports of the action from those in front of them. The street before the palace was completely blocked with people - the fighting had gone on over half an hour, now, certainly the entire city knew what was happening.

The guards were larger than Eddas - most were my height, some were taller. They also apparently knew some grappling as well as skill at armed combat. But, their skills at grappling were not honed, it seemed their main focus was armed combat (judging by the weapons they bore, likely with spear, shield and sword). If they had formal training in grappling, it was unscientific and poorly defined - likely a kind of tribal wrestling practiced more for sport and exercise than war, a non-fatal wrestling art that likely would be quite appropriate for the seconds in a formal duel to use. The seconds weren't supposed to be killing each other, they were supposed to be showing the earnest of the challenger in their challenge. But, Eddas' brutal art had been developed for war, not sport, and was superior to simple wrestling. Still, the guards fought bravely and well, and now, Eddas was exhausted. His art was designed for someone taller and more massive than the little half-elf woman's body he was in, and he was too tired to make the punches and kicks I'd taught him hit hard enough to take down the large and hardened women that made up the Queen's Guard. The outcome was inevitable.

"Thank you," Eddas replied, bending over and placing his hands on his knees. He panted, his ponytail plastered to his back by sweat, his eyes on his opponent.

The officer squatted, gazing at Eddas across the large circle that the guards had formed, holding the crowd back from the gates. "You fight well. I'm Captain Kassa of the Queen's Guard, recently promoted to command. And you are?"





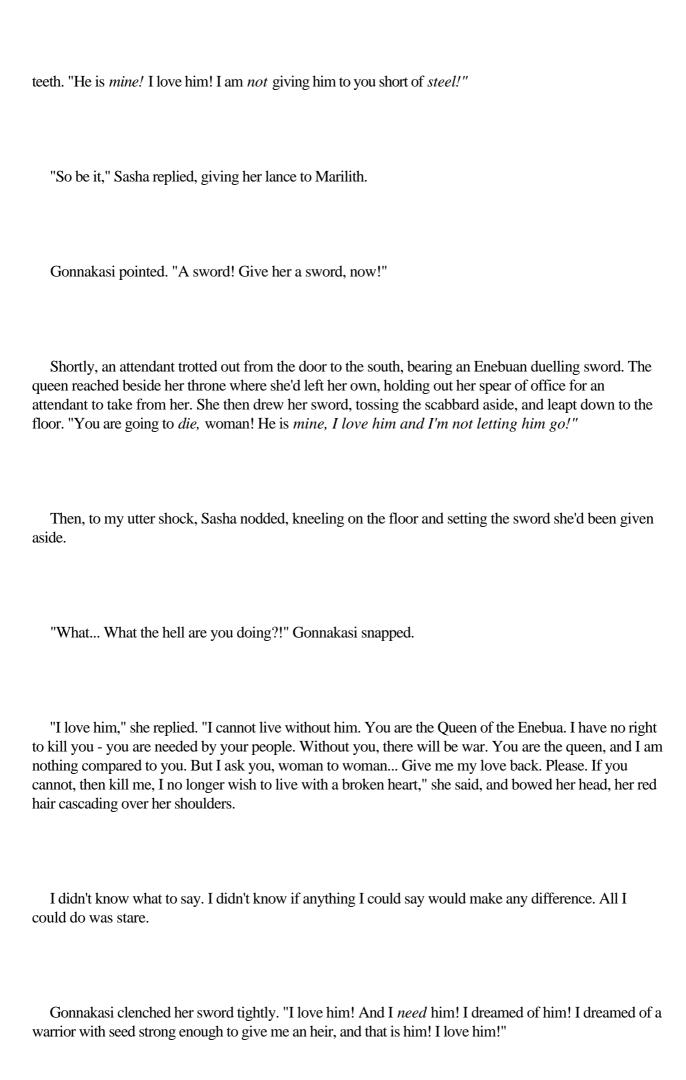


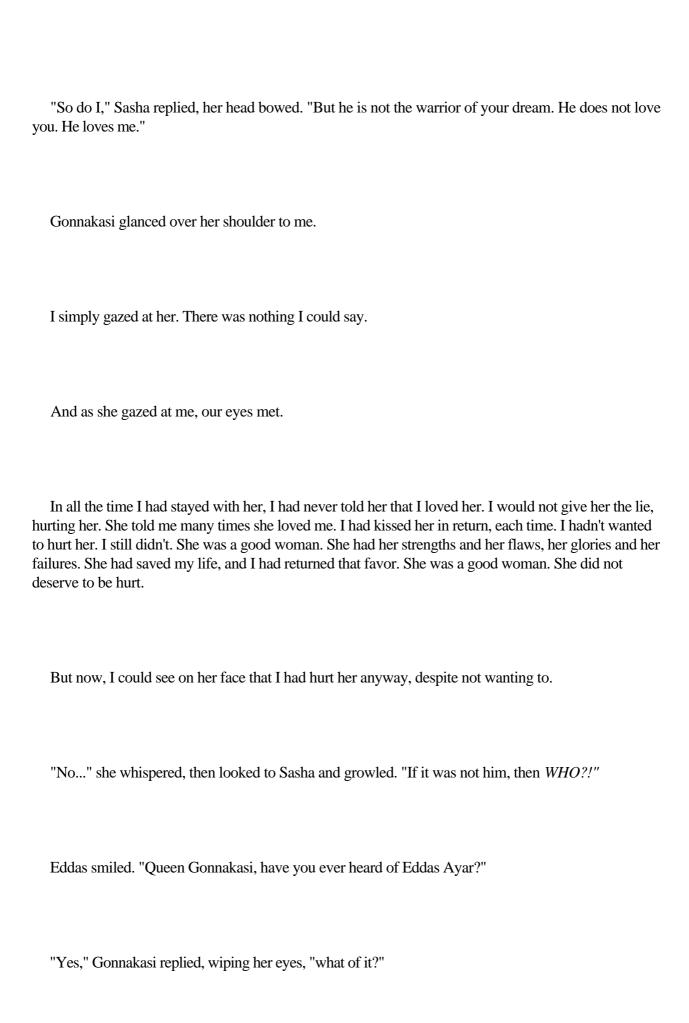
heavily.
"Come - the queen can't be kept waiting," the captain said, and waved a hand to the guards at the gate. They cleared a path, and opened the gate for us.
I grinned at Eddas as we walked through the gate, Marilith following close behind, the guards flanking us. "You did it!"
Eddas shook his head, leaning on his staff as he walked, his sweat-soaked dusty ponytail swinging limply. "No. <i>You</i> did it. You gave me the strength, endurance and training I needed to do it. I never could have done it otherwise, I'd have run out of endurance long before," he replied, and panted for a moment, wiping sweat from his brow with a dusty-gloved hand. "Good gravy Winning Noril's tournament was easier, by far."
"I can't really take all the credit, you were a skilled fighter before I knew you. As far as I'm concerned, all I've done is teach you enough to round out what you knew, like honing a razor edge on knife that was already sharp. You provided the fire and spirit that made it possible," I said, smiling down at him.
"Perhaps," he replied, still panting. "I just kept thinking of Joy, and what I would do if I was fighting to get her back. I'm afraid that made me A bit rough on the first few."
I grinned as we ascended the steps, but Eddas caught my grin, and shook his head again. "Don't get overconfident, Sasha. That was actually the easy part."
I nodded. "I know," I replied, my face grim as we walked to the palace doors. "I'm ready."

The Raven - Twenty-One.
And then, she walked onto the floor, Marilith and Eddas Ayar in tow.
I hadn't expected it. My heart nearly stopped. I had been sitting on the stool next to Gonnakasi's throne, expecting Well, I wasn't certain what I was expecting. Enebua Kushite women, at least. Possibly with one of them being incredibly large and extremely dangerous looking, judging from what the guard had said. A madwoman, out to challenge the queen for me. Ridiculous. Impossible.
But it wasn't a madwoman.
It was <i>her</i> .
"SASHA!" I shouted, leaping to my feet.
"Corvid, you <i>know</i> her?" Gonnakasi asked, gaping at me as she held her spear of office in her right hand.

"'Kas, that's <i>Sasha!</i> I told you about her! She's the woman I was trying to rescue! We" I shook my head, it was still impossible to explain. "I told you, we were to be married. I thought she drowned!"
Sasha gazed up at me as I jabbered at Gonnakasi, the audience Gonnakazi had assembled in the seats surrounding the floor muttering in surprise at hearing Sasha and I were to be married. Sasha had her lance in one hand, and she looked calm. Eddas walked up beside Sasha. Eddas was soaked in sweat and covered in dust, the sweat carving little rivulets of dust across the skin of that little half-elf's body he wore. Eddas took a deep breath, then looked up to the queen.
"I am here as the second for this woman, who formally challenges the Queen of the Enebua for her husband!" Eddas shouted, his voice echoing in the royal court. "She claims prior right to him! I have defeated your seconds, the law requires you to address her!"
Gonnakasi rose to her feet, snarling. "What is her claim to him?!" she snapped.
"She loved him first, and he loved her first. He has loved her since he was a child."
Gonnakasi looked to me. "Is this true?!"
I nodded. "I told you that before, 'Kas."
"And do you still?!" she said, then paused, her voice fading. She gazed at me, looking into my eyes. It was not a question she wanted to ask, for she knew the answer just from my expression.

A tear formed in the corner of her eye, and she blinked it away. Glaring down at Sasha, she bared her





"Do you know his story?"

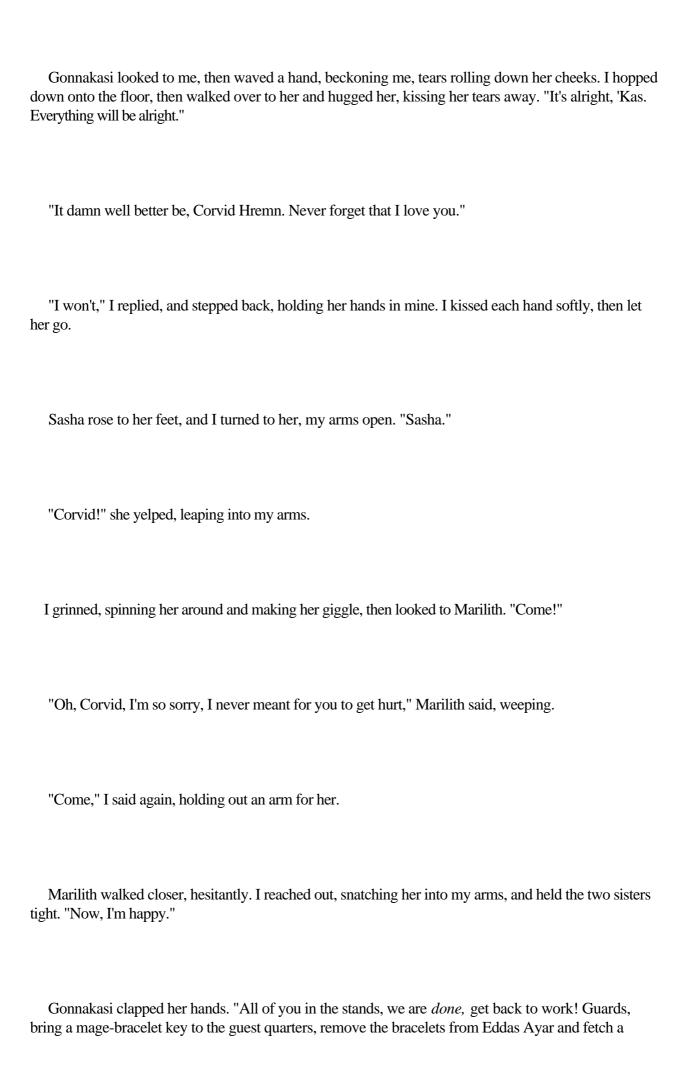
"No, I've only heard he is a Great Mage, and lives in a land of monsters - what's your point?"

"Eddas is a man of Hyperborea - a civilization long gone, now. He was born over nineteen centuries ago in Wilanda city on the fifth day of summer, in the first year of the reign of King Darrak II, when the moon was eclipsed. In his youth he displayed a strong *Talent*, and was accepted as an apprentice by the Dyclonic Circle when he was twelve, entering the Black Tower to begin his training. As a master mage, he cast the Spell of Hidden Life, and upon his death, his soul entered his animuary. While he slept, war came to his people, and his civilization was destroyed, lost to the dust of the ages. Sixteen centuries later, a half-elf female entered his tomb, and he possessed her body. That body was nearly dead when he took it, however, a blow to the head having caused its owner's spirit to have fled just at the moment he took it. By the strength of his will alone, he forced that half-elf's body to live where its previous owner's will could not. Unfortunately, he fainted thereafter from the wound, and the part of the sorcery which would have allowed him to reshape the body into his own transpired without effect, lacking his will to guide it. As it turned out, however, this was all in accordance with a plan of Yorindar, a god of the humans of the Southlands. To that end, that body received its final forging in the heart of a mana-storm, and is permanently as you see it today. For you see, Queen Gonnakasi, *I* am Eddas Ayar, a Hyperborean battle-mage, the greatest warrior of my day - and, in this body, the Raven of Yorindar."

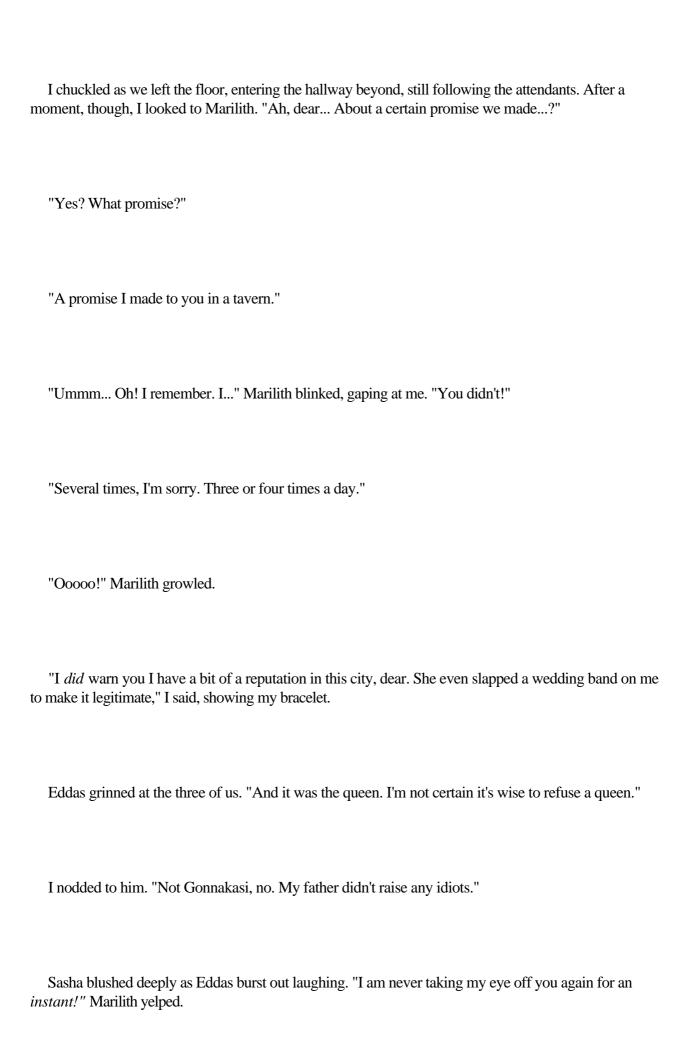
"No!" Gonnakasi replied, gaping.

"Yes. Your dream was of me, Queen Gonnakasi. I have a spell which I can use upon you, which will give you a girl-child through me - for inside, I am still a man. And more, the child will be one with a sparkling *Talent*, allowing her to be a vast and powerful magess as well as a great warrior, equal to her mother. And even more, the child will be able to see the *soul*. None will be able to lie to her, trick her or plot against her, she will be able to see such thoughts just by looking at them, and know which ones are faithful, and which traitors. Under her leadership, the Enebua will grow to be the supreme power in Kush, crushing or absorbing all their foes within a single generation. In time, the term 'Kushite' will simply mean the Enebua, as all others will either be a part of your civilization, or will be gone to dust. The choice is yours, Queen Gonnakasi. Your dream was of me, but due to a quirk of fate and the gods, you ended up with Corvid, instead. He did his best for you, trying to help you. But your dream was never of him. It was of me, and the grand and glorious future of the child I can give you."

"How How do I know this isn't all some kind of trick?!" Gonnakasi asked, her voice wavering, the point of her sword lowering.
"Ask the High Magess of the Temple of Esvina. She knows. She is waiting for your summon - Esvina has explained the mistake to her in a dream. It is not your fault, nor is it Corvid's fault. He is a servant of Yorindar just as I am, and Yorindar is an ally of Esvina. You saved his life, and he did his best for you in return. By now, he should have saved your life at least twice, once in this room and once in your bedroom. Ashakazi would have killed you, her ceremonial spear was poisoned with a drug to slow your reflexes and allow her to beat you."
"How did you know?"
"You'd be surprised what I know," Eddas replied, and smiled. "Your dream was about me, Queen Gonnakasi."
"But I He" she said, and looked to me, her eyes moist with tears. "But I love him. If I agree Then who is there for me?"
"That, I cannot tell you here. But, if you agree, you will have the girl child I promised you, and there is another for you to love that will follow, if you wish. You will not sleep alone."
Gonnakasi lowered her head, gazing at Sasha. "I give you my man, woman. Care for him well, he is far better than you will ever know."
Sasha lifted her head, smiling. "Thank you."







"Good," I replied, and kissed her lovingly. "That's precisely what I want." I looked to Sasha, and kissed her with equal passion. "You, too. That's what I want."
Marilith grabbed one of my arms, and Sasha grabbed the other, each laying their heads into my shoulders as we walked. As we neared the guest quarters, Sasha lifted her head. "Corvid, there's still one more thing"
"Oh? What?"
"The wizard. We have to get him. To get you back, we had to make a deal with the gods. And part of that is that the three of us must get him."
"And me," Eddas said, "I'll be helping you."
I looked to Eddas. "That depends. What is that spell like, when you use it?"
Eddas shrugged. "For the woman, it feels like copulation, very intense and powerful. I feel nothing, however."
"Well, you won't be going with us for awhile, then," I replied, shaking my head. "There's the silphium they gave her for years, you'll have to deal with that-"
Eddas waved a hand dismissively interrupting me "That's nothing. I've a blood cleansing spell that

	and dyers in my day. We knew	ed to deal with chronic lead and arsen w of silphium in my time, we got it fro	
		Gonnakasi about really feels like cop good, she's not going to be satisfied	. •
more than just good	, to her it will feel like she's cou	ook a moment for what I was saying upling with my soul, and" Eddas sanuckled as Marilith and Sasha giggled	id, then slapped
	The Mo	ountain - Four.	
was, as usual, perfectear at him, I knew.	ct. The gods still played their ga	I wasn't certain what I could say. An ames with Eddas, though he knew it Soon, winter would come. Perhaps thain.	not. This would
"I I'm sorry, At	untie Joy," Lyota said, and sigh	hed.	
"Sit, sit," I replied	d, putting the letter on the table	e, and rising to walk to the fireplace. "	You have nothing

to be sorry for. It wasn't your decision."

Lyota nodded, sitting at the table. "Well... It was, partly. When they told us what they were thinking of, they asked us to take over their routes. They've got regular routes, now, walking between the giant villages."

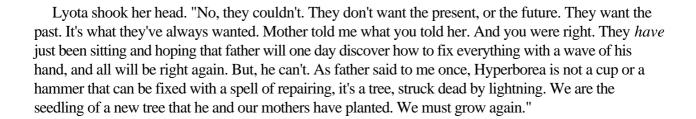
"Yes, I know. They left your father alone to become wandering healers, like they'd been before. You'd think walking through the land and seeing the devastation here would have finally brought them to their senses, but it didn't," I said, lifting the pot from the hook in the fireplace and picking up two cups.

"No, it didn't. All they can see is what once was. They walk in memories, Auntie Joy. We've walked with them, of course. They are our mothers, we don't want to see them eaten by something nasty. Pelia..." Lyota said, and sighed. "Mother points to things as we pass them, and tells stories. 'Oh, there, Lyota, there was the village I lived in with my second husband. We raised eight strapping children together... Look there, there used to be a dairy farm, here, they made lovely cheese... Look there, that broken rubble there used to be a windmill, it's where I met my third husband...' Like father's stories, really. But his stories don't leave you sad, feeling the pain of loss. Kyrie's fifteen, now. She said to me a few months ago before her birthday that she loved Father's stories, even the sad ones. She loved them because it made her feel that she was a part of it - she's Hyperborean. It made her feel like she was a part of a great and wonderful people of the past, who had risen again like a phoenix from the ashes, to build a new future. Different now than they were before, but like the phoenix, still the same in their heart. Father remembers the past, and honors it. Mother and her circle... They live it. They walk through it. They point to a broken stone and chat about a building and the people within as though they would magically appear at any moment. They live it, Auntie Joy. They live in memories."

"In some ways, I can't blame them, since Eddas showed me what they lost. In other ways..." I said, and shook my head, pouring Lyota a cup of *byallar*. "And what did you choose to do?"

"Well... We agreed. They are our mothers, we had little choice. We'd already been talking to them about more routes to check on the new centaurs and to check on Faral and the Dryads, Frarim and Haifa and her clan..."

"Which they couldn't even consider, of course," I said, pouring a cup for myself.



I shook my head, listening, placing the pot on the pot-holder atop the table. "And so Vyleah's rabbit runs inside her little burrow, never to be seen again," I growled, then paused, gazing at Lyota. "I'm sorry, I didn't mean it to sound like that."

"It's alright. Many of us feel the same. But she is no longer Vyleah's rabbit, Auntie Joy. I am."

"Oh?" I said, sitting across from her.

"Yes. Vyleah spoke to me in a dream, and told me what I needed to know. Vyleah always wanted a stronger pawn. Father trained me to be a battle-mage, and mother trained me to be a healer and physicker. Our circle encompasses all father's knowledge and that of mother's circle. And we learn, and write down our discoveries, and father tells us his discoveries, gives us copies of the books and treatises he writes... We grow, Auntie Joy. The acorn mother asked father to plant and water is now a strong oak sapling, and growing."

I shook my head, then lifted my cup to sip at it for a moment. "It must be nice, talking to your god. The gods of my ancestors haven't ever spoken to me, not even once."

"They don't need to, Auntie Joy. You are the Heart of the Mountain."

I rolled my eyes. "Whatever that means."

Lyota smiled. "It means that when you follow your heart, that little tiny voice inside you that tells you what is right... Well, that's them. That's their influence. They don't need to make an appearance in your dreams or before your eyes. You are the Heart of the Mountain. They forged you so that you *are* their best representative, and when you follow your heart, following the moral teachings of the giants, following the lessons your mother and father taught you as a child... Well, you follow their wishes whether you know it or not. Your heart and theirs are one," she said, and her eyes twinkled for a moment. "Besides, Auntie Joy, the giants have over twenty gods who have all agreed to act as one. Hasn't father ever told you of the problems of a committee?"

I rolled my eyes again. "No, but I was queen long enough to understand."

"Another reason you were chosen. If they ever *do* need to speak directly to you, you'll at least understand them."

"Let's hope that moment doesn't come soon, I loathed committees. I can just imagine Hraffar, our four-faced god of seasons and Loweena, goddess of wind getting into a knock-down drag-out scuffle over a resolution on the day the leaves of the trees turn brown and fall, it would be just like them."

Lyota smiled, but her smile faded as she looked at the letter again. "What are you going to tell him, Auntie Joy?"

"The truth. His courtesans are all worthless little-" I said, then bit back my words. "I'm sorry. I know Pelia is your mother, and I know you love her. It's just..."

"I know. We aren't happy with it, either. All of us are sad. Some of us are angry, as well. But, mother is old... Even older than Father. She had three husbands - men she met in her wanderings, settled down with, had their children, and grew old with. When they died, she restored her youth, and returned to

wandering. Some have had as many as five husbands, Auntie Joy. They were very old when the end finally came to Hyperborea. Very old, and very set in their ways... Like father was, when he first awakened."

"But he *grew*, he *changed*. His body does not change, but his mind *did*. When he first awakened, he was a crotchety old man tucked into that little body. He's grown beyond that."

"Not really, Auntie Joy. He still is what he is. The difference is that he was a battle-mage with an iron will who could look at the destruction, and shunt aside his feelings. He had the strength to carry on, to overcome the terrible pain and grief of loss. Only loneliness can kill him, Auntie Joy. It killed him before, in his first life, and nearly killed him in this one, twice. That's what made him crotchety and short-tempered, Auntie Joy. But now he has you to shield him from himself, to light the dark parts of his soul, and keep him from falling into the terrible dark depressions that he suffered out of loneliness," Lyota said, and sighed, shaking her head. "They were just healers. Mother, all her circle... Just ordinary women with the *Talent*. Ordinary women, aside from their abilities. They never learned to develop the iron will that father taught us, the will of a battle-mage. Millions of men in the Southlands, millions of elves to the east... Even akmaran dwarves who might be happy with them, were they to open their hearts and seek out new loves. Millions upon millions of men, all over the world, and all they had to do was go seek them. But they could never do that. They wanted Father to fix things for them, and have the body of a man again. He cannot - and even if he could, they would never have been happy sharing him. They wanted Father to bring the men of Hyperborea back to them, so they could resume their wanderings speaking to them, meeting them one by one in hundreds of villages and towns, tens of thousands of Hyperborean men over the decades, until they found a new love and settled down again, as they had done many times before. And they cannot change, because they do not wish to."

I shook my head. "Heh. You've no idea how many times I've heard him say 'I am what I am and I cannot change.' Usually just before he did something very brave, very noble, or very stupid."

"And that is true. He is still what he is in his heart, Auntie Joy."

"I know," I replied, setting my cup down and tapping the letter with a finger. "That's how I know this will hurt him. All he has done is give them kindness. And all they have done is hurt him in return. They hurt him when they tossed aside his plan without discussion. They hurt him by refusing to lie with him. And they hurt him by choosing to wander the lands instead of living with him, once the task of birthing you and your sisters was done. And now, this," I said, and shook my head. "He gave me my dreams twice, Lyota, and I love him more than life. I cannot even imagine hurting him. They said they loved him,

too - but they hurt him anyway." "Because he could not give them theirs, Auntie Joy," Lyota said, quietly. "He could not just repair the lands, fix everything with a gesture, and bring everything they'd lost back to them. He could not turn himself into eighty-nine men, and give them their dreams, Auntie Joy. That's why. He could not give them their dreams. They talked it over for months, came to an understanding, and made a decision. Their understanding was that they would never be happy, here. Their decision, you already know. They gave us all their grimoires, the books they'd written, all their letters, everything they had written over the years. They gave us all their magic things, enchanted items father had given to them over the years, some from his old friends, some from his own hands. They gave it all to us, Mother wrote that letter for him, and..." Lyota said, her eyes tearing, and sobbed. "Oh, Auntie Joy!" I rose, bringing my chair around to her side of the table, then sat beside her, wrapping my arms around her. I patted her back quietly, whispering "there, there..." and rocking her. Lyota wept into my shoulder for a long time as we sat together, facing the western windows of the tower. I began to hum a little melody I remembered, patting her back and stroking her. As the sun sank towards late afternoon, sending golden shafts of light into the room, I rocked Lyota gently, humming to her. Slowly, her tears faded, and she rested in my arms, listening. "I remember that..." she said, her gaze on the late afternoon sky. "You used to hum that for me when I was little, and mother brought me to visit." "Yes. It's a very old song, a song of my people." "It has words?"

"Yes," I said, and sang quietly.

"Lovely child upon my knee,
lovely child, before I die,
lovely child hear my words,
hear my words and remember me.
Remember me, remember me,
when the song is done and
the fire has died.
Remember me, remember me,
when your own child is on your knee."

I smiled. "It loses a bit in the translation to Hyperborean."

Lyota smiled back. "No, it doesn't."

We sat together in silence after that, watching the sun slowly fade, and the darkness of evening fall.

The	Ocean -	- Eight.
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I shook my head, looking to Marilith. "I am very nerve
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Marilith was still in the form of a Kushite woman as she sat next to me on the bed in the guest quarters we'd been given. The room was very nicely appointed, with a large archway leading out to a porch for ventilation. "Should I leave?" she asked, smiling and crossing her legs, her voice a normal woman's voice rather than her usual demonic echo.

"NO! That would be worse! What if he... I mean..." I said, and blushed. "I mean, what if he wants to... Ummm..."

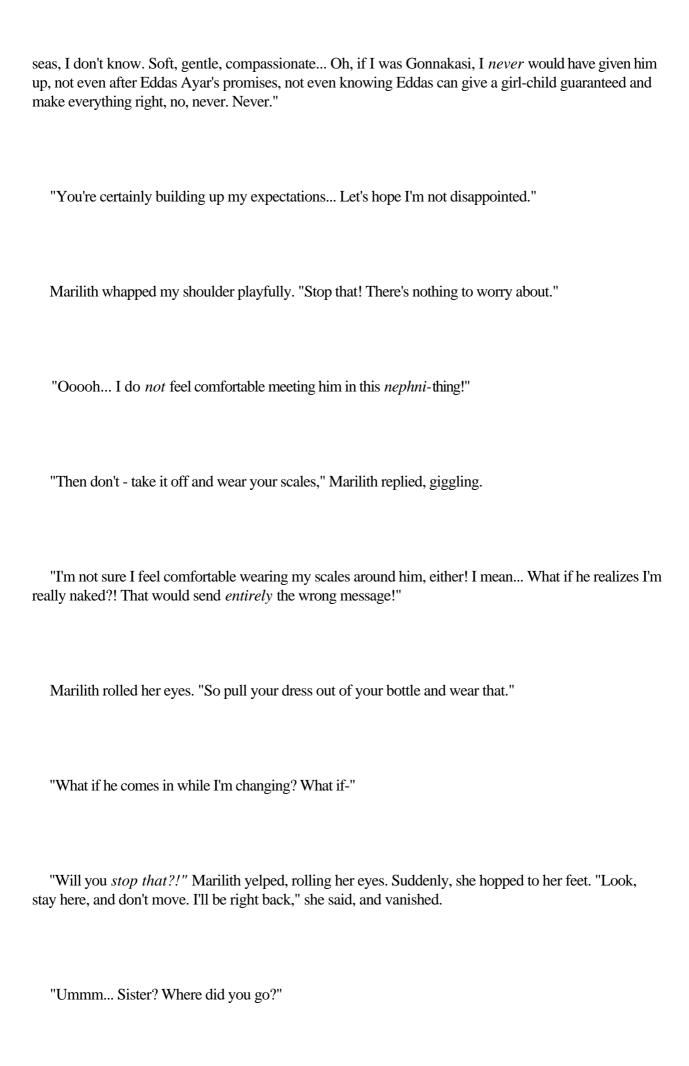
Marilith grinned, lying back on the bed. "Mmmm... He is *very* nice, Sister. He knew I was a virgin. He could tell. And he made it *so* special..." she said, and shivered.

"Ooooh, I am *not* sure if I'm ready for that!" I yelped.

"Then he won't do anything. He'll know when you're ready," Marilith replied, and sighed dreamily. "I don't know if Belana told him that, or if it's his own sensitivity and compassion, or... Oh, my! He might just have a special sailor's nose for it, and be able to sniff out a virgin a league away like he said! Hah! I just don't know! But don't worry. He'll know when you're ready."

"He can *smell* a virgin?!" I blinked, surprised.

Marilith grinned, sitting up again. "No, but it sure seems that way. He always knows exactly what you need, he seems to be able to just sense it. Maybe the same way he read the wind and tide sailing the



"Back to Round Island for a moment. Hush, I'll be right with you," she replied, her familiar voice in my ear.
"Ummm Will you be back, soon? I mean You've been gone a bit, the mer-folk might want to talk to you, and"
"Sister, it's barely dawn, here, they're all out hunting, nobody even knows I'm around and I'm going to come right back. Hush."
I blinked - here, it was near noon. I knew the world was round, I'd swum around it. And I knew it turned to point at the sun, making day and night. Even so, it was still surprising to me every time I was reminded of it like this, I still tended to think of the world as kind of being a large flat ocean with islands and continents floating on it. After all, that's pretty much how I'd experienced it swimming around it as a mermaid.
A moment later, the air shimmered, and Marilith reappeared, a folded pink garment in her hands. "Here we are. Stand up," she said, and flicked it out, revealing my old dance dress.
"Marilith," I said, rolling my eyes. "I saved that because it has sentimental value to me, but I can't possibly wear it, I outgrew it long ago! And look, it's so old the cloth is falling apart and the ribbon about the waist is going to tatters!"
Marilith flicked the dress again, and the age vanished from the cloth. "Dear, an old blood-spot on the back right at the rump"
I blushed, flustered. "Well Yes, I had my menses when I was aboard the slaver ship, and"

Marilith brushed at it with her fingertips, flicking the blood from the fabric with magic. "There we are. Now stand straight... Yes, like that," she said, holding the dress up. She tugged on the shoulders, and it seemed to stretch in her hands, growing wider. "Good, now hold this up to your front with your hands... Yes, like that," she said, kneeling and tugging on the hem. I could feel a tingling through my gloves as she tugged on the dress. "There we are, that should be the right length. Put it on."

"Ummm... What did you do?!" I asked, holding the dress out and gaping at it. It looked like it would fit, easily - but it was a dress of my youth, when I was sixteen. I'd outgrown it long before I was twenty, and today stood half a hand shy of four cubits tall.

"Like the sizing enchantment - it's just the spell, instead. It's just a transformation that alters dimensions, Sasha. Now hurry up and put it on before he gets here!"

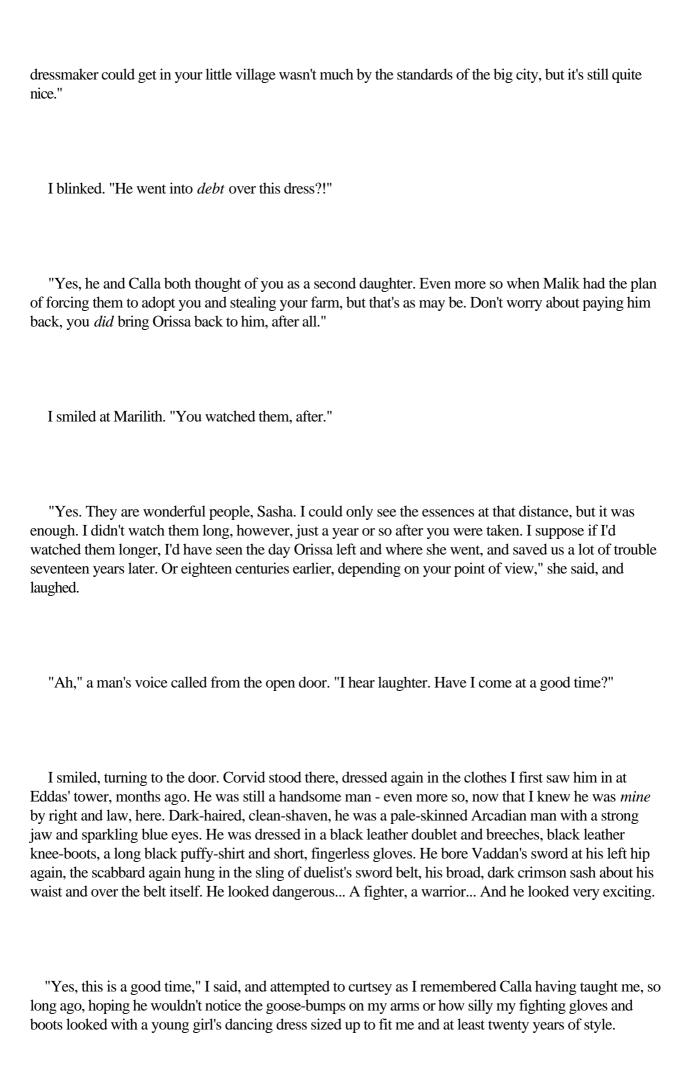
I hurriedly pulled on the dress, and as soon as I had it, Marilith tied the ribbon about my waist. "There we are... Let's take it in at the waist a bit and let it out at the bust, you're more shapely now than you were at sixteen..." she said, smoothing the dress with her fingers. I could feel it changing atop me, then she stopped. "And there we are." Marilith looked around, and smiled. "Good thing there's no guards in here, they would *not* be amused to see me do that."

"Ummm... Okay, this dress is warm!"

"Of course it is, it's fustian and it's very humid here. Use your mer-magi belt to adapt to the heat and humidity, Sister, you don't want to get that dress all sweaty."

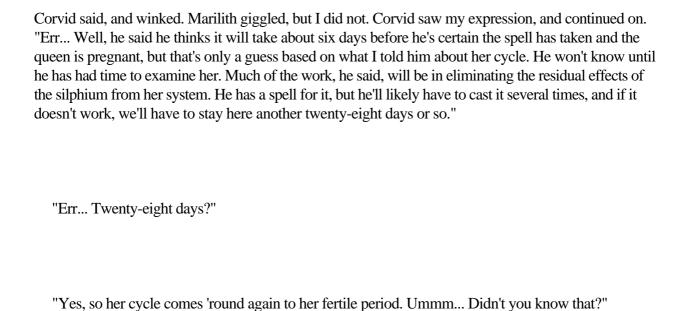
I did so, then looked down at the dress. "Fustian? I never knew that. It doesn't look it..."

"It was the best Hamat could afford, he quite went into debt for several months. Of course, what the









Marilith smiled. "Sasha hasn't had a cycle in almost twenty years, Corvid. The mer-magi belt changed her, she now has estrus like a dolphin."

"Marilith!" I gasped, shocked.

Marilith smiled. "He'll need to know eventually, Sister."

"Well, yes, I suppose, but..." I sputtered.

Corvid looked to me. "So you don't... Err..." Corvid shook his head. "Nevermind, terribly sorry, please forget I even mentioned it."

"I-I-I-I...." I sputtered.



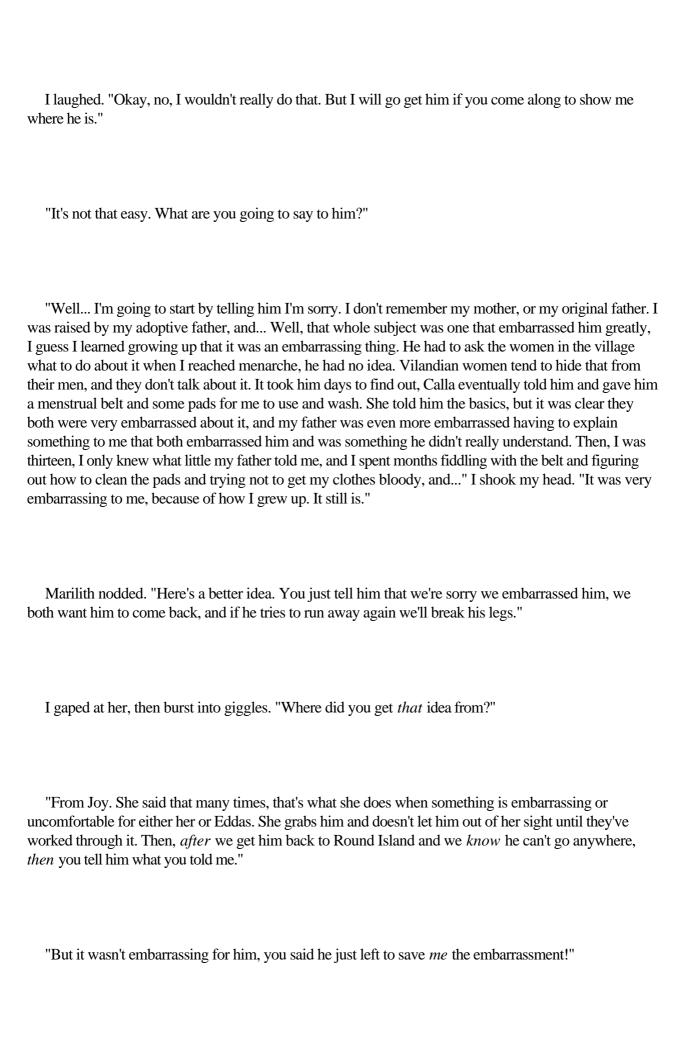


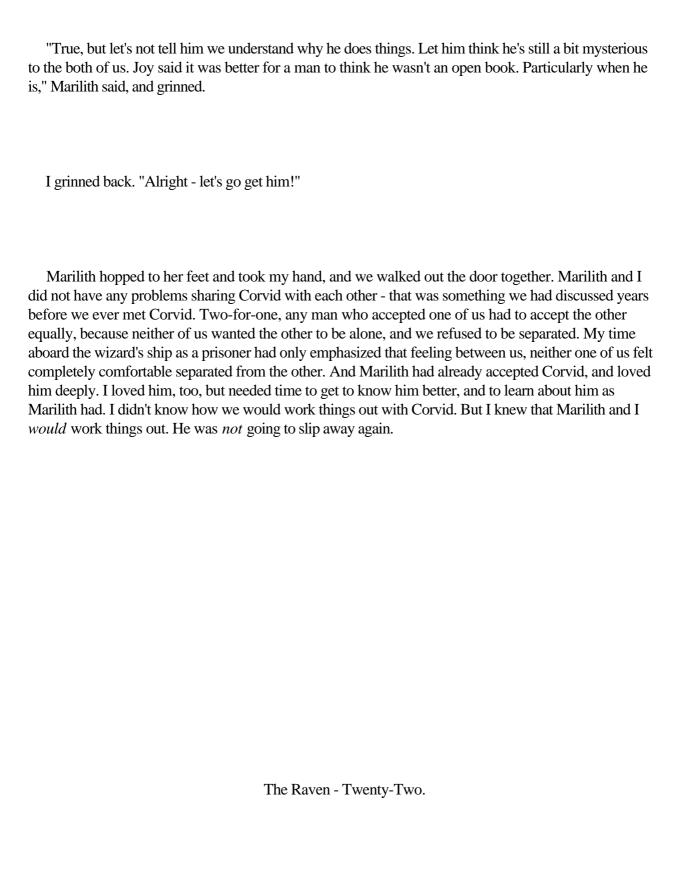
been silly, and I had driven him off. I rose from my seat, sliding it over next to Marilith, then sat down

beside her. "I'm sorry."









I watched as Sasha and Marilith sparred back and forth, Marilith rolling her eyes as Sasha's blush grew deeper and deeper. Now, even the tops of her breasts over her antique dancing gown were reddened. Having this discussion with me around was, apparently, *deeply* embarrassing to her. I started to word an apology, then stopped, snapping my mouth shut. This obviously wasn't anything I could possibly apologize for, and even attempting to word an apology would only prolong the discomfort for

her. There was literally nothing I could say - and even silence was little better.

This lunch was an utter disaster - what I thought was a safe course had now turned into a stormy one, and the reefs ahead were clear, large, and jagged. Only an idiot would continue sailing forward in these waters. Thinking quickly, I suddenly slapped my forehead. "Ah! Terribly sorry, Sasha, Marilith. I've completely forgotten there was something I needed to tell Eddas. I do hope I can catch him before he's too busy with the queen. Please excuse me," I said, then rose to my feet and strode out the door, hoping I wasn't looking like I was fleeing. Particularly since I was.

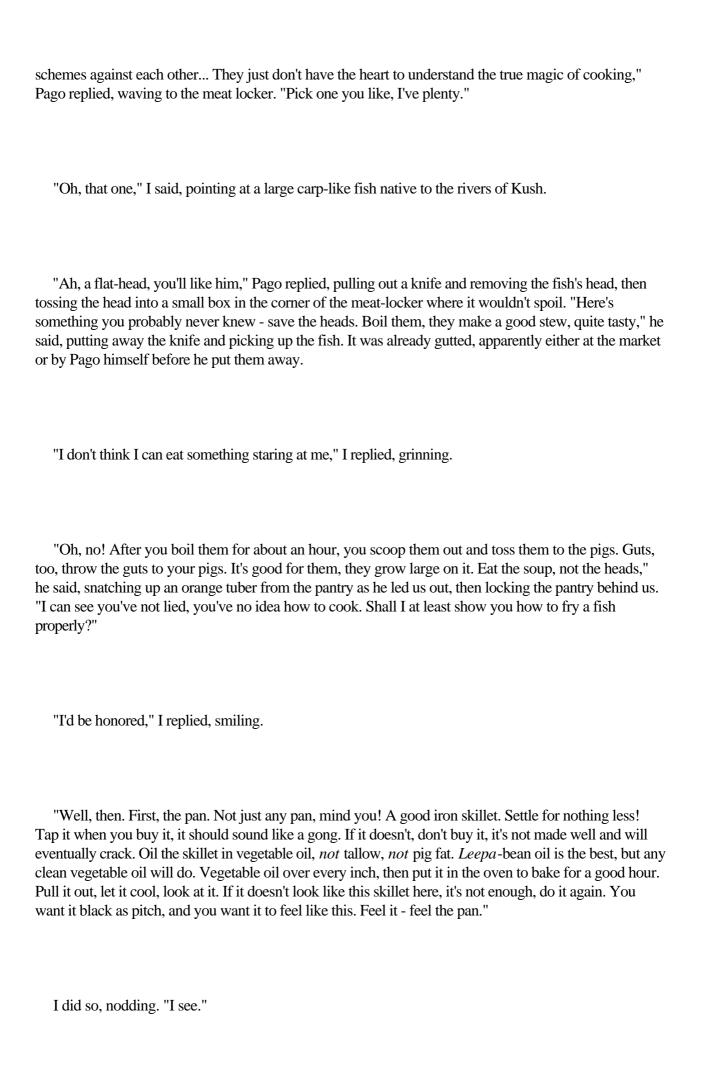
'Stupid, stupid, stupid,' I thought, striding down the corridors. The guards were giving me strange looks, and after a moment, I realized why - I was wearing my sword, and it was still illegal for a man to be armed in Enebua. I hadn't even thought about it, I'd simply been so glad to have my freedom and my normal garments back it hadn't occurred to me. I turned down the hall, heading for the room I'd been given. As Gonnakasi's former husband, it appeared I'd avoided arrest so far, but it was not wise to test her patience.

After securing my sword in the sword-case in my room, I considered my options. Going back was not an option. They'd expect me to tell them what I'd told Eddas - certainly they'd at least be curious. It was a poor excuse, but all I could think of at the time. My stomach growled at me, reminding me that three cubes of beefsteak hardly qualified as a meal. I turned, heading for the queen's kitchen and hoping I might catch Pago there.

Pago had been elated to see me, of course. I asked if he might toss a small fish on the fire for me, as I'd appeared to have missed lunch. Pago simply chuckled. "Women - they're all the same, Corvid. Clean the house, pick up after the children, wash the clothes... If you don't watch out for yourself, you don't get to eat! Why do you think I learned how to cook?"

I grinned. "Sadly, that is a skill I never mastered. I can manage a soup from stocks, and roast a fish on a spit, but that's about the limit of my abilities. I always hired a cook at sea - and, of course, always a man."

"Naturally!" Pago agreed, opening the pantry with his key and entering, waving me to follow. "Only a man can cook food right, women just aren't any good at it. Always thinking, always busy with their little



"Do it right, nothing will stick. *Never* let anything burn in your pan. Wash carefully, don't scrub hard, and it will stay like this. Gently, with hot water and soap. *Never* scrape hard, if you're having to scrape something off, you've done something wrong, likely burned something in the pan. If that happens, let it soak in soapy water a good day to loosen it, gently clean it, then oil it and bake it again to repair it. I've six pans like this, all good and black, nothing sticks to them - but I've six because I was cooking for the tavern. You only need one, of course. But, get a good pan and treat it right, and she'll treat you far better than your wife *ever* will," Pago replied, grinning, and I grinned back at him as he continued his lesson.

You could learn a lot about someone just allowing them to teach you something. Pago was a meticulous cook - everything in his kitchen had a specific place, he did everything in a specific way. Filleting the fish was done with a knife so sharp it could split hairs, and done in a specific way so as to render the fish wafer-thin. Frying was done with the pan hot, the fish lying there only a few heartbeats - just long enough to brown before he flipped it over. He wielded his spatula like a duelist's rapier, the edge sharp and angle low. In short order, he had the filleted fish fried up, and tossed what was left - spine, tail and other parts - into a bucket to the side to be emptied when he was done. The pan was still warm as he quickly sliced the tuber he'd brought out, then tossed the thin slices into the pan to fry - he said it absorbed a bit of the fish oil, and not only made the flavor of the tuber better, it helped cleaning later. Before I knew it, he was done, and held a plate out to me with the fried fish and tubers on it. I grinned, taking it from him, and leaned on a nearby counter to eat, listening as he continued his lessons.

"Cleaning's just as important as cooking, Corvid. You're not one of us, you use swords where you come from. Would you let your sword get dirty between uses?" he asked, up to his elbows in soapy water.

"No," I replied, grinning as I picked up another slice of fish and popped it into my mouth.

"Well, there you are! You already understand more than most. Clean tools are better than dirty, rusty ones, and if your pan is cleaned after you're done with it, it's ready to be used again at a moment's notice the next time, like a sword. Do it right, don't burn food, and nothing sticks! Cook quick as lightning, and your woman will think you're a magician."

"Ah! You're done," he said, taking the plate from me. "Clean plates are good, too. The queen said filth can poison, she detects it with her ring. Well, she's right, I've seen it happen myself. Perfect meal, everything looks wonderful, but a bit of filth on the plates and everyone ends up with the trots and your reputation is ruined, your wife will likely beat you - ah! No, no, no! Clean, clean, clean!" he said, grinning as he washed the dish, then set it on a rack to dry. "And there we are. Now, you know how to fry a fish. Get yourself a good pan, Corvid. You'll thank me, later."

"No, I'll thank you now," I replied, and bowed. "Thank you."

"You're welcome! Come again! I could cook a mountain of food and never repay you for saving my life," he replied, grinning.

As I walked down the corridor, I thought about Pago. He was a good man - a truly good man. He deserved better than Doshta, who saw him only for the money he could make her in the tavern, and later in the palace. But, what could I do? I supposed it was just life for an Enebua man.

My own life didn't look much better. It was clear Sasha had led rather a sheltered life. The princess of my childhood dreams really was in many ways like a princess, even ordinary things seemed to upset her. She had the walk of a trained warrior, and the physique of an Enenbua woman, fit and trim. Yet, she acted like a girl, blushing and giggly, and the same subjects that were taboo in the upper-crust societies of Vilandia or the Southlands appeared to be taboo with her. Her sister said she'd lived in Palome, where such subjects were considered fodder for ordinary conversation, and she'd trained to be a warrior and general there. Yet, where was the warrior-woman I'd heard of in her sister's stories, that night in Eddas Ayar's tower? Where was the general, the fighter, the brave creature who had literally swum 'round the world? Nowhere to be seen, that was certain. In her place stood a woman eight years my senior who looked to be my peer in age, and likely would look that way for centuries to come. A mermaid, Marilith had said. I knew little of the mer-folk, but their women did not have a reputation as warriors, their reputation was of vain things who laid about on rocks and waved to passing ships, luring sailors to their doom when they sailed onto hidden shoals and reefs, and laughing as the poor sods drowned. Likely those stories were much like stories told by the Enebua about the Mysantians, the Mysantians about the Kushites, the dwarves about elves, elves about dwarves... Biased, prejudiced nonsense. Yet, I saw little evidence of the warrior, and far more evidence of a prim, blushing, giggly girl.

The dress. By the gods, that was the worst. It wasn't pink, though it looked it at first glance. It was four shades of near-pinks, ranging from plum to rose, and trimmed with a blue ribbon at the waist. I'd seen them before - it was a dancing dress, quite a proper garment, worn by young girls to festivals in Vilandia. All she lacked was dancing shoes - though I'm sure those were about, somewhere. Yet, she sat to lunch wearing Palomean fighting gloves... I wasn't quite certain what to think.

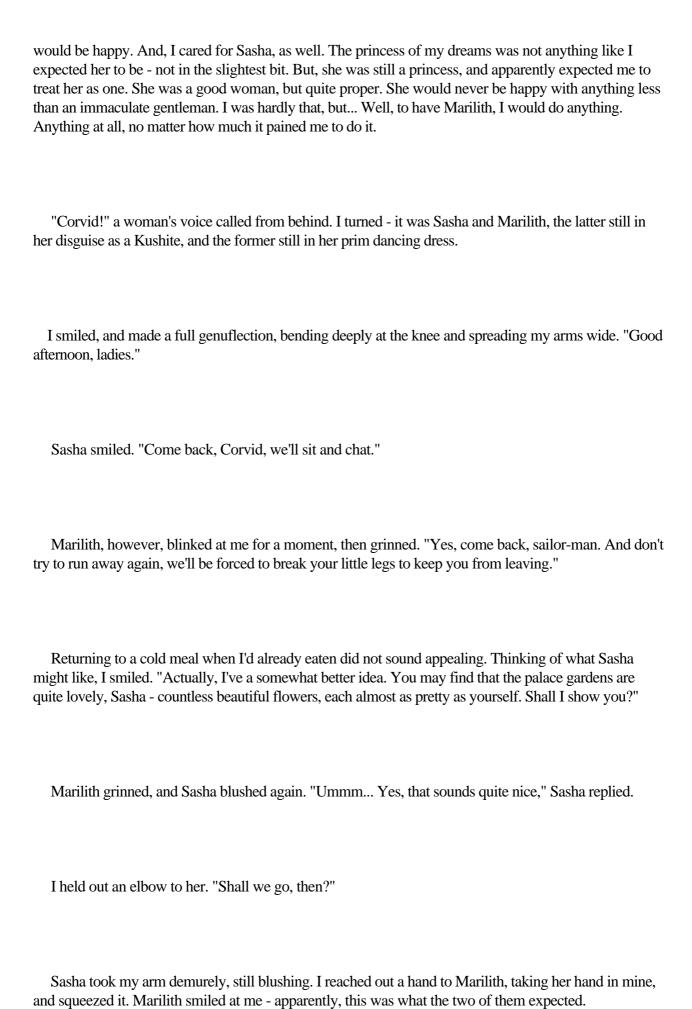
Marilith, I could live with. In fact, I loved her dearly. She was a woman, though and through, despite her being born on another dimension. Mysterious, exciting, sensual... Yet, willing to fight for what she believed was right, not simply lay around and let her man do all the fighting for her. But Sasha? No, it would never work. The princess of my boyhood dreams *was* a princess, prim and proper and easily embarrassed. She would never be happy with someone like me, and I would constantly be walking on eggshells to keep from upsetting her. I'd met women like that before, of course. Women who needed to be placed on a pillar, and fed with a silver spoon to be happy. At the other end of the spectrum were women like Gonnakasi - and Marilith. Earthy, sensual, exotic... Unfortunately, it seemed that to have the latter, I'd have to accept the former.

How could it possibly work? I could easily see an earthy woman like Marilith accepting of her sister lying in the same bed while I coupled with either of them. But Sasha? No, no. It was impossible. She'd die of embarrassment to even mention such a thing. Even sleeping in the same bed with the two of them would likely be a bit much, even if the three of us *could* fit on that tiny bed in their cabin, which I sincerely doubted. I'd certainly have to build a separate cabin for myself, just to preserve Sasha's sense of propriety. And, any relations with Marilith would have to be handled with extreme discretion, so as not to offend her sister's delicate sensibilities. I remembered the two of them together, that day on the bridge. Marilith had been very nervous, but put on her little demoness' mask - a sly wink and a sensual smile. Sasha, however, had seemed tremendously embarrassed by the entire discussion, and hardly willing at all. Marilith had to talk her into it, in fact.

I paused in my wanderings of the palace, and leaned on a marble pillar, feeling it's coolness against my shoulder through my shirt. Could I live like that? Could I be the genteel, proper man for Sasha, never offending her delicate sensibilities with off-color stories or language, always having the most proper manners, the most perfect appearance...?

It seemed I had little choice, really. Marilith had made it clear, that day on the bridge. It was a two-for-one deal, either I accepted both, or neither.

I sighed. I would do anything for Marilith. Even pretend to be something I was not, that her sister



	So be it.
	I put a smile on my face, and led the two of them through the palace, towards the gardens.
	The Raven - Twenty-Three.
	I got on the had in the magnethat had been given me thinking. Six days of presidely massy and hall had
se th	I sat on the bed in the room that had been given me, thinking. Six days of precisely measured hell had assed, me courting Sasha carefully, my manners and bearing as impeccable as I could make them. She eemed to enjoy it, but that was all I could tell. There was still the risk that I might slip and say something nat would offend Sasha, of course, but I had managed to avoid that so far with an old trick my father tught me - ask a woman what she's thinking, then shut up and listen. My father had said it was the best

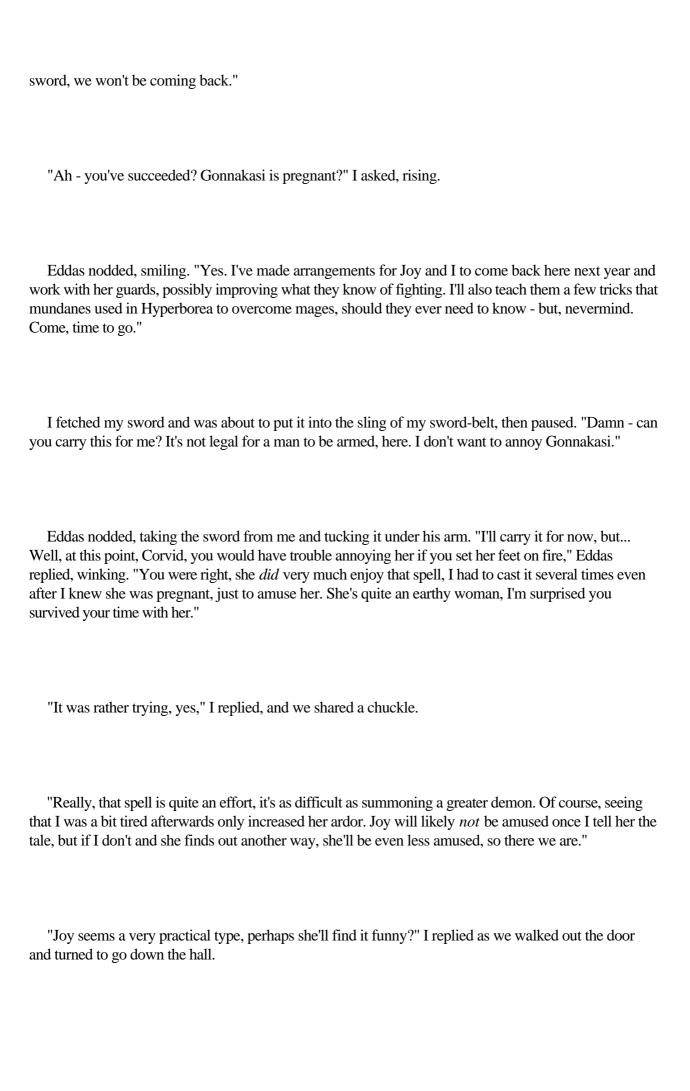
"Ah, Corvid, there you are," a woman's voice called from the door. I looked - it was Eddas, wearing his robe and waist-belt, and with his feathers tucked into his hair. "Come - time to go, then. Fetch your

way to keep a wife happy, and it seemed to work well with Marilith and Sasha. Both of them seemed quite happy chatting at me while I smiled, listened, and nodded. Sasha was very easily prodded into telling me what Palome was like, the various things she'd seen there, what the people and culture were

appropriate points in the conversation. I could only hope that I'd be able to be with Marilith alone at some point, so I could drop this facade of gentility, kiss her until she swooned then ravish her until she

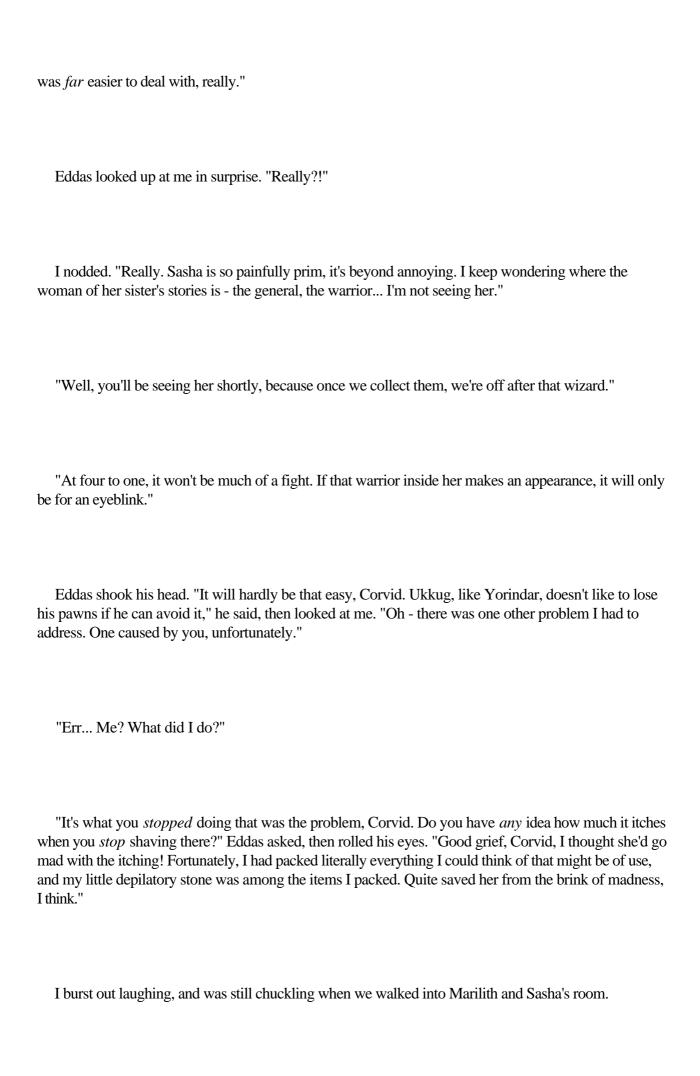
like... Yes, it was quite easy, so long as I remembered to simply smile politely, and nod at the

giggled.









The Ocean - Nine.
I leaned forward to sniff the bouquet of flowers again. It was fading slightly, but it's scent still was lovely. The attendants had brought another vase, and after six days of flowers, our little room had a lovely scent to it, and three pretty groups of flowers. I sighed. "I love this."
Marilith smiled in her Kushite disguise. "Not quite the same as a shell-top or a comb, but still very nice."
I laughed. "It is kind of like that, isn't it? He even recites poetry to me. I feel like a blushing mermaid sitting on the rocks at the shallows, being courted properly - and gloriously well."
Marilith grinned. "He's trying to win your heart, I think."
"Oh, he has it, he has it. But I'm not going to tell him that, he might stop!" I replied, and Marilith and I shared a giggle. "Oh, Marilith - you were right, so right. He always seems to know just what to say and do."

"Yes, and with nearly all his attention on you, I'm starting to feel quite jealous," Marilith said, sticking out her tongue.
"Oh, no!" I yelped, stepping over to her. "You can't, please!"
Marilith laughed. "I'm teasing! I know how he feels about me. I can see it in his eye when he looks at me, and when he takes my hand. But he's spending this time with you, for now. I think after your experience on the ship, you certainly deserve it."
I smiled. "And I'm certainly enjoying it."
"It might be nice to get him to do the same for me, once we get to Round Island," Marilith said, and winked. "But, that's a discussion for another time. Today's the sixth day, Eddas might be done. Let me look around" she said, her gaze becoming unfocused. "Ah - I see them. Eddas and Corvid are coming, and Eddas has Corvid's sword tucked under his arm," she said, then blinked, looking back to me. "Come, let's take off that dress for you and put it in your bottle. We'll be leaving today."
Soon, it was done, and Marilith and I were sitting at the table, chatting, I wearing my scales, boots and gloves. I heard a man's laugh, and grinned, rising to my feet. Marilith stood beside me, and a moment later Corvid and Eddas entered the room, Eddas carrying Corvid's sword. "Good morning, Sasha, Marilith. We'll be leaving today - have you packed everything you'll need?"
"Yes, we're ready to go," I said, summoning my lance to my hand. Corvid gazed only for a moment at my scales, then politely looked away.
"Good, good," Eddas said, looking to Corvid and holding out his sword.

Corvid slipped the scabbard into the sling of his sword-belt, spent a few moments adjusting it, then nodded. "I'm ready."
"Good - take my hand, Marilith, you take his hand, Sasha you take your sister's hand Ah, there. Good," he said, and gestured with his staff, muttering a brief spell the world blurred
and suddenly we stood in a forested scrubland, dry grasses waving, and thorn-bushes dense and close. As far as the eye could see, there were the stumps of tree-trunks, but no standing trees larger than saplings. The older trees had all been snapped off near the ground, some entirely uprooted, and the logs lay all around, pointing to the west.
"Oh, my! What happened here?!" I asked, looking around.
"We did, about five years ago," Eddas replied, and began walking eastwards. "We're about ten leagues from the coast - I figured it would be safe enough that far out, and I'd walked all the way up to it from the west, so my spell of returning was usable."
I blinked, startled. "You mean" I asked, following Eddas along with the others.
"Yes. Beyond that rise ahead, about ten leagues distant, is what used to be the Temple of the Sun."
I didn't know what to expect as we walked up the rise. But, as the sea slowly came into view, I found it was far more than I could have imagined. There, at the water's edge, was a tremendous gouge taken from the earth, a half-circle bay a league across. Downed trees radiated from the center, leveled by the blast years ago, and the edge of the bay was humped up, like a hill, all around the waters. "Oh, my"



"I'm not. Me, I'm the one."

"Alright. Hold the hair in your hand," Eddas said, and I took the hair between thumb and forefinger. "Good. Now wait a bit while I fetch out my grimoire. I've never bothered learning this spell as a skill so I could cast it on the fly, I learned of it during my quest for Dyarzi, ages ago."

I nodded, waiting as Eddas pulled off his glove, then opened his thumb-ring and shook out a large sack a cubit across. Corvid blinked in surprise, but I'd seen it before - it was similar to the bottle I wore on my wrist, but with a smaller space. From the sack, he extracted his grimoire, then closed the sack and put down at his side. His grimoire was a massive tome a cubit long, a cubit wide, and two hands thick. Bound with straps of cowhide through six holes, the pages were thin vellum, and covered with neat streams of writing. He opened it to the index in the front, his gloved finger following the page down, then he flipped the page to look at the next. After he found what he was looking for, he flipped through the tome quickly, locating the page, and opened it, laying it carefully across his lap and turning to face me as he sat on the log. "Mmm... Yes, here. Good. Alright, hold still, please," he said, and began reading from the book, gesturing with his free hand.

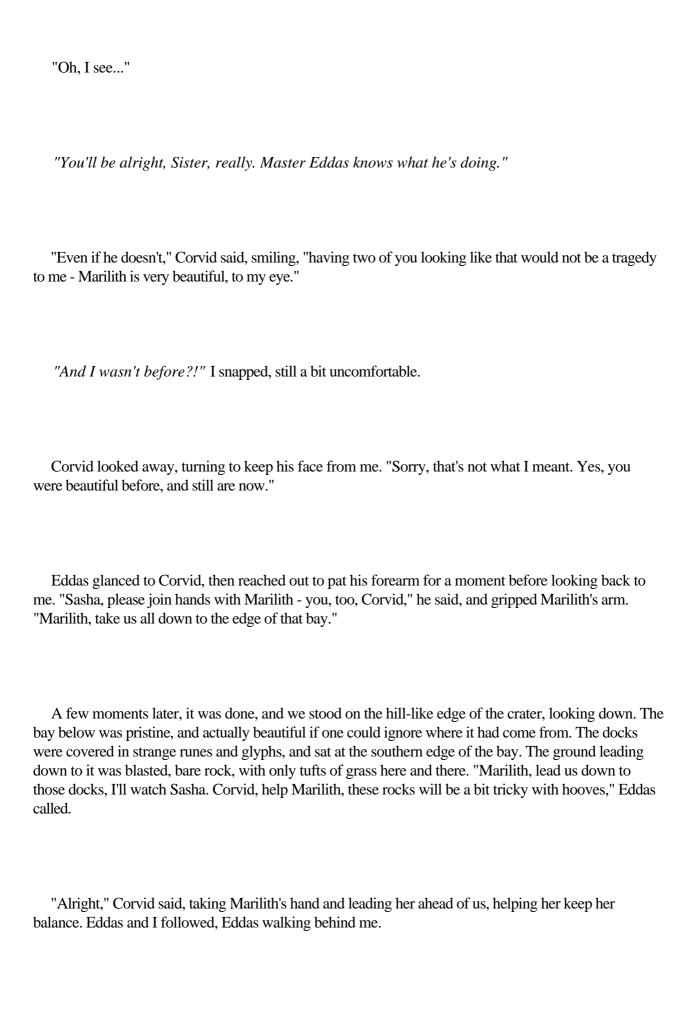
It wasn't language that my bracelet could translate, but sounded much like any other incantation I'd heard him utter - only longer, and more detailed. It was as though he was describing something in a language I could not understand, a language of mathematics, and power. Slowly, I could feel a tingle building in my gloves - the enchantments in them warning me of a sorcerous effect building... Building... Eddas turned the pages rapidly, his finger following the neat, careful writing, reading it aloud... I could almost pick it out, now, there was a sense of rhythm to it. Like a speech in a foreign tongue, given to explain something complex. Simple concepts came first, then more complex concepts after, building atop the earlier concepts... My gloves were tingling stronger... Stronger...

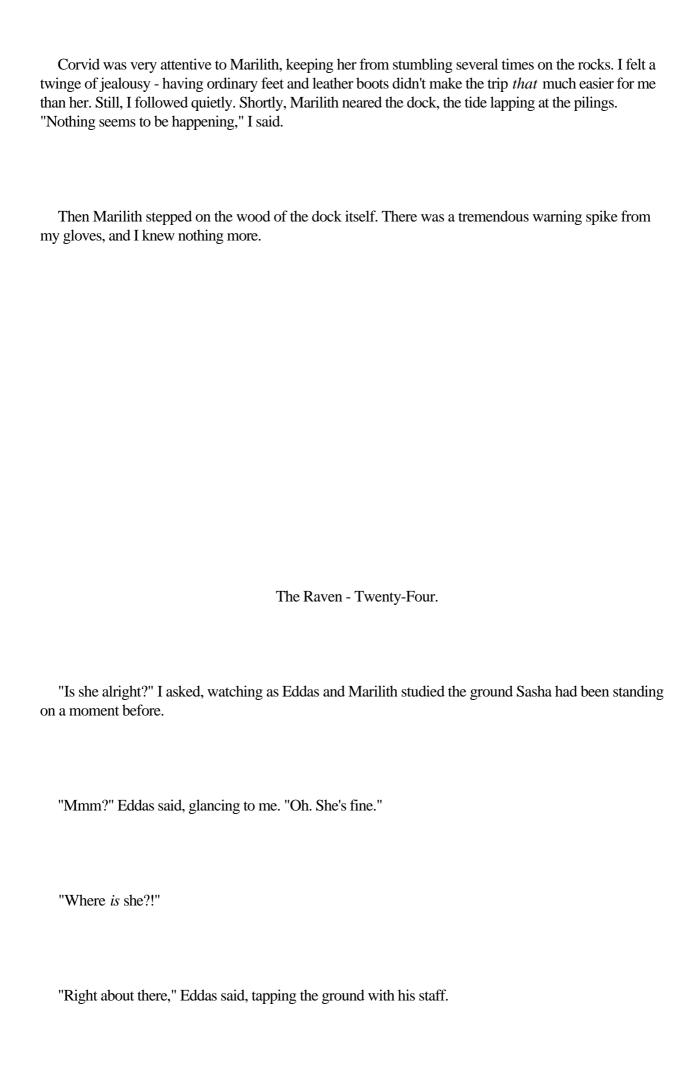
Then Eddas flicked his hand out towards me. There was a sudden spike from my gloves, and I nearly leapt aside reflexively. Eddas looked up, and nodded. "Ah, very good."

Corvid gaped. "Eddas! What have you done to her?!"







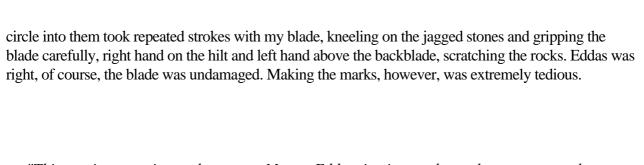




"What are you doing now to get her out, if I may ask?"
"Right now, I'm just studying it. This wizard wasn't stupid, he knew Marilith might have help, I'm looking to see if there's anything I should be concerned about before I try to extract her."
"I'm seeing three dependency-trails back to the dock, Master Eddas."
Eddas nodded. "That one, there, is tied to an enchantment over there," he said, pointing. "Follow it down and assense it, I'll examine the other two."
Marilith nodded, walking back towards the dock carefully. She finally stopped and knelt, staring at the wood. What she was looking at, I had no idea, but there was a glyph in front of her eyes carved into the wood. Eddas knelt by another glyph, and shook his head. "Ridiculous," he muttered.
"What?" I asked, watching.
"The technique. Ridiculous. This is how the Mysantians were doing enchantments in my day."
"And this is bad because?"
"It's like watching someone forge an bronze sword with a steel hammer and a steel anvil. They were all enraptured with the power of glyphs and runes, then. They thought magic was all about symbols. It's not. Magic is a force, <i>mana</i> . It's an inherent force in our universe, like the force which draws you to the earth, and the force which holds your body together. Glyphs work not because they have any intrinsic

power, but from the power you put in them with the enchantment. If the glyph itself had power, a





"This one is a reactive enchantment, Master Eddas, it triggers the enchantment over there on that piling."

"Bah, that one's another encystment, along with those two pilings over there. Idiot. What was he going to do, guess which one she was in, or just crack them like eggs to find out? Idiot."

I grinned wryly, still scratching the rocks. "You don't sound like you're impressed with this wizard."

"I'm not. I know he's a liche, even without Yorindar telling me he is. He has to be, there's too many signs he's from about my time. But if he was skilled enough to cast the Spell of Hidden Life, he should have been skilled enough to see through the flaws in Mysantian magic theory, back then. And he didn't. He's a rote thinker, poor on theory. Highly imaginative solutions to problems, yes. His ship was one solution to not knowing the Spell of Returning. This dock is a rather complex and inventive solution to not knowing spells of Abjuration and Alarum. But if he was any good at magic theory, he could have discovered those spells for himself. He's not. He's a rote thinker. If he has thirty spells in his grimoire, I'll be surprised."

I rose, wiping sweat from my brow. "I've got the circle done."

"Good. That enchantment on that board there should have caused him to know we triggered his trap, it's a destructive reaction, likely a ring or other item he wore has disintegrated. He *should* believe Marilith is in the rock, and start heading here. Marilith, go stand with Corvid inside that circle, and throw up an abjuration, please. If Corvid did the circle with no breaks, you should get at least double the protection out of it, if not more."

"Yes, Master Eddas," Marilith replied, trotting over to me. She looked over the circle for a moment,



Eddas grinned back at me. "Stay inside the circle," he said, and cast a quick spell. I didn't see an effect, but he immediately began casting another.
A moment later, the rock rumbled, visibly shifting. A large chunk of it seemed to <i>flow</i> upwards, forming a creature of stone. I gaped in amazement at the thing.
It was roughly humanoid, in that it had two short lumps that connected it to the ground that could be mistaken for legs, and two long projections that dangled from near it's top that could be mistaken for arms. It's head, such as it was, was merely a lump between what could have been mistaken for shoulders. It was basically a lump of rock - but it <i>moved</i> . And a moment later, more shockingly, it <i>spoke</i> .
"Who calls?" it rumbled.
"I do, Eddas Ayar."
"Earth-friend and Wielder of Power, I serve thee willingly. What is thy bidding?"
"There's a woman encysted over there. I can't dig her out myself without cracking the cyst. Can you <i>gently</i> lift the cyst out and place it in a shallow where it can rest for me to work on it?"

"Easily, Eddas Ayar. One moment," the creature replied, and melted back into the ground again with a sound of grinding rocks. A heartbeat later, a shallow depression appeared in the rocks, glassy and smooth. A few moments after that, a long, brownish, egg-like object exuded itself from the rock, coming to rest in the depression. It gleamed in the sun, like polished stone. The creature rose from the rock again before us, and spoke again. "Have you iron or steel, Earth-friend? I can cut the cyst with it, if you wish."

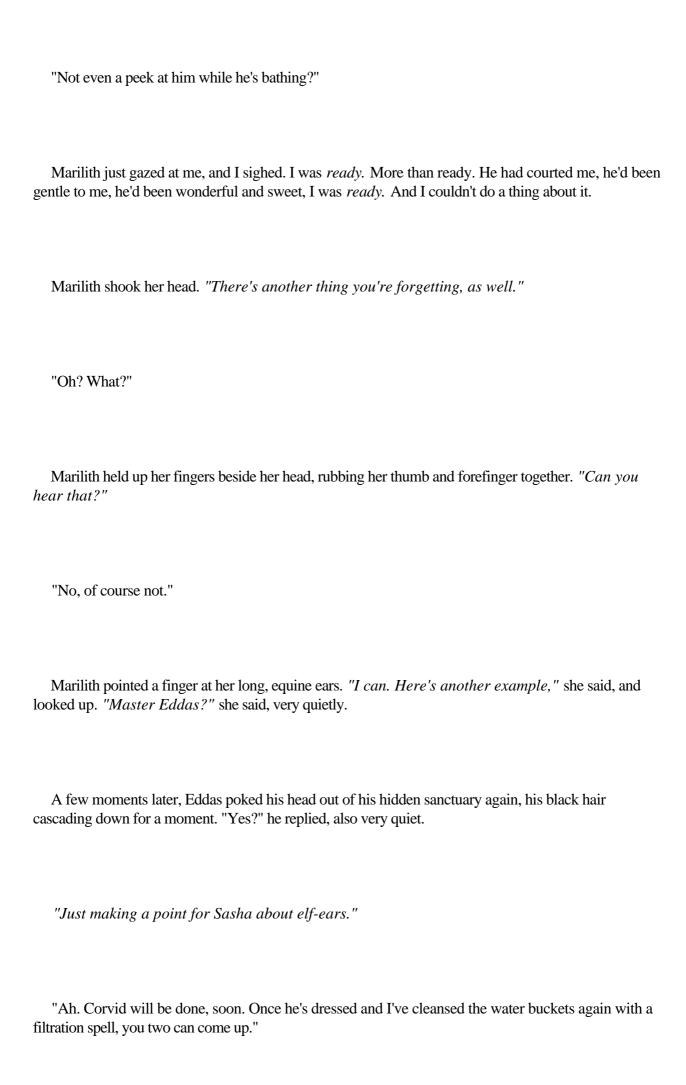
"I've my sword," I offered, somewhat boggled.
Eddas shook his head. "No, Corvid, he's an earth-elemental. He'd have to merge it with his body - basically, he'd have to eat it, and he can't, that's sword's invulnerable," Eddas replied, and looked back to the creature. "I can release her, friend. You have helped me tremendously already, I would hardly put you to any further trouble. You have my thanks - go in peace."
"You are welcome, Eddas Ayar, it was an honor to serve you," the monster replied, and melted back into the earth again to the sound of grinding rocks, then was gone.
I grinned. "Alright, I'm impressed. Being a mage has it's moments."
Eddas grinned at me, then nimbly hopped from rock to rock, going over to the cyst. "Ah, nice, he turned her face-up. I didn't even think to ask for that."
"Will that make a difference?" I asked, helping Marilith to walk over beside the strange stone.
"Only in that she won't bonk her nose on the rock when I release her," Eddas replied, then pointed. "Kneel there, and get ready. When the cyst is gone, she'll fall to the ground, you'll want to keep her from whacking her head against the stone."
I moved over to where Eddas indicated, my hand on the stone. It felt cool like marble. "Here?"
"About there, yes. Her head's right in front of you, about in the middle of the rock. I'm just going to use the Spell of Disenchantment to dispose of the cyst - it will vanish all at once. Get ready to catch her head."

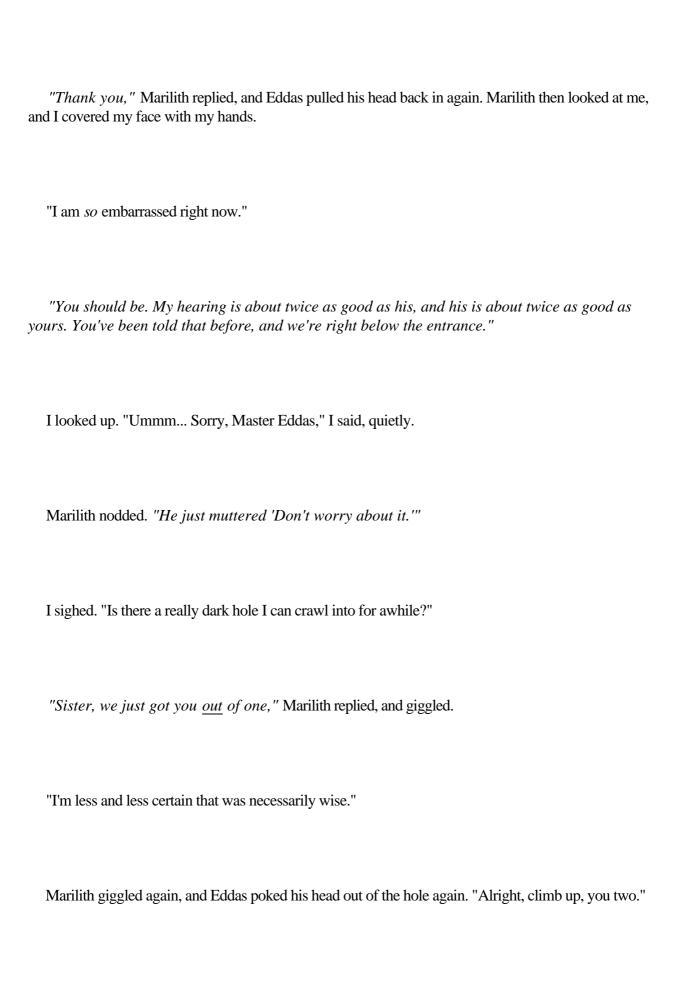


"He hears pretty well in it, too!" Eddas shouted back, grinning.
I chuckled, taking Marilith's hand. "Let's go," I said, and began to lead her up the slope, watching her carefully. Her hooves slipped very easily on these rocks.
"Corvid?" Sasha called from behind me. "Can I have a hand, too?"
I suppressed my initial reaction, and managed a smile. "Certainly," I said, holding out my other hand to her.
The Ocean - Ten.
Eddas poked his head out from his sanctuary, his head and shoulders handing down from the air, his hair hanging loose. "Alright, I've changed and washed up. Corvid, you're next, come on up."

"Coming," Corvid replied, pulling himself up the knotted rope with the ease of a sailor climbing a

ship's rigging. He stuffed his head and arms through the hole, and I saw Eddas' bare hands grab his shoulders. A moment later, Corvid slipped up into the sanctuary, vanishing into thin air.
I sighed, looking to Marilith. She sat beside me on the ground, gazing up at the rope that dangled from nothingness. "I don't know It just seems like he's mad at me," I whispered.
Marilith shook her head. "For what?" she whispered back. "He can't be. You haven't done anything I know of. I think you're imagining things."
"Maybe" I muttered.
Eddas' voice came from above. "No, just hand me your clothes from behind the curtain, I'll clean them - yes, there we are. You're welcome."
"Bah, we <i>could</i> just all go up together," I muttered.
"Sister, let's <u>not</u> annoy Eddas, please? I'd really rather not sleep on the ground, there's lots of little rocks here, it would be quite uncomfortable."
"I don't want to annoy him, I want to" I said, and blushed, grinning.
"That isn't going to happen, either. Even if Corvid agreed, you'd make Eddas tremendously uncomfortable."





Marilith and I hopped to our feet, and I let Marilith climb up first, boosting her up. It was difficult for her to climb a knotted rope with hooves, but she managed it after a few moments. I followed, pulling myself up into Eddas Ayar's hidden sanctuary.

It was very nearly as I remembered it, though there were more boxes stacked against the walls. A small circular stone room about four and a half paces across, it had a hole in the center of the floor about a cubit across. The walls and ceiling were mortared stone, the ceiling reinforced by two very broad oak cross-beams. Currently, a curtain was hung from some hooks along the inside of the crossbeams, cutting off a quarter of the room from view.

Corvid was sitting at Eddas' desk in a chair, across from Eddas, and between them was some kind of folding wooden case with a game board of alternating black and white squares, each square about a hand wide. It was two hands thick, and about two cubits square. Eddas, who was dressed in a loose robe with his hair hanging down to his rump, pointed to the curtain from where he sat at his desk. "Behind there is a stool and two buckets - one soapy water, one rinse water. There's a large sponge there, too. Relax, bathe, and when you come out I'll have some food for us all. Mind you don't knock over the boxes along the wall."

"After you, Sister," Marilith said, smiling.

"Alright, thank you," I replied, stepping behind the curtain.

"Have a seat, Corvid," Eddas said as I sat on the stool behind the curtain and reached for my boots. I heard a strange sound, like cards being shuffled. "This game is called *chatto*. Has Frarim taught it to you?"

"No, he said he was out of practice so long, he may as well have you teach it to him from scratch."

"Hah! Ah, well. It was very popular in my day - we often gambled on it. There's the board, I've already set up the initial eight pawns on your home row, the rest are in the drawer below the board on

your side and mine. I'll explain how they work in a moment. You're playing white, I'm playing black. We deal the starting hand of cards like so..."

* * *

"Okay, so I can forge this piece against mine or yours?" Corvid said, pointing.

Eddas nodded. "Theoretically, yes, but I'd have to see your cards to know. You have two cards you set aside for movement, peek at their color and rank and see which would be best to choose. Black cards allow you to end your move on black squares, white cards allow white squares, half distance if you have to use black for white or vice versa. If you forge against your piece, there's no draw or change in the cards, you get a silver ring for his staff. Fill the staff with eight silver rings, you pull them off and put a gold ring on the bottom - it's now easier to fill the staff and get another. If you forge against mine, you have to choose whether you destroy it or not. If you do not choose to destroy and just do a peaceful forging instead, we contest it with a draw from our forge stacks. Win, and you pull off any silver rings he has, you get a gold ring and the ability to take one of my cards. Lose a peaceful forging, and nothing happens. The risk, however, is that you'll be next to my oiliphant there, and he might crush you on my turn - he has an astonishing bonus in attack."

"How astonishing?"

"He treats all squares as being his color in attack, and like the mage, all cards used for attacks as being his color. Defense for him is normal, however, and like the dragon, he treats all movement cards as being the wrong color for wherever he wants to go. You round down on movement but you can't move less than one square, so he can get there no matter what card I play for movement. With his attack bonus, even if I play a white card from those I set aside for fighting, he'll treat it as black - my color. And considering he's got two gold rings on his staff, that means he'll have two from his rings, one from the square and one from the card in attack - four. Even a little one white card would give him five in attack, and if I played an eight black, he'd have twelve. Twelve is devastating in attack, you don't have a piece on the board that could survive it even if you played an eight white in defense. Ending your turn next to that oiliphant is not wise, unless you're convinced I have low cards for fighting and you have high cards. Oh - on your side, he's not the oiliphant, he's the giant instead. Joy always plays white so she can stomp me with the giant, she finds it quite amusing."

"I see," Corvid replied, grinning.

"Why the difference?" I asked.

Eddas smiled. "Well, it's just the way we Hyperboreans looked at things. We couldn't ever see a giant fighting a giant, so black has the oiliphant, instead. For the same reason, I have an axeman who looks quite a bit like a dwarf instead of the archer Corvid has with white, who looks suspiciously like an elf," Eddas said, and winked.

I grinned, and Corvid chuckled as Eddas turned to look at him, pointing at the board again. "Now, if you choose to forge and destroy my piece or just launch a simple attack, I can allow it or contest it. If I allow it, he's removed from the game and your turn ends, even if you could have played more cards, your piece ends up in the square mine was in if he wasn't there already, and you remove any silver rings from his staff and get a gold ring. Despite that it forces your turn to end, this is a good thing. It permanently weakens my force and the removed piece counts towards your score - quite a bit, because he was promoted once to reach oiliphant and he has two gold rings - and your piece ends up stronger. If I contest it, we use those three cards there you set aside for fighting. Note, however, you promoted that one to chariot the last turn. It can move twice, and can pick up a friendly piece whose square it enters, carry them as long as it wants, and drop them in any square next to the one it ends a turn in if there's an open square, or have both pieces fight on one fight card - that means they're treated as one piece, and any gold rings they have are added together. For example, it could move, pick up that piece there, and move again carrying that piece, stopping here next to mine to forge, or stopping in the same square to attack. If you try to forge against my piece, it's very risky, that oiliphant has two gold rings and your pieces have none because you just promoted both of them recently and haven't had a chance to forge them again - that gives me a two point bonus in forging, where colors don't count. Win, you pick a card from me, you pull off any silver rings on their staves and get a gold ring for each, I don't get to replace the card you took until the beginning of my next turn, then we see whether or not my oiliphant dies with a fight card from each of us - I have three, but if I had one and you chose it and left me with none, he loses and dies. Lose the forge, you don't get a ring, I pick a card from you, you play down a card until your next draw at the beginning of your next turn, and we see if your chariot and it's passenger dies - both at once on one fight card from you. And remember, when you take a card from me, you choose from either of the three stacks; fight, move or forge."

"Hmmm... Question: Is there ever a time you would allow a destruction?"

"Well, that depends on the player, the board position, and what cards they're holding. Keeping track in your head of what cards you've seen played lets you guess at what would be left and the odds your opponent has a high card to play, you might do it if you're expecting to draw a high card on your next turn and don't want your opponent to get it. But, that only matters until the deck is empty, then we shuffle the discard stack and put it back over there to draw from again. Largely you would do it so as to end an opponent's turn before he can do something serious, giving you a chance to recover from a bad position you sacrifice one piece to move or forge others. For example, I could allow the oiliphant to die if you attacked, ending your turn and preventing further damage, then forge this knight, here on my turn - he's just two squares away, nearly any card will get him next to you. A peaceful forging against an enemy is contested, but if I win, I get a gold ring and a draw of your cards - if I lose, nothing happens. Then, since he's a knight, he can then use a second movement card to run away so you can't smash him. I can keep the gold, forging him even stronger, or I can promote him to either battle-mage or warrior - if I promote to warrior, however, since he's already moved, he couldn't move again. I'd choose the ring and run away, however, to keep him away from you and keep him stronger than you. The limitation is that if I do all that, the Oiliphant is gone. I can't promote my mage over here to Oiliphant to replace the one I lost and continue working up that promotion line - you'd have destroyed that piece, he's placed by your side as retired for the rest of the game and counts as part of your score to win, and the mage is just stuck where he is in promotion. He can still earn rings, but he can never be promoted further. I could, however, promote the knight to warrior or battle-mage, and retire the knight piece to my drawer to be pulled out later when I promote another piece."

I shook my head. Marilith was still bathing, and I had been watching Eddas and Corvid work through Corvid's first game. It was an *immensely* complicated game, from my perspective.

Corvid stroked his chin. "Ah, but you *wouldn't* sacrifice that oiliphant, I'd end up in his square, and that could put your king at risk. At four squares distance, there's a lot of cards that could bring my piece within striking distance. Lose the king, and you lose the game."

"Well, yes - the crown is heavy, whoever has it can only move one, regardless of what card you play to move. The only way I could avoid a loss is to immediately transfer the crown marker to an adjacent piece before you get there and try to get him into one of my castles. My nearest castle is my forest, and right now, my priest is the only piece who could even reach the king for the transfer, and you'd slap him silly the following turn long before he made it to the forest, his entire purpose is forging other pieces, he can't fight worth a damn," Eddas said, and winked.

I shook my head again. "I'm not even sure how you win at all."

Corvid grinned. "That's the easy part to understand - the longest way is to win on score at the end of an agreed time. Scoring is one for pawns, and eight for mage, fighter or merchant, sixteen for the next rank up, and so on - plus one for each gold ring on the staff. You get score for each piece of yours on the board, plus each piece you've destroyed of the enemy. The other ways to win are by capturing all your enemy's castles, or you can win by making the other player lose. You lose if you have no pieces on the board, or if you lose your king."

Eddas nodded. "Right. See that little gold disk my mage is sitting on, Sasha? That's the crown, it means he's my king, currently. Theoretically, you could promote a piece to something useful, then forge it to eight full gold rings - virtually indomitable - then make them king. If the king can't be beaten, you can't lose that way. It's not wise to do it, however, you'd be wasting a lot of valuable forging time you could be spending on pawns to build them up, and the resulting piece would be burdened by the weight of the crown, and far less useful than he otherwise might be. Better to have the king marker shift from time to time, to keep it out of reach of your opponent. Meanwhile, with one ultimately powerful king and the rest weak little pawns, your opponent could sweep all your pawns while you're fiddling with just one piece, then bring all his forces to bear against that piece at once by shifting cards to his movement stack to bring them all together in one turn, and have them all fight on one card. When two or more pieces fight on one card, the attacker chooses which piece is leading the assault, and they total all their rings together. The king falls, and you lose. Or they could just withdraw to their castles and defend if you're near the time you agreed to stop - the four castles in your home row are on squares of your color, Fortress, Forest, Mountain, City. The Tower, sometimes called the Outpost, is your fifth castle. You can place anywhere on your half of the board in your first turn, it doesn't move thereafter, but it works the same as the others. In addition to the color bonus for the square, a piece in a castle can't lose drawing from an empty stack, they just draw from one of the others. If you've had your enemy sweep all your pawns except your king and he then hides in his castles to wait for time to expire, well, they'll win on score. One of the largest parts of the game, however, is keeping one's face absolutely smooth. You don't want to let your opponent know what kind of cards you've drawn, and you don't want your gaze to reveal where you're really thinking about moving."

"How do you even know how many cards to draw?" I asked, still boggled.

Eddas smiled. "At the beginning of your turn, if you have less than eight, you draw from the top of the deck until you do have eight. If the deck runs dry, you shuffle the discards and move them there to form the deck again. You then assign the cards in your hand to the three stacks - fight, forge or move - and you can change them at the beginning of each turn. Controlling your expression and gaze is critical, there. You just do *not* want your opponent knowing what you're planning, or being able to tell that you're saving a particular card for something."

Corvid nodded. "The promotions were the only complex thing to understand - eight silver rings to get a gold, then you only need seven, then six, and so on until the last one is a given. Instead of a gold you can promote, which costs you the rings but improves the piece. Pawns have no staff, they can't gain rings, but they promote on any forging that doesn't kill them. Pawns go up to one of three categories - fighter, mage or merchant, who have bonuses to move, attack, or forge, respectively. Fighter goes up to archer for white or axeman for black, they go up to knight, knight goes up to chariot, and chariot goes up to warrior. Mage goes up to oiliphant for black or giant for white, oiliphant or giant goes up to catapult, catapult goes up to dragon, dragon goes up to warrior, again. Merchant goes up to scholar or craftsman, scholar or craftsman goes up to mason, mason goes up to priest, and priest goes up to warrior, again. The top three tiers of mage move at half, the top three tiers of fighter have half penalty to forge, and the top three tiers of merchant have half penalty to fight."

"Correct, but remember that in forges between pieces on the same side, scholars and craftsmen give one extra ring, masons and smiths give two, and priests give three."

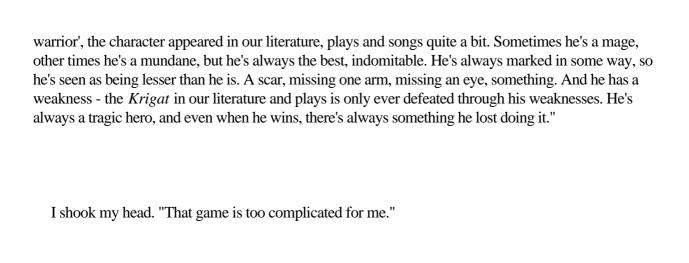
"Smiths?" I asked.

Corvid nodded again. "Each line has a "spur" which goes nowhere, but allows different abilities. Catapult can "spur" to ship which can't promote further, but can carry another piece like the chariot and doesn't have a movement penalty. Mason can "spur" to smith, which can't promote further but has no penalties to fighting. Knight can "spur" to battle-mage, which can't promote further but has no penalties to forging."

Eddas grinned. "That's right!"

Corvid grinned back. "The one thing I don't understand is why warrior is considered the highest promotion. Well, I understand it from the point of the game - no penalty to move, forge or fight, and the warrior can't lose to an empty stack, he just draws from another, it's like he's got a castle around him all the time. If you can't force him to lose through an empty stack, but instead an empty stack allows him to choose at will from the other stacks, that makes him *very* deadly. But why the name 'warrior'?"

"Well, that's because in your language, you just say "warrior". In Hyperborean, the word is *Krigat*. He isn't just a warrior, he is *the* warrior. It's part of our culture - we had a concept of the 'ultimate



Marilith stepped out from behind the curtain, dressed in her loincloth and apodesmos again. "I think you should try it, Sister. As Master Eddas has said, in many ways, the conflict of the gods is much like a vast chatto game, played with interconnected boards, in more than two dimensions, and with billions of pawns and many more ranks of pieces than the twenty-four of Hyperborean chatto."

I looked to Eddas and Corvid. "Well, if that's true... Well, Corvid has his ornithopter... He would be the chariot, I guess. And that would make Master Eddas the warrior, right?"

"Exactly," Corvid and Eddas both said at the same time, and I felt a chill run down my spine as they said it.

Corvid made a moue', and looked to Eddas. "Does that happen a lot being a pawn of Yorindar?"

"You'll get used to it," Eddas replied, and grinned wryly. "Come - it's your turn."

Corvid nodded, studying the board. "Alright, that Oiliphant looks a bit risky, I think I'll just forge this chariot against my fighter, instead..."

Master Eddas summoned dinner for us using sorcery. It was rather nice, actually. A roast fowl and slices of vegetables along with cool, fresh water. Eddas' game with Corvid had drawn to a close around late afternoon, with Corvid managing a win by capturing Eddas' king. I thought Eddas was being rather easy on him since it was his first game - it seemed *very* unlikely Corvid could actually beat Eddas at this game the first try. Unfortunately for me, Eddas then suggested that I take the next game against him, with Marilith and Corvid advising me what to do. In short order, I had the two of them seated at my sides, whispering into my ears and peeping at the stacks of cards every now and again between whispering to each other. Eddas had very sharp hearing, I knew, but he promised he would deactivate his ring of translation. That would allow us to speak in Vilandian (a language he said he didn't know but Corvid did) when considering our moves. Such a promise seemed rather hollow, given he was an expert at reading expressions and gazes while controlling his own, but I had no choice but to trust him, I had really no idea what I was doing.

"Mmm... Not that one, the other one," Corvid said.

"Which other one?" I asked, looking at the board.

"The one with the bow - your archer. He's got six silver rings, if you forge him against your scholar, he can promote to knight and give you the reach to strike deeper into Eddas' territory next turn. The scholar can bump a piece to forge himself or he can be bumped to forge the piece that moved to him - this is like any other piece. The scholar is along the merchant line, he specializes in forging. He's a second promotion, he gives two rings, and he can forge a piece by moving into it. But, if he moves to that archer, he'll be closer to Eddas' knight and might be lost, so it's best to keep him back and have the archer bump him."

Eddas looked up briefly from the book he was reading at the sound of his name, but as it was obvious we weren't speaking to him, he went back to reading a moment later. I knew he was a *tremendously* experienced opponent, he already had six of his starting eight pawns promoted, whereas I'd only managed three.

[&]quot;But what about-" I said, lifting my hand, and Marilith grabbed my wrist.

"Careful, Sister. He said he wouldn't listen, but he certainly will see you point."

I nodded, thinking, trying to understand. Part of me saw it only as an extremely complicated game - and a somewhat frustrating game, since I didn't really understand it well. The mental abilities of a mermaid had allowed me to pick up the rules just watching and listening, but it was still confusing. And yet, the game the gods played with our own lives was even more complicated, and I understood it even less well.

Pawns... Ordinary people, living their lives, doing the best they could, then tapped by the gods to serve them as greater beings. Learning, studying, practicing... And fighting. All to improve, to train, to learn. The game took ages to play, slowly building up one's pawns, striking at the enemy, wearing them down... And yet, the right move could end the game immediately, through capturing the enemy king.

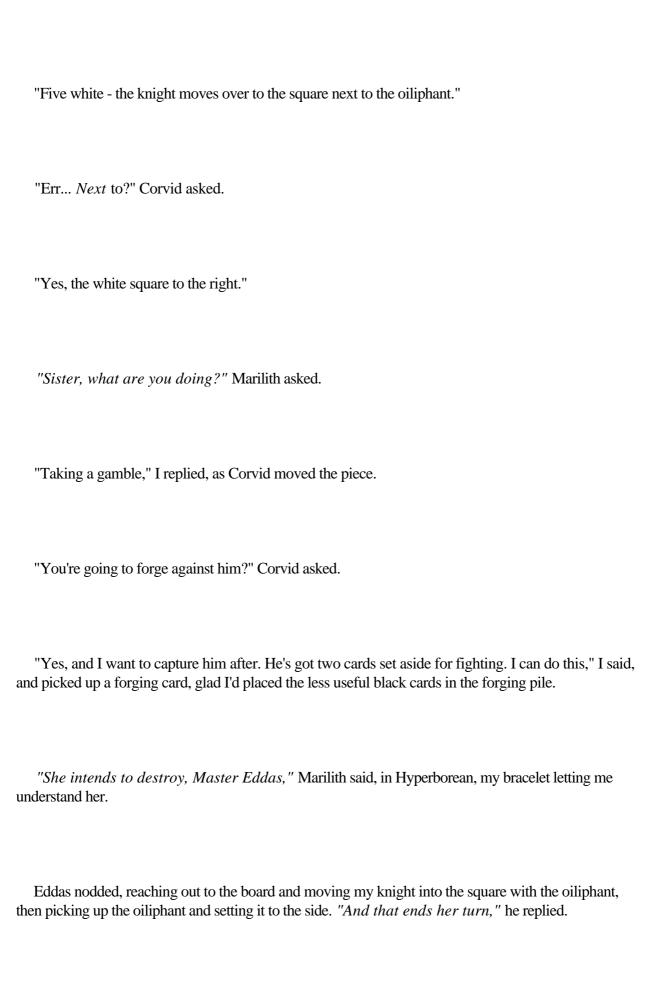
The enemy king...

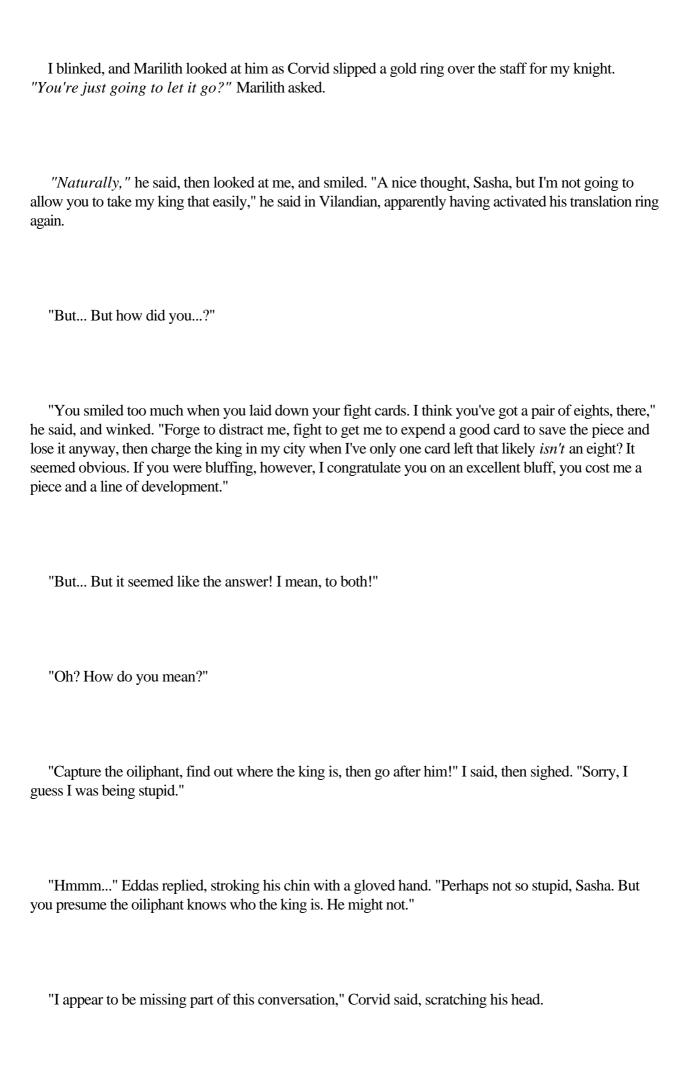
"We can't kill his Oiliphant. We have to *capture* him," I said, realization dawning.

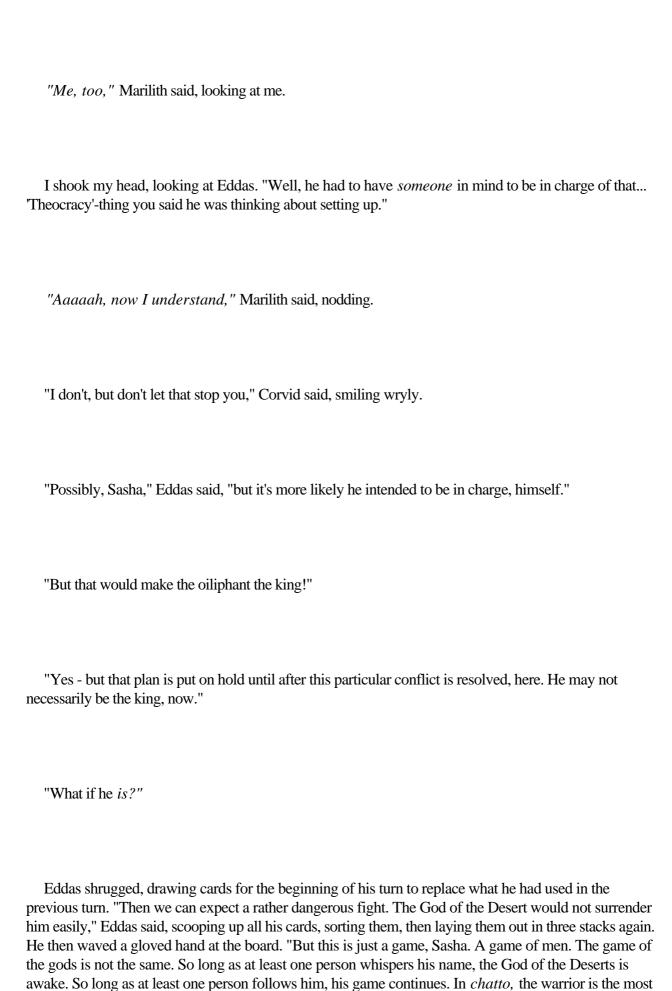
"Err... What?" Corvid asked, looking at me in confusion. "It's the same thing, in this game."

"No. Like this," I said, reaching for the movement stack. Picking the middle one, I turned it over. "Three white," I called. "This scholar moves to the archer and forges him to a knight."

"Alright," Corvid said, and made the move for me, then put the card in the discard pile. I waited until he'd removed the rings and put them back in the drawer on my side, replacing the archer with a knight from the drawer and putting the archer away in it's little padded slot. Eddas, noticing I was moving, looked up from his book and watched.







powerful piece. In the game the gods play, it is thousands of lowly and otherwise inconsequential priests, quietly spreading belief. Also, the God of the Desert could sacrifice his oiliphant just as easily as I did, if it was necessary to keep his game alive. Bear in mind that doing so may allow him to do something like this," Eddas said, and turned over a movement card. "Four white, right next to your knight," he called, moving his fighter next to my knight. "Forge," he called, selecting a card from his forge stack. I looked at the cards in my forge stack, then pulled one out, holding it in my hand. Colors didn't matter in forging, and it wasn't a bad card. When I was ready, however, Eddas flipped over a white eight.

I sighed, laying down the black five I'd selected. Eddas nodded, reaching to my fight stack and drawing a card, and leaving me with one. "Since that was a forge against an enemy, I get a gold rather than a silver," he said, pulling off the silver rings from his fighter, then slipping a gold ring out from the drawer on his side of the board and dropping it over the empty staff of his fighter before putting the silver rings away. The card he drew from me, he placed in his forge stack, then drew another card from his movement stack.

"Five white, right beside your knight," Eddas called, moving his knight four squares to settle it beside the square mine was in. "Forge and destroy," he said, pulling out a card from his forge stack and holding it. It was not the card he'd taken from me, I still had a chance. I looked at what I had left, and selected the highest card I had. Eddas then laid down the white six he had selected. I sighed again, showing the black five I had selected. "You have one gold ring and I have none, colors don't matter in forging. Tie - second card?" he asked, picking up the card he'd gotten from me before. I turned over my last forge card - a black two - and Eddas nodded, showing the white eight. Eddas again drew a card from my fight stack, leaving me with none, and placed a gold ring on the empty staff of his knight.

"And now the fight for destruction," he said, and laid down the card he'd just drawn from me - a white eight. "You have none in the pile, and that isn't a castle," he said, and reached out to my knight, taking it and placing it to the side. "Yes, sometimes a lighting strike will work, if your opponent is inattentive, or risks too much at once. But the gods are rarely inattentive, and their risks are very precisely calculated, Sasha. And yes, the God of the Desert may just sacrifice his oiliphant to prevent you from doing to him precisely what you were thinking of doing to me," Eddas concluded, scooping up the used cards and putting them into the discard pile.

I sighed. "Alright, Master Eddas."

Eddas then smiled at me. "I should tell you, however, I'm quite proud of you."

"What? Why?" I asked, blinking at him.
"Because you're beginning to see the larger picture, now. As you get better at it, you'll be able to apply your skills as a general and a warrior to it, and begin to win," he said, and winked at me for a moment before returning to reading his book.
"Well, thank you. Err" I said, then grinned. "Marilith, how do you say 'thank you' in Hyperborean? I suppose I could just use my translation bracelet and tell him, but"
"Takya," Marilith replied, grinning.
"Takya, Master Eddas," I said, grinning at him.
"Valkya. Dit drag," Eddas replied, turning a page in his book and continuing to read.
Marilith giggled. "He says you're welcome, and reminds you it's your move."
I nodded, drawing from the deck to make up for the cards I'd lost last turn. "Okay, Corvid, I understand the basic rules but I think you're better at strategy for this game than I am, you're a lot more sneaky than me. What do you think our best move should be from here?" I asked, scooping up my cards and fanning them to show him my hand.

Corvid chuckled. "Well, if you're trying to out-sneak Eddas, I don't know if that's even possible. But, here's what I would try..." he said, and began to explain.

	The Raven - Twenty-Five.
rocky shores of the bay. It was a handed the branch I'd been work straight and long, and Eddas had leather cap to the end was rather useful padding. Still, once it had	e thorn-bushes of the grassy plains behind us, the ocean lapping at the a lovely day, here, though the crisp air foretold of winter's chill to come. I king on to Eddas for his examination. The branch we had selected was d carved it with his knife to smooth out the twigs and knots. Fixing the r difficult - it had to hold the wadding in place to provide some kind of I been done, it was merely a matter of wrapping wetted rawhide thongs letting them dry. Eddas examined my work near noon, then nodded. ite nicely."
I smiled. "Thank you, I plan o	on getting rich selling them when we get back to civilization."
Eddas looked to me, then gri the queen's boudoir, you're as so	inned, tossing the stick to me. "Practice, Corvid. You've spent a month in oft as butter."
	gloves, boots and chainmail <i>nephni</i> , his hair up in a ponytail. As he begannd, reaching out to touch his toes, I chuckled, pointing the practice sword pared to <i>that</i> , "I replied.

Eddas reached out, both legs before him, and touched his toes with ease. "And I'm merely a mage,
you should be horribly embarrassed. We sit on our rumps all day long, don't you know?"

I laughed again, and began working on some stretching exercises to limber up my legs. My father had taught me that footwork was paramount for a good swordsman - and he was right, of course. The exercises my father had taught me were fairly simple; standing with the legs spread wide apart and bending at the knees from side to side as though lunging, but slowly, to stretch the muscles. "You know," I said, watching Eddas bend again and again until he could grip his feet in his hands, "I don't think I've *ever* touched my toes without bending my knees."

"But you do stretch and limber up,	yes?" Eddas	asked, now j	putting a leg s	straight behind	him and
repeating his bending stretches.					

"Yes, of course. You have to, if you expect to remain fast."

"And have you ever lost?"

"Only to my father, when he was training me," I replied, placing my arms over my head and stretching from side to side.

"Then clearly, you don't need to," Eddas replied, winking at me. "Besides, joking aside, you've the perfect physique for a swordsman - strong, lean, and fast."

I grinned. "Thanks. I suppose that's true, my father warned against bulking up - it slows you down. 'A good swordsman should have the physique of a message-runner, not a logger,' he always said. His exercises were all about being limber and having speed and endurance, only the wrist and shoulder needs to be truly strong so that you can move your blade with a thought. And you're a mage, and likely have certain advantages anyway."



"Because the mind works through the brain to think, just as your hand works through your sword to fence. If the brain is damaged, the mind functions poorly. Draw them forth with the Spell of Astral Projection, however, and much of that clears up and you can speak to them. There are several spells in my grimoire that I got from the White Mountain Healers that can repair such damage, as well," Eddas said, and hopped to his feet, summoning his staff to his hand. "Ready?" he called.

I nodded, waggling the practice sword we'd made to test it's balance. "I suppose so, yes. Do try not to leave me a drooling idiot yourself, Eddas, I've quite enough problems without that," I replied, and winked.

Eddas grinned. "I swear, any bones I break, I will repair. Eventually," he said, and winked back. "Now... When you're facing a mage, if you're beyond the distance you can lunge or do a *fleche*, the best thing to do is get out of their view. Not just run, but run *behind* something. A tree, a rock, a wall, something solid. Most offensive spells travel from caster to target, and if you get something in the way, *it* will take the damage, not you. Of course, some of the spells I know will blow through anything you may be standing behind and kill you anyway, but that's as may be. The end result is that if they can't see you, they normally can't cast on you. Alright?"

"Beyond range for a *fleche*, hide. Got it," I replied, nodding.

"Now; the simplest solution a mage can apply to you is this," he said, and gestured. Suddenly, I felt myself lifted into the air, and was floating a few hands above the ground. "This is telekinesis."

"And I am helpless," I realized, looking down. Without being able to touch the ground, I couldn't move towards him, I couldn't attack, nothing.

"Not necessarily. There are two things you can do from here. The first and most obvious is the moment you feel yourself being lifted, throw your sword at them."

I grinned. "Eddas, a man who throws his sword at an enemy only announces that he'd like to be killed quickly rather than slowly."

Eddas grinned back. "Maybe," he said, and let me down. "With practice, however, you can hit and kill, but that's not the point, for you. For you, the objective is to just hit them to break their concentration so they drop you - whether you impale them with the blade is moot, you're trying to break their concentration. Once they drop you, you can summon your sword to your grip again - that particular enchantment was common for the weapons of the better Hyperborean swordsmen and bodyguards, though the spell used a ring you wore to summon it back to your grip. Only an artifact like your sword works by simple attunement to the wearer. Again, however - whether you impale them or not is moot, the point is to hit them hard enough to break their concentration so they lose their grip."

I nodded. "Alright, I can see that."

"Now, I have an enchantment that lets me do telekinesis easily. Most mages do not, they'll have to take a moment to actually begin an incantation. But, telekinesis enchantments on rings or other items were common for mages in my day, they made life *much* easier when you didn't have to rise from your chair to fetch a book from the shelf or a pot of *byallar* from the fire. And since as a tool of the gods you are often likely to run across mages of a bit higher caliber, it's safe to assume you will encounter this more often than you'd wish. So, if you feel yourself being lifted, don't wait - respond. Lunge as soon as you feel the effect. Your forward motion will carry you to your enemy before they can stop it, and you'll be in range to attack. It takes a bit of concentration to lift you up, though less to hold you. While we're concentrating on picking you up, we *aren't* concentrating on blocking. Attack, and attack instantly. If you can distract the mage, they may lose their concentration before they can fully grip you with the spell, and end up dropping you back on your feet. Try it - as soon as you feel yourself being lifted, lunge at me."

"Alright," I replied, and stood ready. Eddas again gestured, and as I felt myself being lifted up, I kicked out with my legs, attempting a lunge. It was clumsy, and felt slow, but I poked Eddas in the abdomen with the padded point of the practice sword, and felt myself drop to the ground again as he staggered back. "You alright?"

Eddas grinned. "I'm fine. But the point is that even though I *knew* that was coming, we *talked* about it, I *knew* you were going to do it, I *still* couldn't do a damn thing to block it or stop it. I *have* to

concentrate to lift you up. If you were *already* moving, I could *feel* that movement as I grip you and stop you. But, you weren't, you began moving *after* I began to lift you, and that takes me a moment to compensate for. That's the key - beginning your lunge *just* as you feel me picking you up, not before."

I nodded, grinning broadly. Knowing that I *could* do something against a mage was actually a refreshing feeling. "So the key is timing."

"Yes. Again, though, begin your move *after* you feel yourself being lifted, not before. I can compensate if I feel you moving as I grip you, and you'll never reach me. Now, step back a bit to lunging distance... Yes, that's right. Another thing is don't thrust for my belly or chest, thrust for my head. Even if you miss, a near shot to the eyes will make the caster flinch, and again, they'll likely drop you."

"You need a practice mask, Eddas. If you don't mind, I'd rather *not* poke you in the eye with this thing, I'm fairly certain it would hurt, and might blind you."

"Actually, you could tear my eyes out of my skull and they'd grow back in a matter of a few heartbeats, Corvid. Still, you make a good point. I'd rather not have you poke my eyes out either, that would be remarkably uncomfortable," he said, and chuckled. I didn't see the humor in it, the image was rather grisly, but I smiled politely. "Come - we'll straighten up one of those logs and drop it into a hole in the ground for a pell, then you can thrust against it while I lift you."

I followed as Eddas walked away from the dangling rope of the hidden sanctuary. "I'm afraid I don't have a shovel."

"Oh, don't worry about that. I've a spell that digs deep, narrow holes. It's what I used to make our latrine over there behind those bushes. I needed it as a battle-mage, you can't very well just defecate out the bottom of your hidden sanctuary, that's quite nasty to step in when it comes time to climb down and fight."

I chuckled. "Alright. That one looks about the right length, if we can put it in a cubit-deep hole."

"Easily done, grab that end and I'll dig the hole."

Awhile later, I had been practicing lunges against the pell, responding to Eddas' instructions. He was, he said, teaching me the techniques used by Hyperborean warriors to defend against mages. I found that the largest part of the technique was to use trained, lighting responses to break their concentration, and put them on the defensive. A mage could gesture with either their hands or their staff, but they still needed to gesture for most spells. If their hands and staff were busy parrying a warrior's weapon, they weren't doing much casting.

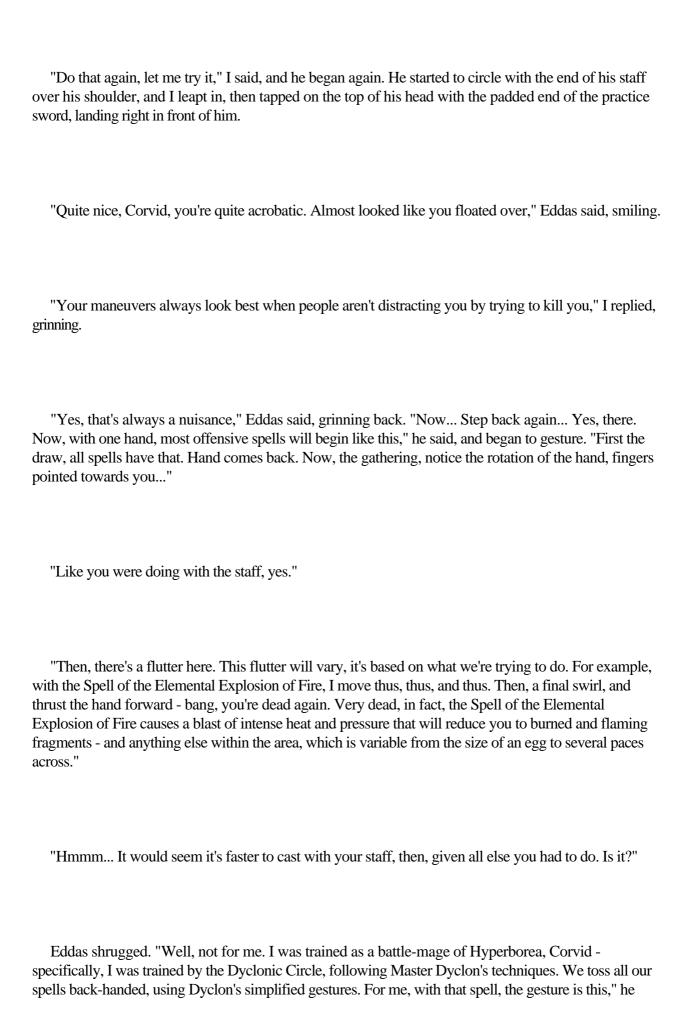
Finally, Eddas nodded. "Good, you've got it. It's not just moving like lightning, it's moving with timing to interrupt."

I nodded. "Actually, it's kind of like making a stop-cut. As soon as the opponent begins a move, you execute a faster move that stops them."

"Yes. Now, this same technique applies to any spell they may cast, but the timing is a bit different based on what they're doing. If they're gesturing with their staff, for most offensive spells, they'll move like this," he said, and held his staff in one hand, gesturing with the tip. "Watch... Pulling like tugging on a fishing rod, this is the drawing. Circle, circle... This is the gathering... Then point - bang, you're dead."

"Alright - and I lunge during the circling motions?"

"Right. Now, with both hands on the staff, it looks completely different. Watch," he said, and pointed the butt of his staff at me. "Look at the end above my shoulder. Draw like sweeping, circle, circle..." he said, then jutted the butt towards me. "Point - bang, dead again. Some mages have a spike at the bottom of their staff so if it looks like they're going to be interrupted with a lunge, they just stop casting and lift the butt up to impale you. Do a ballestra in, then cut at the head as you come down."



said, making a sweeping gesture in front of him with his right hand, beginning at his left shoulder. His fingers opened and closed as he brought his across and down to his waist, as though sweeping up something into his fingers, then his hand flicked out as though tossing something forward - the same quick gesture I'd seen him make when he destroyed the dock yesterday. "You see, Dyclon discovered that the key to simpler gestures was understanding what the Rune Weavers had discovered, twelve thousand years before - the movement of somatic gestures is the shaping and directing of energies you summon with your will. Of course, the Rune Weavers did magic with great and incredible gyrations and contortions of the body that looked like a drunken epileptic trying to dance, but that's as may be," Eddas said, and winked as I grinned. "Dyclon realized that combat spells would require smoother, faster gestures if his circle was to dominate as the best of all the battle-circles. The gestures he developed for battle-spells are not necessarily as precise as the standard gestures, but one overcomes that with the will, a strong *Talent*, and practice. Frarim in his prime could cast a blast of lightning while sitting down, completely relaxed, by doing little more than reciting the terminal incantation while drawing his hand in, then flicking out his hand - and strike a man with it a hundred and fifty paces away. I eventually learned to do the same, but it took a tremendous amount of practice to master the technique. Practice, practice, practice. In short, however, Dyclon discovered that with a strong enough *Talent*, a trained will and sufficient practice, the gestures of drawing, gathering, shaping and releasing for battle-spells could be combined into one single, smooth gesture, making the casting of a spell as smooth as the tossing of a kanto, and almost as fast."

"Wait - what's a kanto?"

"A weapon of the ancient Hyperboreans. It was a metal ring about half a cubit wide with a hole in the center, the ring being about two fingers across. The edge was razor sharp, and a skilled warrior could toss one a good hundred paces, though hitting anyone that far away was out of the question unless you were aiming at a company of men. Thrown hard and accurately, a skilled warrior could take off an enemy's head at a distance of twenty paces, easily."

"Gah," I said, shaking my head. "I assume you used shields in war to stop that."

"Or we ducked, yes," Eddas replied, and we shared a chuckle for a moment. "Well, regardless, there's only one other mage in the world today aside from me, Frarim, Faral and my daughters who knows the technique Grand Master Dyclon developed for battle-sorcery, and that's Mage Arella-tor, the Court Wizardess of Larinia. Since none of these people are ones you'll ever be fighting, we won't worry about it. The technique is unknown, today, and all other mages use the more basic methods I'm showing you, now - which actually are *far* easier, and do not require nearly as great a *Talent* or as much practice."

"Wait, there's Marilith - I've seen her cast. She doesn't even speak an incantation, she just tosses out her hands."
Eddas shook his head. "Not the same thing - her magic is the Will and the Word, she just makes it happen by applying her will. Her only limitation is she has to conform her will to the Laws of Magic as they apply to this plane of existence, or nothing happens."
"Ah. But what if your secret got out, though? Perhaps through a book you've written that gets spread around?"
Eddas grinned. "Do you teach your father's secret maneuvers of swordplay to just anyone who asks?"
I grinned back. "Well, no."
"There you are. It actually takes a strong, sparkling <i>Talent</i> to use Dyclon's technique, it's <i>far</i> easier to use the more traditional gestures, so it's not likely to be rediscovered by accident."
"Ah, alright. So for other mages, casting with the staff would be faster?"
"To an extent. I'm doing this slowly, so you can see it. If I was actually casting, it would be like this," he said, and smoothly and swiftly ran through the same motions, taking a mere two heartbeats. "It's a hair faster with a staff, yes. But, less precise. You've a nail you must drive into wood. There are two hammers you can use - a one-pound mallet, or a carpenter's hammer. Which is better?"
I shrugged. "Well, the mallet might get the job done in one whack, but you'll mar the wood doing it.

The carpenter's hammer is for precision. I see what you're saying - one is fast, one is precise. I suppose, though, if I just wanted the nail driven and didn't care about precision, I'd be using a mallet."
"Exactly. And if I'm using my staff and need precision, it actually takes me a little longer - not much, however, because I've been doing this quite some time. A less experienced spellcaster would take noticeably longer, perhaps a heartbeat or two. But, still longer. Now, telekinesis spells always start like this, no matter their formula. Drawing, again, that's with all spells. Then the clenching When you see the hand do <i>this</i> , it's telekinesis, he's going to try to pick you up."
"Wait, your hand opened, it didn't clench," I said, for Eddas was holding out his gloved hand in a claw-like gesture, fingers spread.
"It's a clenching of mind and will, the hand is tensed for the somatic of gripping."
"Ah. Do go on, sorry."
"Well, there's gestures that follow that differ based on the spell formula, but if you see this gesture following the draw and you're not within lunging range, ballestra to it, then lunge when you feel the effect hit you. If you are within lunging range and you see this, just wait, then lunge when you feel the effect. Remember, if you're moving when the effect hits you, he can feel the movement as he grips you and stop you easily. As before, you need to lunge <i>when</i> you feel the effect, not <i>before</i> it with telekinesis. It's the difference between catching a ball someone throws at you, and trying to pick up a ball and having it suddenly leap from your hand."
"Aaaah, I see. That would be more difficult, it's something you're not expecting."

Eddas grinned. "Right! Now, I'll stand behind the pell and gesture, you practice the timing. Watch my hand."

"Wait - question; what does it look like if they're using a staff to gesture, instead of their hand?"

"Like this," he said, gripping his staff in both hands, palms up and staff vertical at his waist, making a drawing movement up with both hands to lift the staff to the level of his chest, then gripping the staff tightly before himself, the muscles of his arms, chest and abdomen visibly clenching. He then relaxed, holding his staff in his left hand again. "But, Corvid, a staff isn't precise enough to grip you, moving. Certainly, I could lift a log or a stone or something else not moving - very easily, in fact. But, not a moving thing. If someone is idiot enough to try that against you, you'll slip from their grip. Can you catch a ball I throw at you with a stick in both your hands?"

I nodded. "No, I'd have to at least let go with one hand to do it. But it really feels like that, to you?"

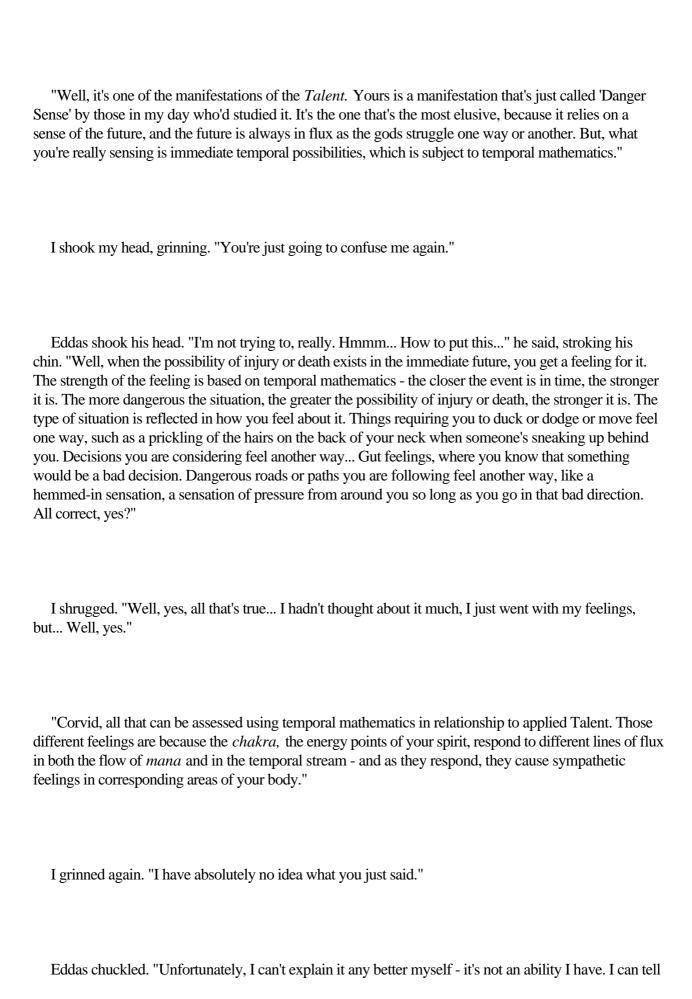
"Very close to that, yes, but it's with my mind and will, not my hand."

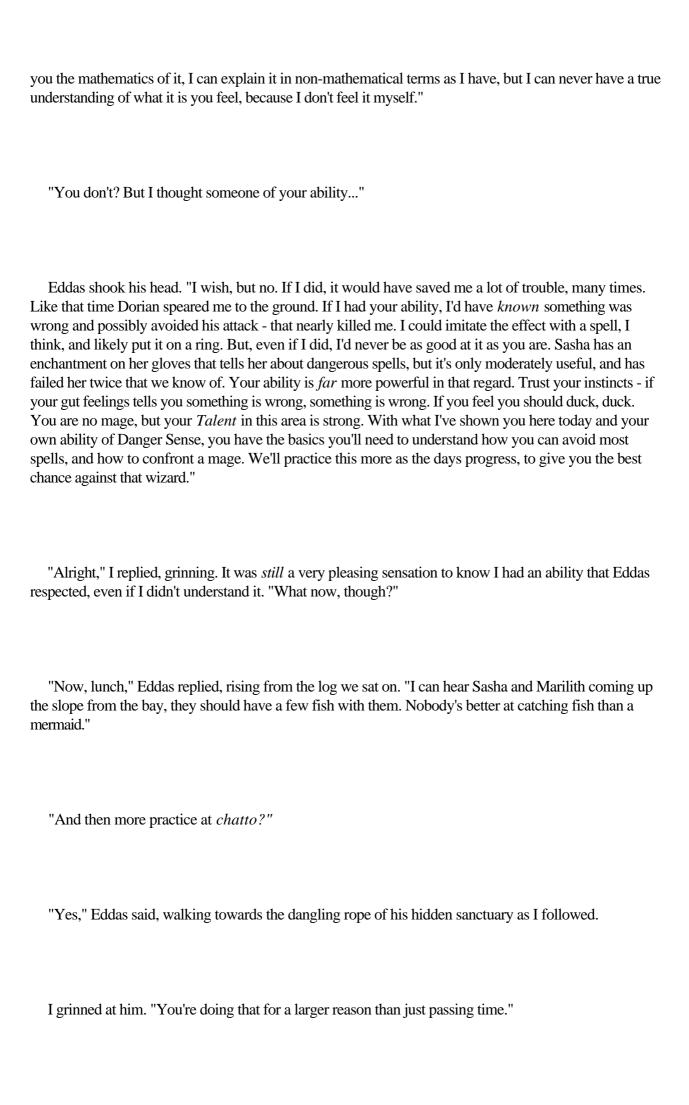
"Alright. Sorry, sorry, just curious - let's go on and practice it," I said, taking my stance facing the pell.

"No, no! Don't be sorry, it was a good question. Never hesitate to ask questions of me, particularly on anything regarding keeping you alive," Eddas replied, grinning. "Now, here we go..."

We worked at it for awhile longer, Eddas having me practice both lunging at the pell and lunging at him. Several times I was certain I bruised him despite the padded tip of the practice sword, but his skin never bruised - the redness of the wheal I'd left on his skin faded in heartbeats instead of darkening. Finally we paused, and sat on a log to rest. "You seem to do better when I'm actually *trying* to cast on you, even if it's just a minor spell that would only knock you about a bit," Eddas said. "I think it's your innate ability of Danger Sense."

I nodded. "I think so. Marilith tried to explain how it worked reading from your book, but I'm no mage, I don't understand her explanation."







I nodded, falling silent as we reached the dangling rope of his hidden sanctuary. A moment later, Sasha and Marilith came over the hill, Sasha bearing her lance. On the tip of her lance were half a dozen good-sized fish, impaled and still. Marilith and Sasha waved, and Eddas waved back. I, of course, did a full genuflection, bowing at the waist and bending my knee, one leg back and spreading my arms wide. Sasha grinned to see it, but Marilith gazed at me curiously. Ah, well - time enough to explain to her another day.

The Raven - Twenty-Six.

The days slowly turned into a week, then two, Eddas gradually and patiently working with all of us. Eddas' little trick of how to overcome telekinesis was one of the first things he taught to Sasha, but she seemed to throw a fit once she learned it, and I couldn't imagine why. More delicacy, I supposed - or, perhaps, simple annoyance, as she couldn't use her lance at all against Eddas when practicing, anymore than I could use my sword. And, when Eddas wasn't working with Sasha or myself, he worked with Marilith. The difference there, however, was that much of his work with her, I had no idea what they were doing. Often Marilith would simply sit, listening, as Eddas would ramble on about some Law of Magic, eventually turning into a lengthy and complicated discussion of mathematics that completely flew over my head. How A could equal B or be a function of C, I had no idea. I could do addition and subtraction, multiplication and division. One had to be able to do that as a ship's captain, or your ship's purser could rob you blind and you'd never know. And, I could do basic trigonometry - which one had to be able to do to master navigation. But what in the world was calculus? It was a mystery to me.

The times we played *chatto* were enjoyable - and Sasha's skill at the game rapidly improved, to where twice she nearly pulled off a victory against Master Eddas. Once, she nearly captured his king, and a second time, she nearly won on score. Eddas said he considered the second to be a far more telling result, and promised her that he would quite buckle down in future, and not be so easy on her. But,

if Eddas expected me to see the warrior or the general behind the prim and proper woman... Well, I still didn't see it. *Chatto* was, in the end, just a game, and Sasha's skill at it was, to me, not reflective of anything other than skill at a game. Certainly, I could see she was quite intelligent - her skill at the game rapidly surpassed mine, to the point where my own advice was required less and less frequently. But I still did not see a warrior or a general - just a beautiful woman who was very intelligent. Of course, this was an improvement over a blushing, giggling girl, so I could hardly complain.

Unfortunately, all this meant that my time with Marilith dwindled to nothing. When Eddas was working with me in the mornings, Marilith and Sasha would swim in the ocean, catching fish. Or, more correctly, they'd swim *beneath* the ocean, as Sasha could transform into a mermaid, while Marilith could form a mermaid's tail with sorcery to follow her. How they caught the fish, I had no idea, but they never came back empty-handed. The only time I really had available to even speak with her was when Eddas was working with Sasha - and when he did, Marilith would always sit close by, watching. This made trying to have a private conversation with her impossible, much less anything more. After all, how could I tell her I wanted to go off and talk to her quietly without Sasha hearing it and potentially becoming jealous?

I had reached the point where I was certain that my life with Sasha was going to be quite miserable. Yet, the more I looked at Marilith, the more I knew she was worth it. She was, truly, worth anything. Any difficulty, any pain, any discomfort, anything.

And so it was that three weeks later found me sitting on the rim of the crater, gazing out over the bay, my eyes on the ever-changing sea. Eddas and Sasha were again working with each other, Eddas having Sasha whack at the pell while he taught her various techniques warriors in his day used to combat mages, and Marilith sat nearby and watched. They were a good fifty paces away, I was alone. I sat there hoping I would see the triangular sail of the Mysantian wizard's tartan, but I knew it was a slim hope. 'Waiting for the Oiliphant,' Sasha had said. And, I supposed we were. The wizard was powerful, but slow - he simply did not know the spells Eddas knew to travel thousands of leagues in an eyeblink. But, he would come, eventually. Of that, Eddas was certain.

"Excuse me, kind sir, but is this rock taken?"

I looked over my shoulder, to see Marilith grinning at me. "No, have a seat," I replied, grinning back.



I started to laugh - it was quite funny. But, then I realized - Sasha. It wasn't as though she'd just wander off and read a book, or something. Even after we got back to Round Island, I'd still need to build a cabin somewhere for Marilith and I to discreetly meet, so as not to offend her or make her feel jealous. And, of course, I'd have to continue my romancing of Sasha, to keep her happy. Likely once she did finally decide I might be worthy to grace her bed, she'd then want Marilith to discreetly fade into the background - she hardly seemed the type to want an audience for her first time with a man, after all.



Marilith gazed at me for a moment, as if gauging me. "Well... She does have high expectations, yes. But, I don't think you'll disappoint her."

"What do you think would be the best way to treat her after we get back to Round Island?"
Marilith shrugged. "The same way you've treated her now, Corvid. She's quite happy with you, and very much in love."
'Oh, wonderful,' I thought, but smiled anyway. "Naturally. Do they have flowers there, this time of year?"
"Well, no, nothing blooms until the spring, there. Most of the plants are Vilandian, seeds that floated on wind or water to arrive, or were carried in the guts of birds. There's some cork there, too, but you know about that."
"That could make things a bit difficult. What do the mer-folk give each other instead of flowers, then?"
"Oh - things they make, usually. Shell-tops for the breasts, often strung with pearls. Pearl necklaces, things like that."
Necklaces, in the plural. I knew I certainly wasn't going to be able to dive for pearls, I'd have to buy them. I ran a quick estimate on the cost of a moderately-sized pearl necklace, and shook my head. I had some gold stored aboard the ornithopter, but not <i>that</i> much. I could see where the profits from my first dozen or two annual voyages would be going - assuming I made that much. The only reasonably steady source of pearls in the world was Palome, where common white pearls could be had for a silver each, and even rare black pearls were usually no more than ten gold each. But, by the time they got to Vilandia or the Southlands, however, even common white pearls were hideously expensive.

"You look disappointed."

I smiled. "No, no, dear. Everything's fine. A necklace or two will take me a bit, but yes, I can do it."
"Well, yes, I suppose it might, it takes a mer-man months to finish one."
'Good, maybe the prissy little princess won't expect them once a week, then,' I thought, and smiled again. "One of my larger concerns is, as you would imagine, making certain not to hurt her feelings in any way. I mean, well, you know her best, she is a bit prim."
"Prim?" Marilith asked, her eyes narrowing again.
"I Ah Well, I'm concerned that she might be embarrassed about certain things. After all, you saw her reaction to my little adventure with Gonnakasi, that quite embarrassed her deeply."
Marilith's eyes flashed anger for a moment, then she looked away. "Well Yes, and I was a bit annoyed with you, as well. But then, I realized it was my fault for putting you into that situation to begin with. My stupidity got you mortally wounded. If it wasn't for her, you'd have died. An arrangement of the gods, Corvid - Eddas was supposed to go out to her next year, perhaps with you flying him there, since he'd never been there in this body and couldn't just use a spell of returning to go there. When you were wounded, the gods had to make a quick deal to save your life, and fulfill the needs of her goddess, which was for Gonnakasi to have a child. All my fault."
"It was an accident, Marilith, please don't worry about it."
"An accident that nearly killed you, and earned you a scar. Some repayment to the man I love for saving my life."

"It's nothing, really. It healed quite well."
"I should work on it myself once we get back, so it will be healed without a scar, like you did for me."
'And have the little princess see you treat me half-naked? Perhaps to throw a jealous tantrum, or maybe just run off in embarrassment? Oh, that seems very unwise,' I thought. Still, it seemed the best opportunity to broach the subject of a separate cabin for private trysts. "Well We'll have to have a place where you can do that comfortably. And, perhaps, receive partial payment on the ravishments you've ordered," I said, and smiled.
"Oh? What did you have in mind?"
"Well I was thinking perhaps a small cabin, perhaps on the western side of the island where we can watch the sunsets With a large bed, of course."
"Mmmm The western side of the island is pretty hilly, not many good places for it. And most storms come from the west, also. All the mer-folk's houses are on the eastern side, and the island is five leagues across. Sasha would never be happy having to walk that far."
I shook my head. Apparently, I wasn't making myself clear - yet, I had to put this in a way that wouldn't offend Marilith to begin with. It was clear she did <i>not</i> like the notion I might not be completely satisfied with Sasha, and I hardly wanted her to think that. "Dear, ah" I said, trying to think.
"Yes?"

I sighed. This was frustrating beyond belief. My original understanding from Marilith was that I was to be the mate for each of them - but clearly, that would never work. While Marilith might be more than happy to share me with Sasha, I couldn't envision someone like Sasha being willing to share me with anyone, despite what her sister may think. She blushed profusely at even the smallest thing, and the only behavior from me that seemed to make her happy was that of the perfect, proper gentleman showering her with praise, poetry and gifts - when I acted myself, she seemed utterly disinterested in me, or worse, embarrassed or offended. I loved her, of course. She was my childhood fantasy, come to life. But it would be difficult keeping the princess of my boyhood dreams happy, at best - and impossible if she was boiling with jealousy all the time. My only hope was that Marilith might know some way to keep her happy, if I could only find a way to ask her without having her think I was disappointed in Sasha.

Mer-folk... They might be the key, if Sasha really considered herself one of them. Perhaps something in their culture might offer me a clue - and, through learning about them, perhaps I might get some insights into how Sasha viewed herself. "Marilith, how well do you know the culture of the mer-folk on Round Island?"

"Very well," Marilith replied, smiling again.

'Ah, safe waters again - good,' I thought. "And they do take mates with each other? I mean, they don't just breed like fish, or something?"

Marilith giggled. "No, they take mates. Usually each male has one or two mates - two being common. Since males do the majority of the hunting and all of the fighting, they take all of the risks, and suffer most of the losses to orcas. The females agree to share a mate, rather than live alone. This has been improving of late, as the mer-folk of the Windward Isles have come to dominate the seas thanks to Sasha, but it will likely be several more generations before there are enough males to where the ratios are one-to-one."

"Ah - and Sasha is aware the males take two mates, of course?"

Marilith grinned. "Yes, of course, you silly! She was once in a relationship with Yanar and Bright-eyes - you've met Yanar. Bright-eyes is his mate."

A small glimmer of hope, perhaps the flame of a lighthouse pointing to safe harbor? "And... Ah... How did this relationship turn out?"

"Oh, they parted amicably - they're all still friends, and their children all call her auntie. But, Sasha couldn't have a child by Yanar, unfortunately. The mer-magi belt that made her what she is didn't quite make her a full mermaid in that regard - but, she's not fully human, either. She thinks of herself as a mermaid, and really, she is. But, she can't have their children, her reproductive system is more like a dolphin. And, she didn't really feel comfortable sharing Yanar with Bright-eyes, particularly since that meant I was left all alone."

No, it appeared the fire of *that* lighthouse warned of some rather jagged reefs. Sasha had estrus, Marilith had told me before. Yanar had failed to give her a child, but it didn't seem likely I'd succeed, either - and that lack would doom the relationship, eventually. Worse, however, was that if Sasha didn't like sharing Yanar with Bright-eyes, it didn't seem likely she'd be enchanted sharing me with Marilith. This only confirmed what I had already concluded about my prim and proper princess. I sighed again. "Well, I suppose that's why you had to talk her into it, that day on the bridge."

Too late, I realized I likely had erred and run aground. But, to my relief, Marilith smiled slightly. "No. I had to talk her into it because..." she said, then sighed. "Vaddan. The Hyperborean man who bore your sword, originally. She met him when we went into the past with Eddas Ayar, and fell in love. He's dead, now - he's been dead some eighteen centuries. But, to us, it was... Well, it was less than a day since we learned he died. We found out at night, we left the following morning and arrived when you saw us, then we spoke to you on the bridge the next day."

She said it calmly, with only a hint of sadness. But, it hit me like a punch to the belly. Now, at last, it all made sense. "How... How *could* you...!" I replied, stunned.

"Mmm? How could I what?"

I fell silent, shaking my head. No, it all made sense to me, now. Marilith having to nearly beg Sasha to agree. Sasha needing to be showered with poetry and flowers and now pearls just to smile at me... Her aloofness, her primness, her constantly seeming embarrassed or offended... Particularly the day that she was embarrassed talking about her cycle - or, lack of one, as it turned out. That made the most sense of all, now. Of *course* she was embarrassed. She couldn't have a child with Yanar, and that eventually had meant the relationship ended. Her physical changes were likely a *tremendous* source of both embarrassment and misery. All of it made sense now. All of it. The man Sasha loved was dead, and not even cold in the ground. Well, he'd died eighteen centuries ago, but he wasn't cold in her mind. Marilith, the "older sister" of their relationship, loved me - and she loved her sister, and was trying to tack Sasha onto this relationship to make her happy, as well. No *wonder* Marilith glowered at the thought I might not be happy with Sasha. But, Marilith was still a demoness, not human, and some things about human relationships were apparently still alien to her. Sharing me with Marilith wasn't what Sasha wanted, not at all. Sasha didn't love me. Really, she couldn't. She was still mourning Vaddan, a man of the past who had accepted her as she was, then died. She still mourned him. Likely, she always would. And she had already attempted a shared relationship like this before, with Yanar, and it failed.

Yet, what to *do* about it? Yes, I'd give her the pearls she wanted - even though I could see it would quickly drive me to financial ruin. If that made my little princess smile, so be it. I loved her, I'd loved her since I was a child. But, she would never love me in return, nor could she ever truly be happy with me. Having this relationship thrust upon her by her well-meaning but misguided sister would be a constant source of irritation to her - and, eventual sadness. No, this needed to be handled with the utmost delicacy, the most extreme care. She didn't love me - she couldn't. But if Marilith was right when she said she *had* fallen in love with me, she was still hardly the kind of person who would be willing to share me with her. "Marilith... There's really no way around it. We'll have to have a second cabin. Preferably someplace discreet, such as on the western side of the island."

"What? Why? I already told you Sasha wouldn't like walking that far."

I shook my head. Sometimes, you just had to point the ship towards the shoals, and hope you could find a safe avenue to slip past them. "Look, Marilith... Sasha would never be happy just sitting around twiddling her thumbs and watching us couple, either."

Marilith blinked at me. "Well, no, of course not!"

"And I wouldn't want to make her feel embarrassed - I mean, she blushes like a little girl when the topic of copulation comes up at all, even circumspectly."

"Well, yes, she can't help that, it's how she was raised. The subject embarrasses her a bit."
"That's what I'm talking about, Marilith. If we're going to keep her happy, we'll need a place where we can be circumspect about it, so as not to offend her sensibilities."
"Circumspect about what? Conversation? Corvid, she'll get over that in time."
I gritted my teeth. 'Is she intentionally being dense?' I wondered. "No, dear, circumspect about copulation," I replied, trying to control my temper.
"Well, yes, that goes without saying - the mer-folk do live there, too. But what's wrong with the cabin we have?"
And at that, I finally snapped. I had put up with a lot these last few weeks, but that was the limit. "What's wrong with it?! She'd <i>catch</i> us, and that prissy little princess would just die of embarrassment or murder one or the other of us in jealousy!"
Marilith gaped at me. "Whaaaat?!"
"Marilith, you've known her most of her life, she couldn't <i>possibly</i> stand to catch us doing something like that! She can't even <i>talk</i> about it, or any subject even <i>peripherally</i> related to it! And now you tell me she's fallen in love with me?! If that's true, then the <i>last</i> thing she would <i>ever</i> want to see is you and I together, <i>someone</i> of the three of us would die, likely <u>me</u> when she rams that enormous lance of hers up my bum for lying with you! Marilith, I love you - you are wonderful, you are beautiful, I would do anything for you! You made it clear that I had to make both you <i>and</i> her happy, and I have done my damndest to do so! She doesn't want <i>me</i> , she's not in love with me, she never was! She's in love with

Vaddan, that's why you had to talk her into this in the first place! I realize you're a demoness, some things about human relationships are going to be a bit alien to you. I understand, I don't blame you for it. But you've got this notion that she might be happy in the kind of relationship she had with Yanar, and I'm telling you, she won't be! That relationship fell apart because she wasn't able to have his child - and she has estrus, she's completely changed, there's little chance I would be able to give her a child, either. And more, that relationship failed because she didn't feel comfortable sharing Yanar. Like I said, I know you're a demoness, some things about human relationships are going to be alien to you. But Marilith, she's already uncomfortable with the idea of sharing a man, she's already had one relationship fail from it. Even if she is in love with me like you think, she's still not going to be happy sharing me. But she's not in love with me, she can't be. She was still mourning Vaddan when you dragged her into this, it will be a constant source of irritation and sadness for her. Marilith, there has to be some kind of discreet distance so she doesn't get upset with you and I being together! You say she loves me, but really, that's just impossible. Even if she did love me, which she doesn't, she's just not the kind of person who could accept a relationship like that, she's really very prim, and if she did love me and she caught us together she'd either be miserable or kill one or the other of us in a fit of jealousy! Marilith, I love you. You told me that you wanted me to make the two of you happy - that was the deal, two for one. And I love you, and I love her, so I've done my best to make her happy. I've showered her with flowers, praised her considerable beauty to the heavens with poetry, held myself on my best possible behavior, and now you tell me that isn't enough, she's now in love with me, and I'm going to have to give her *pearls*, now! Pearls! Have you even the slightest notion just how damnably expensive a pearl necklace is?! A gold an inch is typical in Vilandia! A single-string choker I could trade for the finest warhorse in Arcadia! But if that's what she needs, fine, if I have to go back to sea after slavers again for a few years to earn that kind of money then fine, she'll get it, because that's what it takes to make her happy and you asked me to do it and I love you and her so there we are! The finest pearls, the finest dresses, the finest furniture whatever she wants! She wants a large mansion on that island next? Not a problem, just give me a few years to earn the money hunting slavers again and I'll hire the men to build it and the ships to bring out what they'll need to do it! I love you, I will do anything for you, you've told me to make her happy, and Yorindar knows I've loved her since I was a child, so yes, I will do it. But yes, Marilith, there will at *least* have to be a separate cabin, because you've just told me that she loves me, and if she does that means that if that prissy little princess saw you and I together, she would either die of embarrassment or murder one or the other of us in a fit of jealousy, likely me - and much as I love you, Marilith, I think asking me to put myself in a situation where Sasha will stick me on the end of her lance like a flopping fish is really stretching the limit a bit!"

Marilith gaped at me, her lambent red eyes wide as saucers.

I turned my gaze back to the sea. I wished my little rant had made me feel better, but really, it hadn't. The idea that I would even have to explain this to her was both annoying and depressing. 'Well, she <u>has</u> spent a good portion of her life in a magical prison that used to be right in front of me before Eddas blew it to bits, somehow. Maybe she'll get better at understanding people as time goes on.'





"Right, then," Eddas said, blinking, then looking to Marilith. "Marilith, start working on your layered defensive spells. Protections, then Armor, then Resists. Don't forget the Spell of the Mental Shield. We already know he has a stun spell and a mental domination spell, and he's good with both. Cover all three of you, doing yourself first - and take your time with it, to make the spells as strong as you can. You have plenty of time. Corvid, Sasha, keep an eye on Marilith and that ship. I'm going to go change," he said, and trotted to the dangling rope that led to his hidden sanctuary, scrambling up it with the ease of a spider up a thread.

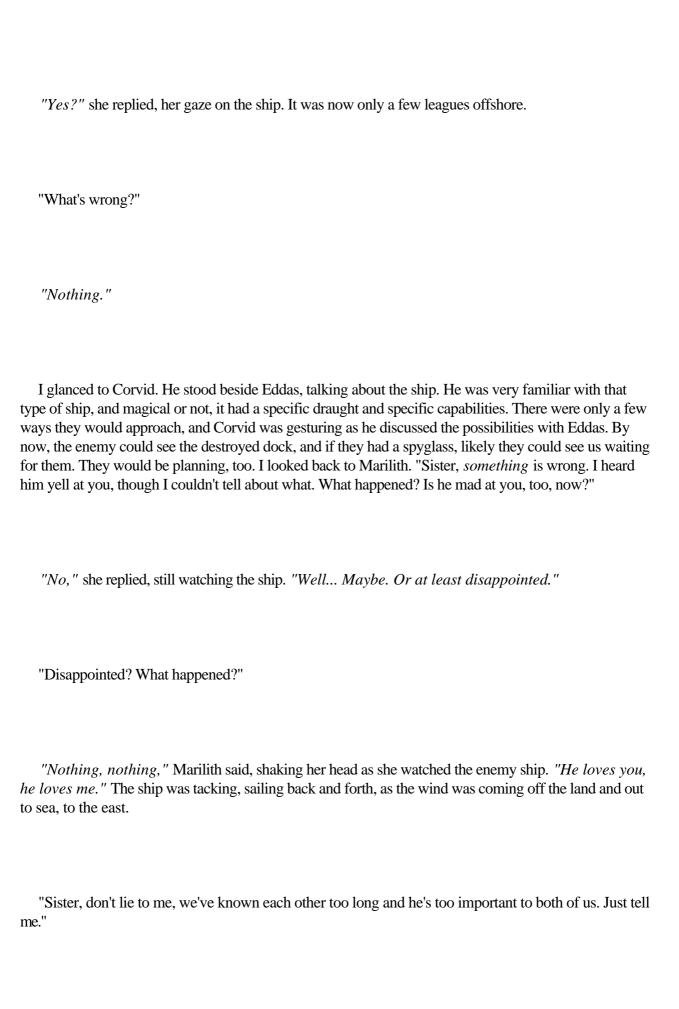
Marilith began slowly gesturing over herself, her expression one of concentration. I glanced to Sasha. She looked tense, her fire-red hair fluttering in the ocean breeze, the sun gleaming off her skin-tight scale, her lance gripped in her hands. I turned my gaze back to the ship, and crossed my arms. There was nothing for me to do but wait.

The Ocean - Eleven.

The ship was close, now, and I could easily see it's familiar lines. Part of me was ready - I wanted revenge for what happened to me. Part of me was more nervous than I ever had been. As they drew closer, Marilith had said she could tell there were three spellcasters - the wizard in red with the red turban who had captured me, and two others in black. With them were forty warriors, each armed with tulwar, small shield and light chain armor. The Oiliphant had not come alone. But, then again, we hadn't really expected him to.

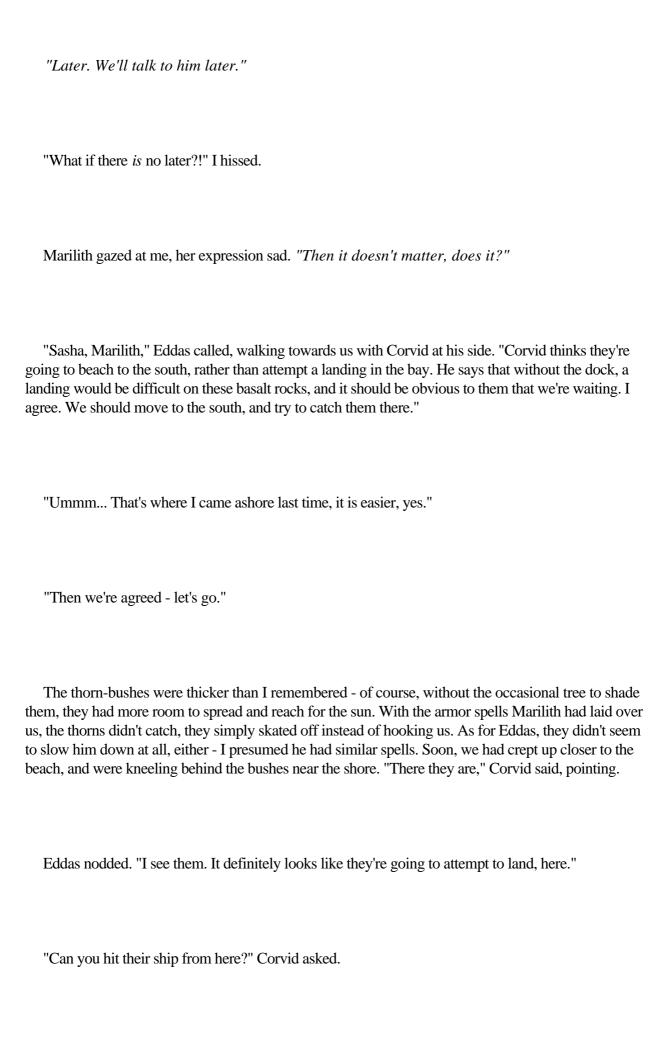
Marilith seemed more nervous than I, however, as though something was on her mind. I had seen the two of them sitting together while Master Eddas was teaching me, earlier, and I had heard Corvid yelling. Apparently, they'd had some kind of fight - but I couldn't tell what it might be over. I'd asked Eddas what they'd said, but he simply gave me a droll look and said he heard them but wasn't paying attention to what they said, as eavesdropping on the private conversation of another was quite rude. That made me blush deeply - he was right, of course. Just because he could hear them didn't mean he had a right to listen. If they wanted to share what they were talking about, they would have talked while sitting next to us instead of while sitting apart.

Yet, I was concerned. Marilith had an expression on her face that was more than just nervousness about the coming battle. *Something* had happened. Corvid had seemed annoyed with me from time to time, recently. Was he perhaps annoyed with Marilith, now? And if so, over what?



Marilith sighed as the ship finished another turn, now heading southwest as it slowly edged it's way towards the shore. "Alright, but you have to promise to keep your voice down, they're standing just over there," she said, her voice hushed.
"Alright," I muttered, nodding.
"He thinks I dragged you into this. He thinks you don't love him - not at all. He thinks you're still mourning Vaddan. And he thinks that even if you did love him, you're too prim and proper to ever tolerate sharing him with me, you'd go mad and murder one or the other of us if you ever caught us together," she said, her voice a quiet mutter.
I started to shout "Whaaaat?!" but managed to clap my mouth shut in time.
"And," she said, continuing quietly, "because I didn't understand what he was asking and said something stupid, he now thinks he's going to have to buy pearl necklaces for you to keep you happy. Pearls are very expensive, sister. He loves you, and he wants you to be happy, but he thinks he's facing financial ruin."
"Ummm Okay" I muttered, thinking. "Pearls are nothing, though. Yanar is good at seeding oysters, he could show him how to do it."
"Sister, he's not a merman nor is he a trained pearl-diver of Palome. He can't dive for pearls, he'd either drown or give himself the bends and die trying, like pearl-divers sometimes do," she said, and sighed. "The largest thing you and I are going to have to keep in mind about him is that he is a man, sister. He is not a merman, he is not a demon. Certain things we take for granted are not a given with him."
"Like common sense," I muttered, glancing at him before looking back to Marilith. "How could he <i>possibly</i> think I don't love him?"





"Easily, but it would have little effect. That ship has several enchantments to protect it from being attacked by spells or boarded by enemies. It's literally as well-defended as the tower of a battle-circle, and quite a bit more mobile."

"They're lowering sail, it looks like they're going to put ashore in a boat," Corvid said, pointing again. "Their warriors seem ready... Yes, they're dropping anchor, and some are readying that pinnace. Wait - look there, near the stern. The wizard and the two others are doing something near the stern."

Moments later, a fanged and horned horror appeared between the three spellcasters, and Eddas snorted. "No, no, we're not bringing in help, do it yourself," he muttered sourly, then rattled off a brief incantation and flicked out his hand. Instantly, the creature vanished.

The consternation on the wizards was evident, even at a distance of a hundred paces. Orders were shouted, and the pinnace was lowered, chain-armored men climbing into it quickly.

"You know," Eddas said, watching them, "one of the things we figured out back in my day was that a man wearing armor at sea needs enchantments on it to lighten it, or he can't swim. I wonder if these Mysantians know that?" he said, and muttered another incantation, flicking out his hand again. There was a loud -*CRACK!*- of smashed wood I could hear even at this distance, and a splash of water near the bow of the pinnace.

"Feh. He's still an idiot. A simple telekinetic bolt should not have had that dramatic an effect. Likely now that wizard is probably wishing he'd put as much work into the pinnace as he did his ship. Ah, well, as the elves say, *'hindsight is always far clearer than foresight.'''*

I managed to suppress a giggle as the pinnace quickly foundered and sank, the men aboard splashing madly in the water, trying to reach the ship. Lines were tossed from the ship to the men in the water - most survived, but some went beneath the waves and were gone.

"Ah, now he thinks to up-anchor and just beach the ship. It's what he should have done in the first place. Of course, I'd bombard the beach with fire and lightning to set these bushes afire and push back my enemies, but that's just me," Eddas said, glancing to us. "Be ready." Marilith and I nodded, and Corvid drew his sword as we crouched behind the thorn-bushes.

Moments later, the sail on the ship was raised, and caught the wind. It turned, heading towards the beach - slowly, at first, then picking up speed. The two wizards in black trotted to the bow, beginning to cast.

"No, sorry, should have thought of that earlier," Eddas replied, incanting quickly, then flicking out his hand again.

Streams of fire leapt from the fingers of the wizards, to wash over an invisible sphere that Eddas had thrown up around us. It was very large - at least twenty paces across - and the streams of fire played over it, then vanished.

"Sad, really, the state of Mysantian sorcery, today. Just like the old days, not a lick of improvement. It appears my friend Gritela ate the best mage in Mysantia," Eddas muttered, and rose to his feet. Corvid, Marilith and I rose to stand beside him, and Eddas cast again, the wind fluttering the feathers in his hair. More blasts of fire came from the wizards at the bow, as well as lightning - to no effect. "That's right," Eddas muttered, holding his staff before him in both hands, palms down, as more blasts of fire and lightning washed over his shield, "keep casting, keep your hands up in the air..."

The ship slammed into the beach and slid up the sand several paces. One of the wizards at the bow managed to catch himself, but the other went tumbling off into the sand. Eddas quickly rattled off an incantation, releasing his staff with one hand, then flicked out his fingers, a bolt of lightning leaping from his fingertips to strike the black-robed wizard in the sand. The clap of thunder staggered me for a moment, and I blinked, my eyes dazzled. When I looked again, the wizard in the sand was gone - there was a small, smoking hole in the sand where he had been, his limbs and robe lay blasted and torn, scattered nearby.

"I like to think I'm doing my part to improve their bloodlines by eliminating the less intelligent," Eddas said, and grinned.

The warriors with swords and shields leapt from the ship and onto the sand, running towards us. I took that as my signal, and charged them in return. The first I took in the chest, my lance smashing through his shield and through his chest. He cried out, falling, twisting my lance out of my hands. I leapt back to avoid the slashing sword of the nearest, summoning my lance to my hand again, then parried and snapped out with the butt, smashing his leg. As he went down, I speared him through the chest, my lance piercing his light chainmail easily, then dodged another's attack.

Claps of thunder and blasts of fire swept about me as I fought, dodging, stabbing with my lance, and moving constantly to keep from being surrounded. Peripherally, I was aware of Corvid fighting nearby, but was too busy to pay him much attention. A scimitar slapped my scales from behind, staggering me - I rolled with the blow and into the legs of an enemy before me, bowling him to the ground. Flicking out my thumb-claw on my left hand, I scratched him across the neck, then rolled to my feet as he began to spasm, summoning my lance to my hand to block another slash from the one who'd struck me from behind. A parry, then another, then suddenly he paused, a sharp, gleaming length of steel protruding from his chest. I blinked, just as surprised as he, and he collapsed - revealing Corvid standing behind him, bloodied sword in hand. Corvid winked at me, then turned to attack another enemy. I grinned, and did the same. A new enemy parried, blocking with his shield and slashing at me, only to be struck with a blast of fire an eyeblink later. He screamed, totally engulfed by flame, then collapsed - I glanced up the beach to see Eddas and Marilith casting again and again, sending fire and lightning into the enemy ranks, carefully and precisely killing the enemy one by one.

A furious moment of fighting... Then two...

...and suddenly, I stopped, realizing I had no one else to attack. Corvid stood over the last of his opponents, panting and gazing at the ship. I turned to look - the two remaining sorcerers stood near the bow, gasping for breath.

"Let's get them," I growled, and started for the ship.

"No, Sasha!" Corvid yelled, leaping forward to grab my arm. "The ship is still enchanted, if you try to board you'll be killed!"





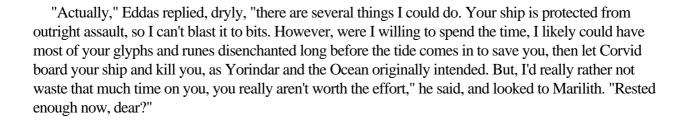
"Dawud? The same who served the Wahhab of the Uthman Clan in the time of Darrad Qasim?"
"I once held that honor, yes."
Eddas rolled his eyes. "No wonder you're an idiot. Wahhab Darrad wasn't the wisest man in the world, but he was smart enough to know it, and as such he never surrounded himself with people smarter than him."
Abbas glowered at Eddas. "Why, you-"
"You're a rote thinker, Abbas. You'd never have made it past Journeyman in my old circle, particularly considering how poor you are at magic theory. You may have been the best of the best in your little tribe of desert nomads eighteen centuries ago, but you were nothing compared to a Hyperborean battle-mage, and in today's world you hardly rank as the best. Oh, you know a few spells and you're good at them, but without sufficient skill at magic theory, you'll never develop more. No,

Abbas started to reply, then paused. After a moment, he nodded. "A good ploy, Eddas Ayar. For a moment, I considered leaping down to challenge you for your insults - which would have played right into your hands. No, I think I'll stay right here. If you wish to trade insults, I can think of several to keep us amused while we wait for the high tide to lift my ship from the beach again. But, I am protected here, and my ship is protected. There is nothing you can do, and someday, we *will* meet again." Abbas then threw his head back, and laughed. "Hah! You Hyperboreans... Always thought you were the best. You weren't. Mysantian sorcerers developed the spell of Hidden Life just as you did, many of us knew it!

you're a rote thinker, Abbas. You follow Ukkug's instructions well, but you don't think too well on your own. Yes, you are good at enchantments. Quite good, in fact, possibly among the best in the world today. But I'll bet it's only now that you've considered how in the world you're going to get this ship back

out to sea again so you can escape."

Traded quietly among our number along with our other secrets... Why, I've nearly *fifty* spells in my grimoire, Eddas Ayar! The most of any sorcerer of my day! Pathetic fool, at least *I* had the strength to reshape the flesh of the interloper who entered my tomb into my own - whereas *you*, obviously, did not! Perhaps you did resist my spell of domination, perhaps through a protective spell I know not of, but no matter! The truth is evident in your flesh - your will is a feeble candle compared to mine, your knowledge is a shadow compared to mine, and you are helpless to prevent my escape!"



Marilith nodded, the sun gleaming off the sweat dappling her ebon pelt. She reached up, wiping sweat from her broad forehead, then gazed at Abbas. "I think so, Master Eddas."

"Sasha, stand beside your sister and give her your shoulder, this is something Corvid is supposed to handle, not you. If you try, you will lose and die. Understand?"

"Yes, Master Eddas," I replied, stepping beside Marilith and putting her arm around my shoulders.

"Good," Eddas said, and nodded to Marilith. "Marilith, go ahead."

Marilith nodded, glowering at Abbas, and spat out a *word*. I had heard her speak it only once before, and it still chilled me to hear it again. Again, I could feel it. I could feel the power, the stunning force of it. I could feel it's meaning, in the back of my mind. It was, again, dark... Harsh... And *final*.

Marilith sagged against me, and I held her up as she panted, exhausted. Abbas, however, still stood, and chuckled. His ship creaked as the waves rocked it. The tide was coming in. In a few hours, he would be free of the sand, and gone. "It appears you failed, demoness. Not that this is surprising, my ship protects me from Words of Power from your kind. And quite a bit more."

"Ah," Eddas said, smiling, "but did you think to protect the ship?"

The ship creaked again, and as I gazed at it, I realized it was not the waves moving the ship. The wood of the ship was *warping*. Warping, boards popping loose to fling rusting nails into the air, the ship itself was rapidly rotting before our very eyes. The canvas of the sail cracked, tattered, then fell to powder as the wood of the ship began to disintegrate. Abbas started to shout a profanity when the boards beneath him gave way, and he disappeared, falling below the deck as the ship began to fall apart. The wind caught pieces of the rapidly disintegrating ship, blowing it out to sea in a flurry of rotting wood chips. By the time Abbas had pushed himself to his feet, the ship was gone, merely a few brown flecks of rotted wood across the sand and a few boxes and barrels floating in the surf.

"I suppose the answer is 'why, no, Master Eddas, I did not," Eddas said, and smiled again.

Abbas shouted an incantation, gesturing rapidly, then held out his hand - a scimitar of flame appeared in his fist, and he leapt to the attack. Corvid intercepted him, parrying the vicious cut at Eddas, then countered, thrusting. The wizard parried, leaping back, and the two of them began.

I had never truly watched Corvid fight. He was, really, awe-inspiring. Fast, agile, he traded cuts and parries with Abbas with ease. I could see that he was simply testing him, gauging his skill before he got serious about trying to kill him. Abbas, for his part, had the advantage of a magical blade that he moved as though it weighed nothing to him, like a mere stick - yet, it met Corvid's blade with a clang of metal to metal. Abbas swung his flaming scimitar quickly, yet he did not seem to possess any particular skill with it, simply relying on the speed of a weightless, magical blade to carry him through. But, he was incredibly fast with it.

Corvid lunged, then lunged again, forcing Abbas to parry twice. Corvid then feinted high and slashed low, cutting Abbas' thigh through this robe as he leapt back. Abbas threw himself forward again, making a furious series of unskilled, overhand slashes that Corvid easily parried.

"Careful, Corvid," Eddas called calmly. "He's a liche, and he doesn't fear death."

Corvid made no reply, parrying Abbas again, when Abbas suddenly leapt back out of range, then laughed, panting with exertion. "True! If I die, I'll simply return to my animuary! This cause is lost, I can

see it. Even if I win, I've nowhere to go, and it only frees the rest of you to attack. Even if I killed you all, I'd only starve to death out here afterwards, my food barrels are awash with sea water and my water-barrels have sunk below the surf. On foot this far from civilization with no supplies, I'd not last long. So come on, kill me then!" he said, opening his arms. "I'll be back! A year, perhaps a decade, it matters not. When Ukkug needs me again, another will enter my tomb in the desert for me to steal their body, loot their supplies and ride forth again. Yes, kill me! I'll return, someday, and get my revenge! Come on! Get it over with!"

"Eddas?" Corvid called, watching Abbas.

"He can do nothing," Abbas called, looking to Eddas. "You can't kill me, it's fated! Try, Eddas Ayar, and you'll fail!"

Eddas smiled. "Actually, I might win, though it would be a close thing. The blade conjured by the Spell of the Flaming Sword is faster than my staff, but I've better reach and I'm actually trained in melee combat, where you are not. If I tried to cast on you now, you'd be upon me before I finished a spell, and it would be your conjured blade versus my staff. Still, there's little need for me to try my luck when there is already someone Yorindar sent here to kill you. And now, he *can*."

Abbas blinked. "What?"

"Well, as you pointed out, I'm in the body of a half-elf woman. The largest reason this is so is because this body was nearly dead when I took it, a blow to the head having caused it's owner's spirit to have fled the moment mine entered. I forced this body to live instead of die, my will being far stronger than the little thief it once belonged to - but, then I fainted from the wound, and the concluding portion of the enchantment to allow me to reshape the body transpired without effect, lacking my will to shape it. Once I had this body stronger, I might have eventually had the strength to re-shape it's flesh... Ah, but that's where the Skull of Hyarlanoth came in."

"The what?"

"Well, Abbas, there was a little artifact of my people from days of yore called the Skull of Hyarlanoth. Quite an interesting little enchantment - made by a Great Mage of antiquity, ages before either of us were born. And, as you know yourself - or should - once you have the formula for any effect from an enchantment, you can derive the spell formula, don't you know? Yes, it's a bit more difficult for an artifact, as you'll need to have mastered the Deep Magic to even understand how to extract such a spell, much less have the power to cast it, but... Well, I've had quite some time to study it's effect on me, and extract the spell formula from the enchantment formula that did it. Over a century and a half of time to study it, in fact. People today don't call me a Great Mage for nothing, Abbas. When your ship came close enough, I cast the spell. It's not directed, it's an area of effect. And the area is about a league in radius."

"Bah, your spell failed, then! Nothing untoward happened when we approached!"

"Ah, but it did. The spell nullifies the effect of the Spell of Hidden Life if either an animuary or a liche is in the area of effect. Quite a nasty little enchantment - and given that the Skull allowed one to command the dead with ease and raise armies from graveyards at a word, it's clear Hyarlanoth was a rather unpleasant individual, sad to say. Of course, the spell can't effect me because it already did, over a century and a half ago. Sadly, that's why I was researching it, originally. I wanted to know if it could be reversed. It can't - and you, it can and did affect. Your soul is now bound to that body, not your animuary, and your animuary is a pile of dust back in your tomb, somewhere in the desert. If you die, you move on - likely to hell, for having failed Ukkug by losing. Part of the score the gods keep among themselves in the vast game they play, sorry to say - even if Ukkug loves you dearly, if you lose, he has no choice but to cast you to hell. Oh, and I hope you like that body's appearance, you'll be stuck with it, just as I am stuck with this one's. Well, you'll be stuck with it for what little time you have left to live, that is."

"You... You can't do that!" Abbas shouted. "This was fated! Ukkug told me!"

"Yes, but you chose to bring along help instead of coming alone to meet your fate. Ukkug's suggestion, but your choice as part of your free will. That allowed me to be here, as the conflict was supposed to be between you, your swordsman, and these three. That your swordsman died to Corvid and Sasha was recovered and healed to face you doesn't change it. But, you did not bring just anyone - no, not hardly. These were the best wizards, the best warriors you could find in Mysantia - all men you had selected as your core for a larger plan, all men I was fated to oppose at some point in the future. The overthrow of the caliphates, and the establishment of a theocracy, all from a core of revolutionaries who would ride forth in Ukkug's name. Your plan was to hopefully forge them into a stronger group if you won this encounter. Perhaps, had Sasha and I failed five years ago, Ukkug would be stronger, his power growing stronger still. But the loss of the Temple of the Sun marked the beginning of a decline in his

power, and his ability to reach into the past. Thus, you are hardly anywhere near my equal in sorcery, and never will be. At best, you were Marilith's equal - but now, with her greater understanding of the Laws of Magic, she has surpassed you. Now, in you, Ukkug gambles, double-or-nothing. Had you come with a better plan for how to fight, or simply landed on the coast out of sight to the south or north and marched here to sneak up on us, you might actually have won. But, you did not - you couldn't leave your enchanted ship behind, you use it as your tower. Having never played *chatto*, I suppose it's natural for you to not know that sometimes, you must abandon the tower to your opponent. You're really a rote thinker - Ukkug's oiliphant. All offense, little defense. Sadly, you aren't much of an important piece in Ukkug's game, and your loss alone won't end the game for him. But, by bringing those men to me now where they could be slain and end Ukkug's plan for the Greater Hajja Theocracy, it is the beginning of the end," Eddas said, and gazed icily at Abbas.

Abbas looked to Corvid, raising his flaming scimitar again. "So... My fate was to meet you. But now, this fight shall not just be for Ukkug's future, but to decide which of us shall live or die."

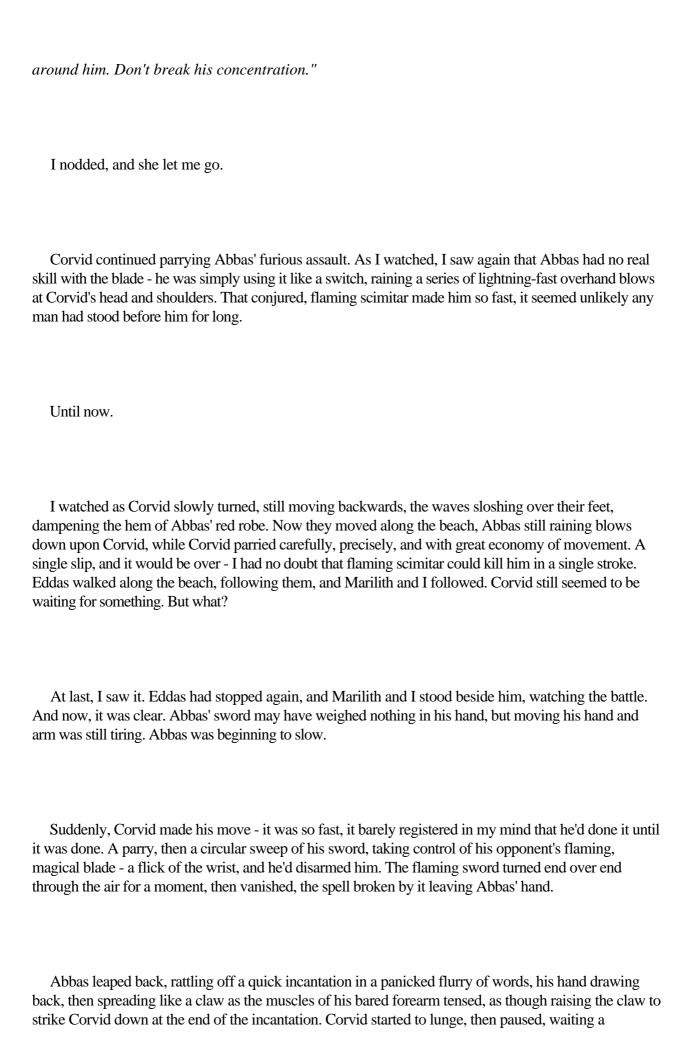
Corvid smiled. "Exactly," Corvid replied, and I felt a chill pass down my spine as he said it. Only he and Eddas did not shiver.

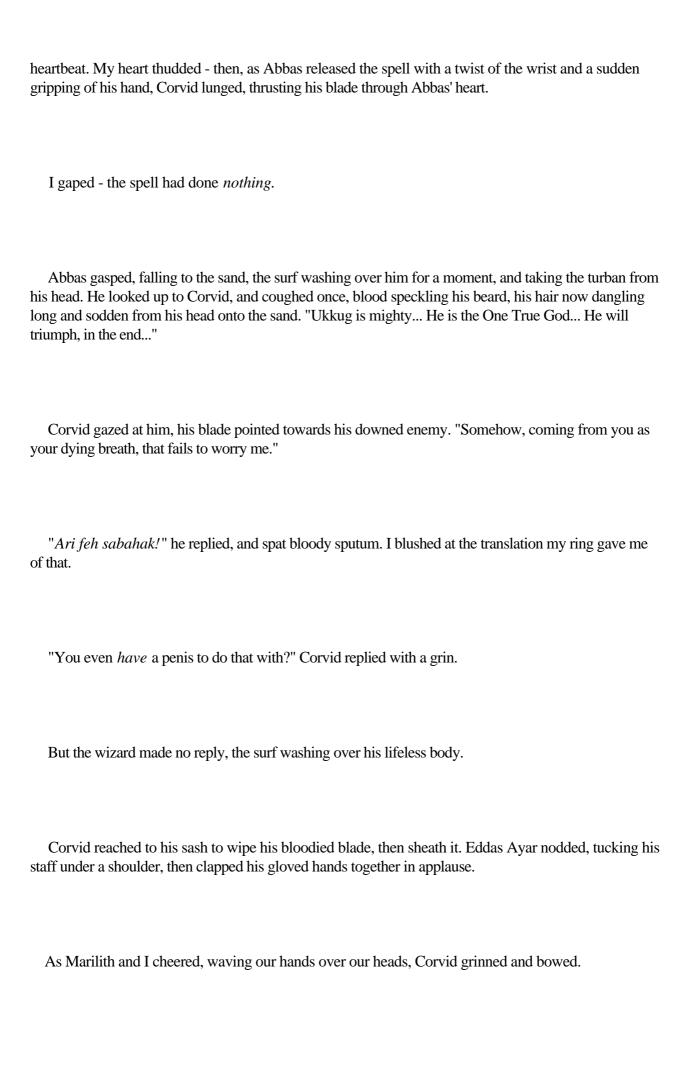
Abbas firmed his jaw. "So be it, then. *Ukkug is mighty!*" he screamed, and threw himself at Corvid, his flaming sword raining down cuts.

Abbas whipped his flaming sword back and forth, as though it was little more than a willow-switch in his hand. Corvid literally could not launch a counter-attack, Abbas was simply too fast. My heart thudded in fear for him, watching. But Corvid parried carefully, precisely, letting Abbas push him back. He was waiting... Waiting for something... But what?

The clash of metal against metal filled the air as Corvid was slowly pushed back, past the little flecks of wood in the sand that marked what was left of Abbas' ship, down towards the surf. If the water made him stumble, he would die beneath Abbas' whirlwind attack. I took a deep breath to shout a warning to him, but Marilith clapped a hand over my mouth.

"Sister, that's the mistake I made," she said, her gaze tense. "He knows where he's standing, he is an expert swordsman who keeps himself aware of what is around him, and he feels any danger





"Oh, very good, Corvid. Quite good, indeed," Eddas called as Corvid trotted over. "You were right, Eddas. Lunge when you feel the effect of telekinesis, and you slip from their grip," he said, then reached out to hug Marilith, kissing her firmly. He then reached to me, taking my gloved hand and lifting it to his lips, kissing it in courtly fashion. Compared to what Marilith got, I felt quite cheated. "I knew you'd master it quickly, Corvid. You are the best, after all," Eddas said, walking over to the bodies of the warriors. "I'm afraid you'll not be seeing Frarim for awhile. He'll be quite busy as 'Father Patience' in Mysantia, yes, indeed. And things will be much easier for him, now. This one was the one slated to try to kill him in Majapur," he said, poking a corpse with a lance-hole through it's chest. "This one to try in Jalas-Ab'Habba..." he said, poking a loose head with his staff. "Hmmm... Oh, dear... We seem to be missing one. Has anyone seen a corpse of a little man with a bent nose?" "Ummm... Did he have a little mole on his cheek, too?" Marilith asked. "If I remember the dream Yorindar gave me correctly, yes." "Ah - he's the crispy one, over there." "Good, good. That's all of the Hajja-cult thugs, then. Quite saves Yorindar the trouble of arranging things to block them or having me accompany Frarim to kill them, as well. Come, let's head back to my sanctuary and collect your things before you go back," Eddas said, and began walking up the beach, the rest of us following.

Eddas smiled at Marilith as we made our way through the thorn-bushes. "You did quite well, too,

Marilith. You paced yourself well, and controlled your attacks precisely."



Corvid winced. "Ah Can it wait until after we're back on Round Island?"
"I really think it should, Sister," Marilith added, nodding.
"Speaking of which," Eddas added, "I need to be taken there by Marilith, sometime, so I can use my spell of returning to visit you, when necessary. Or just to be friendly," he said, and smiled at us.
"We can take you with us now, Eddas," Marilith said, smiling back. "I can bring Corvid back to your tower later, to pick up his ornithopter."
Eddas nodded. "Alright - as soon as we've fetched your things from my hidden sanctuary and you've stored them in your sister's bottle, we'll be on our way."
'And none to soon, for me,' I thought, glowering at Corvid as we crew nearer to the dangling rope for Eddas' sanctuary. Corvid took one look at my expression, then sighed, looking away again. That only made me more angry.

They did well, very well. I could see that Corvid, Sasha and Marilith would make a good team - in time, they would be indomitable. Marilith had the power, and now she had the basic tools and understanding she needed. In time, if she was able to master the intricacies of the Deep Magic, her power would surpass any of her clan, and likely approach that of her clan-father. Corvid's skill with the blade was unmatched, and Sasha's bravery and honesty would see the three of them through whatever tests may lie ahead. I picked up the book on magic theory I'd given Marilith - the last of their belongings - and handed it down to Marilith through the hole of my hidden sanctuary, re-aligning it with the temporo-spatial location outside the sanctuary with brief effort of will before I released it to her hands. I had to chuckle. In many ways, I felt like they were my children. And yet, I could see that they were no longer that, nor were the ever, really. They were my students, and now they had learned, and approached me as peers. Marilith, of all three, was the most powerful. She was my peer now, and would certainly be even more so in a few years, if she could master the Deep Magic. Corvid was already my peer - not my equal, perhaps, but certainly my peer. Sasha... Well, Sasha was Sasha. She would always be a gentle mermaid, at heart. She was, in the end, a Daughter of Ocean. In more ways than she would ever likely understand, at least until she was a century or two old.

I climbed down the knotted rope from my sanctuary, Dyarzi's boots and gloves making the task a simple one, then grabbed the rope and willed the spell to end. As it fell limply to the ground, I coiled it up again, then looped the ends around the coil and knotted them so they wouldn't tangle. Slipping off my glove, I returned the rope to storage inside my thumb-ring, then pulled my glove on again. Corvid and Marilith waited patiently, but Sasha looked quite impatient, perhaps even angry. Well... Sasha was Sasha. I summoned my staff to my grip, then held out my hand. "Shall we go?"

Marilith smiled, taking Corvid's hand, and he took Sasha's as Marilith took mine. "Here we go!" she called.

I felt the rush of her will as the world blurred, then steadied. I found myself standing on a quiet beach, several mer-folk sunning themselves in the sand nearby. There were immediate shouts and chitters of recognition and joy - mer-folk actually had an elegantly simple language, it was only regrettable I lacked the organs necessary to speak it. My ring allowed others to understand me and I them, but that was hardly the same as wrapping one's mind around another's language, and learning how they think from it. Likely Corvid's largest advantage over me was simply his mastery of language. Palomean, Vilandian, the language of the Southlands, the language of the Enebua Kushites, Mysantian, Centaur, even a bit of elvish and a smattering of dwarvish. He spoke several languages, and had no fear of learning more. Through working with Frarim and Haifa, he'd even managed a rough grasp of Hyperborean, soon to be the common language of our lands again. Each language gave him a window into the minds of the speakers - even my own.

As I was introduced to the various mer-folk, I couldn't help but glance at Corvid's sword - once Vaddan's sword. The sword I had forged at my father's forge, using my father's tools, and tempered with my tears over the loss of my family, my people, my culture, everything I held dear. And yet, looking at Corvid, I could see that he, too, was Hyperborean - through those Hyperborean women of long ago the Golannin had taken. He might not look like our people did, and his culture might be completely different, yes. But, I could see in him the heart of honor, the soul of nobility that had marked the men of Hyperborea. Yes, like my daughters, he and his people represented a rebirth of what Hyperborea once was. He was not Vaddan, no. But he was of the same spirit, the same strength, the same manhood.

I smiled as we sat beside the clan-leader for the mer-folk of Round Island, a lovely and voluptuous mermaid who called herself 'Pearl' in Vilandian. She had a set of scars about her hip and belly, but they were faded, and did not detract from her beauty. "So, you see, Corvid can take what you gather from the sea, particularly things like pearls and coral, and trade them to Mungim and Taliad and other traders, obtaining things you need. Orichalchum is very simple for the elves to make, they would be happy to trade it to you. And, of course, you can trade with me to enchant orichalchum spear-heads, which will increase your ability as hunters. The dwarves would be happy to trade crossbows and similar weapons you can use to defend your island, if someone tries to attack you. They're much easier to fire from the ground than a bow, and have a much greater range than the little bows you make. And, if you like, you can trade with me through Corvid again to enchant the bows so they can be used underwater. This would dramatically improve your ability to hunt and defend yourselves. Even your poisons are valuable."

Pearl blinked at me. "Truly?"

I nodded. "Truly. Though it fades after awhile, a vial of your poison would be of great value to me to study. From what I have read in elven books on the subject, it's very similar to manticore poison in effect, though they never have stabilized it. A whole host of knowledge lies in learning why it is fatal, and why it fades in sunlight or air. Even more knowledge lies in studying your people, yourselves, and learning why poisons affect you not at all."

Corvid grinned. "Frarim told me once that knowledge is to Eddas what gold is to a dwarf."

Pearl grinned at Corvid. "I have never met a dwarf, nor do I know what they are, but I take it that means 'immensely valuable,' yes?"



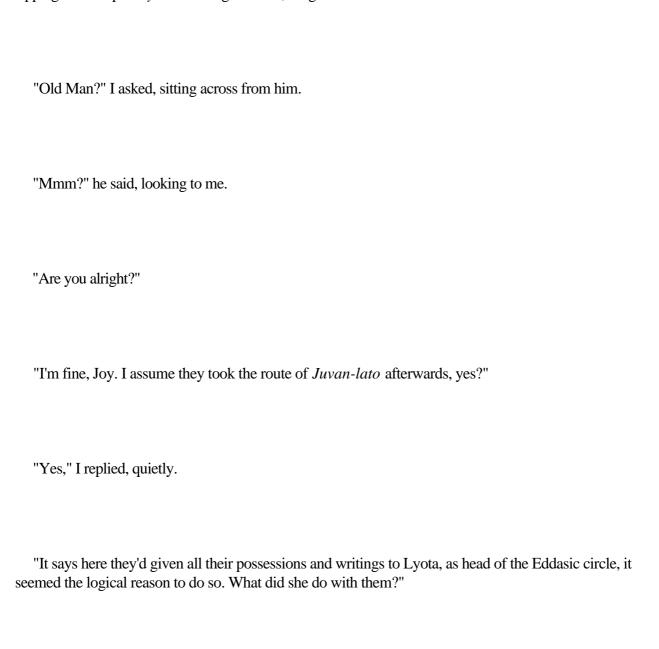
be alright for me to at least show it to you from the outside while they chat."
The cabin wasn't far, just a few dozen paces beyond the edge of the beach, in the forest beyond. Sasha, however, had apparently forgotten I have better hearing than her - or, perhaps, she was too angry to care. "Listen, Corvid," she snapped, tugging him along behind her, "I don't know where you got the idea I am some kind of prim little woman, but I'm <i>not!</i> "
"Well, dear-" Corvid replied, but Sasha didn't let him continue.
"I am <i>not</i> going to be jealous sharing you with Marilith, that's what I want, you oaf!"
"Well, dear-"
"I am <i>not</i> going to murder you for sleeping with her unless you continue thinking I'm too prim and proper to be there with you - <i>then</i> , you're in trouble!"
"Well, dear-"
"I want exactly what she gets from you! Exactly! And do you know why I'm mad at you right now?"
"I haven't the foggiest, dear."
"Because I damn well didn't get it! What in the hell possessed you to hug her and kiss her when I

Marilith smiled, taking my hand and leading me. "They're heading for the cabin, but I'm sure it will



The Mountain - Five.
I watched him as he sat at the table, reading the letter.
He'd come straight upstairs, happy and laughing, ready to tell me of what had happened, their victory - and apparently something amusing that happened thereafter. I had to stop him. I knew him well. It would only hurt him worse to tell that story, then have me hand him that letter. He needed to hold that bit of happiness inside him for a little longer, to give him what little strength it may provide.
It wasn't a long letter, really. Just a single page, folded thrice. It lacked the formal seal, but of course, that wasn't surprising for Pelia. Once she made her decision, consequences be damned, she would do it. She should have sealed it in proper blue wax, marking it with a signet ring. Or something. If I remembered how such things used to be done, back in Eddas' time. It might be red or pink or white wax for all I knew. My people were never much interested in what their neighbors, the Hyperboreans, had done - we were more interested in who they were. Some aspects of their culture, however, we weren't completely familiar with. Legal documents being one of them.
The document just angered me, every time I read it. It was formal, it was impersonal And it was utterly a lie. It said that Pelia and all the other courtesans officially terminated their relationship with Eddas because he had entered into a marriage without consulting them. Which simply was not true. Eddas and I weren't married. Even if we were, that wasn't why they were doing it. They knew it, and I knew it. And judging by Eddas' face, he knew it, too.

I could see in his eyes he was no longer reading it. He was just gazing at it and thinking, now. His fingers stroked the page, and a moment later, he reached to the ponytail behind his head, pulling his feathers from beneath his magic silver hair-band and laying them beside him on the table. He had six, now, though he usually only wore two or three. How he chose them, I did not know. It was based on his mood. Sometimes he wore just two of different lengths, cocked at a jaunty angle when he was happy. Other times, he wore all six, spread out in a fan behind his head when he was feeling formal. Usually, around the tower, he wore none. I tried to remind myself that taking them off did not mean anything for him, other than that he had no expectations of going anywhere or meeting anyone anytime soon. I reached to the feathers, picking them up from the table, and took them to place them in his drawer where he kept them. He looked up for a moment, nodding to me in silent thanks, then leaned back in his chair, sipping at the cup of *byallar* I had given him, his gaze distant.



"The magic things she distributed among the Eddasic Circle, so their daughters would receive an inheritance under the law. As for the writings... Well, they've turned their old tower into a library and memorial, to keep everything they ever wrote. Everything - songs, letters, poetry, their grimoires, books

"Ah. A good decision," he replied, rising to his feet. He strode over to his shelf, fetching his dwarven chop and a blue sealing candle, an inkwell, a sheet of parchment, and the tube containing his magic elf-quill. Setting the tube down, he opened the inkwell, then pulled the cap from the tube and carefully extracted the magic quill. Setting it into the inkwell and laying the parchment beside it, he leaned back, thinking. "I hereby bequeath this letter to the memorial library of the White Mountain Healers, as administered by the Eddasic Circle," he said aloud, reaching for the blue sealing candle - a fat, low candle that filled his fist. The quill leapt from the inkwell, writing what Eddas said, then leapt back to the inkwell again. Eddas snapped his fingers, lighting the candle, then set it down. He then picked up the quill, and signed his letter. His hand was steady.

"Dry for storage," he called, holding the quill over the inkwell. The quill obediently let out a large drop of ink, and Eddas slipped it away in its tube again. Soon, he had the quill and ink put away, and was sitting at the table. Once he folded the letter properly, placing Pelia's letter inside it, he held up the sealing candle, dripping a neat blob of wax over the join. He then picked up his chop, carefully pressing it to the wax, then releasing it after a moment. Blowing out the candle with a puff, he rose to put the candle and chop away.

"Joy, if Lyota or one of my other daughters arrives and I'm out, please make certain they get that?"

"Shall I put it on the mantle?" I asked, watching him. He seemed utterly calm.

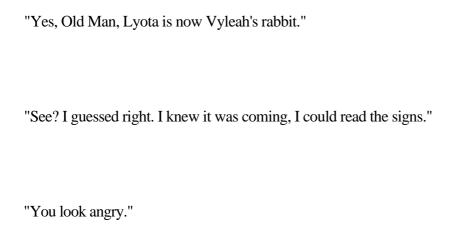
"Yes, please, that would be fine."

I did so, then looked at him. "Are you certain you want to just give it away? I mean... It's all you have left of them, Old Man."

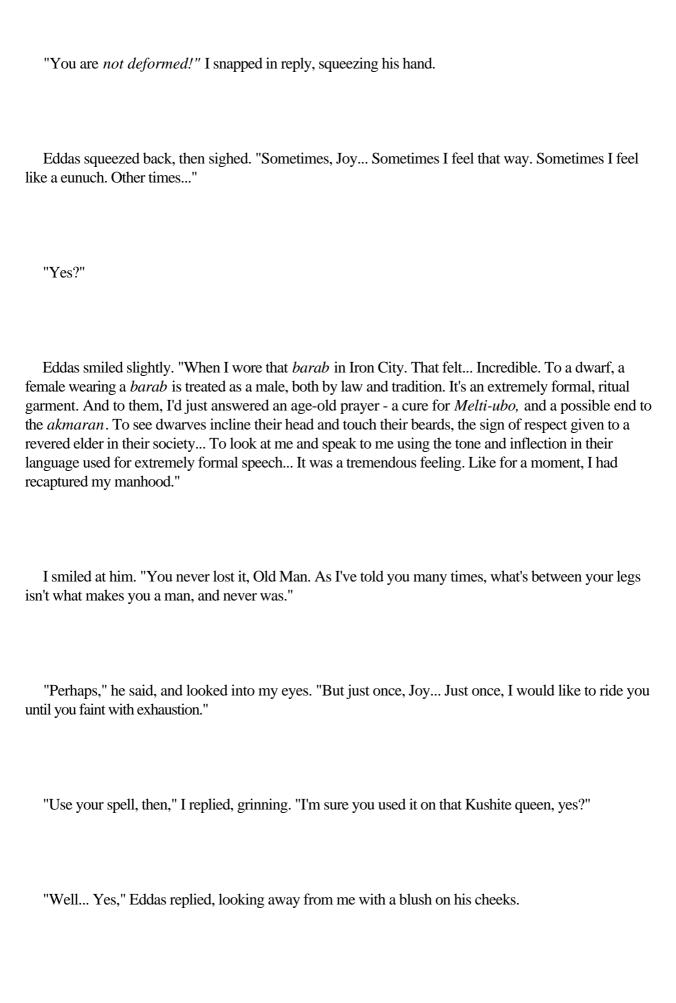
"It's quite a bit better than my first reaction, which was to burn it in the fire and scream," he replied, sitting at the table again and reaching for his cup.

I sat across from him again, reaching my hand out to him. "Old Man, you should talk about it. Let it out."

Eddas looked at me, his expression calm. "Let what out, Joy? I've nothing to let out. I've known something like this was coming. After all, Lyota said the last time we spoke that Pelia wasn't interested in discussing expanding their healer's routes to Wilanda Forest, or to the Gorgon's outpost in the Yeldring Bog. Likely she balked at *any* change to her routes, including changes to check up on the new centaurs and the lamias to the west of us and several other places that held no interest to her. Vyleah *needs* my daughters to be able to connect to all of Hyperborea and become a part of what we're doing, here. Pelia's refusal to chance her women seeing Frarim or Faral again and deal with Yorindar's servants meant that she would be replaced as Vyleah's rabbit. The gods don't just replace key pawns on a whim. Pelia and her women were intentionally refusing to obey Vyleah's commands and weakening the strength of her alliance with Yorindar, *that* was not going to last. I knew something like this was going to happen, somehow, though I was expecting them to just wander off into the wilderness and never return. Or wander off into the lands of the elves and seek men. Or the Southlands. Or somewhere. Yes, I guessed from the signs that something was going to happen. Likely Lyota is Vyleah's rabbit, now, and the only reason Pelia and her women aren't *burning in hell is because they are liches, they sleep the dreamless sleep in their animuaries!*" Eddas suddenly snapped.



"Angry? Angry about what?" he replied, then shook his head. "Oh, alright, I admit, perhaps a bit of anger. Anger because they chose to take the route of *Juvan-lato* rather than live up to their responsibilities as my courtesans. Perhaps even *fury* because they at last have finally realized they had *shamed themselves for years* by *violating their vows* and shaming me, by humiliating me through refusing to lie with me because of my *deformity!*" he snapped.







came by to gawp at!"



I squeezed his hand again. "Old Man, *I* want to be your courtesan. By your old laws, only a man could have a courtesan. I read that letter. It's a legal, formal document indicating that your courtesans have decided to formally terminate their relationship with you. As far as I'm concerned, that leaves you free. I want what Pelia so casually tossed away. I want that. And yes, I'm serious."

Eddas gazed at me for a moment, reaching up to brush a loose strand of hair behind a delicately pointed elven ear. My eyes saw only the outside - the raven-haired elf-maiden his spirit possessed. An ethereal beauty, a surreal beauty. The mask of the Raven of Yorindar. That was all my eyes saw. But my heart saw only the man inside.

"Under the old laws, we can't, Joy."

I blinked. "What?! Why not?!"

"Because under the old laws, when an unmarried man had lived with an unmarried woman longer than five years and they had shared the same bed, they were legally considered married. This was to preserve the honor of any offspring they may have had, and to give the woman the rights of a wife under the law. Becoming a courtesan would be... Well, a demotion. A courtesan is a trial relationship, intended to preserve the honor of both parties from any social stigma."

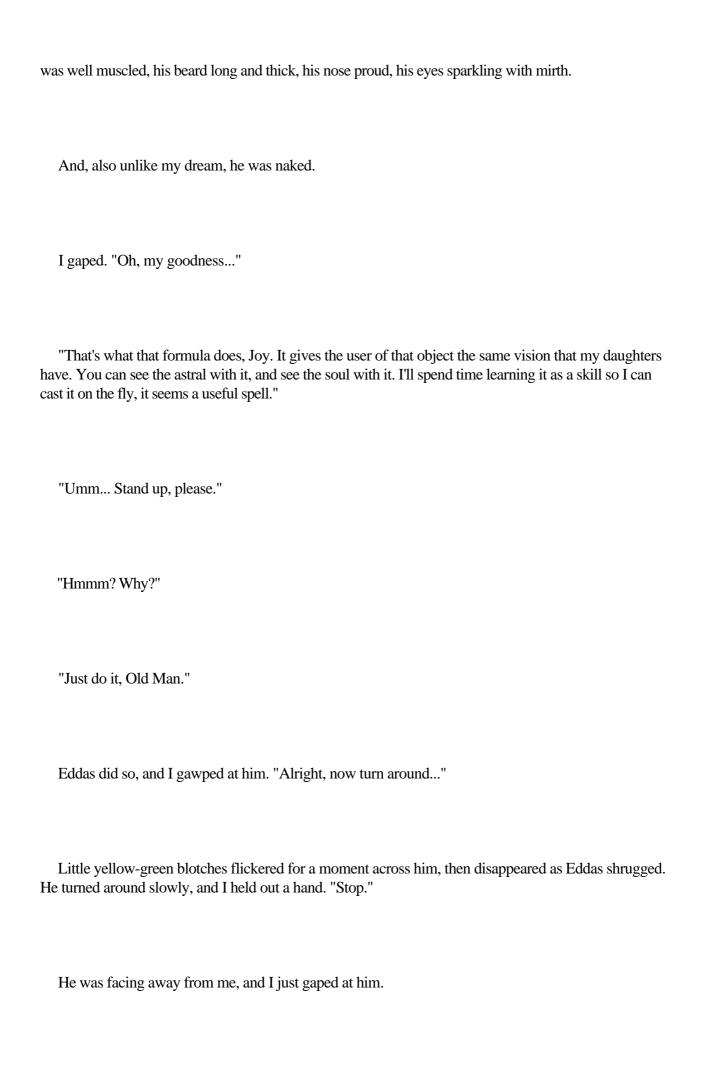
I grinned. "You mean..."

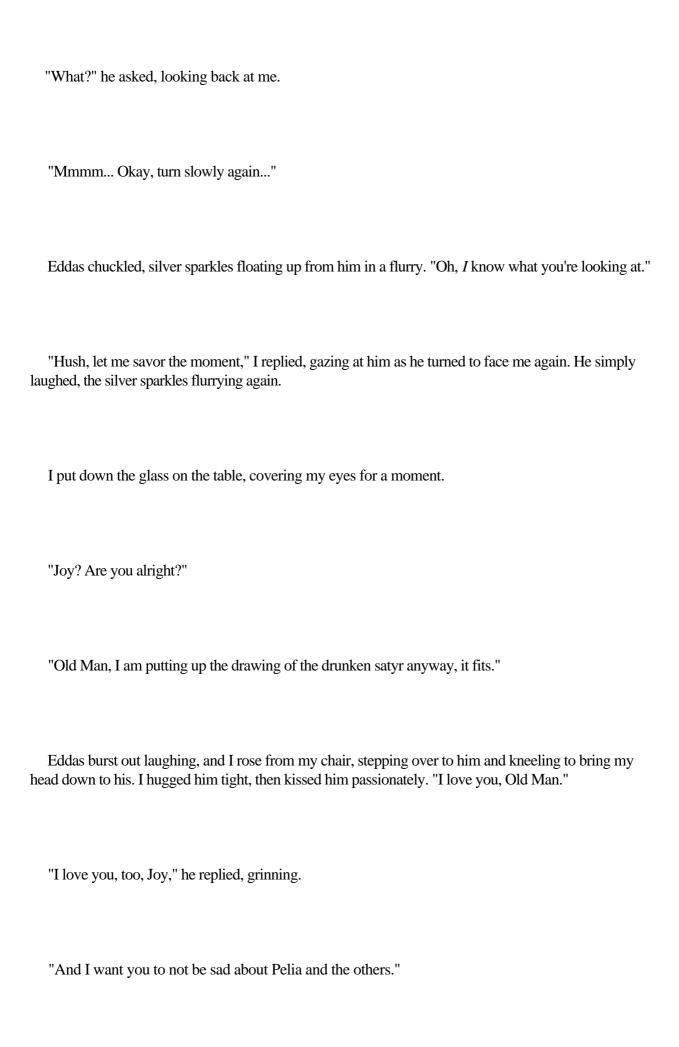
"Yes - under the old law, you've been my wife for fifteen years - no, sixteen, now," he said, and smiled. "That's the legal reason she terminated her relationship, Joy. She was my courtesan first, as were the others. When you told her you and I had slept together, and we weren't simply companions... Well, if I was going to marry anyone, legally, I had to marry them, first. I entered into a marriage without consulting her, and that gave them the right to either continue as my courtesans with the rights of a wife, or terminate the relationship, with my daughters retaining their rights to my name and a place at my hearth."



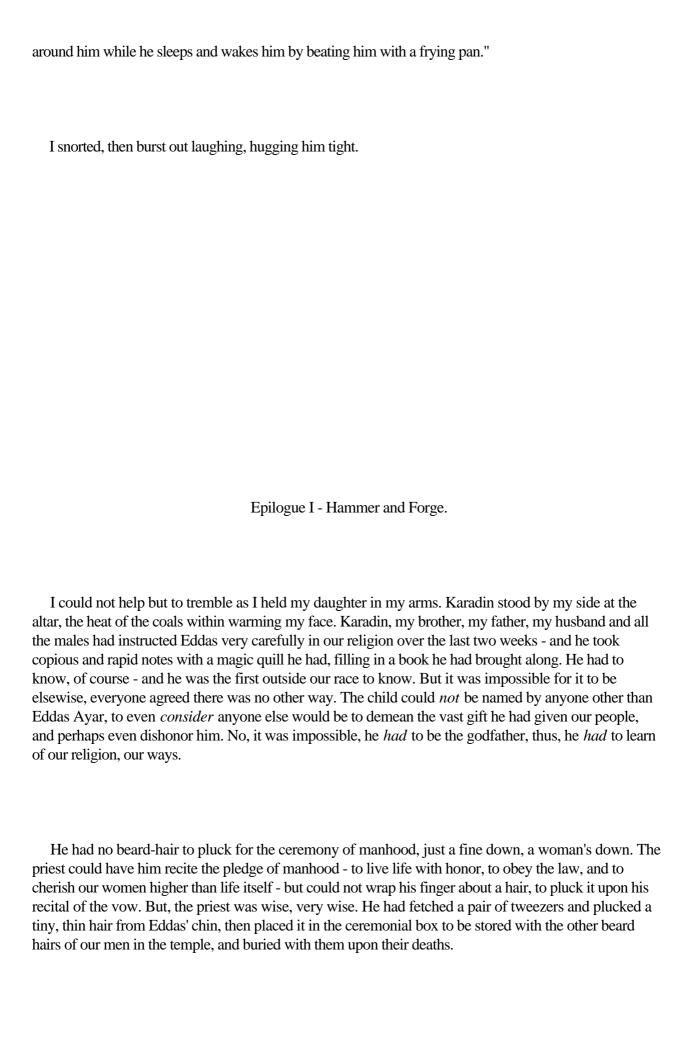
"That's the item it makes," he said pointing, then rested his chin in his hands, elbows on the table, giving me an eager, expectant look - like a little boy, waiting for his beloved to open a present.
I grinned at him, opening the bag. Inside was a strange object - it was a stone loop with a short handle, with a piece of glass inside the loop - the glass about a hand wide. It resembled a small hand-mirror, save that the glass was transparent. "Ummm It looks a bit like a hand-mirror Or maybe that magnifying glass thing you showed me in your laboratory, Old Man. Except it's flat, not rounded."
"Mmm-hmmm. I made the stone with the same dwarven stone-shaping spell I made your bracelet with. The lens is a piece of pane-glass I use for experiments in the lab, cut into a circle with another dwarven spell. Try it."
I looked at my hand with it. My hand had an odd glow, but that was all. "Hmmm Makes my hand look funny, Old Man."
"Try looking at me," he replied, sitting up and smiling at me.
I did so, and nearly dropped the glass.
Looking with just my eyes, I only saw the elf-maiden, grinning at me. Looking through the glass, I saw what I'd seen in my dream - a man of ancient Hyperborea, handsome and tall.
But, unlike my dream, he had an olive green glow to him, with bright-blue sparkles everywhere, most prominently on his fingers, where he wore his rings, and in a tremendous glowing knot of energy that

seemed to emanate from his chest, flowing in and out and around, seemingly a part of him. Gold and silver sparkles fluttered around him, rising and floating away, the gold ones much like butterflies. His body









No one expected him to perform perfectly, of course. But, he did. Truly, his soul was that of one of our own people, Hyperborean or not. Perhaps it was as old King Gunim wrote, and the Hyperboreans may not have been dwarves, but their lives and honor showed they had Moradim's blessing, nonetheless.

The doors to the temple opened with a hiss of steam, coming to a stop with a boom. His tread as silent as ever, Eddas Ayar walked down the iron-clad stone aisle of the temple, my father and Karadin's father in tow. My mother, Karadin's mother, and all the others of our familes and friends seated in the temple gazed at them, the men touching their beards respectfully, the women touching their foreheads. Eddas' *barab* looked perfect, immaculate, and he loomed over my father and father-in-law like a tall, dark tree.

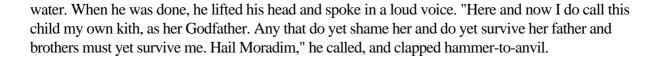
At last, he stood before us, and my husband and I bowed to him, my daughter yawning. The priest raised the hammer, gazing up to Eddas. "Who do speak for this child as godfather?"

"I do, Eddas Ayar, son of Dikta Ayar, grandson of Garnung Ayar, speak as Godfather for this child," Eddas replied, gazing at him calmly - far more calmly than I myself felt.

"Hail to ye, Eddas Ayar, we do yet know ye as a Dwarf-Friend, a true ally of our people, a saint, and honorable man," the priest called, bringing the mallet down upon the altar sharply.

"Hail, Moradim," the audience called, bowing their heads and making the fist-to-palm clap of hammer to anvil.

The priest then reached behind him, holding out the bowl of ceremonial ashes from the forge. Eddas removed his glove, laying it over one arm, then dipped his index finger into the ashes. "I see before me the child of a dwarf, forged well and true. Here be the hammer," he called, reaching out to place the mark of the hammer on Karadin's forehead with the ashes, "and here, the forge," he called, placing the mark of the forge on my forehead. "With such sound a hammer and stout a forge, this child can do no less than grow to be a pride of her people," he said, and the priest held out the bowl of holy water. Eddas dipped his middle finger, and touched it to my daughter's forehead. "Feel the temper of my touch, child. Moradim's holy waters do cool and harden ye, and do give ye the Soul of Iron. I do name ye Bettara, after me own nephew's wife," he said, making the mark of Moradim on my daughter's forehead with the



"Hail, Moradim," the audience replied, bowing their heads and doing the same.

Eddas then bent to give little Bettara the kiss of acceptance, holding his *barab* to his chest with his bare hand, the many rings glittering. Bettara, naturally, tried to reach for his *barab* - she was at the grabbing stage - but I was ready for it, having been through this ceremony several times before. I gently occupied her little fingers with my own as Eddas kissed her. To have his goddaughter tug off his *barab* would *hardly* be appropriate for the ceremony.

Eddas then straightened up, and gave me a look with a twinkle in his eye. I nearly grinned back, and had to struggle to keep my face smooth. Then, Eddas pulled on his glove, bowing to Bettara in my arms. He then turned and walked away up the aisle again, my father and father-in-law following.

I watched him, pride swelling in my heart. *There* was a dwarf. Oh, he may have been born to the wrong people, raised in the wrong time, died and came back in the wrong body, yes. But he was a dwarf, through and through, and a true saint of our people. With one such as Eddas Ayar at our side, the future for my daughter and my people could be nothing less than bright and happy.

The priest concluded the ceremony, and Karadin led my daughter and I out of the temple, and into that future which danced in my head.

Epilog II - The Ocean.

Ephog II - The Ocean.
"Did I tell you?" Marilith said, grinning at me.
I lay back on the porch of our cabin, letting my legs dangle from the edge, enjoying the sun. "You told me. You lied, though."
"I lied?"
"Yes. It was better than that," I replied, and grinned at her.
Marilith giggled, lying down beside me and gazing at the clouds, above. "It was wonderful, yes. The best."
"Should we tell him?"
"Mmmm I'm tempted to say 'no', because my instinct is to be like that. But I think we've had enough problems trying to be coy with him. He needs honesty and openness if he's going to understand us. He is, after all, only a man," Marilith said, and giggled again.

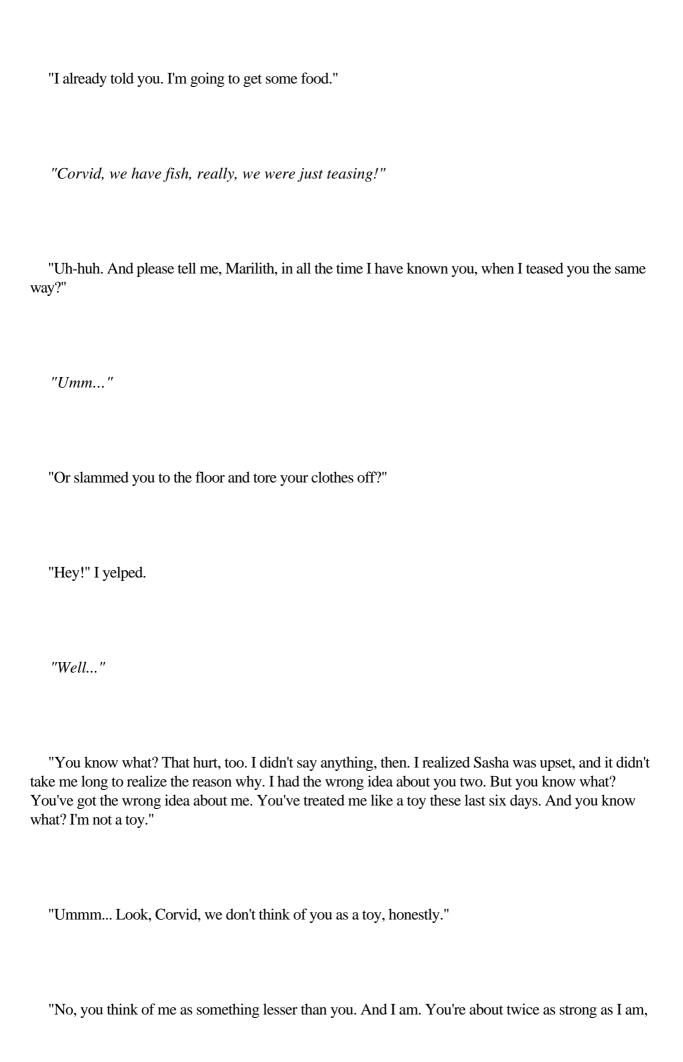
"Hmmm... Honesty like.... 'Do that thing with your tongue again for both of us, or Marilith and I will both tickle you to death?'"



	nk now he's pretty convinced I'm not going to kill him if I catch him with you. Well, actually, I it would mean you two are having fun without me," I said, and giggled just as the cabin door
	ted up - Corvid was leaning his head and shoulders out the door. "Is there anything to eat? I'm a starving. Some conjured gruel would be alright, Marilith."
I grini	ned at him. "Mmmm Marilith and I have something better than that."
	ith rolled on her side, grinning slyly at Corvid. "Mmmm Yes, we have something much or you to nibble on than that."
"Plea	se, no jokes," he replied, exasperated. "I mean it. I'm hungry."
_	oke, silly! Fish!" I said, raising the string of fish Marilith had caught earlier that dangled at my the porch.
"Alth	nough the other offer is still open, if you like," Marilith said, a wicked grin on her face.
I gigg	gled, and Corvid rolled his eyes. "Are you going to cook it, at least?"
"Cool	k? Fish? Why would we do that?" I replied, smiling innocently.

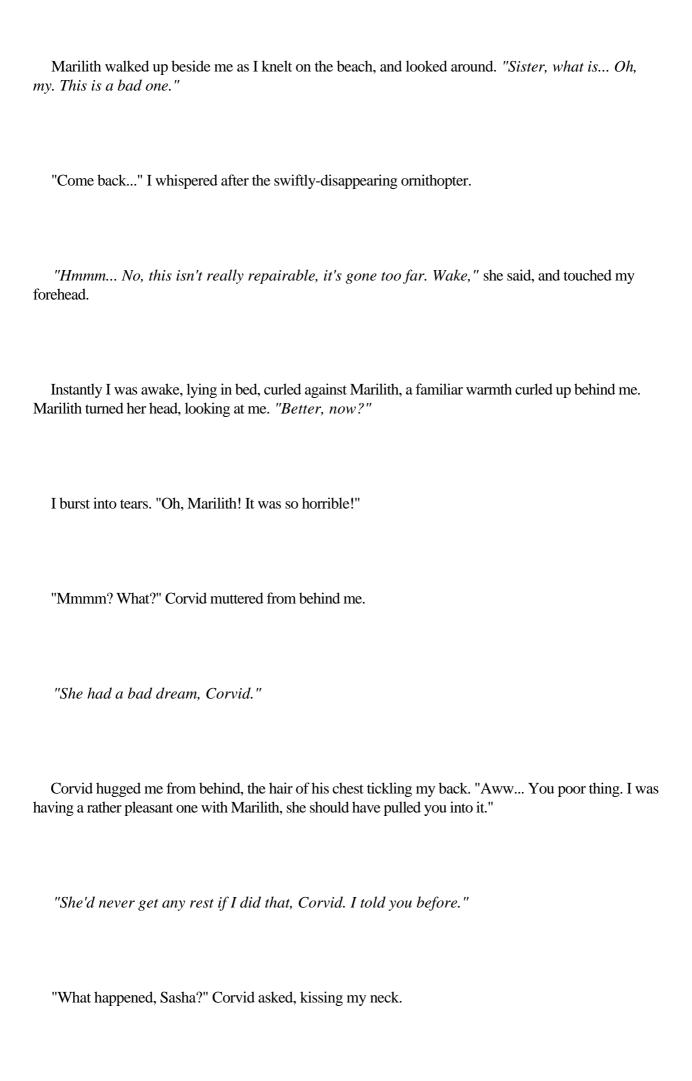












	. I dreamed Marilith and I were mean to you, we used you like a toy between us, just copulating all ne and you were very unhappy!"
	was unhappy copulating all the time? Okay, that <i>had</i> to be a dream," Corvid said, grinning as he p on one elbow.
And-a	o, we were mean and cruel and treated you horribly and I hurt you because I was stronger! nd-and we didn't feed you and you had to eat all the supplies in your airship and finally you got f being treated like a little slave and you left!" I sniffled.
Co.	rvid grinned. "Well, I am a bit sore after that last time"
"Co	orvid, I'm sorry! I'll be really gentle!"
"Aı	nd I am a bit hungry"
	ood! I'll get some food right now!" I yelped, clambering out of bed. "Nibble-fish are easy to catch, one now!"
"Y	ou're a cruel, cruel man, Corvid," Marilith said, glowering at him.
"Yo	ou love me anyway, though," Corvid replied with a grin, kissing her.



"Very nice. Having you show me all the interesting places there are where you came from was pleasant, but I think Sasha needs something else."
"Mmmm Okay, I've got one. You'll both be a bit tired in the morning, though, I'll not only be manipulating your dreams, I'll have to actually use a spell to put the two of you to sleep to time if right so we have the most time together."
Corvid grinned. "That's fine, Sasha can nap sunning herself on the rocks with the other mermaids in the afternoon, and I can nap on the porch towards noon after I finish my fencing practice with Blue and Red."
"A nice dream?" I asked, still sniffling.
"Very nice," Marilith replied, reaching back to squeeze my shoulder.
"And you won't leave?" I asked, looking to Corvid.
Corvid grinned at me. "Sasha, I'm never going to leave. You two are stuck with me, forever."
"I'll keep you at about thirty, you had a gray hair at thirty-one," Marilith agreed, nodding.
"I did?" Corvid asked, blinking. "Where?"
"Right in the back of your head. Now lie down again and get comfortable, I'm going to cast a

sleep spell, then I'll join you in your dreams and we'll both enter Sasha's dream."
Corvid kissed my cheek, then I felt him snuggle up close, his arm around Marilith and I. He gave Marilith's breast a squeeze, and Marilith giggled.
"Me!" I yelped, then grinned as he squeezed mine, in turn, tweaking my nipple for good measure. I giggled. "I love you, Corvid."
"I love you, too, Sasha. You and Marilith. Now and forever."
Marilith giggled again. "Alright, everyone comfortable again? Yes? Good, here we go!"
Epilogue III - The Raven.
Arella grinned, gazing at me through Joy's looking glass. "So <i>that's</i> what your daughters see, looking at you!"

I smiled, the sounds of the crackling fire masking the quiet whisper of the winter wind outside. The snow was falling again, but it was deliciously warm at the top of my tower. "Not precisely, of course. For them, it's a natural ability that acts in *addition* to their normal senses, and their minds blend their senses together - remember, for them, they don't just see the astral, they are astrally sensitive with all their senses, and they can feel the astral essences with their minds wherever they focus their perception. Lyota said once that she sees the soul *inside* people, like the flame of a candle is inside a lantern. Joy's little looking glass presents the astral as a combined view of all three aural layers. How things *really* look to them, I can't tell. It should be fairly close, however."

"Can you take a look through and compare, Melia?" Arella asked, holding the glass out to her.

Melia winced. "Ack! No, thank you. I tried looking through Auntie Joy's looking glass when I came with the little ones, it gave me an *instant* headache. Even looking *at* it, I just see it's glow as an enchanted item, when I look through it, it doesn't look clear to me. It's opaque, like stone, and glows."

"No headaches for me, but I can't see through it, either. Of course, I can't see as well as you!" Swift-wing cackled from his perch on Arella's shoulder, preening his feathers.

"None of my daughters or their daughters can look through it, the Law of Commutation renders it impossible," I said, sipping at my cup of *byallar*.

"Aaaaah, because the purpose of the item is to view the astral, down to the third aural layer - which they can already do. So their eyes see through it, but their astral vision tells them it's opaque, giving them a headache from the difference," Arella said, nodding as she gazed at Melia again with the glass. "You know, you're even more beautiful, this way."

"Thank you," Melia beamed. "Now maybe you can see how we all tell each other apart, too, despite that for us, daughter looks like birth-mother."

"Oh, easily, the difference between souls on the astral is clear. Even mother-to-daughter, with you, there's still differences."
"Look at me!" Swift-wing squawked, fluttering to the table. "Look at me! I want to know what my soul looks like!"
"Very handsome," Melia said, smiling. "You look like a raven, of course - but a raven just has a tiny little spirit, just a quiet gray inner aura, really. Your spirit is larger, because you share your spirit with Arella, and she with you. She has a green glow to her inner aura, perhaps with a tinge of yellow, where yours is definitely yellow. Sometimes, when you turn just right or you're doing sorcery, you gleam and glow with power. Othertimes, I see a peek of a different sort. There's an impression of a little old man, wise and funny - like a child of Arella, grown, aged, and wise in his age. Sometimes, when you're being funny, I see the same flare I see when two ordinary ravens are playing, just very much larger."
"Hmmm" Arella said, looking at him. "I just see a raven with a yellow glow, and a line of power connecting him to me, going from his head to mine."
"Yellow?!" Swift-wing squawked. "Yellow is an absolutely atrocious color for a raven!"
"Well, no, you don't look yellow, no," Arella said, grinning. "You have a yellow glow. Like a gleam of gold that comes from inside."
A small thunder of little feet came up the stairs, and six of my grand-daughters ran into the room, squealing and giggling. "Swift-wing! Swift-wing! Play with us! Play with us!"
Swift-wing squawked, flying around their heads. "What shall we play?"





"Most of the night!" Swift-wing shot back, to renewed giggling.
"Well Yes, it was a bit before I thought to use my spell to clean them, I was just a tiny bit frightened."
"A <i>tiny</i> bit?!" Swift-wing cackled, and looked down to Tekia. "He taught her two spells, and you should have seen that section in her grimoire before she cleaned it up, the letters were all shaky and big as my head!"
"Bigger, actually," Arella replied, sticking out her tongue at him. "Well, it's hard to be calm when you're talking with someone whose mouth is bigger than your whole body and he's constantly picking bits of horse from between his teeth while he's waiting for you to write things down!"
The girls all burst out laughing, and Tekia looked up to Swift-wing again. "Stories! Definitely stories!"
"Alright, stories! Let's run downstairs-"
"Let's walk downstairs," Joy interrupted, glowering at Swift-wing.
"Let's walk downstairs," Swift-wing continued smoothly, not losing a beat, "and sit with the others, and I'll tell you all stories!"
Soon the children and Swift-wing had trooped down the stairs under Joy's watchful eye, and I chuckled, turning to Arella and Melia again, "And how are you two doing, these days?"

"For me, better," Arella replied, and gazed at me. "I understand... A lot better than I did before. And I'm sorry. Swift-wing was right. In the end, I was still mourning Mariah. I wanted you to be her. And so, I kept on trying to make you into something you weren't. And the more I understood what you were, the more hopeless I realized it was, and the more I pushed you away." Arella lifted Joy's looking glass, gazing at me again. "You are a man, in there. The body doesn't change that. In fact, the spells that bound you... The Spell of Hidden Life, and then the effect of the Skull of Hyarlanoth, and then that great knot of *mana* within you from surviving that *mana*-storm... Well, it makes it impossible for you to change in that regard," she said, and lowered the glass. "I was wrong, Eddas. I was wrong for years and years... I hurt you, because I couldn't accept you as you were. And I'm sorry. Very deeply sorry."

I smiled. "Forglamma, Arella. It never happened. We shall not speak of it again after this moment."

Arella smiled at me. "Thank you, Eddas."

"What I meant, however, is how you two are doing between each other."

Arella and Melia grinned, gazing at each other. "Well," Arella said, "I still have a lot to learn. When I first visited, I thought it would be..." Arella said, then laughed. "Well, I don't *know* what I expected. A sapphite colony, lounging about and playing music and writing poetry, or something?" she said, and laughed again. "I don't know what I expected. I didn't even know why Pelia's women were called the White Mountain Healers, but the mountain is called Iolo Mountain - I didn't *know* that 'Iolo' means 'White' in your language!" she said, and shook her head. "No, I didn't know what I'd find. But when I got there, what I found was just a small town in the mountains. Scarecrows as golems watching the crops and keeping the birds away, a few walking about and pulling weeds. Brooms that swept the streets, keeping things clean... Lanterns on the corners, lighting the streets at night with a cold, heatless flame... Elegant architecture that looked... Ancient, delicate, lovely. Sharp roofs that swept upward, to keep off winter's snows. And everyone who lived there was female - women, mothers, children, babies. It was very strange, to my eyes. No men - but, it didn't look like there was a hole where men should be but were missing, nor did it look like a nunnery, where men had been excluded. It just looked like... A town of women. A new race, a new people, living their lives, building, growing... It was very beautiful."

"Oh! Eddas," Arella said, looking at me and patting my hand, "I wish you could have been there. I had just come on a visit to Melia, and Frarim was in town, chatting with Lyota. Pelia and the others... Err..." she said, pausing and looking to Melia.

Melia smiled. "It's alright, you can talk about it in front of me, Arella. We view what happened to them as an important lesson from Vyleah, a very critical one to our survival. Those who get set in their ways, mentally, can die from it. We're all very sad about it, of course, but we understand the importance of the lesson, and we'll take it to heart."

Arella nodded, and managed a smile as she looked back to me. "Well... Pelia's women... They didn't want to meet with Frarim, they all hid in their tower and pretended he didn't exist. This was while you were gone. But your daughters - oh, my word! They all welcomed him like a long-lost brother come to visit. Haifa was with him, along with several of her clan-mates. Haifa they treated like his wife, and her clan-mates, they treated like sisters. It was a joyous thing, they all danced and sang for him, there was a tremendous feast, I think poor Frarim had to eventually escape just to keep from gaining fifty stone!"

I laughed, and Melia giggled.

"It's true!" Arella said. "But, that wasn't what struck me about it. What struck me was how *natural* it was. They just accepted him as part of their large family of Hyperboreans. He was just there to visit, nothing formal or anything... But..." Arella shook her head. "I look at a man, and many things go through my head. I think about the man that hurt me. I think about Cordo, who nearly killed me. I see my father, who disowned me. I see a lot of things. They just saw Frarim. And they were glad to see him, a fellow Hyperborean. They welcomed Haifa as his wife, and whipped up a lovely dress for her, quite elegant, her hair writhed for hours and hours after she put it on. And I could see what they saw in her, a little bit. She was a woman. She looked different, yes. But she was just another woman. And Frarim was a man. And that was all. And I told Frarim that. And then, Frarim smiled at me, and he said 'Life's much easier when you shed the unnecessary baggage in your mind, isn't it?' And I just looked at him and said 'You mean, your whole visit was just for me?' and he said 'Exactly' - just like you say it sometimes, speaking with Yorindar's voice. And I dropped to my knees and thanked Yorindar for letting me see, and understand. And Vyleah, for making it possible. They have a lovely temple to Vyleah on Iolo Mountain, Eddas."



"So," Arella said, "we come to you. How can Melia be with me 'round the clock in the Southlands without rumors starting?"

I shrugged. "Have her come as an ambassador and friend from the Witch-Women of Hyperborea. Then, tell the truth - the Witch-Women of Hyperborea are a separate race, like elves or dwarves, except they're a race of only one gender, like lamias, dryads, gorgons, and others."

Melia shook her head. "The question of how we reproduce will come up, Father."

"Tell them the truth again - you reproduce through sorcery, inducing parthogenesis, like lamias, dryads, gorgons... There's even a few species of mundane lizards in the desert which are like that, the phenomenon is not unknown. You are my daughters, and you are Hyperboreans, but you are also your own race, as different from Arella as an elf or a gorgon. You are your own people, and you are developing your own culture."

"One not too far from your own, Father. At least, we hope not - we would never want you to visit and feel we were alien to you. Or Faral or Frarim, either."

I smiled. "Well, I've been there several times, now, and every time, I like what I see more and more. In many ways, you've gone beyond us. Only the wealthy could afford golems for farming, with us. For you, it's fairly normal - and you even have golems sweeping the streets and helping with construction. We used gaslights to light the streets, but you're using magic. I've given you all my notes on semi-golems, and I'm certain that soon you'll be building ornithopters and other things we had back then, as well. Yes, in many ways, you've gone beyond us. As far as differences..." I said, and shrugged. "Well, the largest differences I can see is that you don't have the wealthy riding down the streets past merchants hawking their wares at the top of their lungs, nor do you have the poor lying in the gutters. Everyone is a member of the Eddasic Circle you founded, which also functions as your government. Despite that you've nearly ten thousand, now, the atmosphere in your little town is very relaxed. No competing guilds of merchants and craftsmen, no thieves, no... Well, everyone knows what they're supposed to do, and for the most part, your lives are fairly self-contained, there. Like myself, you've no need of money, you trade with the traveling merchants to get things from outside that you can't make yourselves. There's a bit of bustle there as you go about your daily lives, but... Well, everyone knows everyone, or is related in some way, and everyone has their daily tasks to do. There's a more relaxed, friendly feeling to what you're building..." I shrugged again. "I can't describe it better than that, other than to say it feels much like visiting the Gossak nunnery did. They made wines, traded with traders, they were widely-reknowned scholars... They had a

little village of sorts, really. A very quiet, ordered and peaceful life of worship, study, and work. Yours is the same, just on a larger scale, and you grow medicinal herbs instead of making wine. I suppose the only other differences is that you also didn't have to suffer through a thousand years of war, and don't have many of the traditions that developed from that. The *Fridmagga* or the *Kor'na'lagbar*..."

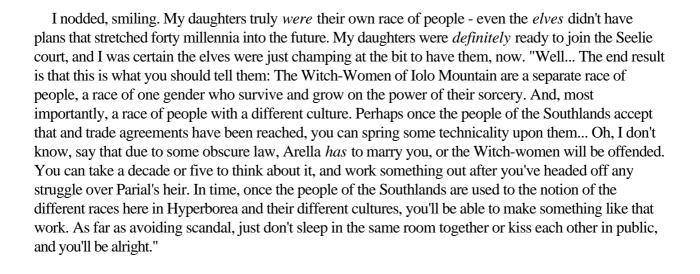
"Or the Juvan-lato," Melia said, and sighed. "That, we will never do."

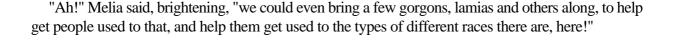
I nodded silently, sipping at my cup of byallar, and Arella wisely held her tongue.

"Still, Father," Melia continued after a moment, "we will remember those traditions. They are written in our books of history, and we will not forget them. As Lyota told you when we came, we want to grow at about twenty-five a year from now on. We want all of our children to have the same experience of coming here in the winter and living with you, and they really can't if we grow faster than that. I know it will embarrass you to say it, Father, but we view you as our ideal, our model citizen, the father of our race. We want all our children to meet you, touch you, hug you, hear your stories from your own lips, and come to love you. We know you can't be here every year - there are going to be times Yorindar calls you away. At twenty-five a year, however, when you get back, those that missed you the previous year can meet you the next. You've enough bunk-beds for twenty-eight on the first floor, Father, and I remember you once fit enough bunk-beds down there to handle a hundred apprentices during those years you were helping to train us all. We want all our children to meet you, to hug you, to kiss you, to love you as we do. We want our children to grow to be as we are, and see you as the Father of our Race, and see your life as being our highest goal."

I felt the heat of a blush on my cheeks. "Well... Yes, I suppose..."

Melia grinned at me. "As far as our city, Father... Well, we know we can't rebuild what was of Ancient Hyperborea. Really, even if we tried, it wouldn't suit what we need to survive. As far as structure, we're envisioning a sort of walled, stepped city in the mountains, with managed forests and large terraces for agriculture like the dwarves use. Since we don't use the Spell of Hidden life but instead just reverse our aging using the spells our mothers knew, we'll only be adding about twenty-five thousand every millennia. We think it should take us about forty millennia before we completely fill the western slope of Iolo Mountain and have to start looking at alternate plans for growth. We don't want to encroach on the territory of the giants or the dwarves, after all."





"Exactly," Arella and I replied, in chorus.

Arella then shuddered, shaking her head. "I *hate* that. It's happened nine times in the last hundred years or so, usually when I'm talking to the king, it's amazingly uncomfortable!"

"Dear, you're only a hundred and eighty-eight, you'll quite get used to it, eventually," I replied.

Arella and Melia gaped at me, then burst out laughing.

* * *

potion-dropper away. "He'll waken briefly to say goodbye, but not for long."

I nodded, kneeling beside her and taking Parial's hand. It was midwinter's day of seventeen ninety, and outside the king's castle, the noonday sun glistened on a blanket of fresh winter snow. Soon, in less than two months, the lands surrounding Steelgate would bloom anew with endless fields of flowers, the majesty of winter replaced with the wonder and glory of spring. But, Parial would not be here to see that day, for this day would be his last. After a moment, his eyes opened. They were old, yellowing, and rheumy. He smiled, the mass of wrinkles around his eyes shifting - his teeth were still strong, but now were long and yellowed with age. "Dame Raven..." he whispered.

"I am here, Your Majesty."

"You haven't changed. Not one bit. You still look the same as you did, that night you found me in the cell in the dark-elves' kingdom..."

"I am still who I am, your majesty - and I am still the Raven of Yorindar. Now and forever."

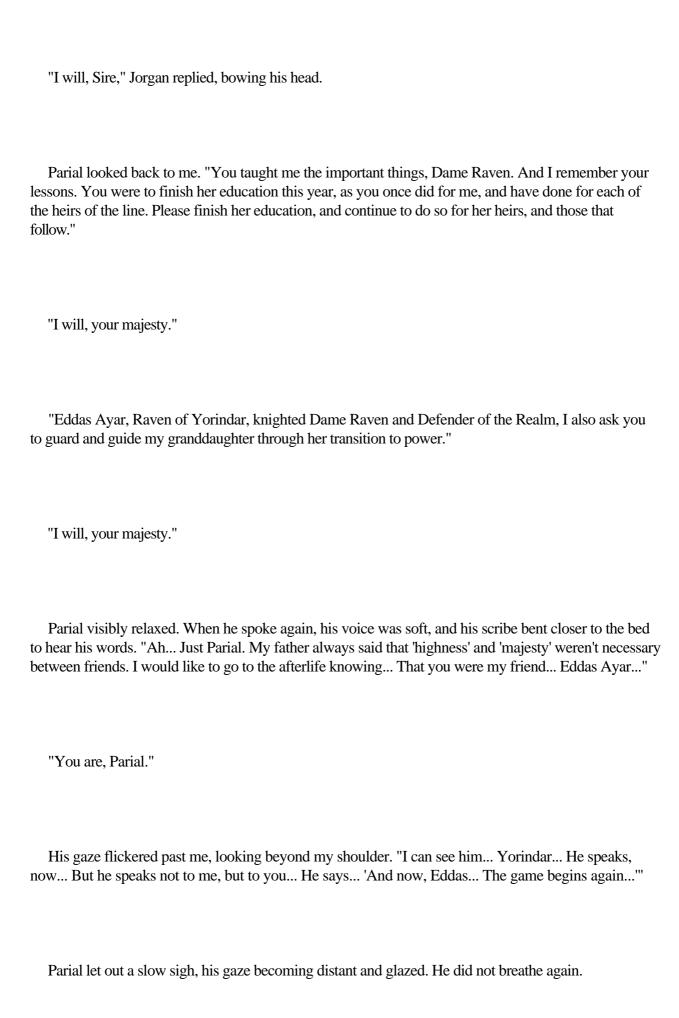
"You know... I always wanted to go on another adventure, with you..."

"An adventure, your majesty?" I replied, smiling. "Nasty, scary, uncomfortable things, adventures. Make you late for dinner - maybe make you never come home at all. You were much better off staying home and being the king, Parial."

Parial chuckled, his gaze on my eyes. "Perhaps... Perhaps I was denied going on an adventure with you again... But, perhaps I go on to another adventure, now... One where you can never follow..."

My eyes misted with tears, and I blinked them away. "Perhaps so, Parial. Just as you escaped the





Arella gestured at me, and I stepped aside. She leaned in, pressing a finger to the side of his neck, beneath his jaw. After a moment, she swept her hand over his eyes, closing them, then looked to the king's seneschal and nodded.
The king's seneschal bowed to the bed, then turned and strode to the door, opening it. Taking a deep breath, he shouted at the top of his lungs. "THE KING IS DEAD, LONG LIVE THE QUEEN!"
As his shout was echoed and re-echoed by the guards of the castle, passed along throughout all of Steelgate, his daughter, Princess Kassa, broke into sobs. Prince Lurvim, however, did not. Gray-haired and sixty-one, he glared at his dead father, then swept his cloak about himself and strode out of the room.
I reached up, adjusting the new feather behind my headband as I watched Lurvim stride away down the hall. After a moment, I nodded. 'Alright, Yorindar. The game begins again.'
End.